



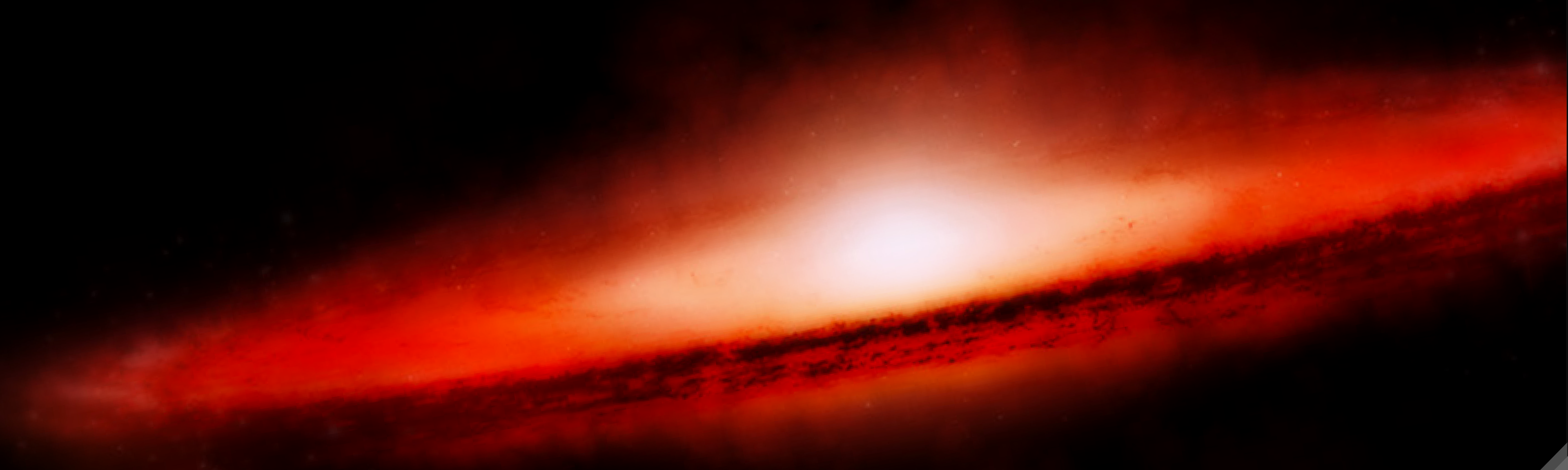
*Sub Light*

***UX Study***

Brian Ostrander  
Ostrander.Brian@gmail.com

# *Holographic Style*

*UI Renders*



# *Examples of Holograms*

The UXs in this document are on a black background, but in-game they'll be additively rendered on-top of a 3D background of an ark's control room. The following are examples of what that would look like.

## *Holographic Style UI Renders*



# *sub*Light

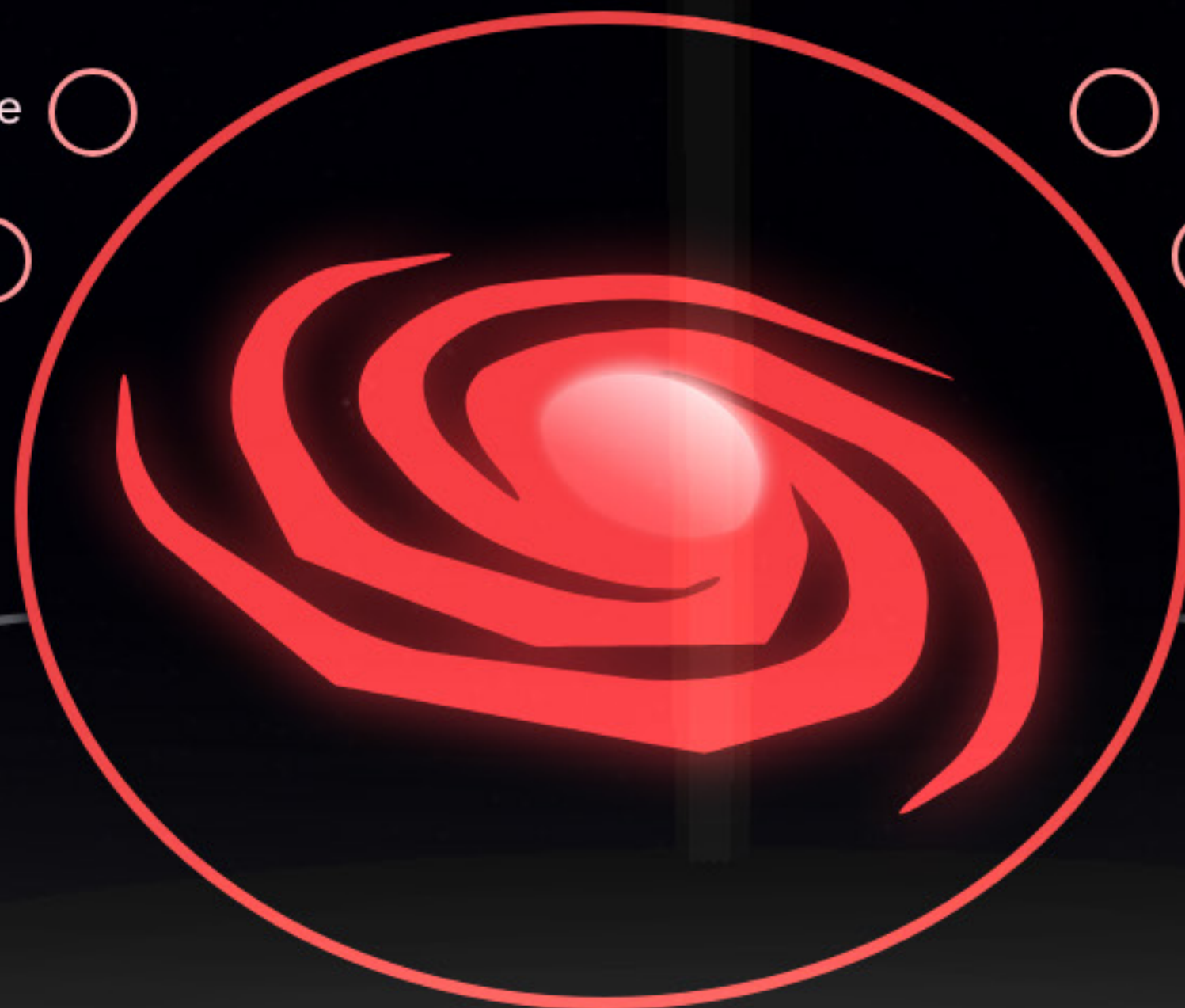
New Game ☐

Continue ☐

☐ Settings

☐ Credits

☐ Exit







Ark Statistics

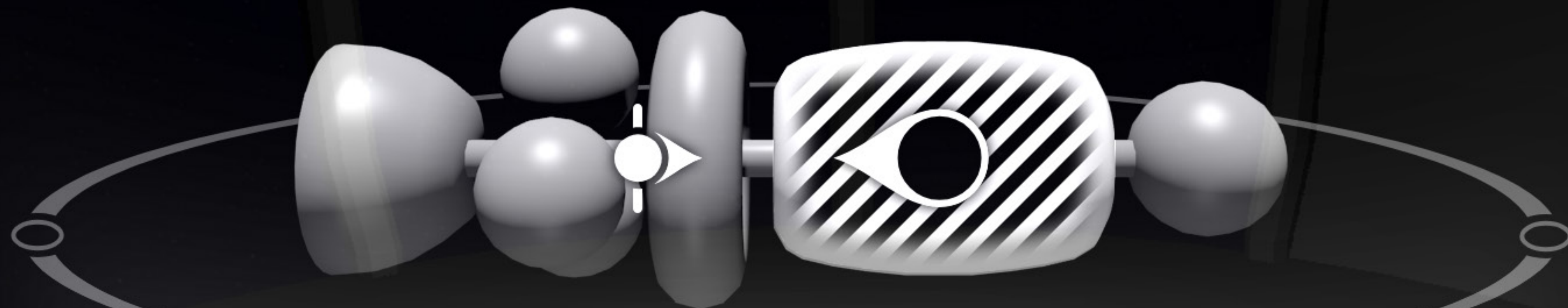
- 🔍 25
  - 🔧 2
  - 📡 7/12
  - 🔥 2/4
  - 💎 30/50
  - 👥 4/10
- ① ●
  - ② ●●
  - ④ ●●●●

Module Details

Discarded ●

Drop discarded modules here

Any discarded modules **will be lost** upon leaving the current system



# Glatus Interstellar Ark

Transmission: Internal



Loading Abstract





# ***Main Menu***

*Starting a Game*

# *First Game*

Starting a new game as a first time user

*Main Menu New Game*



# *sub*Light

New Game ☐

Continue ☐

☐ Settings

☐ Credits

☐ Exit



# subLight

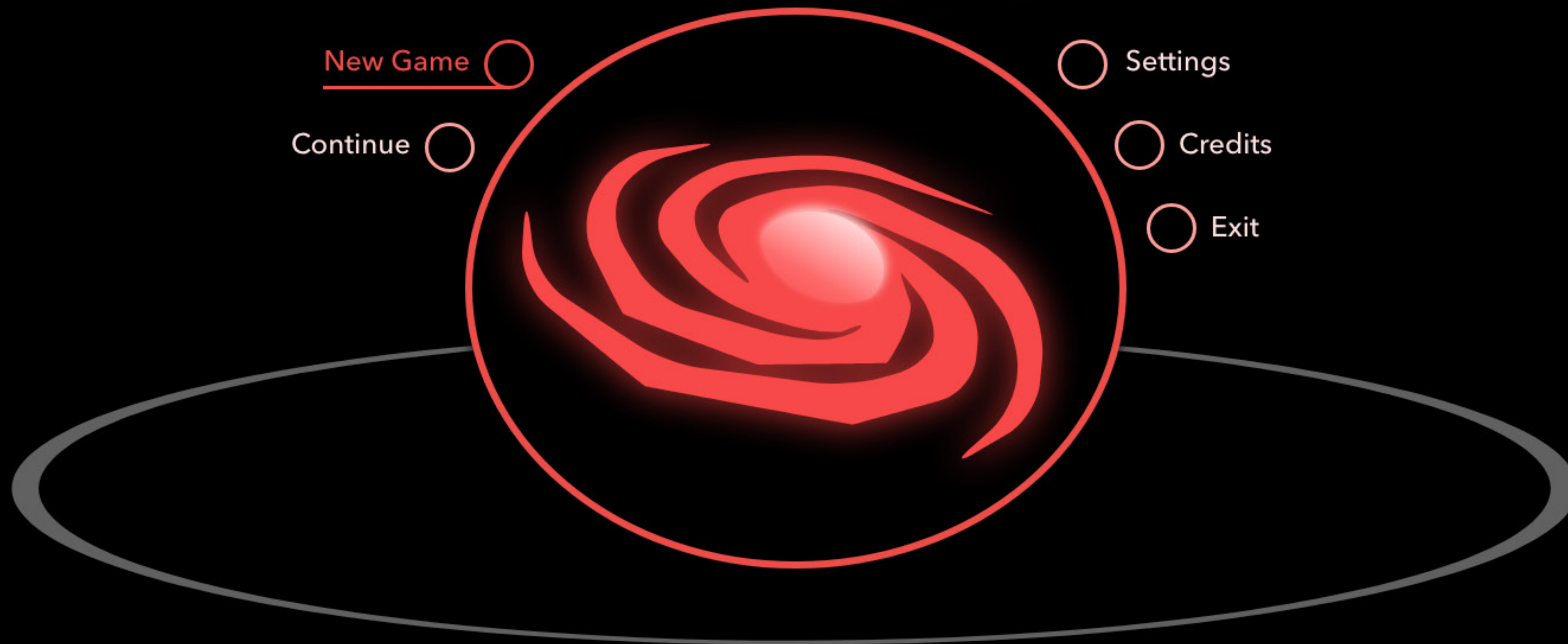
New Game ☐

Continue ☐

☐ Settings

☐ Credits

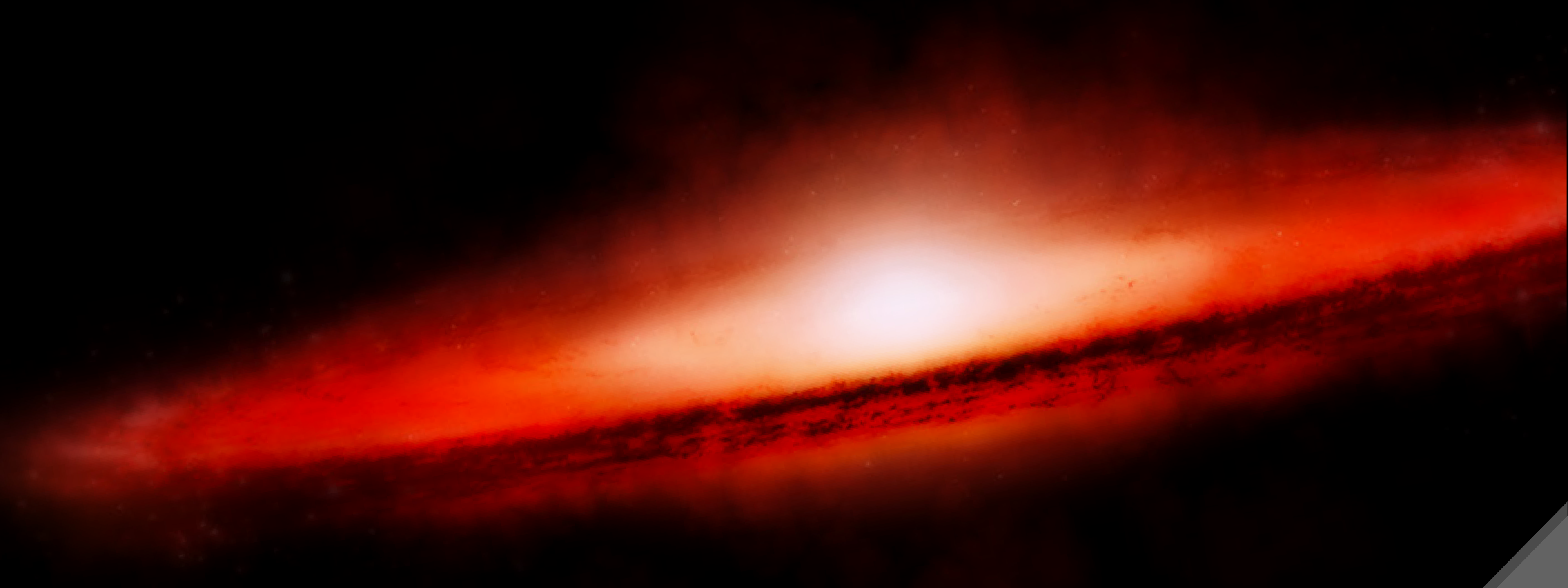
☐ Exit





# ***Game***

## *Navigation*

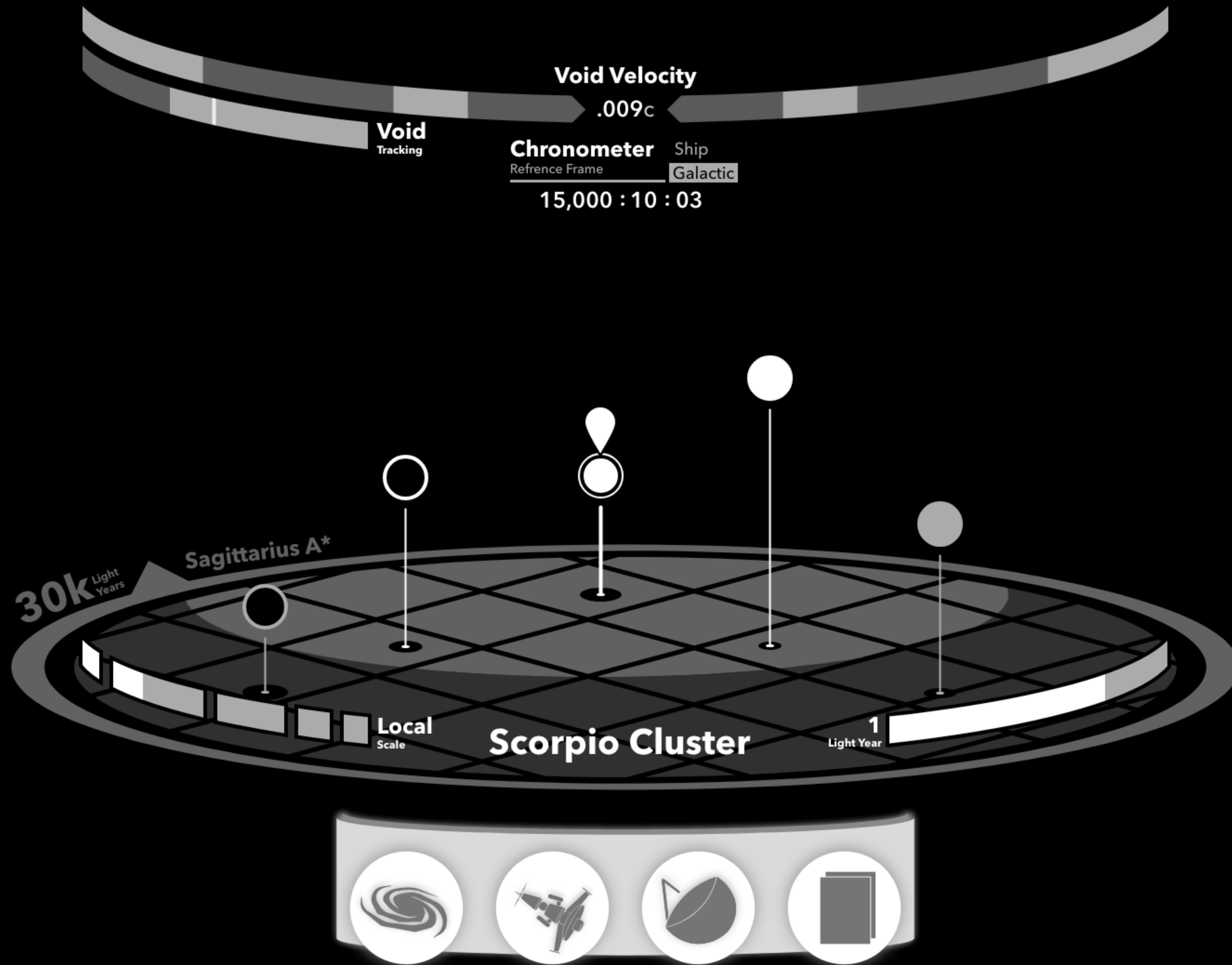


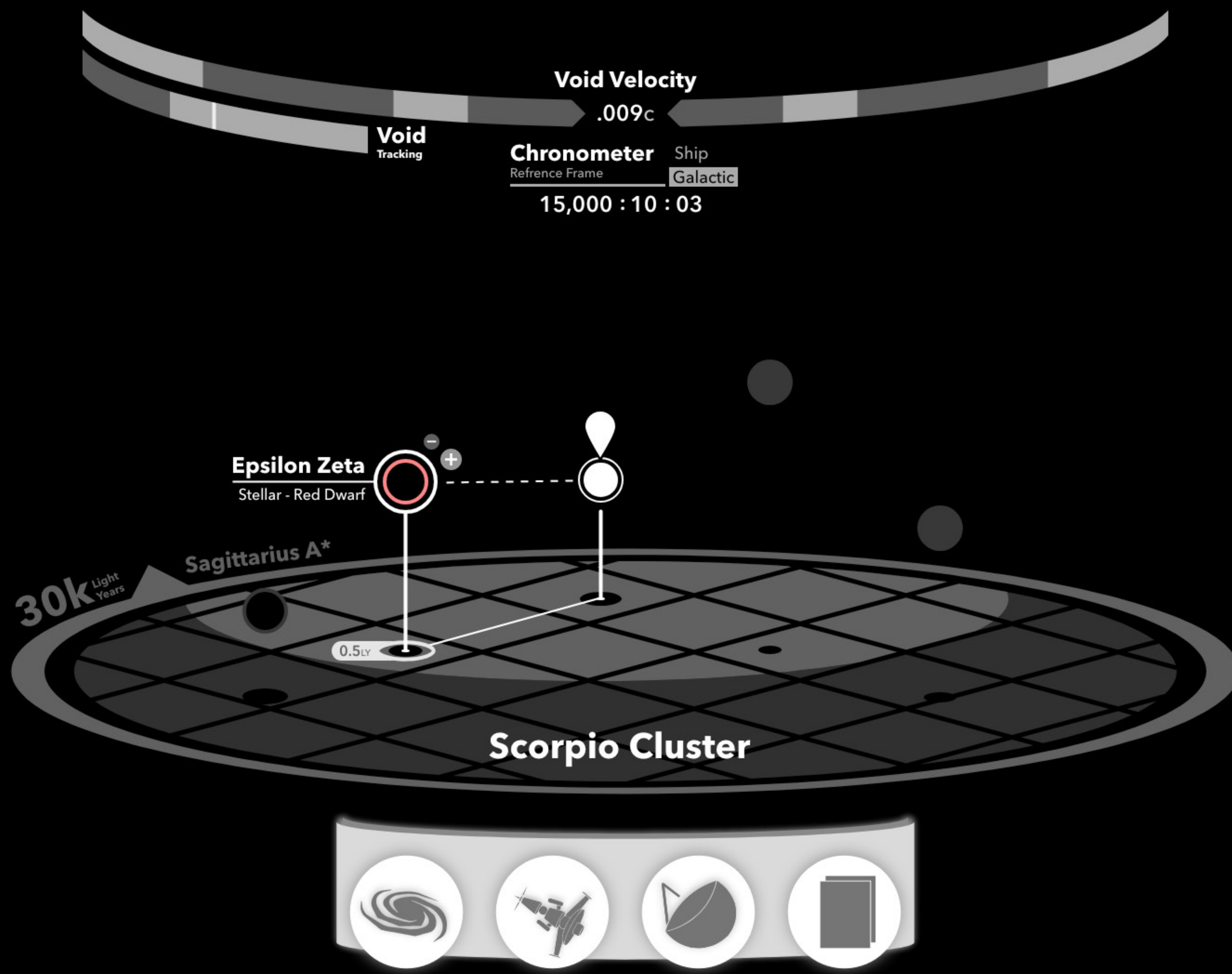
# *System Selection*

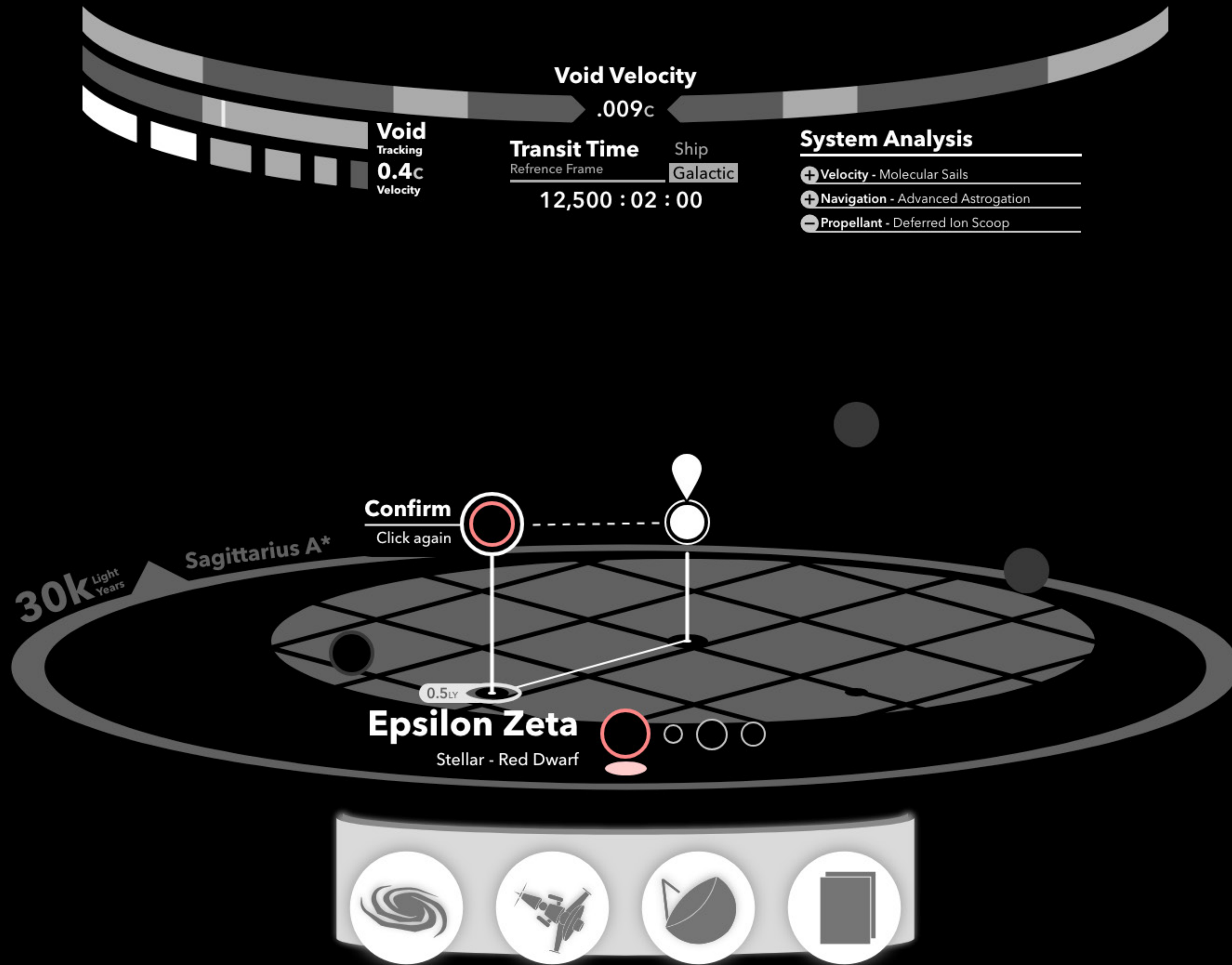
Selecting a system

*Game Navigation*







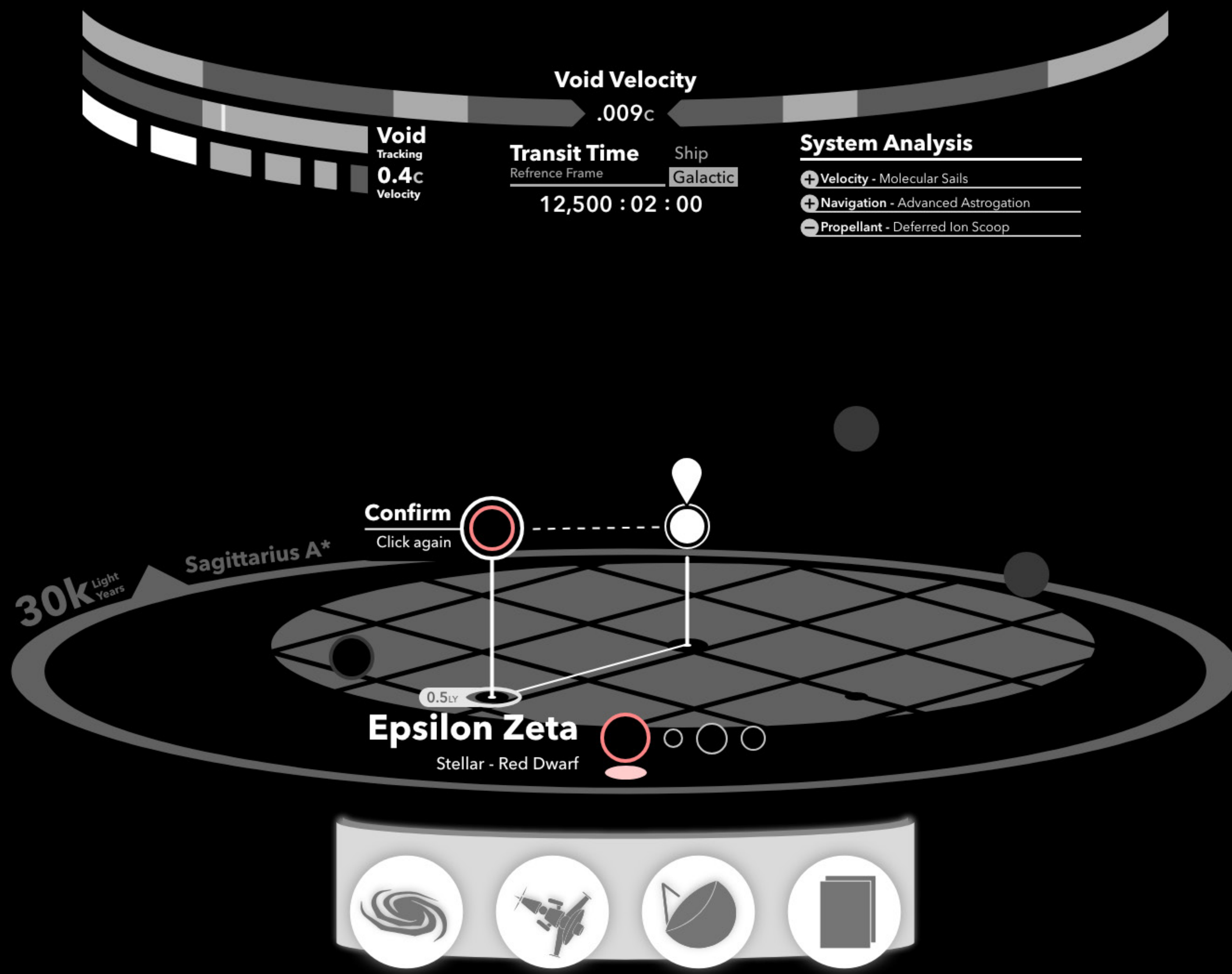




# *System Preview*

Peeking at a system's bodies before traveling there

*Game Navigation*



Epsilon Zeta  
**Primary Star**

**CLASSIFICATION** Stellar

**TYPE** Red Dwarf

**MASS** Unknown



**Epsilon Zeta**   
Stellar - Red Dwarf





## Epsilon Zeta **First Planet**

**CLASSIFICATION** Planet

**TYPE** Terrestrial

**MASS** Unknown

**ATMOSPHERE** Unknown

**GRAVITY** Unknown

**HABITABLE** Unknown



**Epsilon Zeta**

Stellar - Red Dwarf

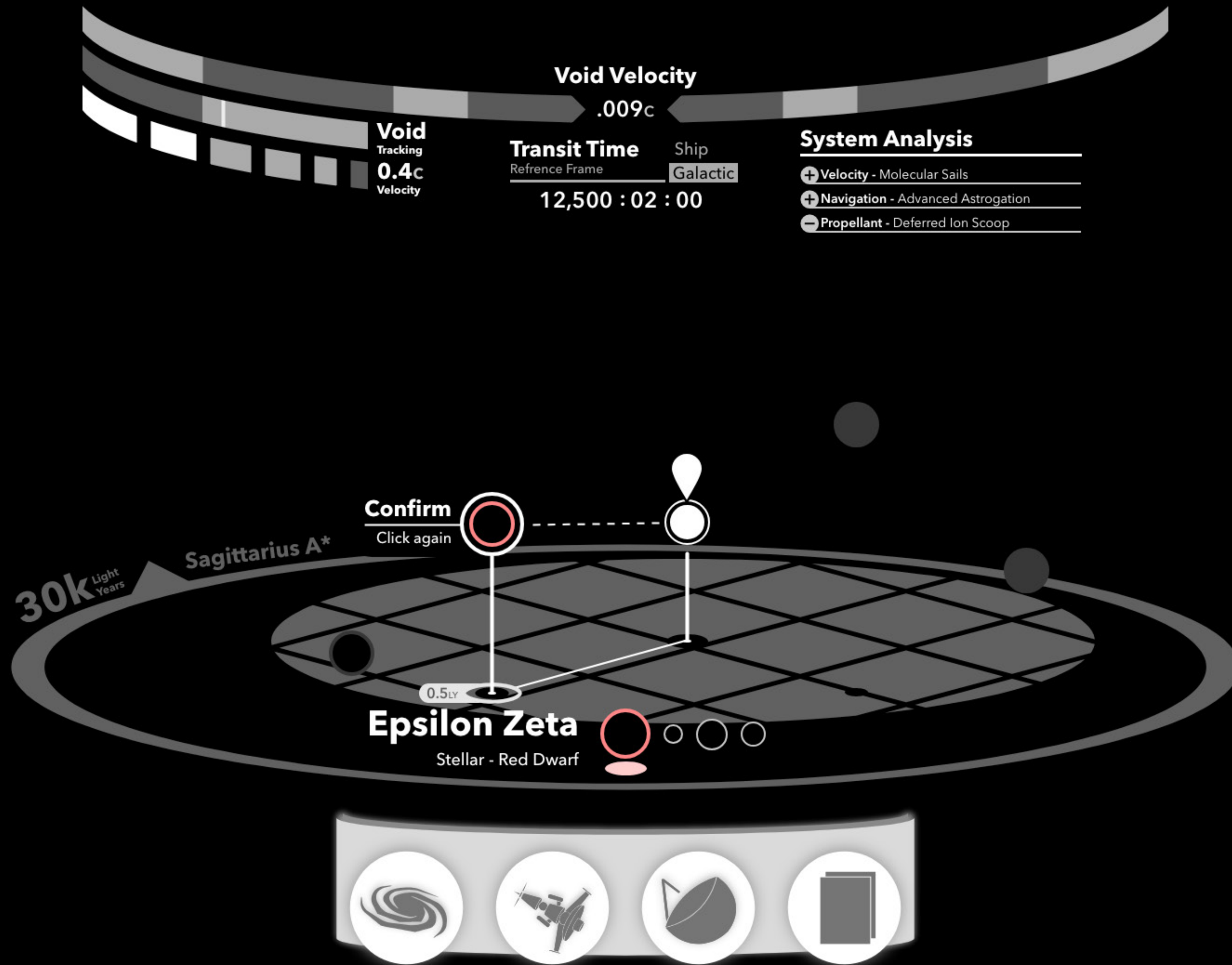


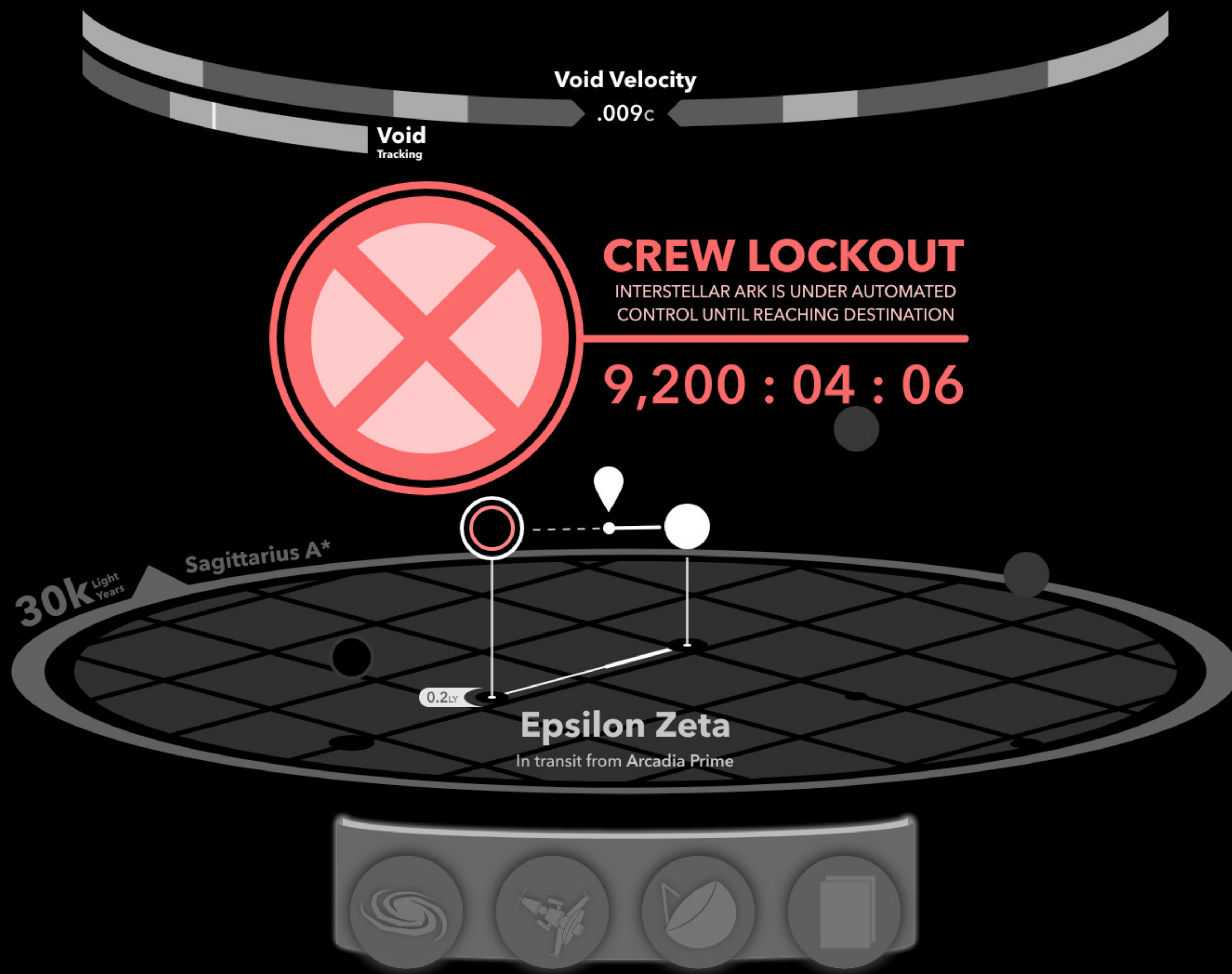
# *Traveling*

Confirming a destination system and traveling there

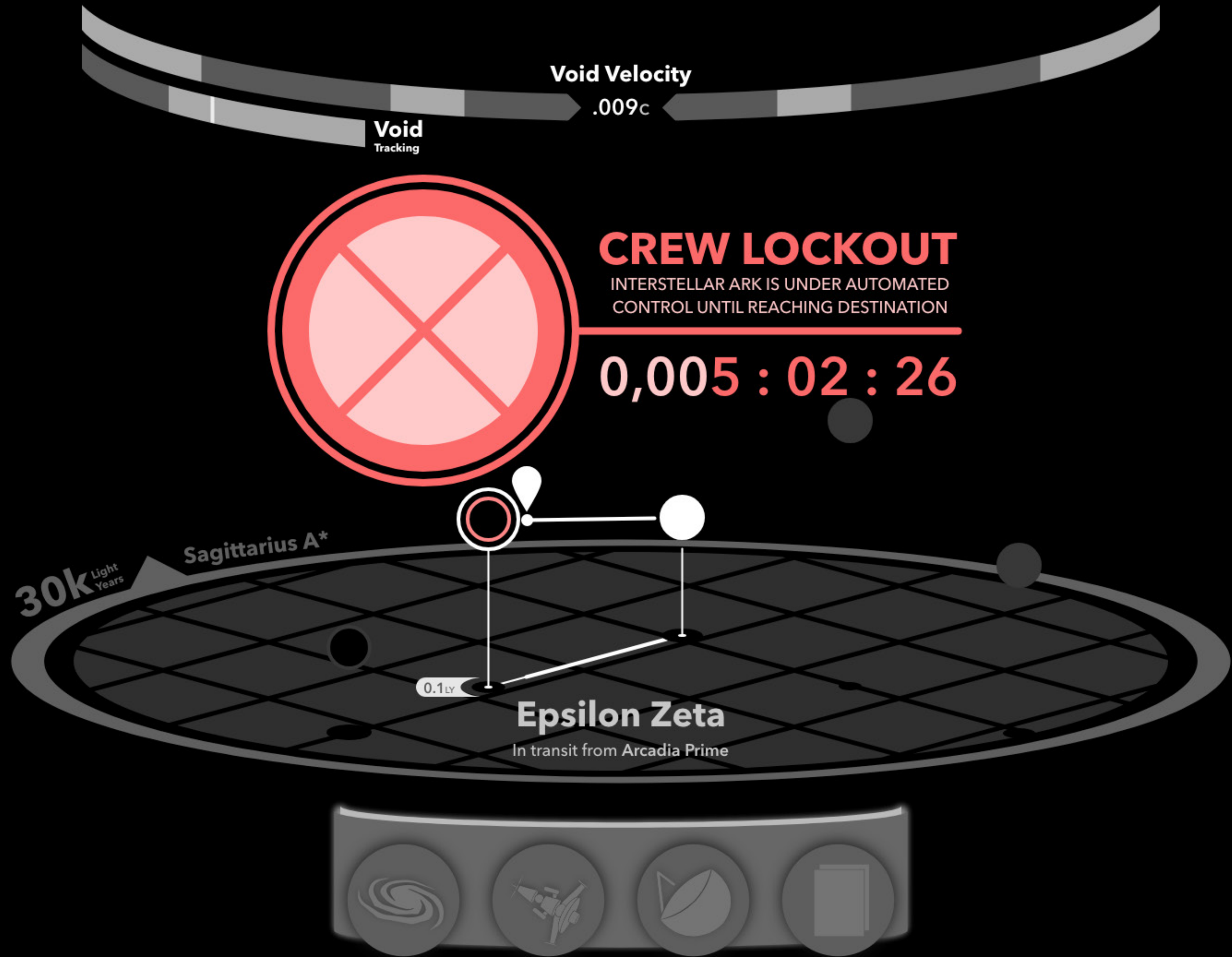
*Game Navigation*













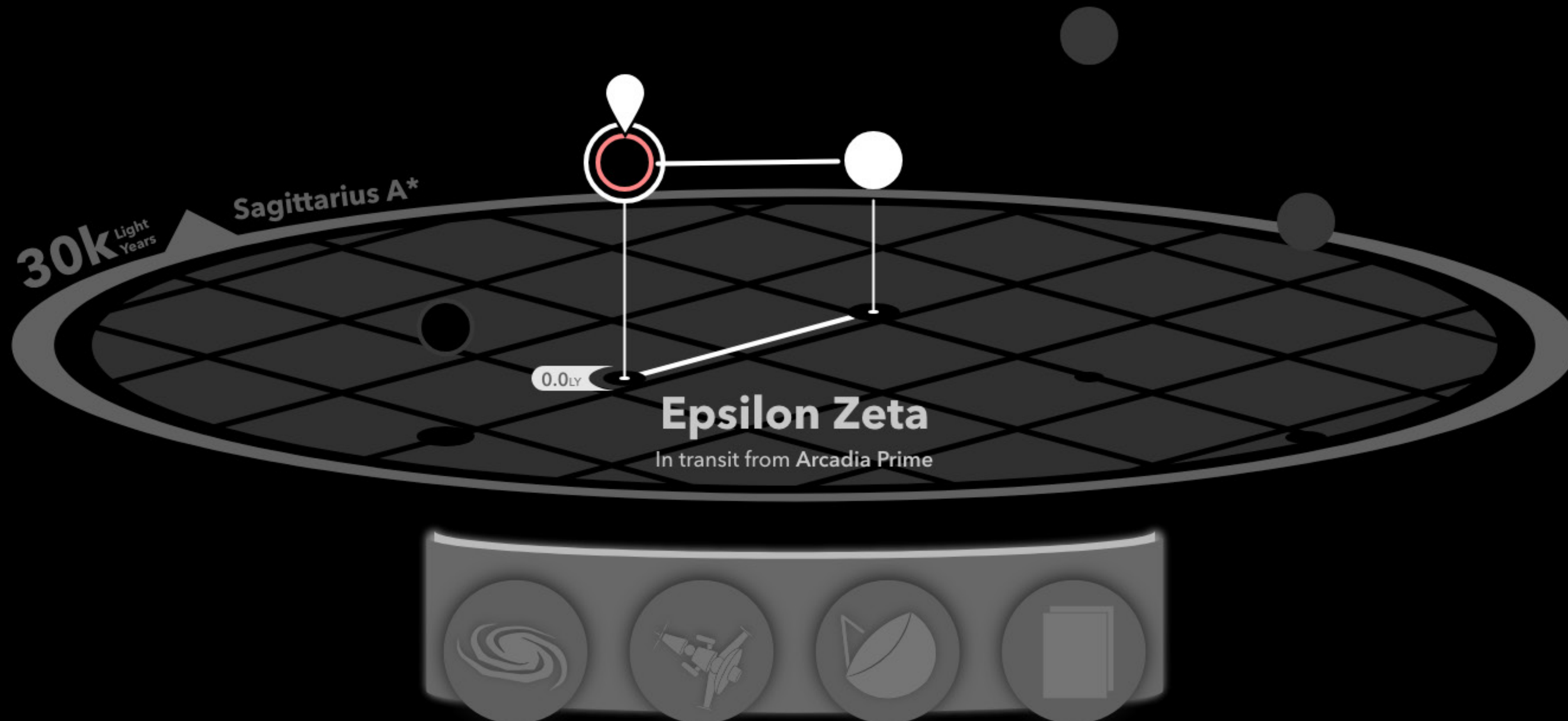
## UNLOCKING

RESTARTING CREW CONTROL SYSTEM **SUCCESS**  
CONFIRMING SUBSYSTEM INTEGRITY **SUCCESS**  
GENERATING ADMINISTRATOR PRIVLEDGES **PASSED**  
CONFIRMING ADMIN IDENTITIES **VALIDATED**  
UNLOCKING ENGINE CONTROL SYSTEMS **SUCCESS**



## SYSTEM SURVEY

SCANNING SURFACE OF PRIMARY BODY  
RUNNING CHEMICAL ANALYSIS  
COLLATING RESULTS OF SCANS  
PROCESSING ATMOSPHERIC DATA  
RENDERING ORBITAL ANAMOLIES



# *Encounter Alerts*

Call to actions upon arriving in a system

*Game Navigation*

Object of Interest

## Noctis Interstellar Ark



Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS

IGNORE

PROCEED





Priority Hail

## Savior Interstellar Ark

Broad spectrum communication channel OPEN

**WARNING** This communication channel is unencrypted  
Transmitter has not provided recognized credentials

UNDERSTOOD



# *Planet Highlighting*

Highlighting planets for details

*Game Navigation*





Epsilon Zeta

# First Planet

**CLASSIFICATION** Planet

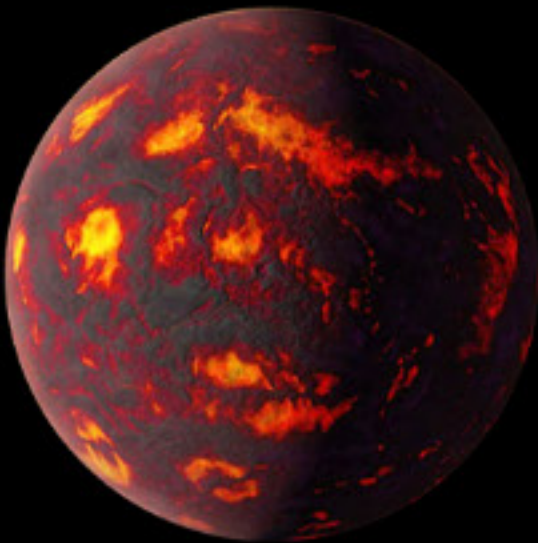
**TYPE** Terrestrial

**MASS** 0.5 $\oplus$

**ATMOSPHERE** Tenuous

**GRAVITY** Light

**HABITABLE** Unknown

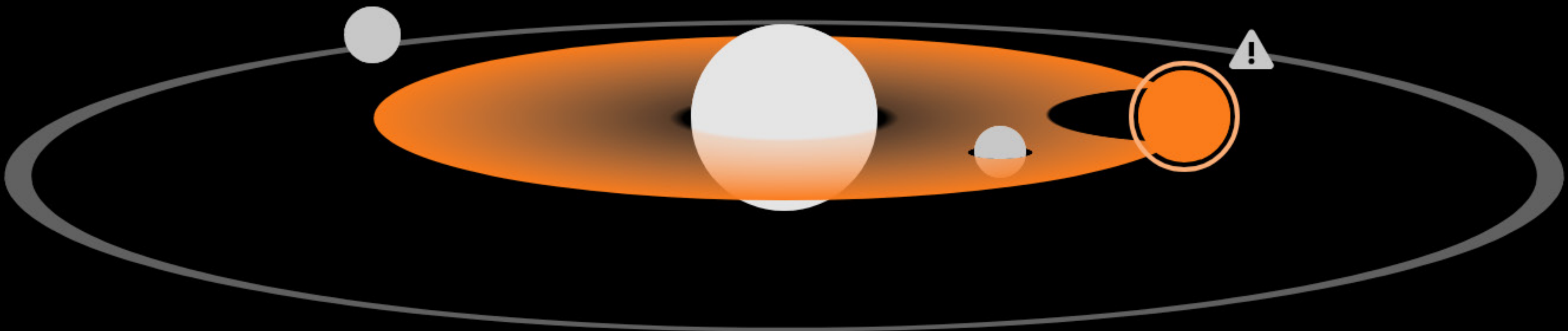


Object of Interest

**Noctis** Interstellar Ark



Identified in orbit of second planet - Status **UNKNOWN**  
MOTHER performed 3 hail(s) - 0 acknowledged  
Suggested course of action: RENDEZVOUS



## Epsilon Zeta First Planet

**CLASSIFICATION** Planet

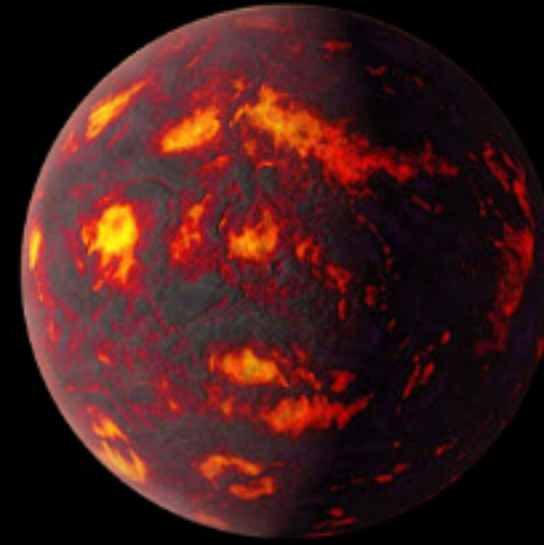
**TYPE** Terrestrial

**MASS** 0.5 $\oplus$

**ATMOSPHERE** Tenuous

**GRAVITY** Light

**HABITABLE** Unknown



Object of Interest

**Noctis** Interstellar Ark

Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS



**Noctis**

Click to rendezvous

# *Planet Selection*

Selecting planets for more details and triggering encounters

*Game Navigation*



Epsilon Zeta

# First Planet

**CLASSIFICATION** Planet

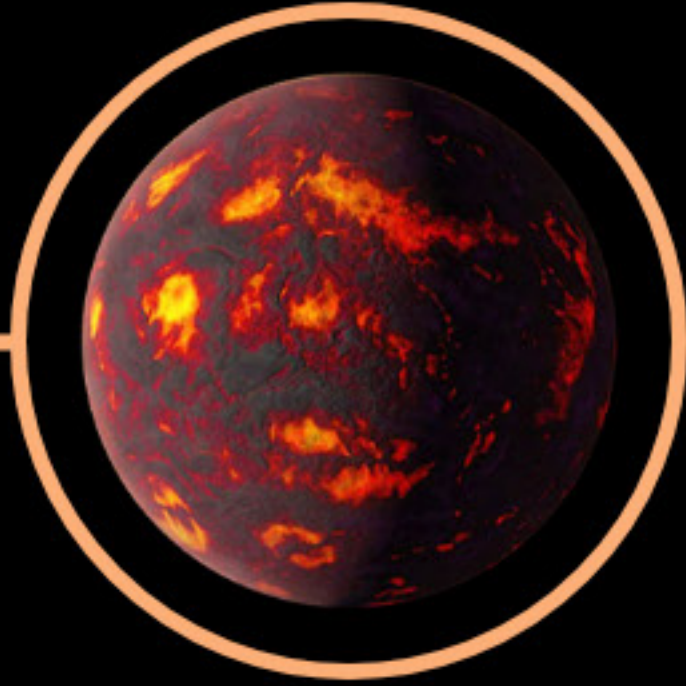
**TYPE** Terrestrial

**MASS** 0.5 $\oplus$

**ATMOSPHERE** Tenuous

**GRAVITY** Light

**HABITABLE** Inhospitable



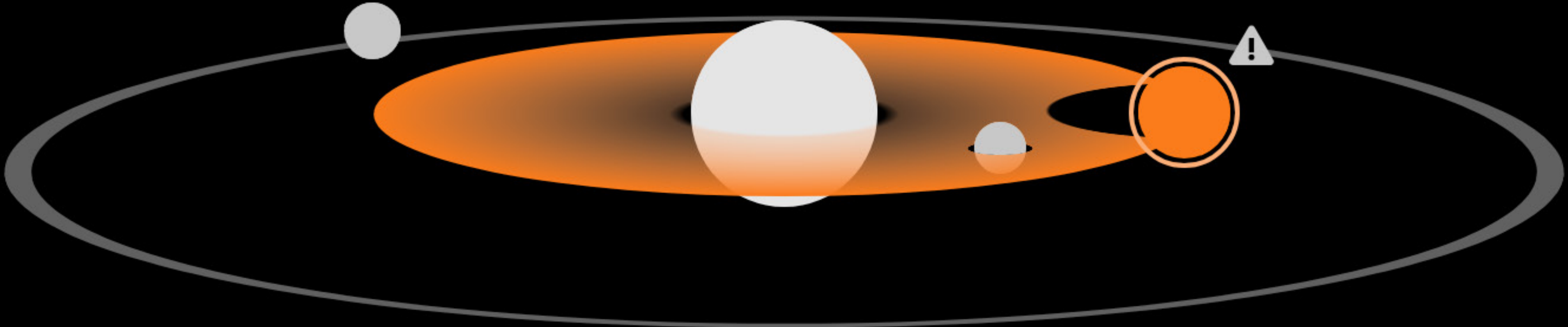
Object of Interest

**Noctis** Interstellar Ark



Identified in orbit of second planet - Status UNKNOWN  
MOTHER performed 3 hail(s) - 0 acknowledged  
Suggested course of action: RENDEZVOUS

PROCEED



Epsilon Zeta

# First Planet

**CLASSIFICATION** Planet

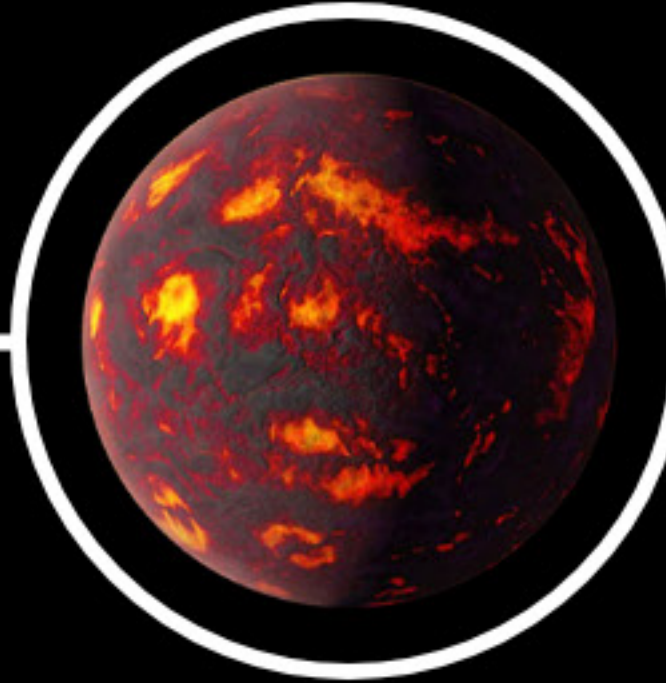
**TYPE** Terrestrial

**MASS** 0.5 $\oplus$

**ATMOSPHERE** Tenuous

**GRAVITY** Light

**HABITABLE** Unknown



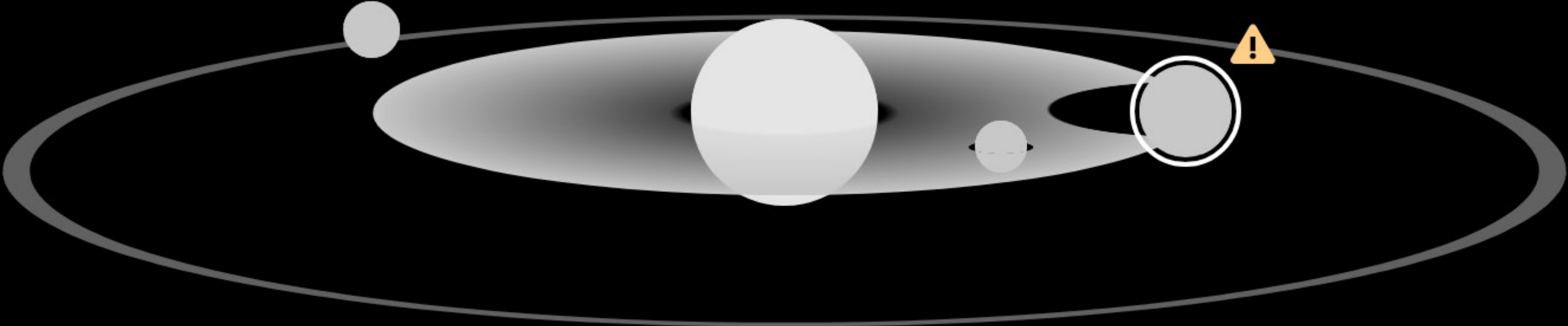
Object of Interest

**Noctis** Interstellar Ark



Identified in orbit of second planet - Status UNKNOWN  
MOTHER performed 3 hail(s) - 0 acknowledged  
Suggested course of action: RENDEZVOUS

PROCEED





Epsilon Zeta

# First Planet

**CLASSIFICATION** Planet

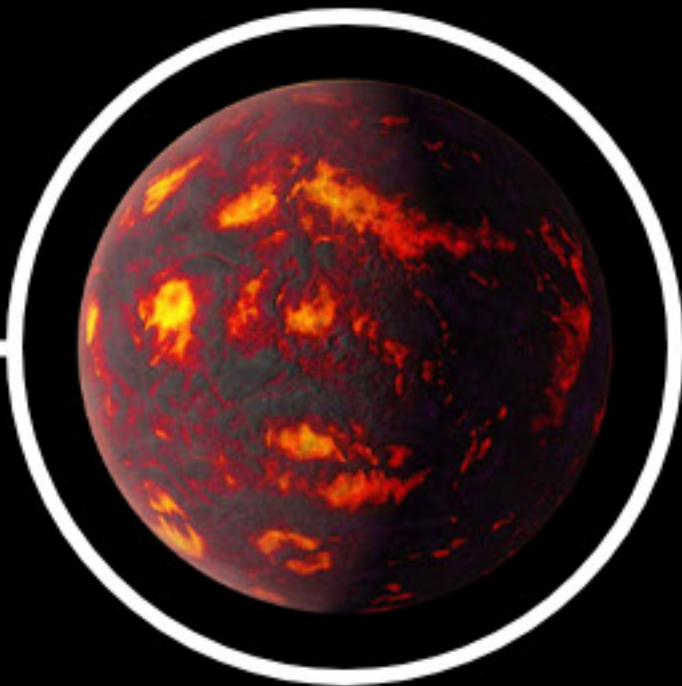
**TYPE** Terrestrial

**MASS** 0.5 $\oplus$

**ATMOSPHERE** Tenuous

**GRAVITY** Light

**HABITABLE** Unknown



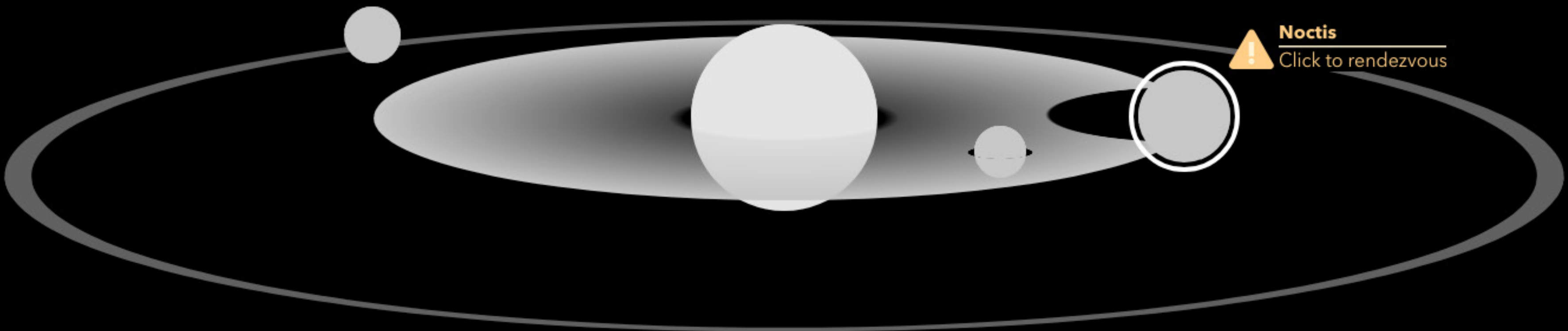
Object of Interest

**Noctis** Interstellar Ark



Identified in orbit of second planet - Status UNKNOWN  
MOTHER performed 3 hail(s) - 0 acknowledged  
Suggested course of action: RENDEZVOUS

PROCEED



**Noctis**  
Click to rendezvous





# *Star Selection*

Stars can be selected as well

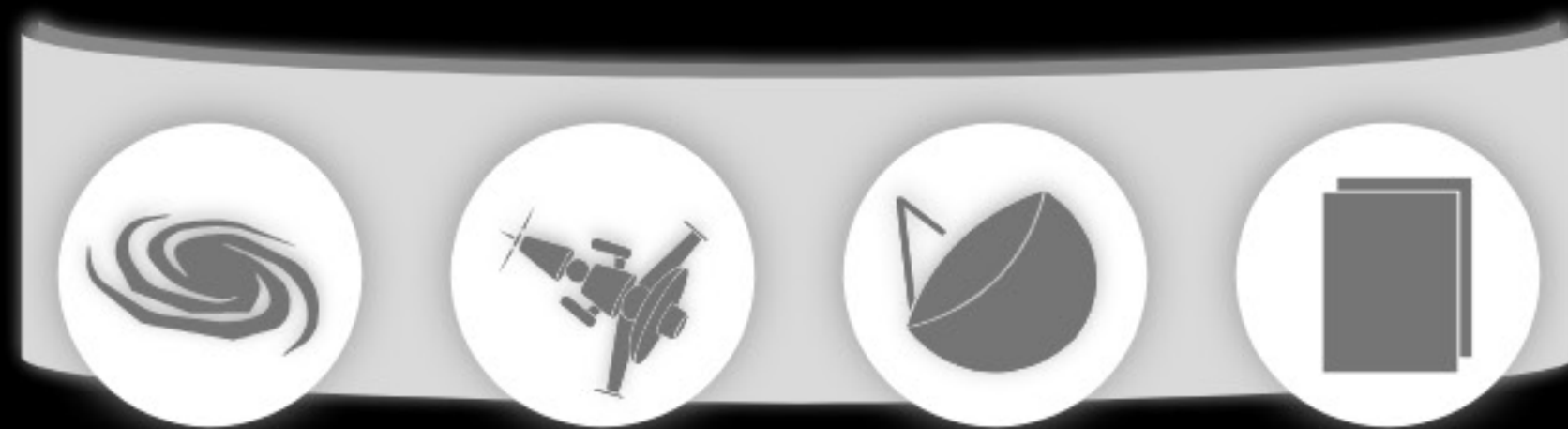
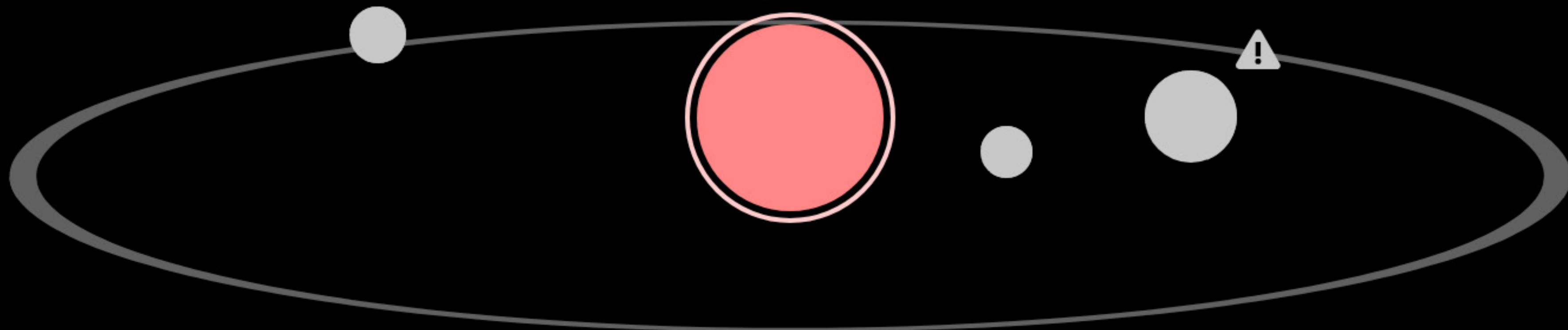
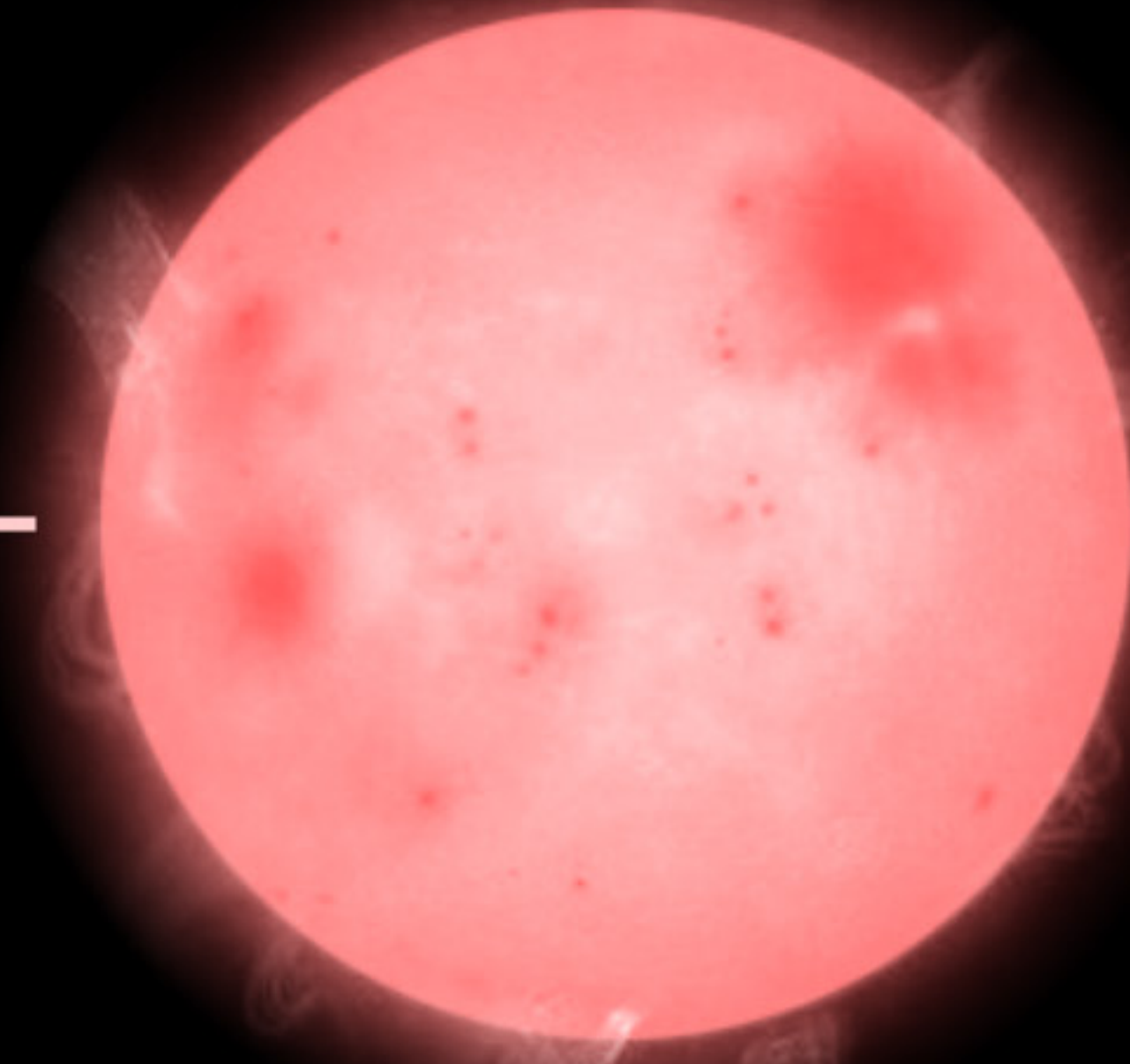
*Game Navigation*

Epsilon Zeta  
**Primary Star**

**CLASSIFICATION** Stellar

**TYPE** Red Dwarf

**MASS** 0.25 $\odot$

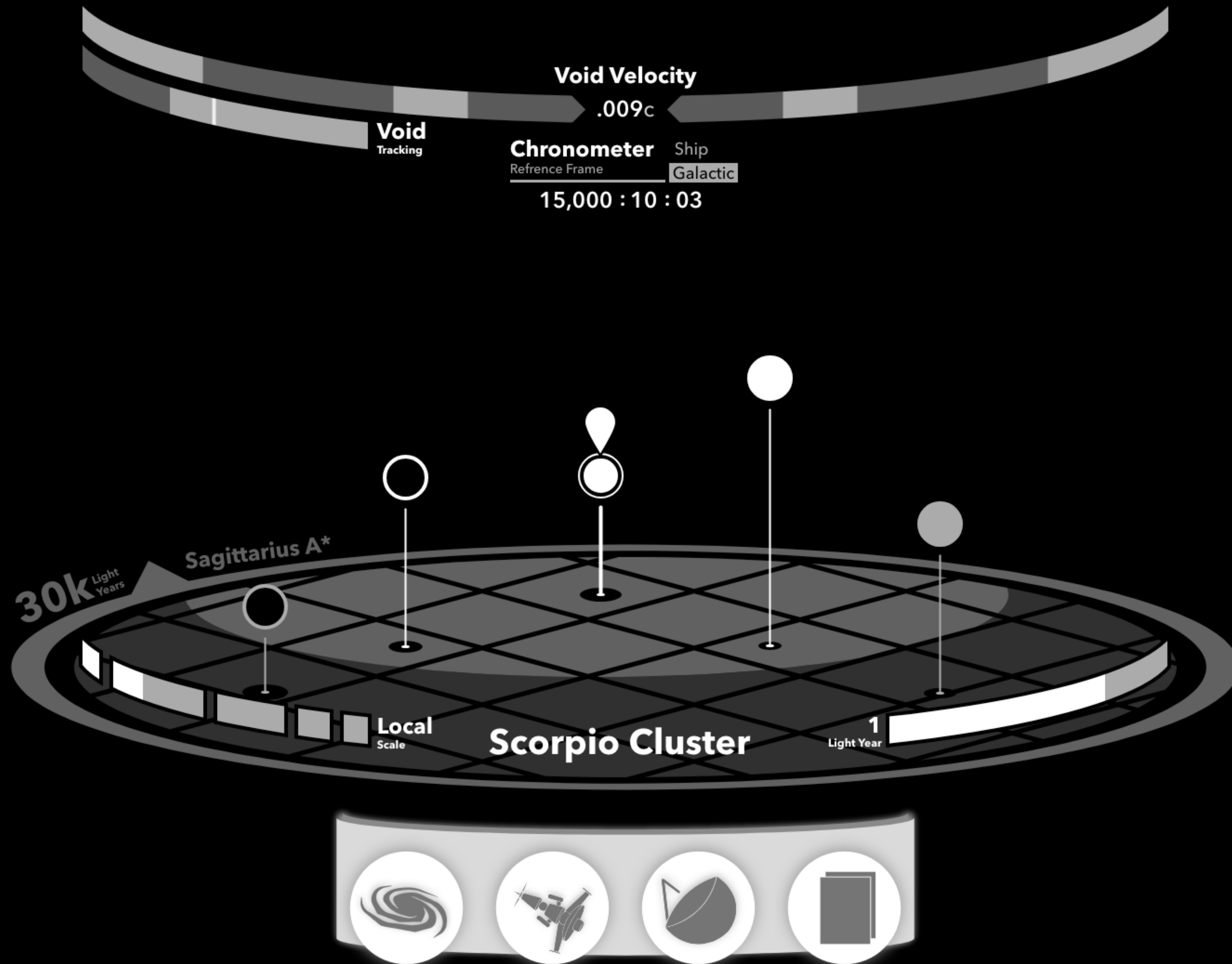


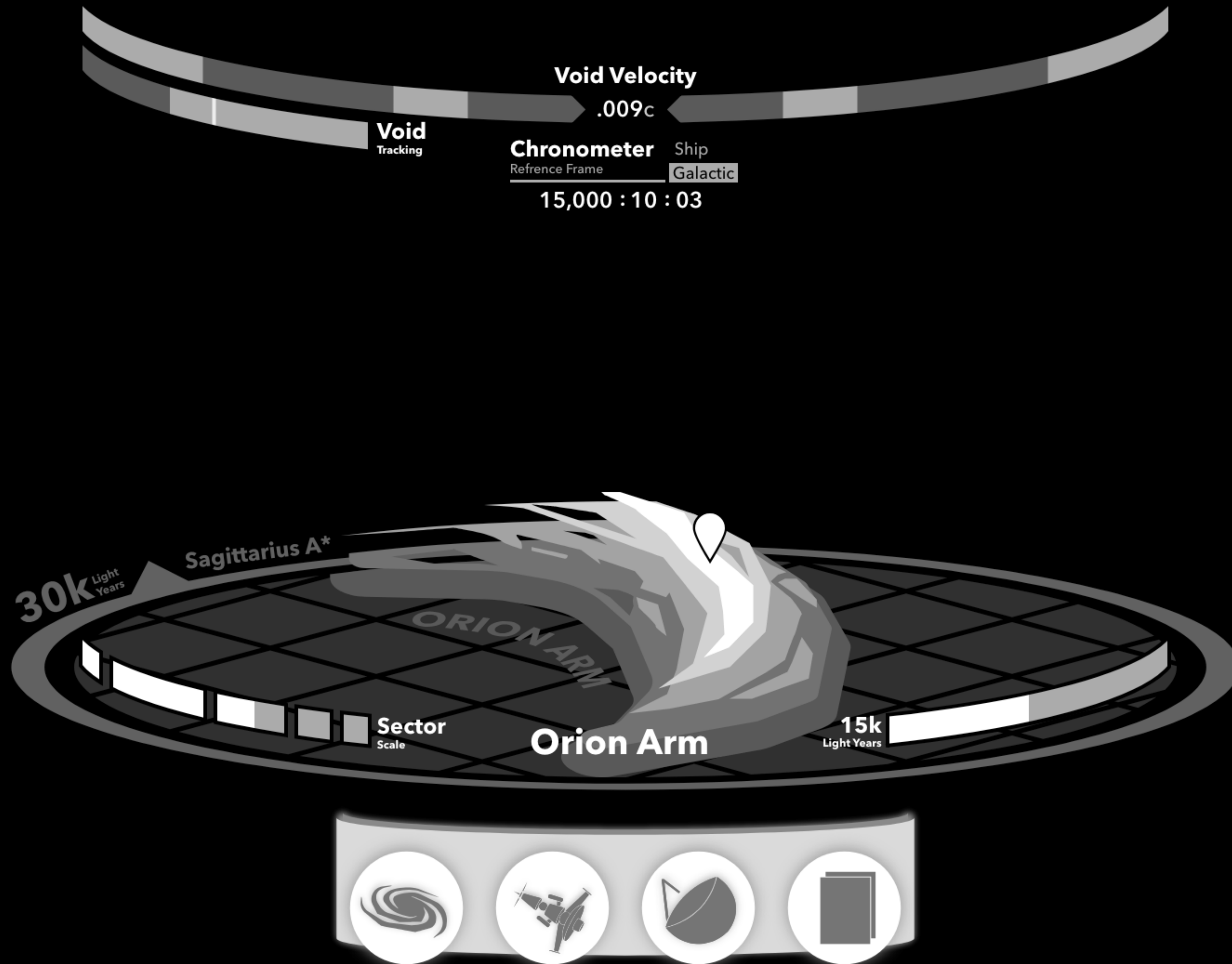
# *Zooming Out*

Transitioning from viewing individual stars to our entire galactic cluster

*Game Navigation*









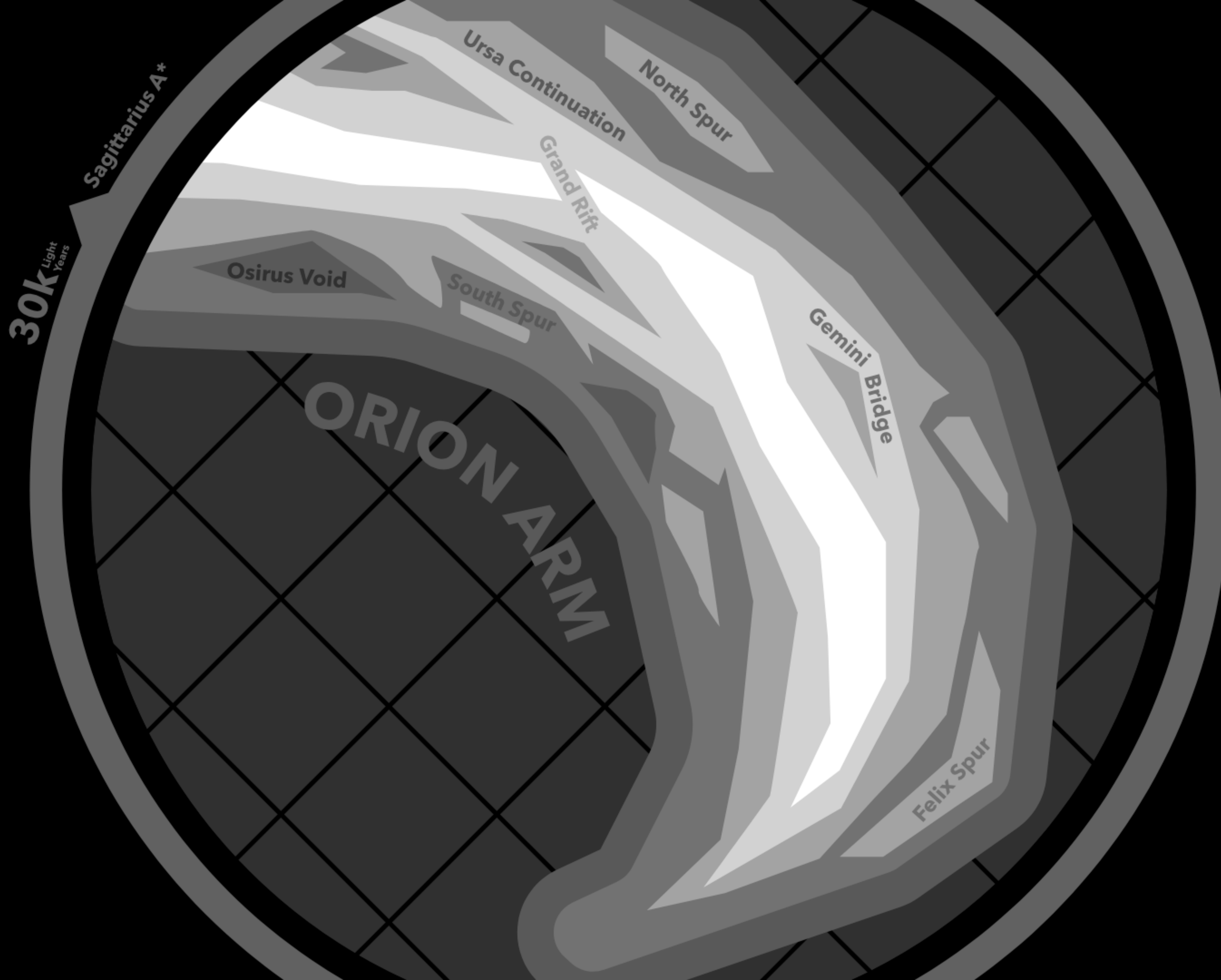




# *Sector Overview*

Top down view of named features in the sector view

*Game Navigation*

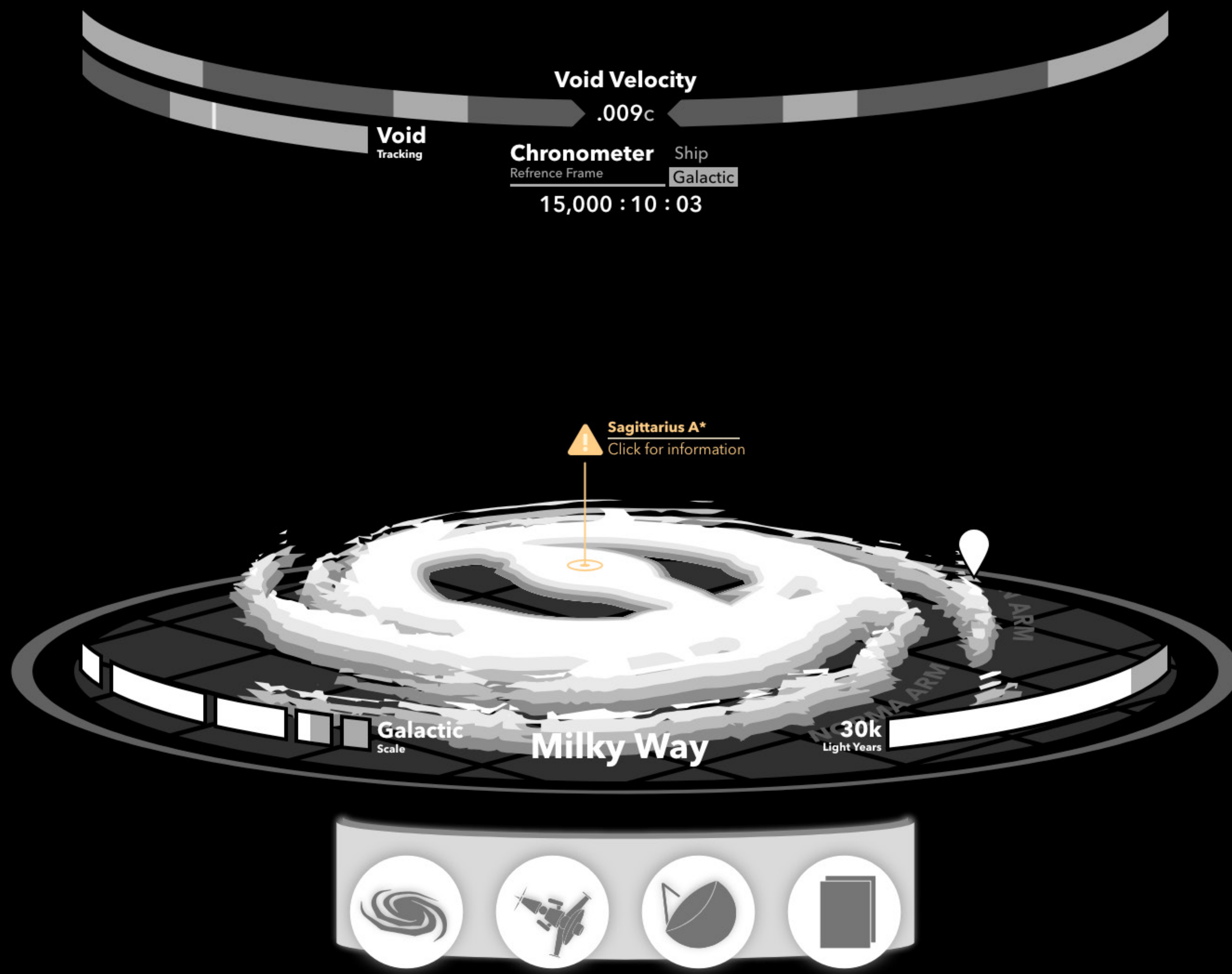




# *Galactic Goal*

Highlighted state for the galactic core, the player's final destination

*Game Navigation*



# *Andromeda Selection*

Highlighted state for the Andromeda galaxy

*Game Navigation*





# ***Game***

# *Communication*

# *Foreigner*

Talking to someone from another interstellar ark

*Game Communication*

## | Savior Interstellar Ark |

Transmission: Strong 



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## | Savior Interstellar Ark |

Transmission: Strong 



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- ☐ Duis aute irure dolor in reprehenderit in voluptate
- ☐ Ut enim ad minim veniam



## | Savior Interstellar Ark |

Transmission: Strong 



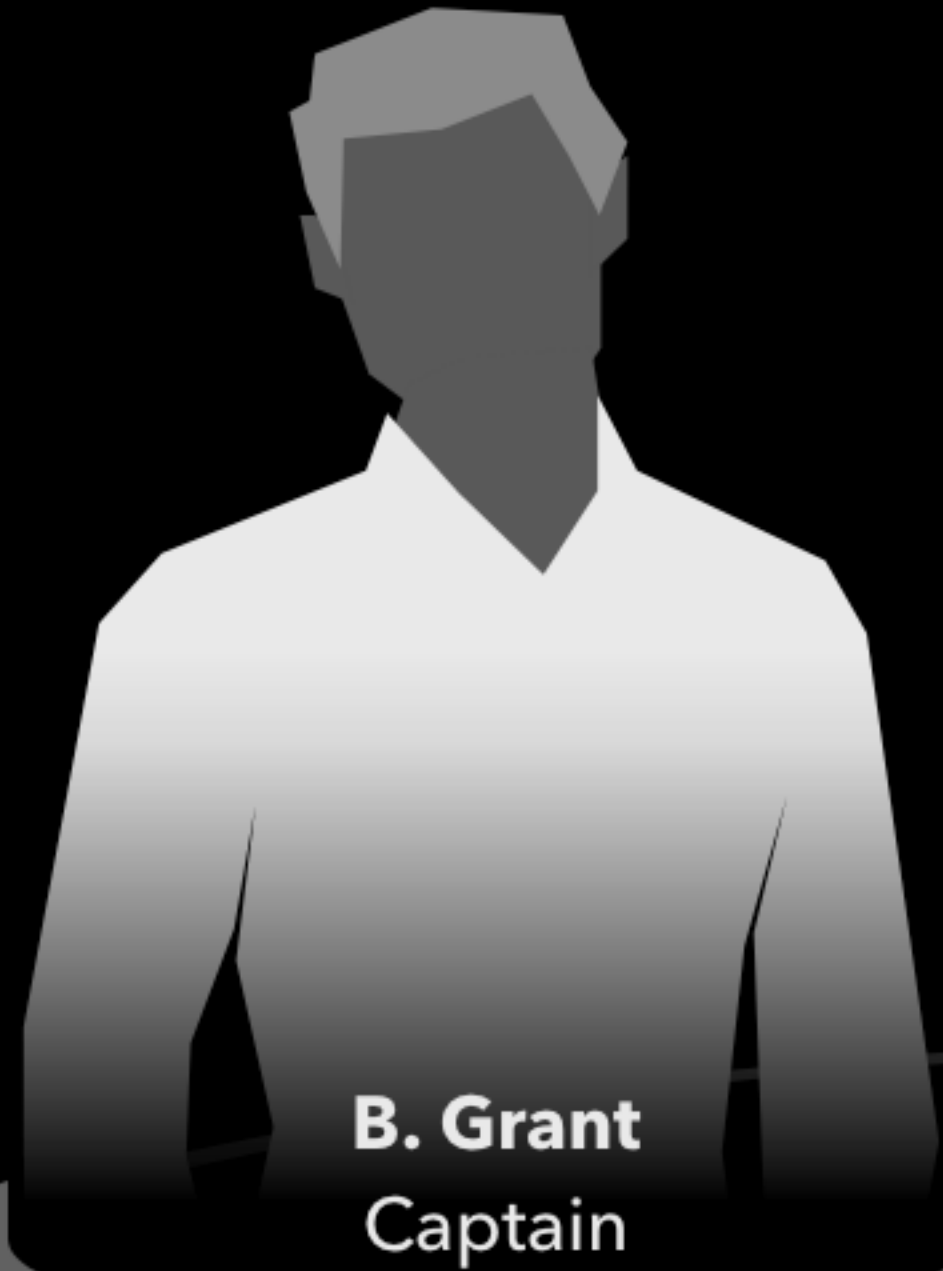
Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.

- ☒ Duis aute irure dolor in reprehenderit in voluptate
- ☐ Ut enim ad minim veniam



## | Savior Interstellar Ark |

Transmission: Strong 



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Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.



# *Document Summary*

Overview of documents sent to you during an encounter

*Game Communication*



# Glastus Interstellar Ark

Transmission: Internal



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## Coroner's Report

Deceased Body In Pressure Suit



☐ Read coroner report



# | **Glastus** Interstellar Ark |

**Transmission:** Internal



**V. Herchel**  
Health & Safety Primary



# | Glastus Interstellar Ark |

Transmission: Internal



## Coroner's Report

Deceased Body In Pressure Suit

"Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum."

☐ Understood



# | **Glastus Interstellar Ark** |

**Transmission:** Internal



sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.

## **Coroner's Report**

Deceased Body In Pressure Suit





# *Downlink*

Connecting to another ark's computer and browsing crew logs

*Game Communication*

**Braunwalt** Interstellar Ark

Transmission: Strong 



**Braunwalt** Interstellar Ark







Transmission: Strong 



**CORRECTIONAL MANUFACTURING**  
**INVESTMENT IN REFORM**

Octus Holo System - v2.4059  
SS&AM Est. 2250

**STATUS REPORT**

|   |                        |         |
|---|------------------------|---------|
|    | Propulsion             | UNKNOWN |
|    | Reactor                | UNKNOWN |
|    | Life Support           | FAILED  |
|    | Navigation             | DORMANT |
| ...   |                        |         |
|  | <b>220</b> Sub Systems | UNKNOWN |
|  | <b>057</b> Sub Systems | FAILED  |











# Braunwalt Interstellar Ark

Transmission: Strong 

Octus Holo System - v2.4059  
SS&AM Est. 2250




## STATUS REPORT

|   |                 |         |
|---|-----------------|---------|
|  | Propulsion      | UNKNOWN |
|  | Reactor         | UNKNOWN |
|  | Life Support    | FAILED  |
|  | Navigation      | DORMANT |
| ...   |                 |         |
|  | 220 Sub Systems | UNKNOWN |
|  | 057 Sub Systems | FAILED  |

## SUMMARY

The BRAUNWALT, INTERSTELLAR ARK has been derelict for 200 (±50) years.

> |

 Search database for relevant officer logs











# Braunwalt Interstellar Ark

Transmission: Strong 

Octus Holo System - v2.4059  
SS&AM Est. 2250



## STATUS REPORT

|   |                 |         |
|---|-----------------|---------|
|  | Propulsion      | UNKNOWN |
|  | Reactor         | UNKNOWN |
|  | Life Support    | FAILED  |
|  | Navigation      | DORMANT |
| ...   |                 |         |
|  | 220 Sub Systems | UNKNOWN |
|  | 057 Sub Systems | FAILED  |

## SUMMARY

The BRAUNWALT, INTERSTELLAR ARK has been derelict for 200 (±50) years.

> |



Search database for relevant officer logs









# Braunwalt Interstellar Ark

Transmission: Strong 

Octus Holo System - v2.4059  
SS&AM Est. 2250



## STATUS REPORT

|   |                 |         |
|---|-----------------|---------|
|  | Propulsion      | UNKNOWN |
|  | Reactor         | UNKNOWN |
|  | Life Support    | FAILED  |
|  | Navigation      | DORMANT |
| ...   |                 |         |
|  | 220 Sub Systems | UNKNOWN |
|  | 057 Sub Systems | FAILED  |

## SUMMARY

The BRAUNWALT, INTERSTELLAR ARK has been derelict for 200 ( $\pm 50$ ) years.

> search "officer\_logs" -e "vessel stl"











# Braunwalt Interstellar Ark

Transmission: Strong 



|   |                 |         |
|---|-----------------|---------|
|  | Propulsion      | UNKNOWN |
|  | Reactor         | UNKNOWN |
|  | Life Support    | FAILED  |
|  | Navigation      | DORMANT |
| ...   |                 |         |
|  | 220 Sub Systems | UNKNOWN |
|  | 057 Sub Systems | FAILED  |

## SUMMARY

The BRAUNWALT, INTERSTELLAR ARK has been derelict for 200 (±50) years.

> search "officer\_logs" -e "vessel status" -d

## SEARCH RESULTS

8 report(s) found

> |

 [Load first log](#)



# Braunwalt Interstellar Ark

Transmission: Strong 



> search "officer\_logs" -e "vessel status" -d

## SEARCH RESULTS

8 report(s) found


> load result 1

**Alec Weiss** - Sanitation Lead

#1 / 8

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.

> |

 Load next log





# *Bust Breadcrumbs*

The busts of previous people or downlinks appear behind the active bust

*Game Communication*

# | Glastus Interstellar Ark |

Transmission: Internal

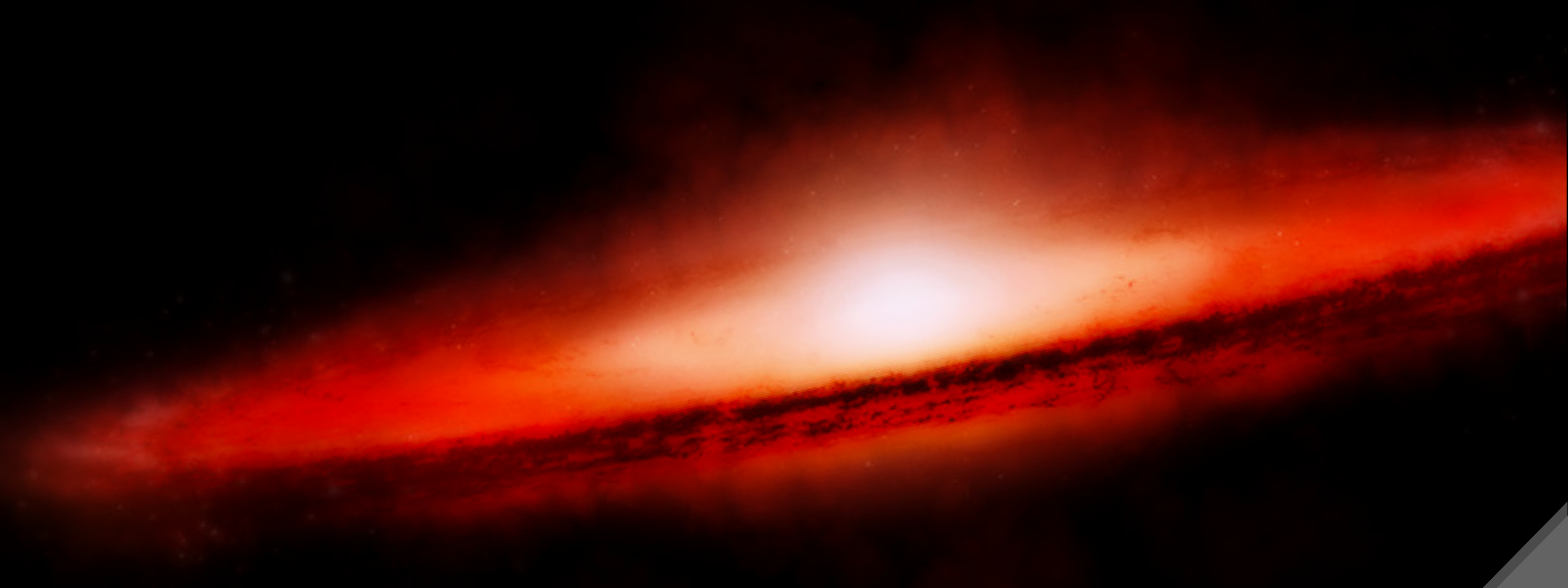


Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.



# *Game*

# *Ship*

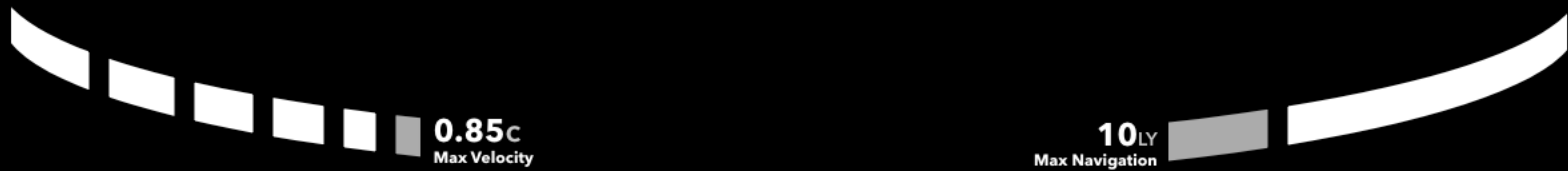


# *Ship Rotation*

Viewing the player's ship

*Game Ship*





Ark Statistics

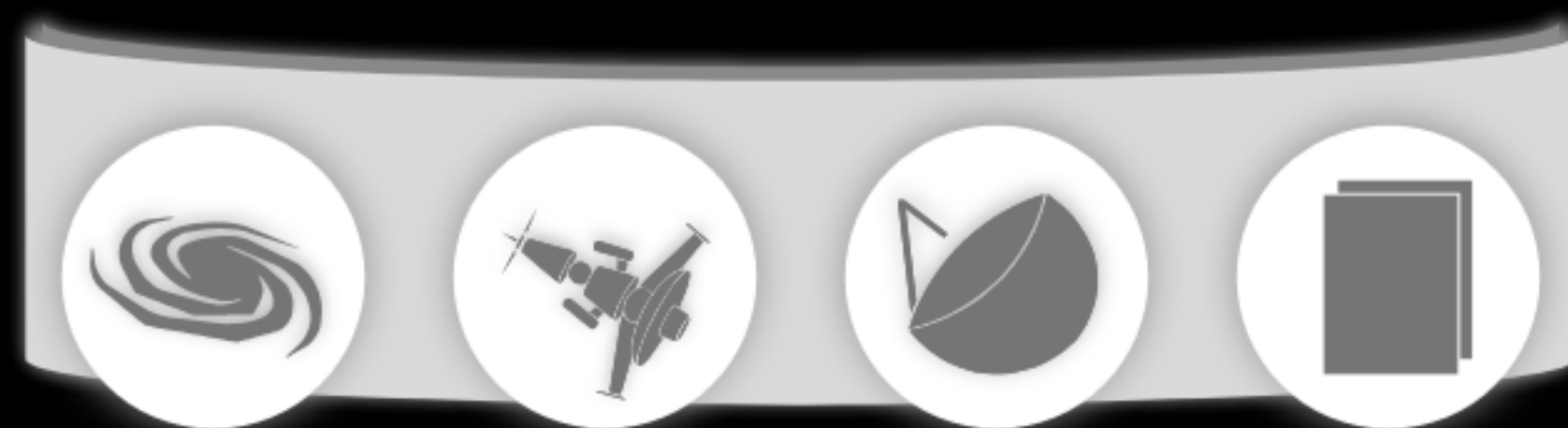
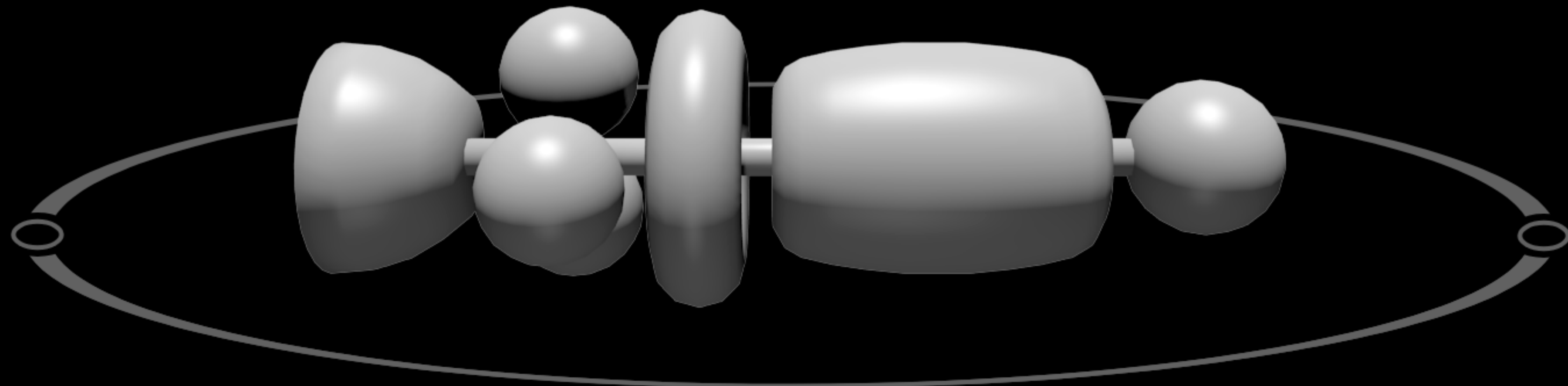
Module Details

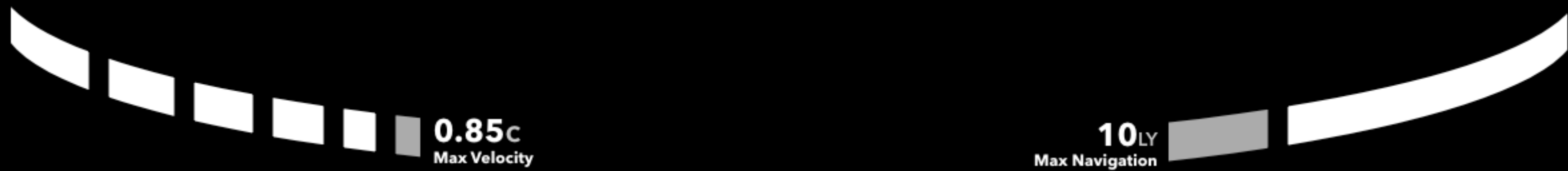
Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⦿ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules





Ark Statistics

Module Details

Discarded ●

🔍 25

🔧 2

🔗 7/12

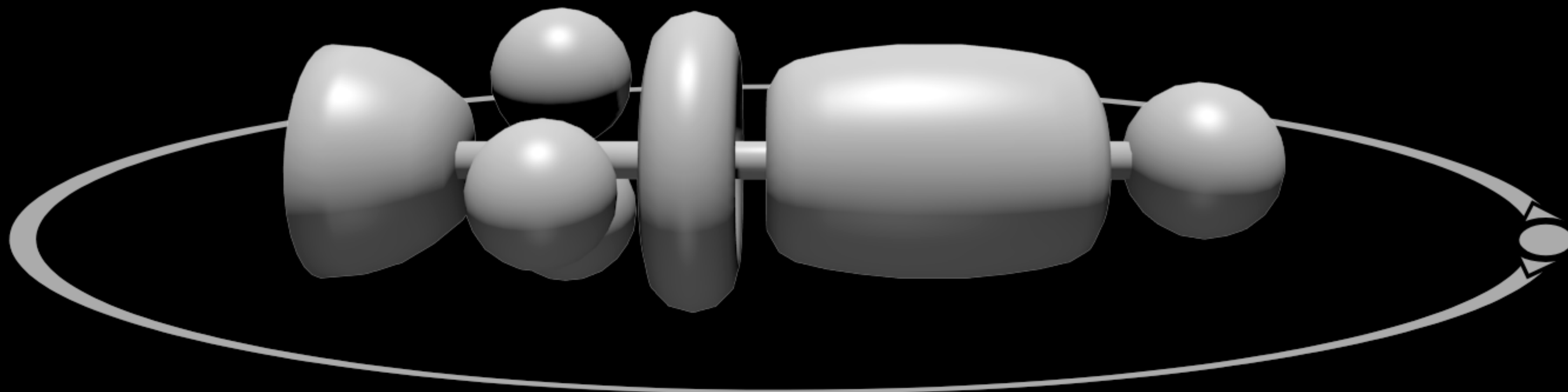
🔥 2/4 ① ●

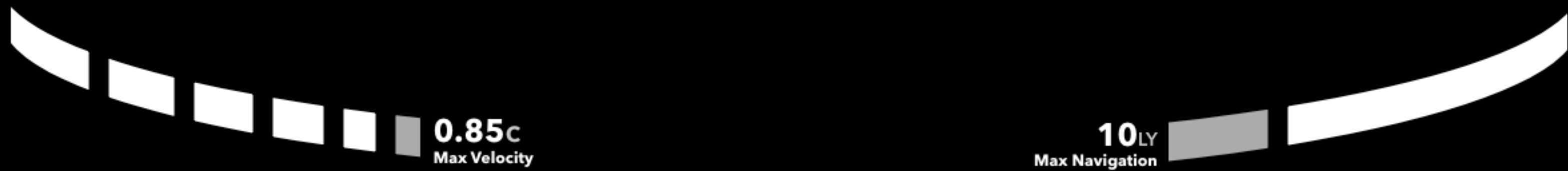
💎 30/50 ② ● ●

⬢ 4/10 ④ ● ● ● ●

Highlight modules for details

Drag and drop to rearrange  
or discard modules





Ark Statistics

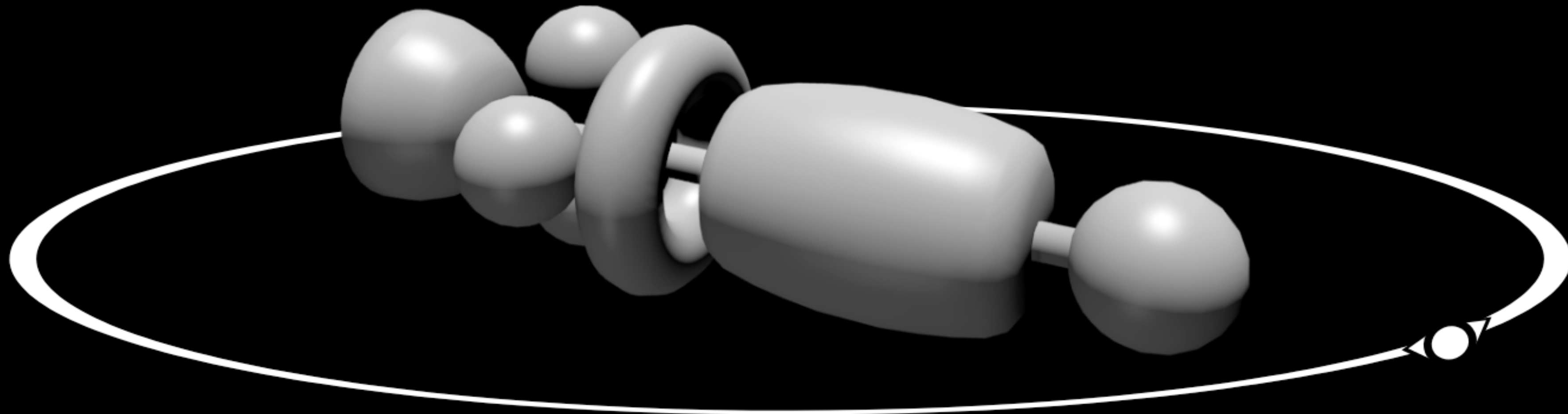
Module Details

Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⚙️ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules

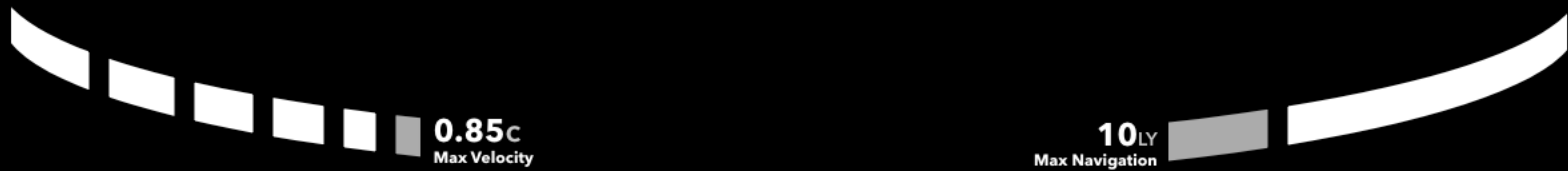


# *Zooming on a Large Ark*

See the visual details of a module up-close

*Game Ship*





Ark Statistics

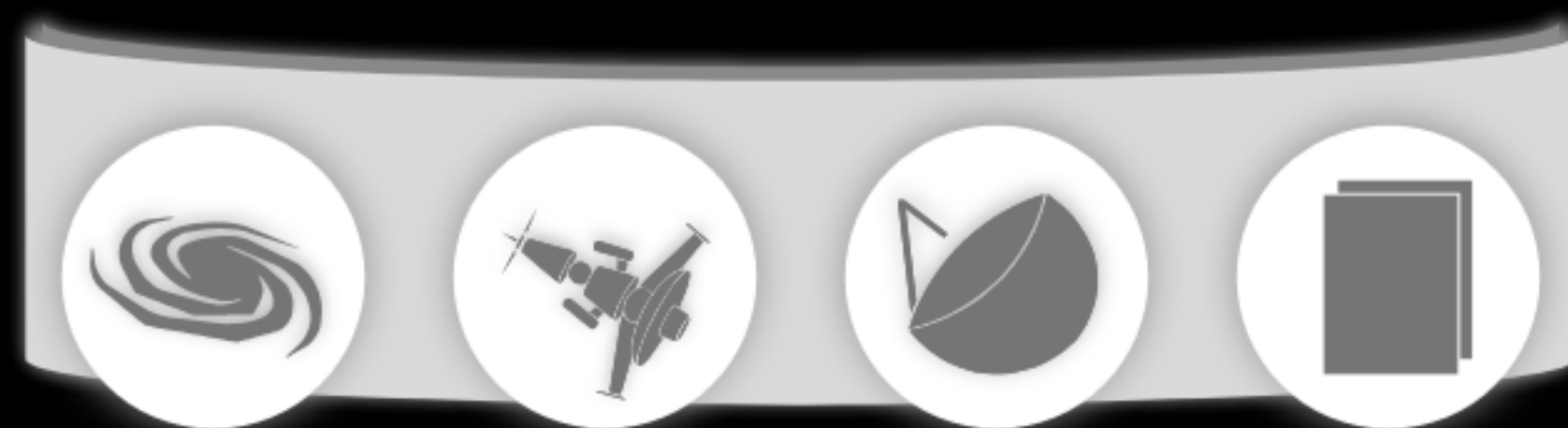
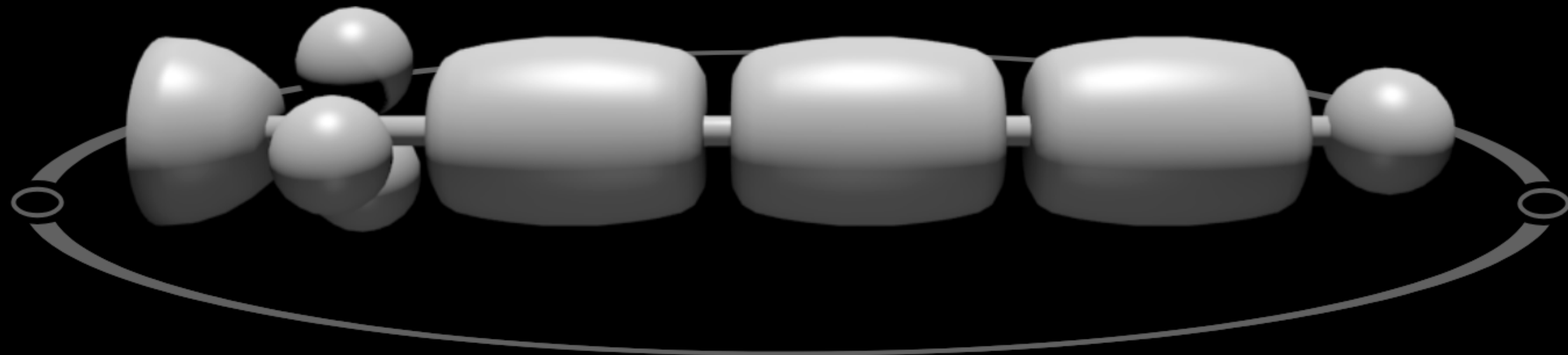
Module Details

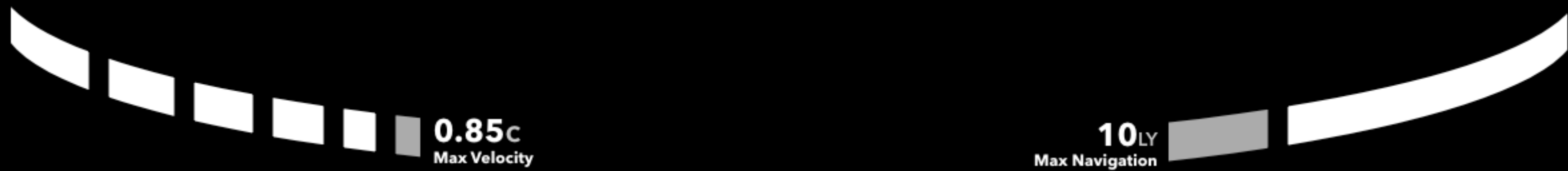
Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules





Ark Statistics

Module Details

Discarded ●

🔍 25

🔧 2

🔗 7/12

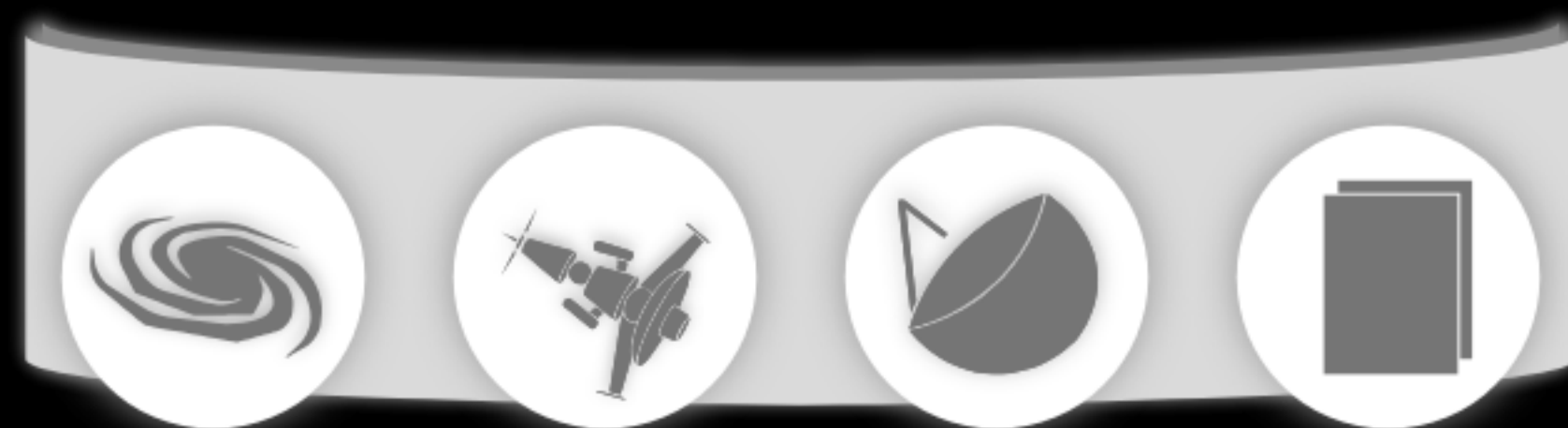
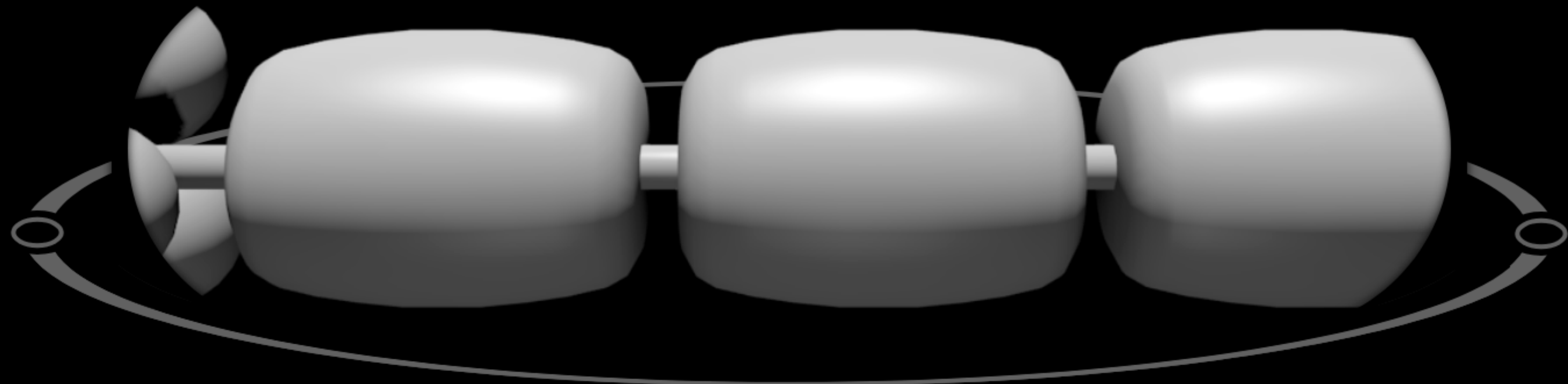
🔥 2/4 ① ●

💎 30/50 ② ● ●

⬢ 4/10 ④ ● ● ● ●

Highlight modules for details

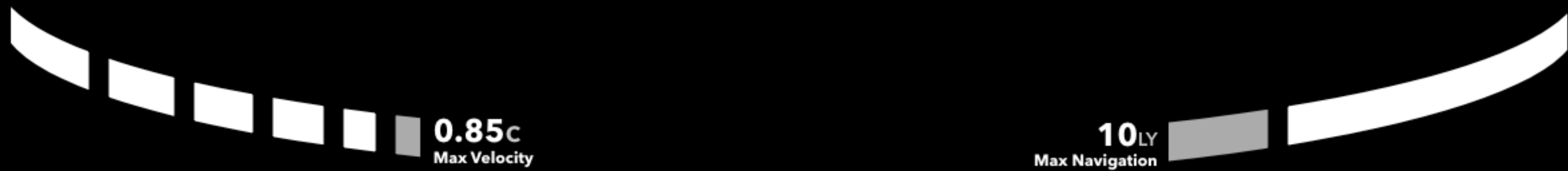
Drag and drop to rearrange  
or discard modules



# *Zooming Out on an Ark*

Show the whole ark and its propulsion limits - its maximum length

*Game Ship*



Ark Statistics

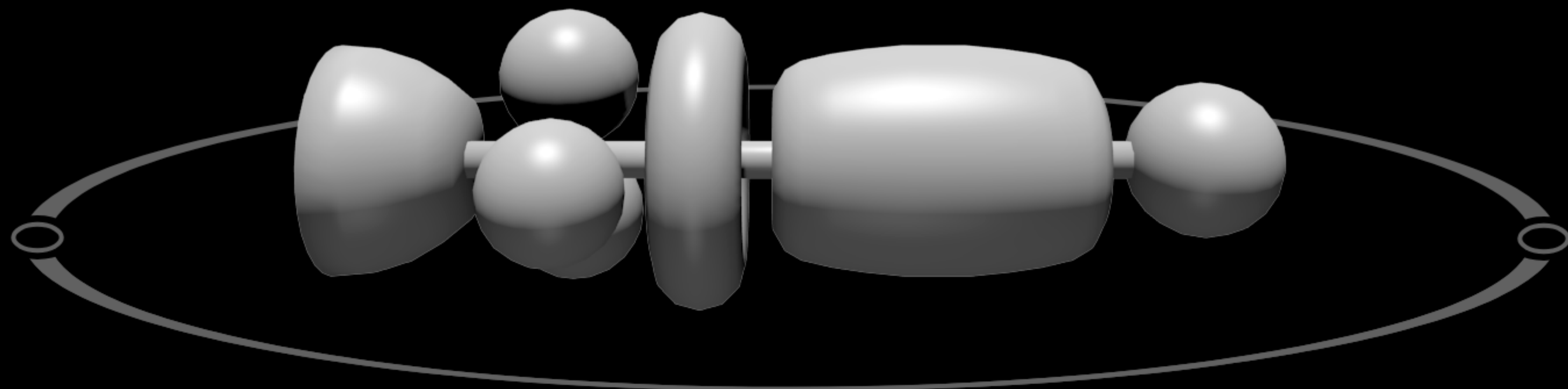
Module Details

Discarded ●

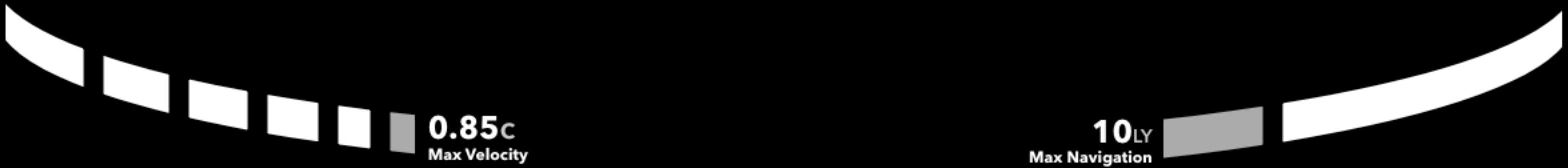
- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ● ●
- ⦿ 4/10    ④ ● ● ● ●

Highlight modules for details

Drag and drop to rearrange  
or discard modules







Ark Statistics

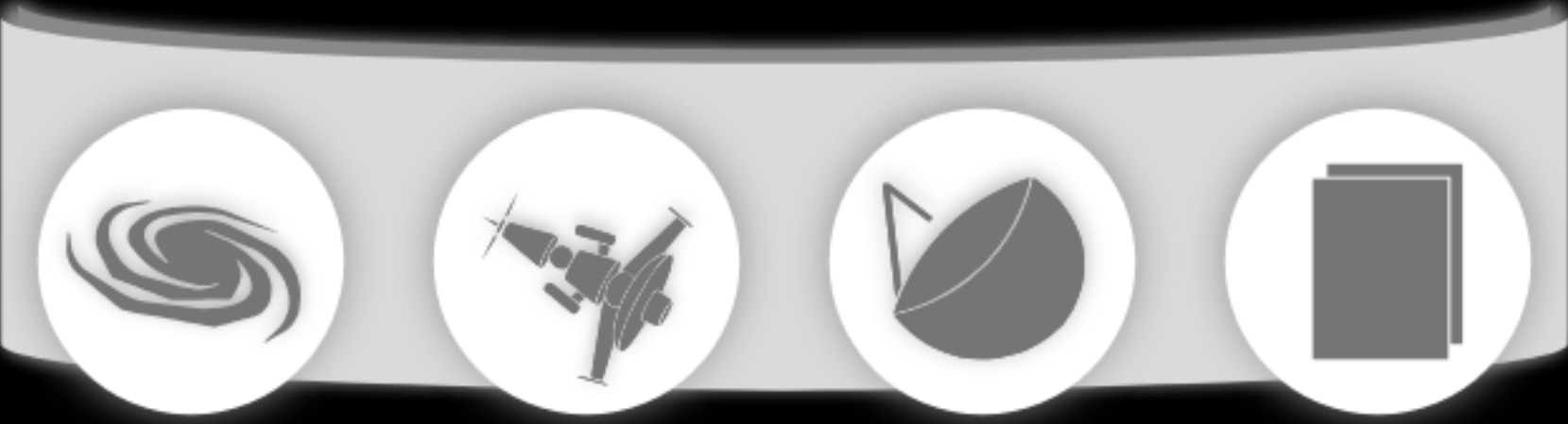
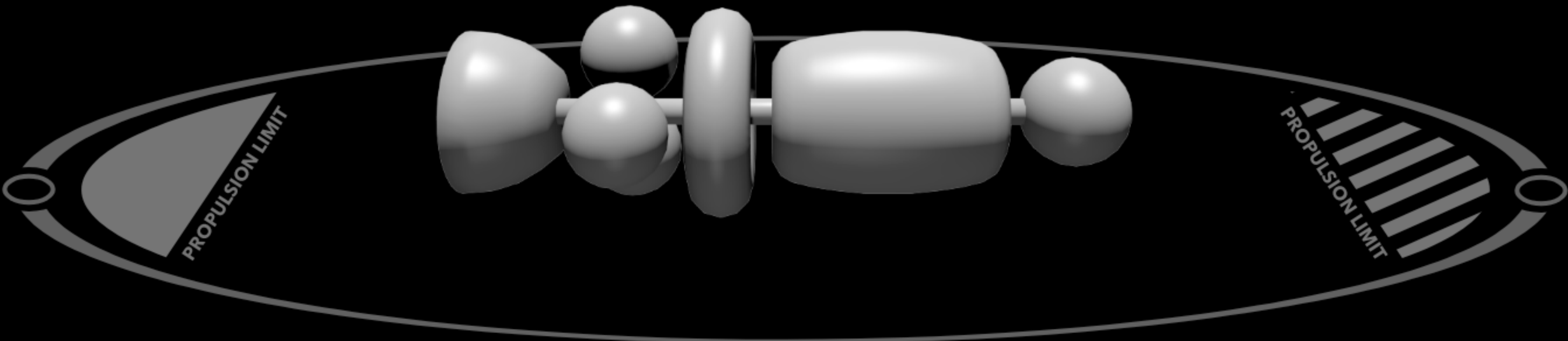
Module Details

Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

Highlight modules for details

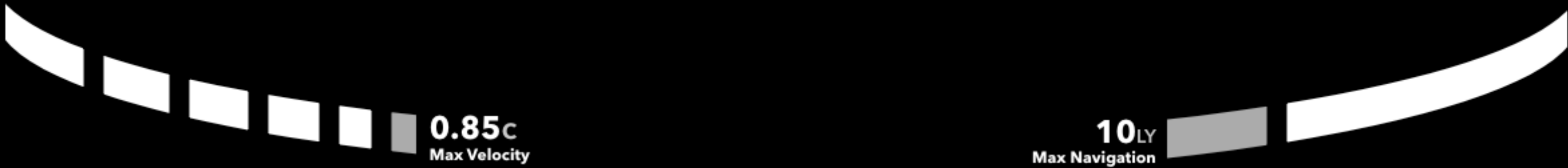
Drag and drop to rearrange  
or discard modules



# *Ark Statistic Tooltips*

Viewing the details of each statistic


*Game Ship*



Ark Statistics

Module Details

Discarded ●

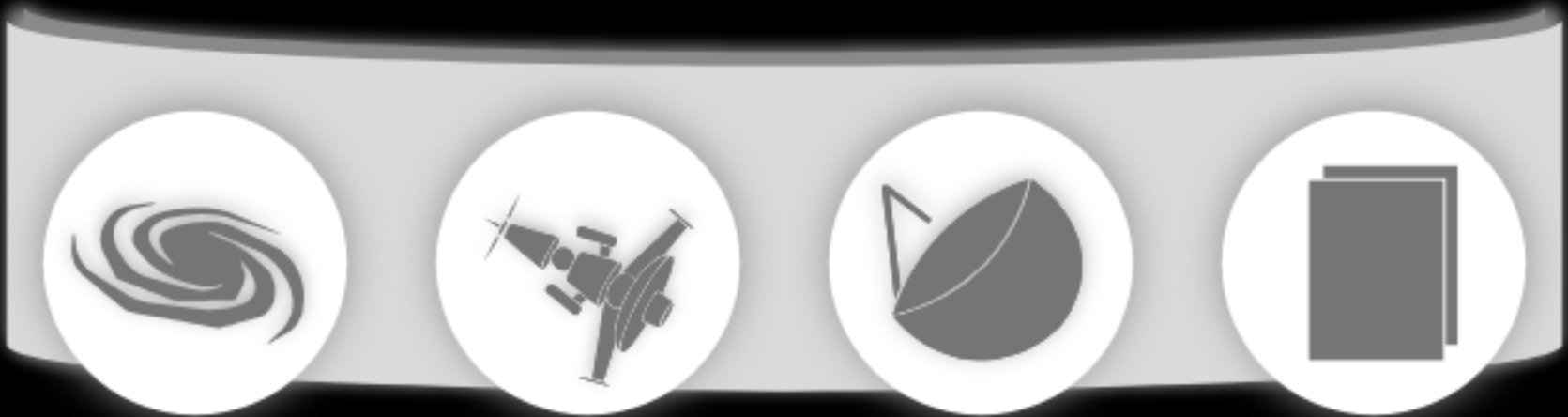
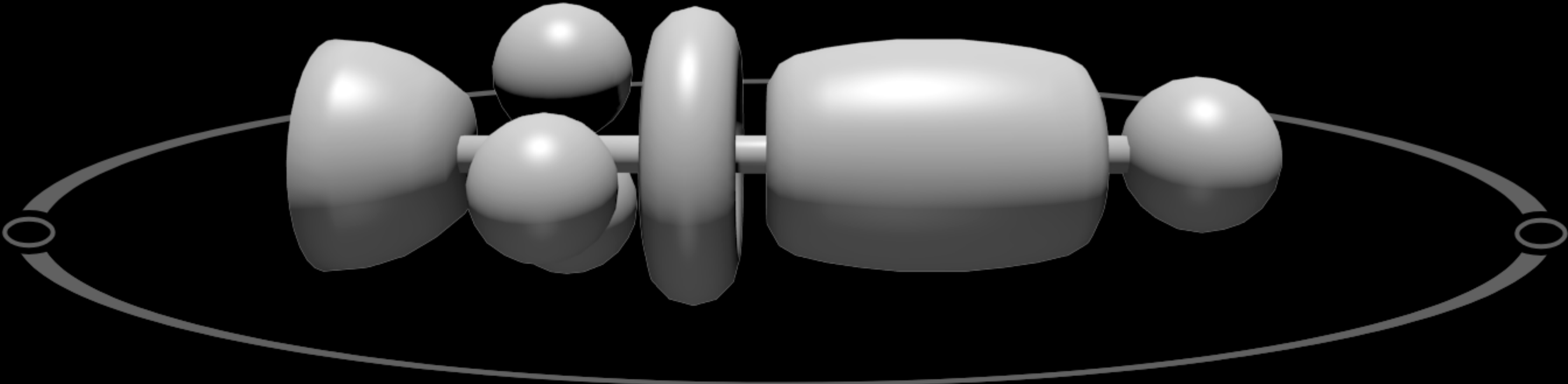
 **Inspection 25**

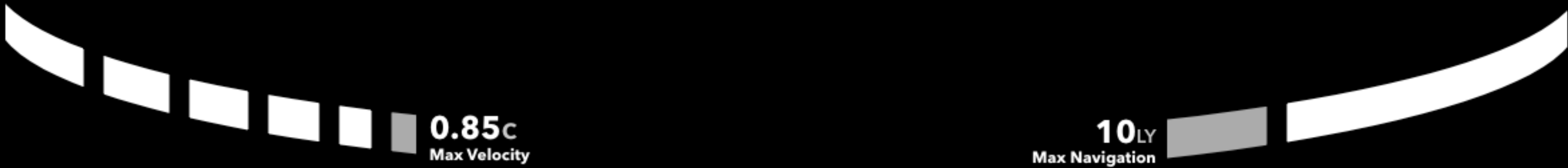
Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

**Highlight modules for details**

Drag and drop to rearrange  
or discard modules

-  7/12
-  2
-  2/4      **1** ●
-  30/50      **2** ● ●
-  4/10      **4** ● ● ● ●





Ark Statistics

Module Details

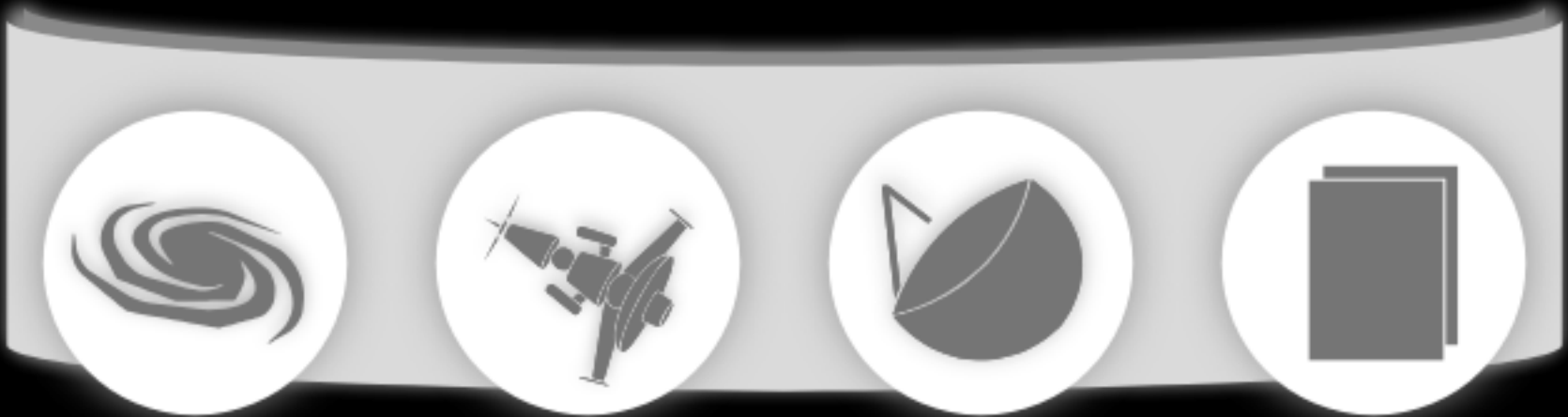
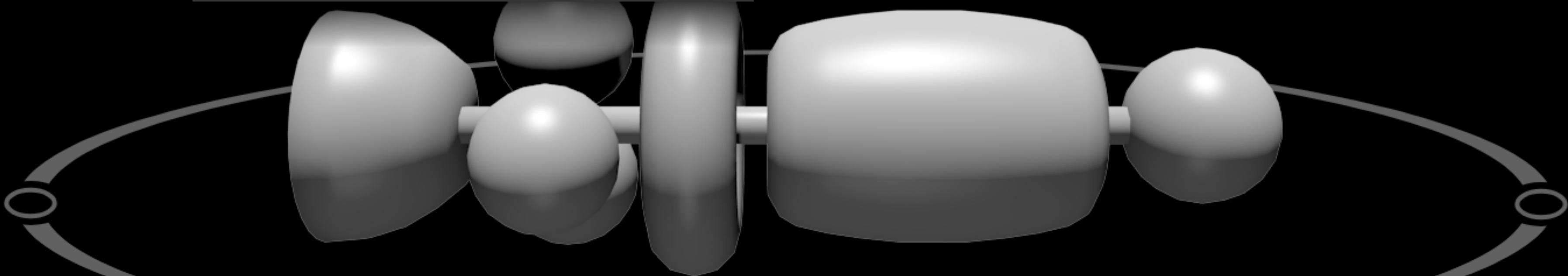
Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4 ① ●
- 💎 30/50 ② ●●
- ⚙️ **Metallics** 4/10 ④ **Collection** ●●●●

**Metallics** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua  
**Capture** Quis autem vel eum iure reprehenderit qui in ea voluptate velit esse quam nihil molestiae consequatur, vel illum qui dolorem eum fugiat quo voluptas nulla pariatur

Highlight modules for details

Drag and drop to rearrange  
or discard modules

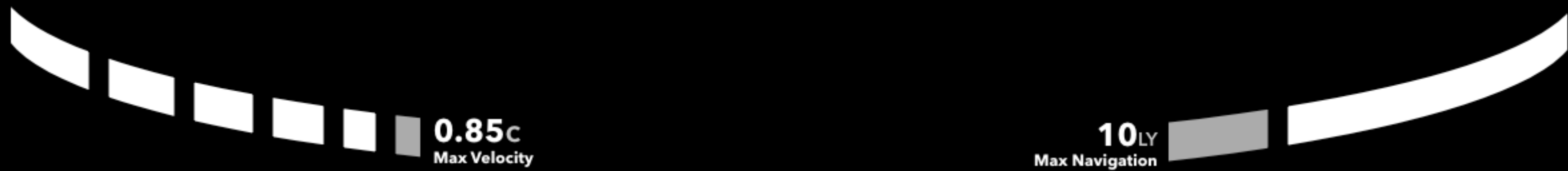




# *Repairing a Module*

Repairing a module up to the player's repair limit, and then one beyond it

*Game Ship*



Ark Statistics

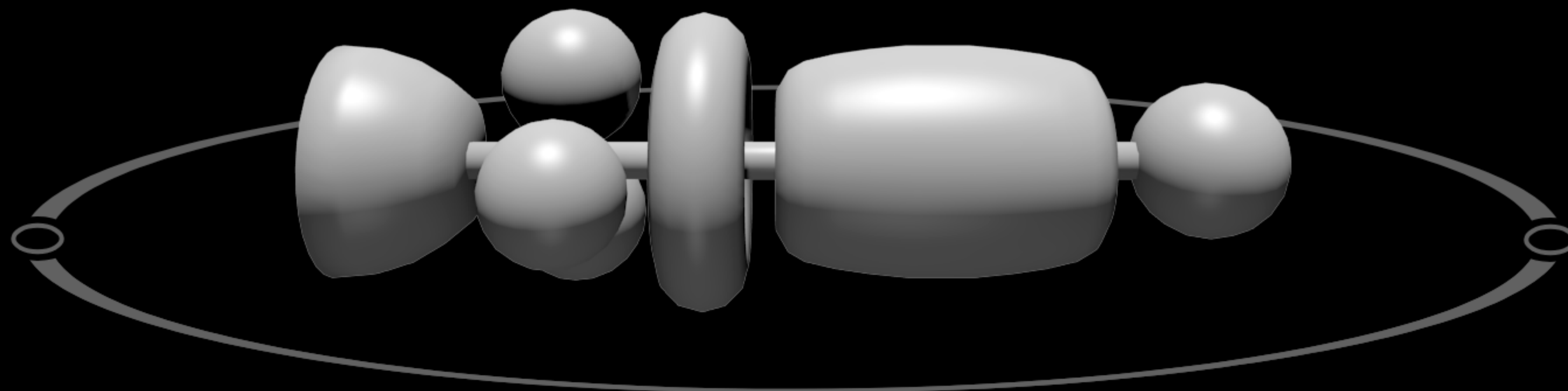
Module Details

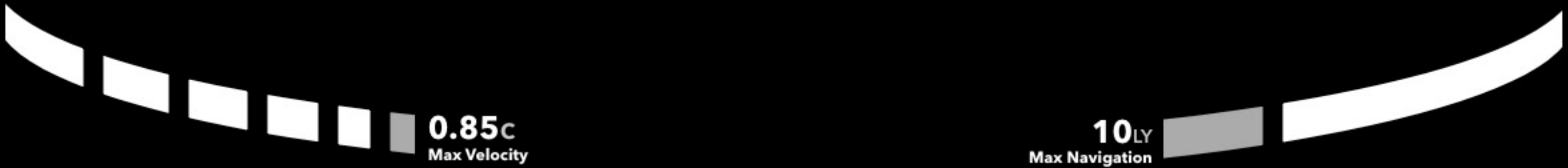
Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules





Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

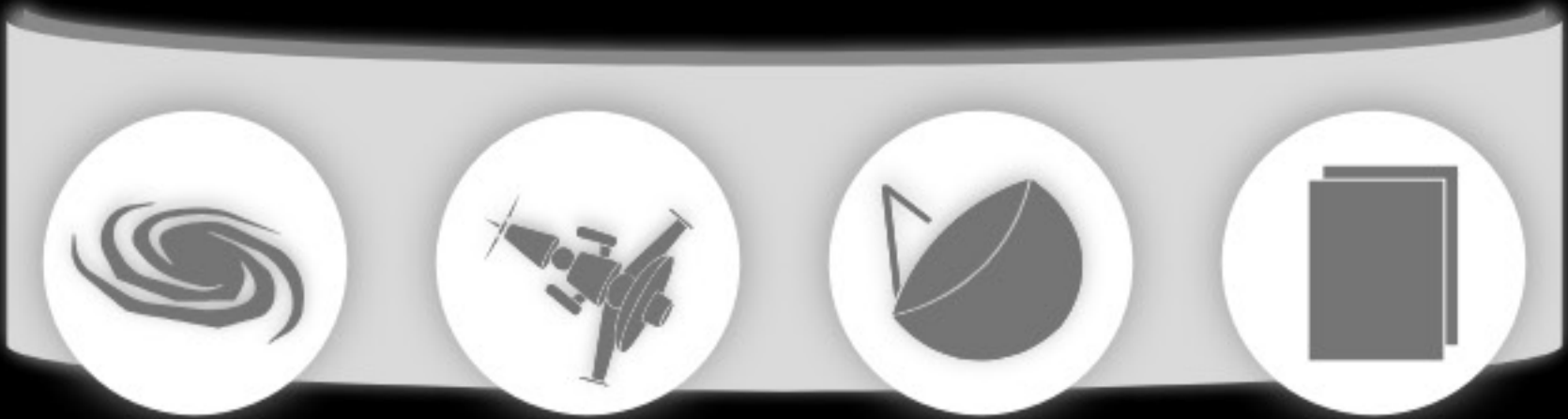
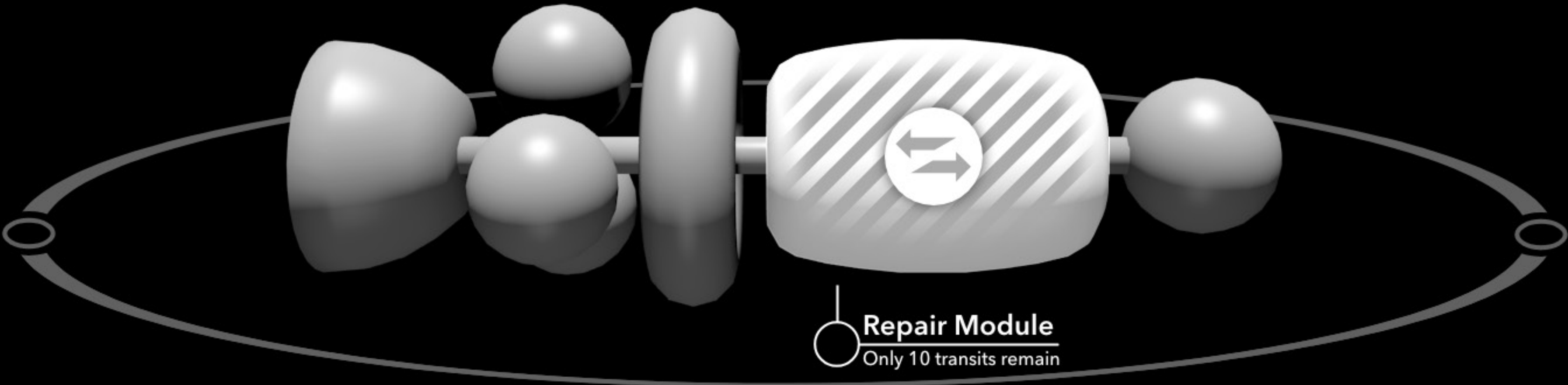
▶▶ 10/15    ✕ ● ○

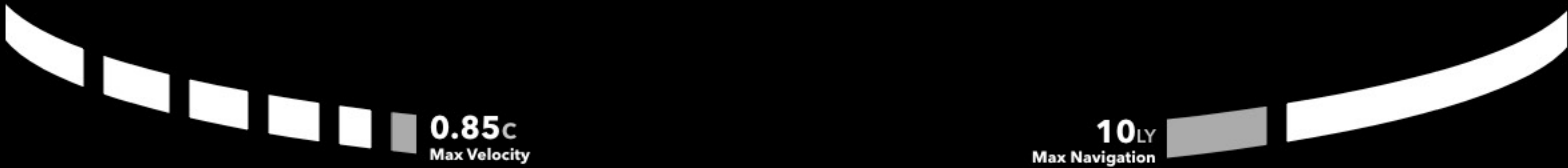
📶 -3

Discarded

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

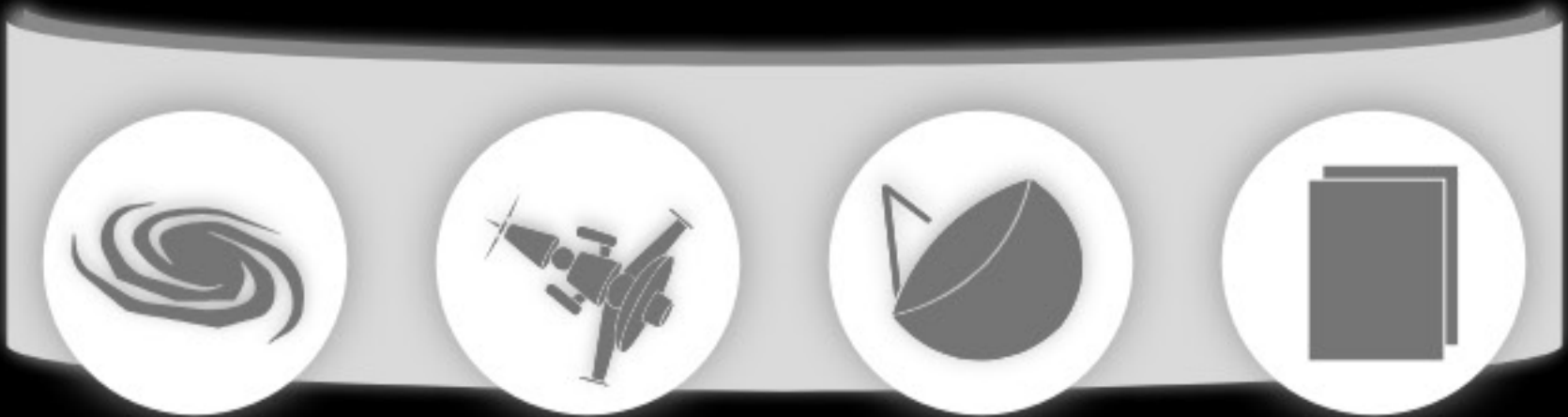
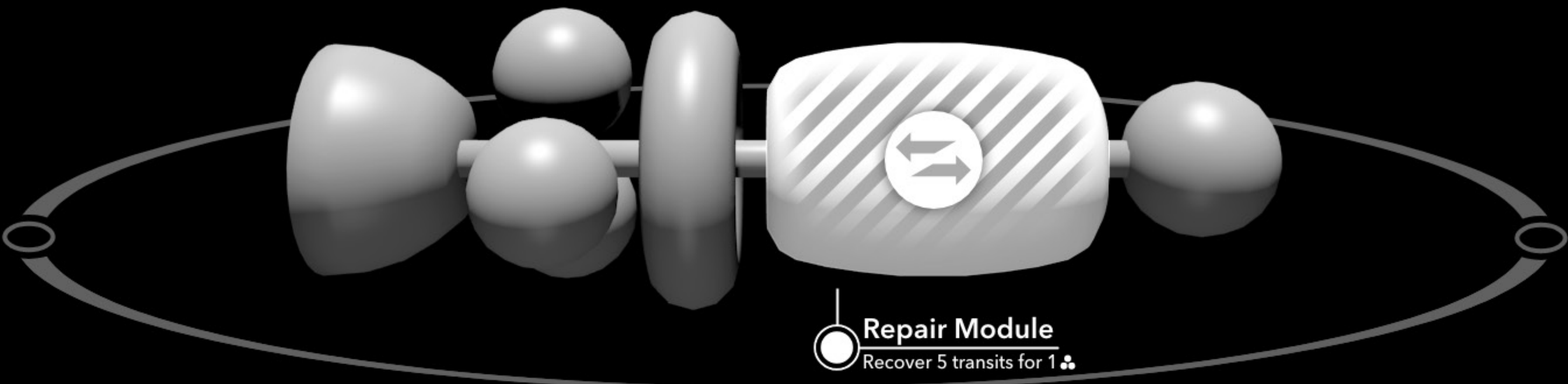
Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

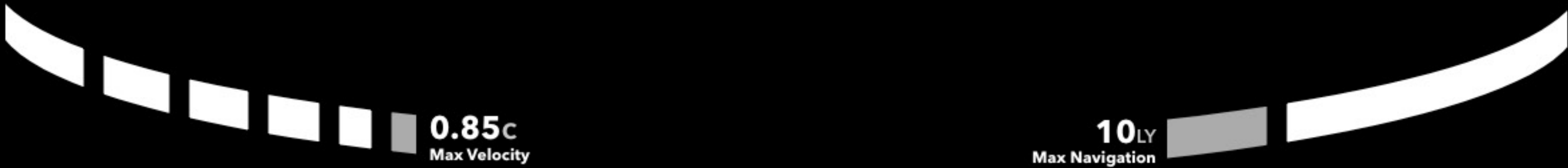
▶▶ 10/15    ✕ ● ○  
📶 -3

Discarded

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system







Ark Statistics

Module Details

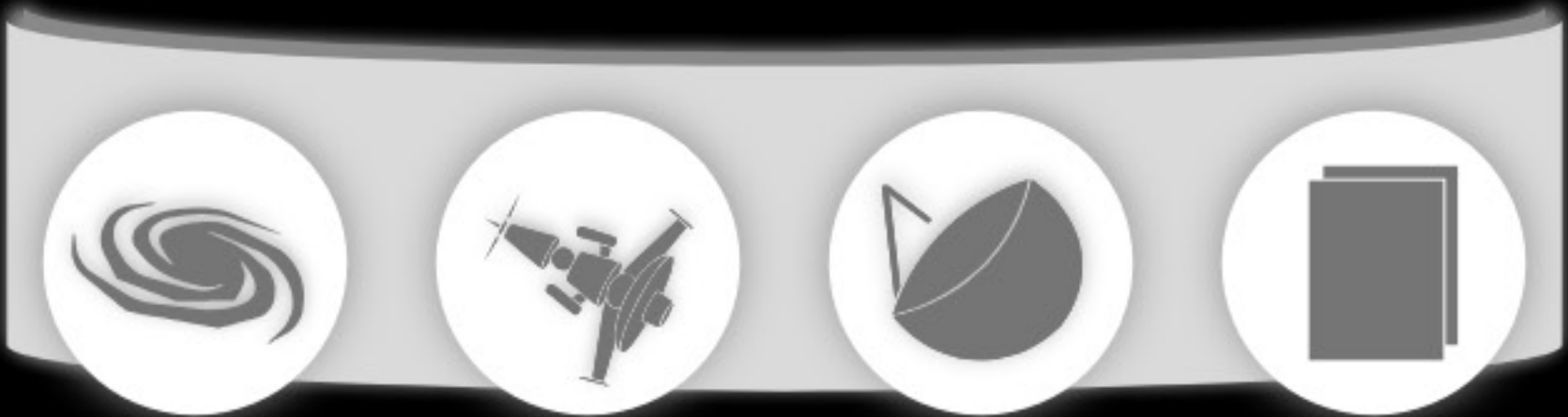
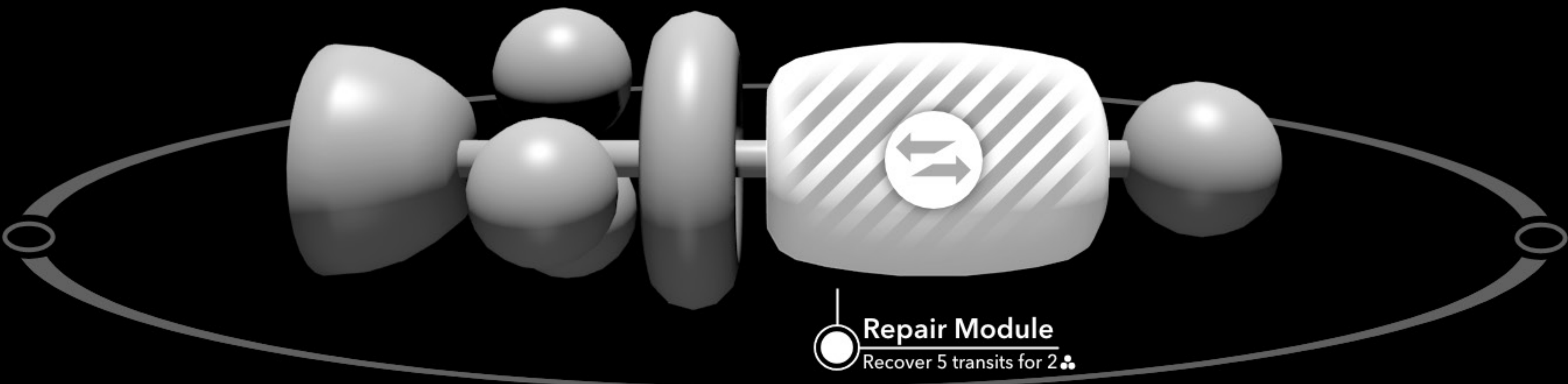
**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

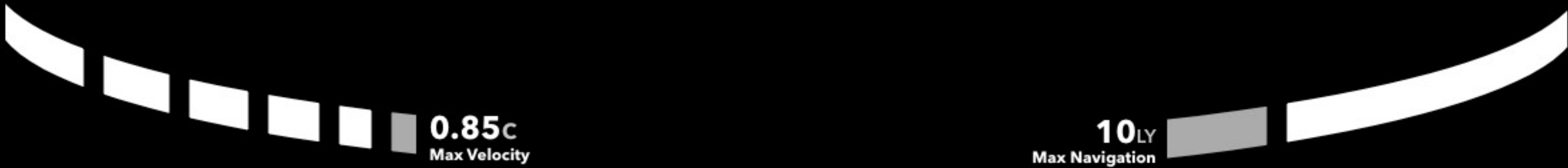
▶▶ 10/15 ✕ ●●  
📶 -3

Discarded ●

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

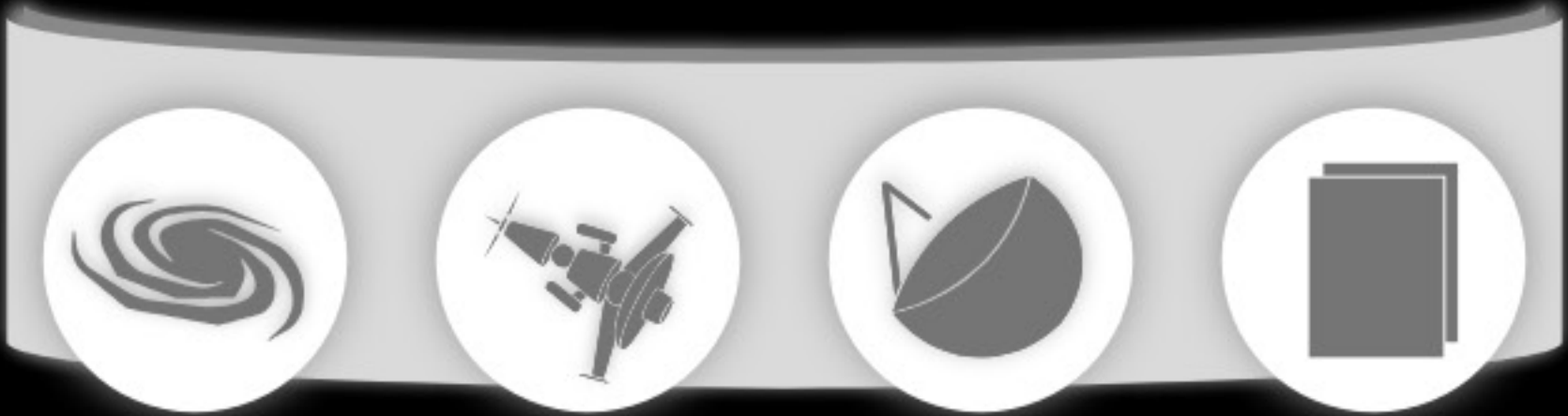
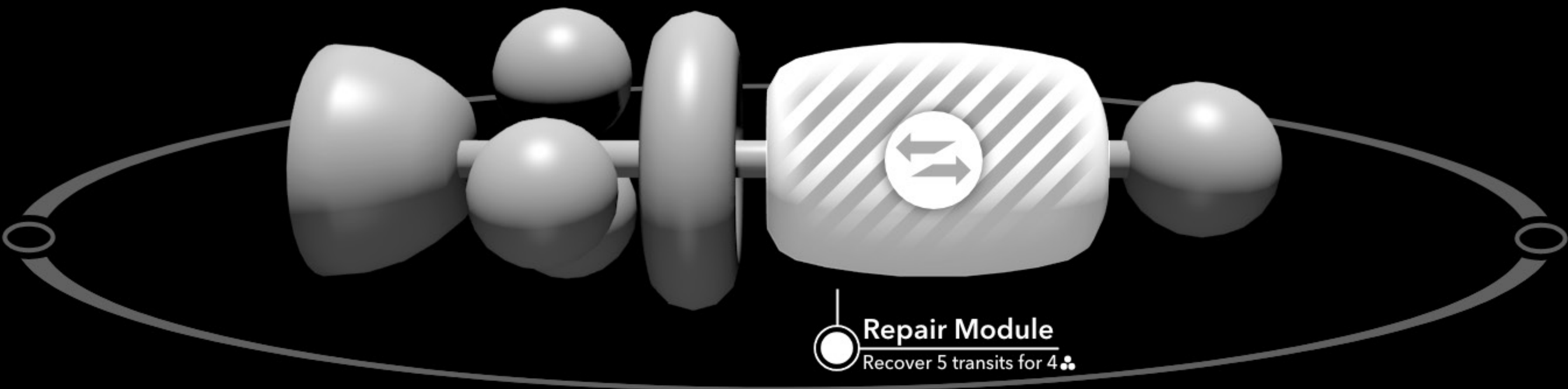
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📶 -3

Discarded ●

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system

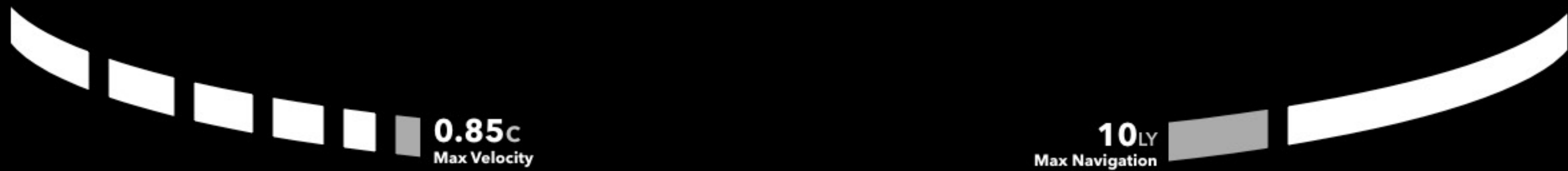


# *Failing Module Warnings*

If the number of transits on a module is below a threshold, a warning appears in the editor. When highlighted, the warning fades away

*Game Ship*





Ark Statistics

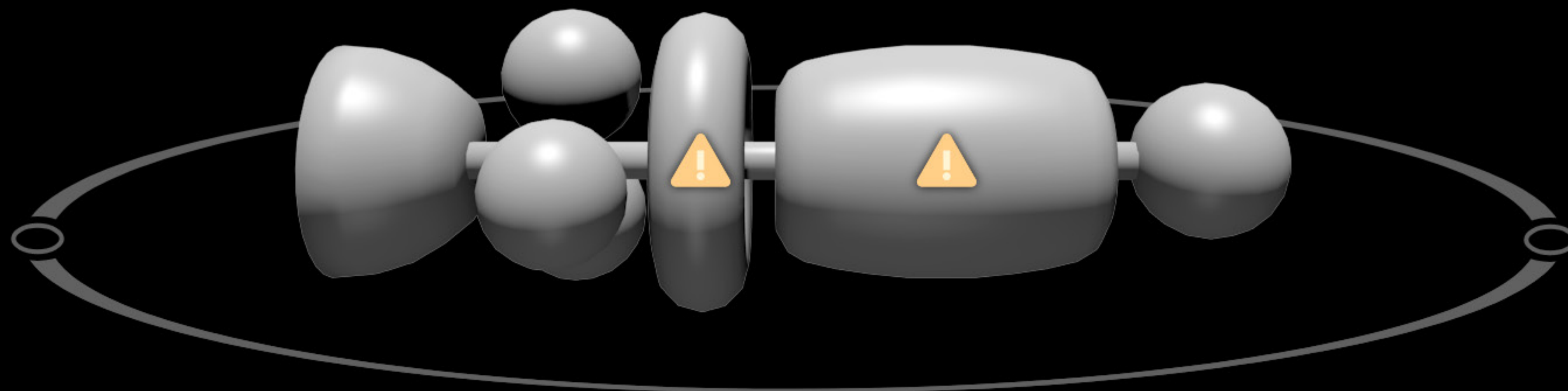
Module Details

Discarded ●

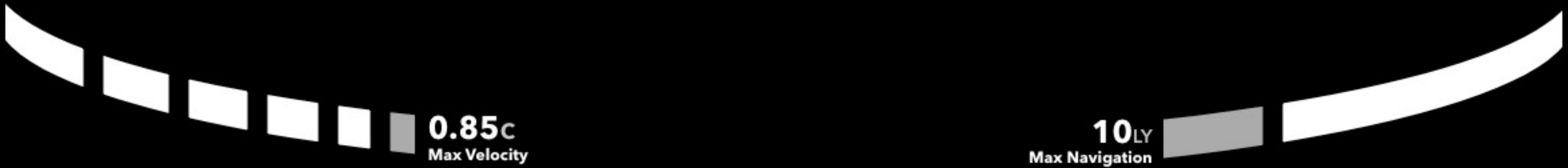
- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules







Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

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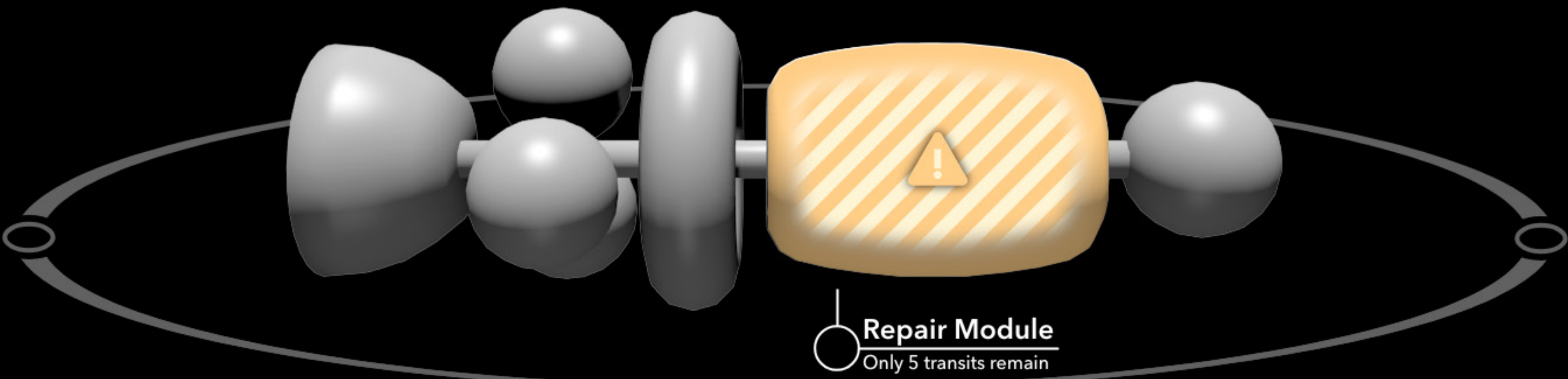
🔧 +2

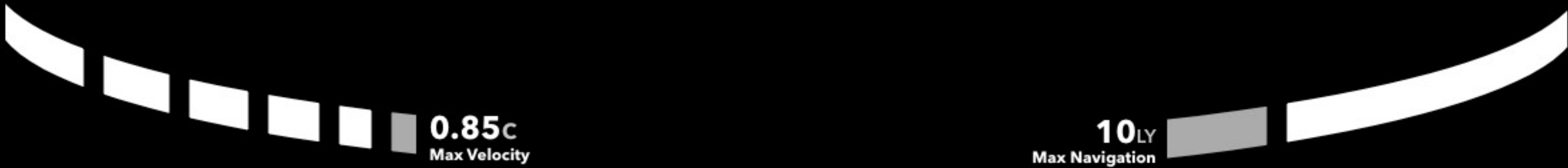
📦 +10 ① ●

Discarded ●

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

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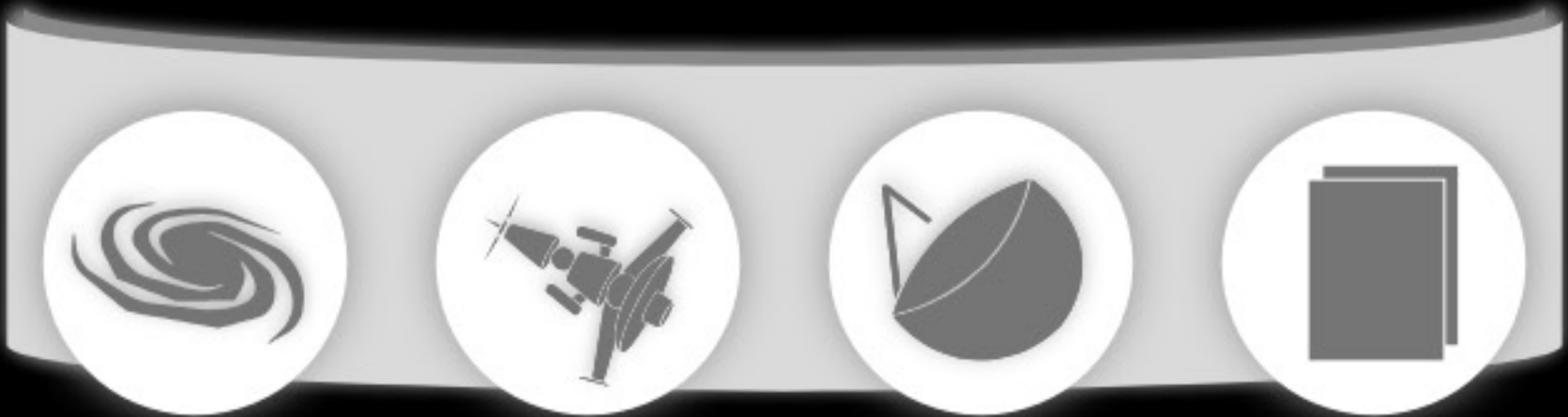
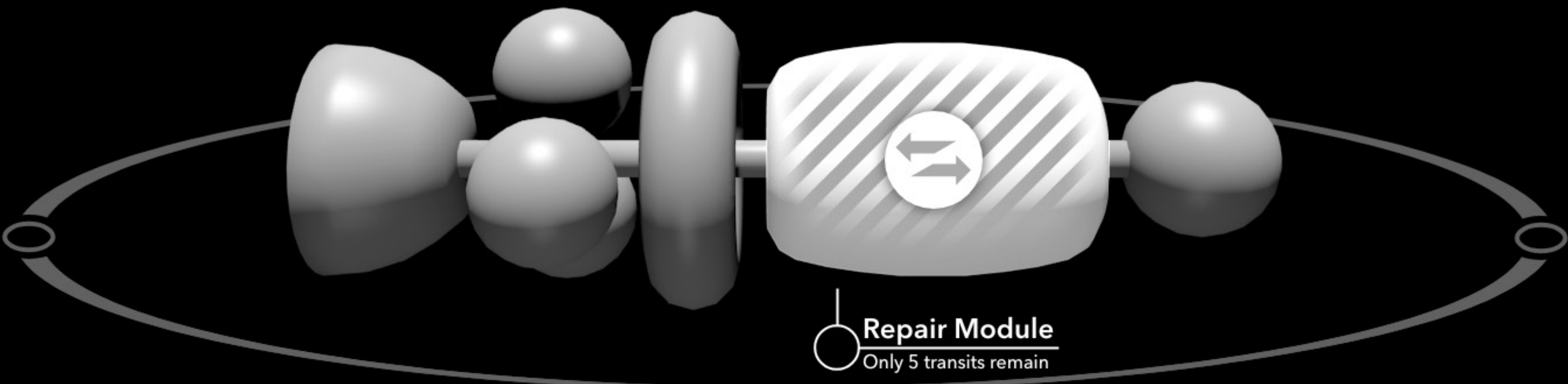
🔧 +2

📦 +10    ① ●

Discarded ●

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system

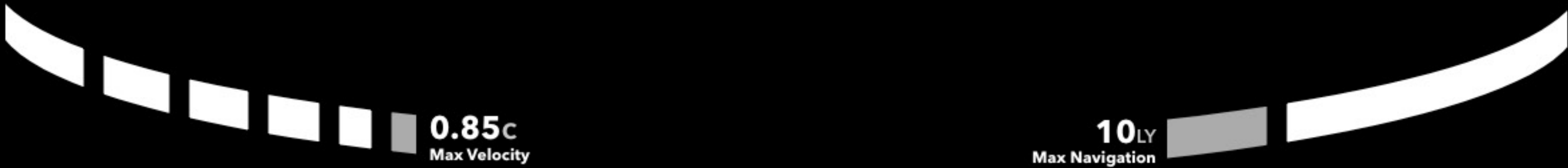


# *Swapping Modules*

Dragging one module over another swaps them

*Game Ship*





Ark Statistics

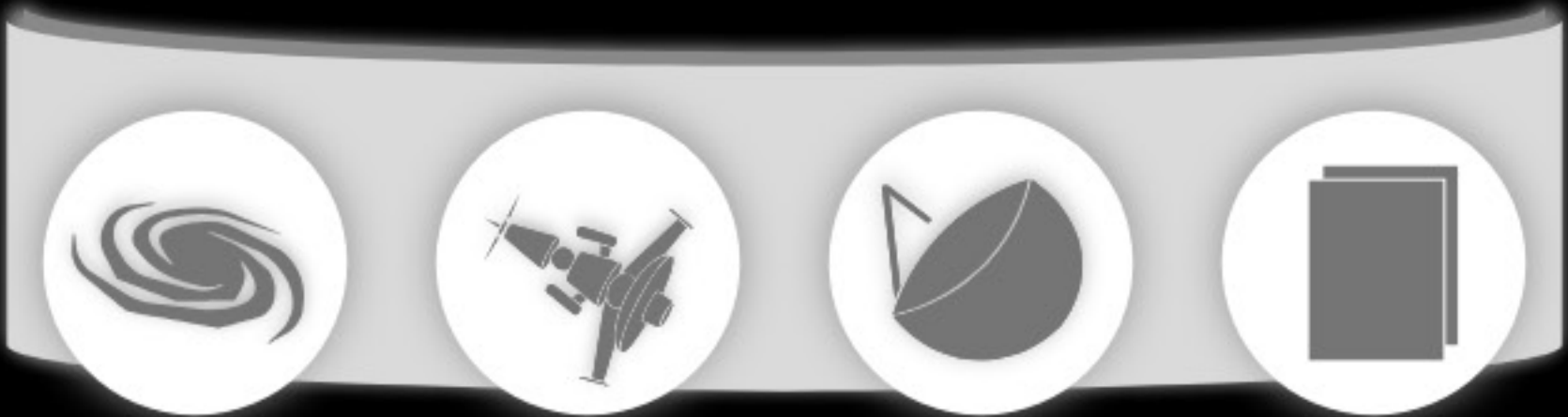
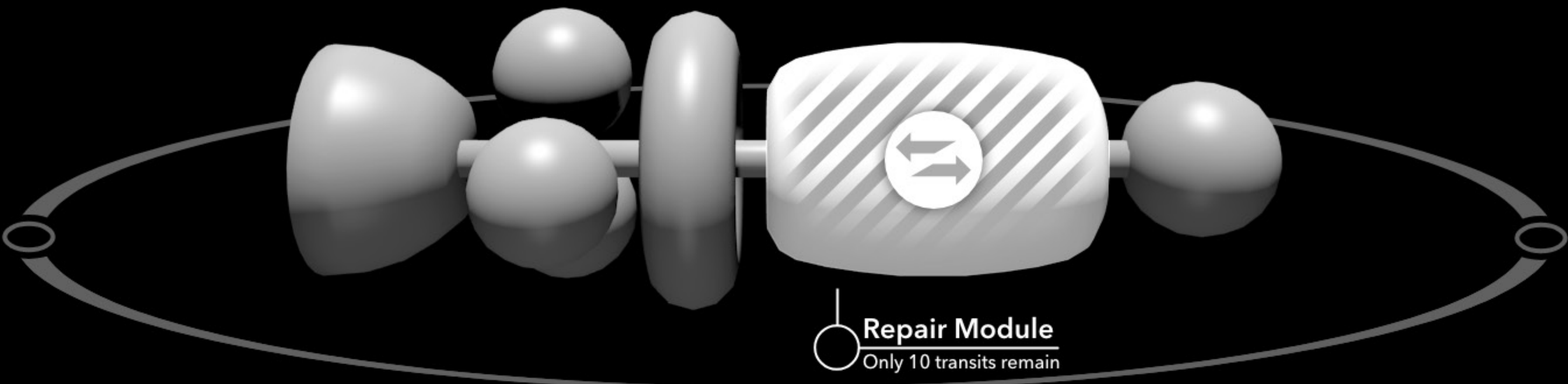
Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

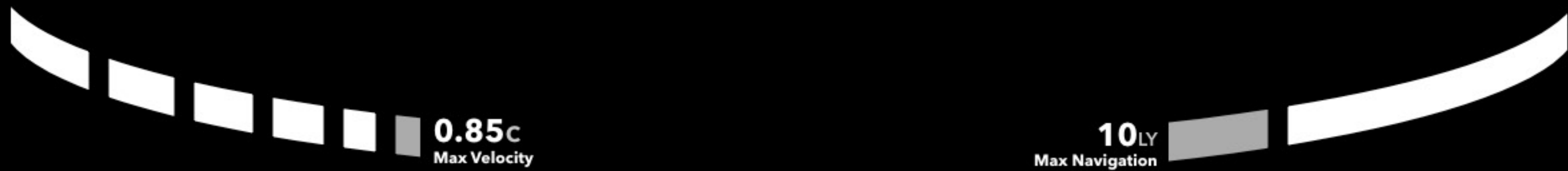
▶▶ 10/15    ✕ ● ○  
📶 -3

Discarded ●

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system







### Ark Statistics

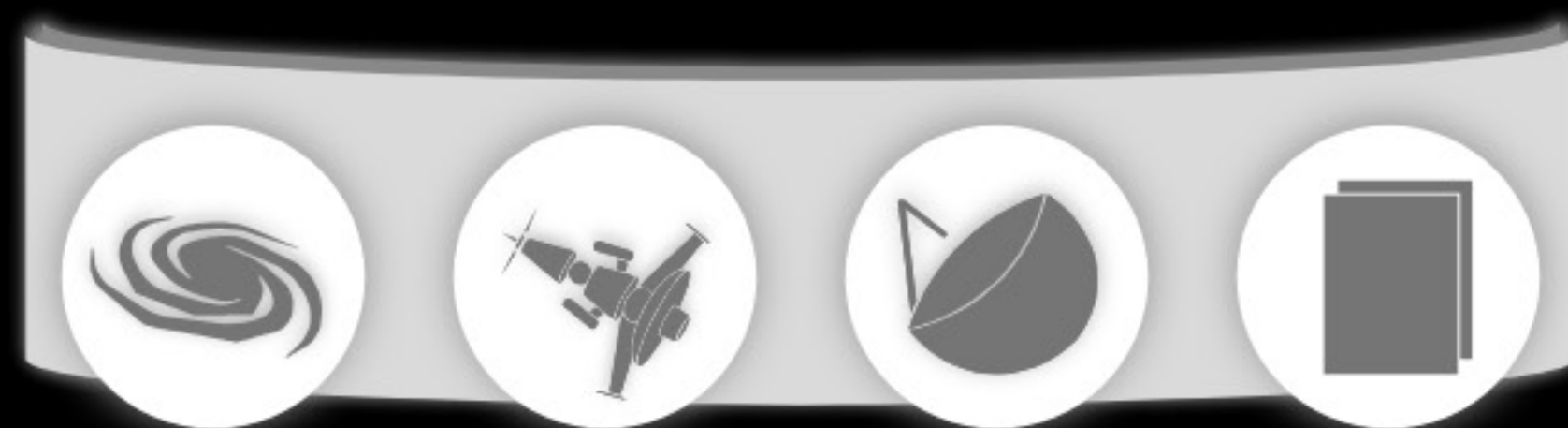
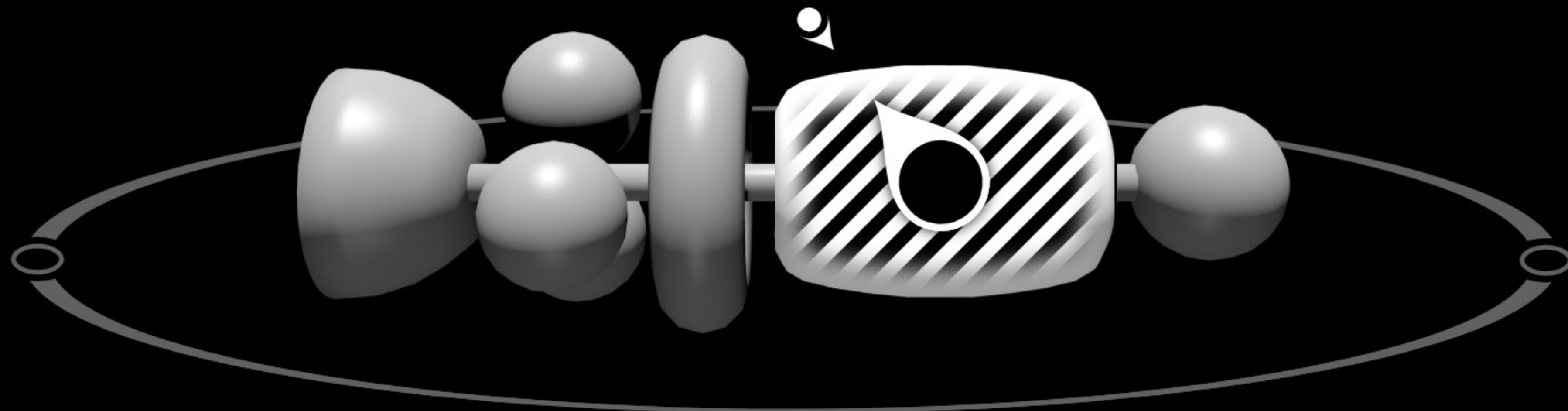
- 🔍 25
- 🔧 2
- 📡 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

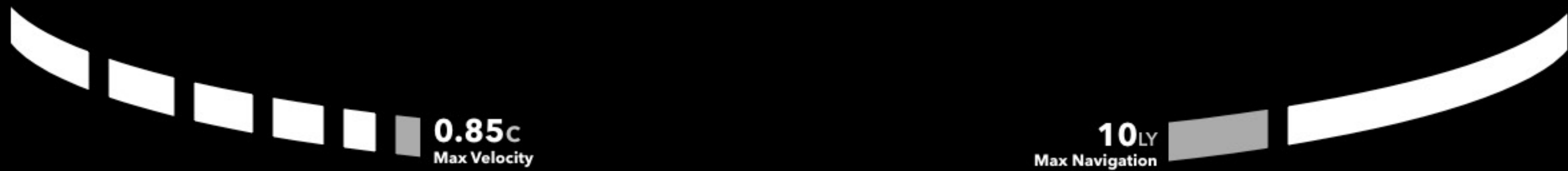
### Module Details

### Discarded ●

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system





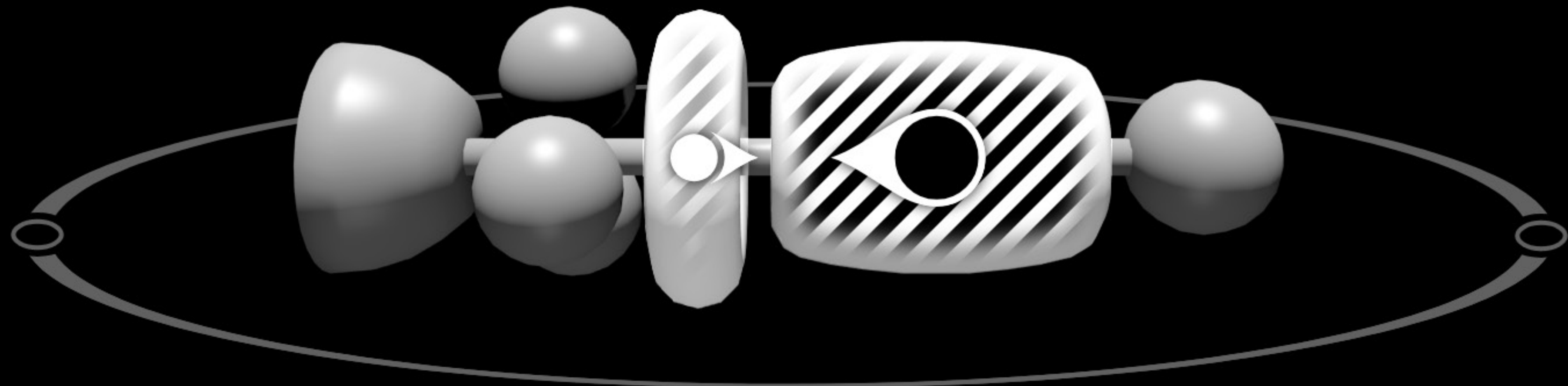
Ark Statistics

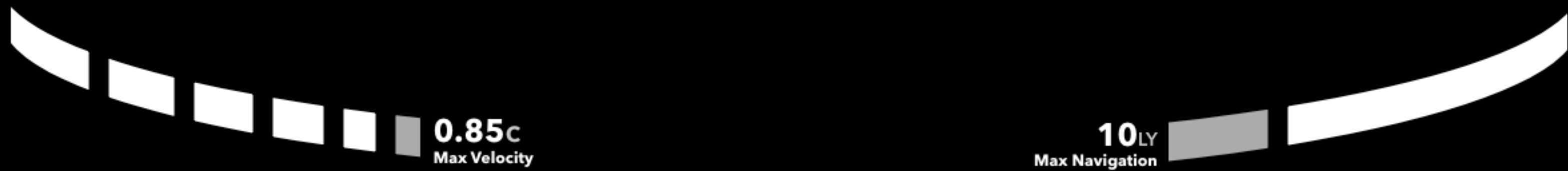
- 🔍 25
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- 📡 7/12
- 🔥 2/4    ① ●
- 💎 30/50   ② ●●
- ⦿ 4/10    ④ ●●●●

Module Details

Discarded ●

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

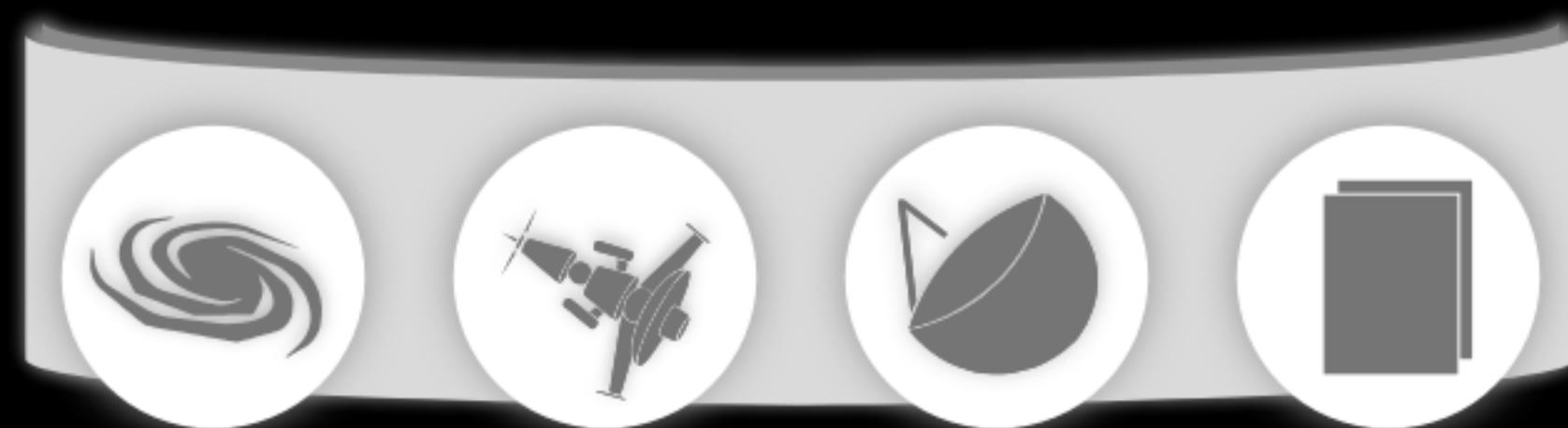
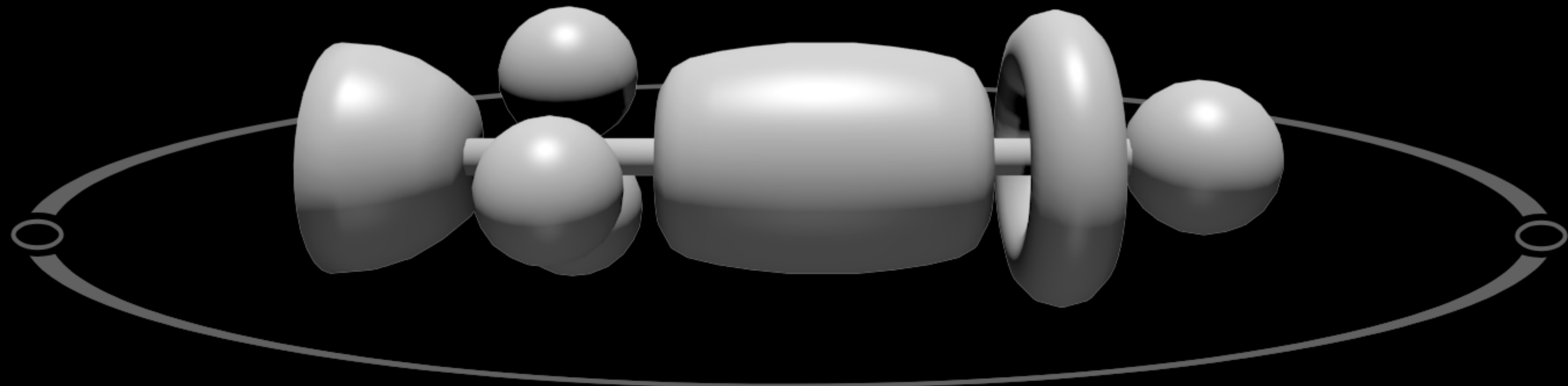
Module Details

Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules

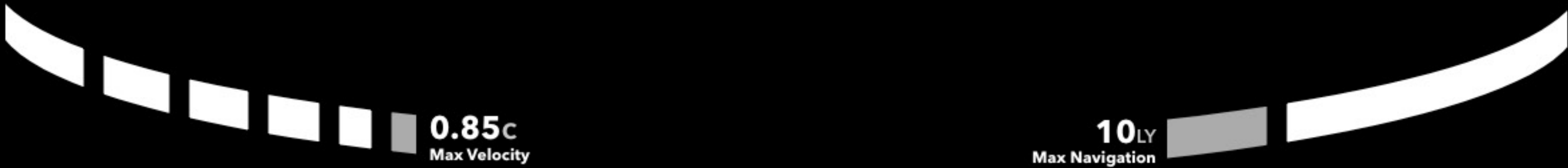


# *Inserting a Module*

Dragging a module between two others inserts it in-between them

*Game Ship*





Ark Statistics

Module Details

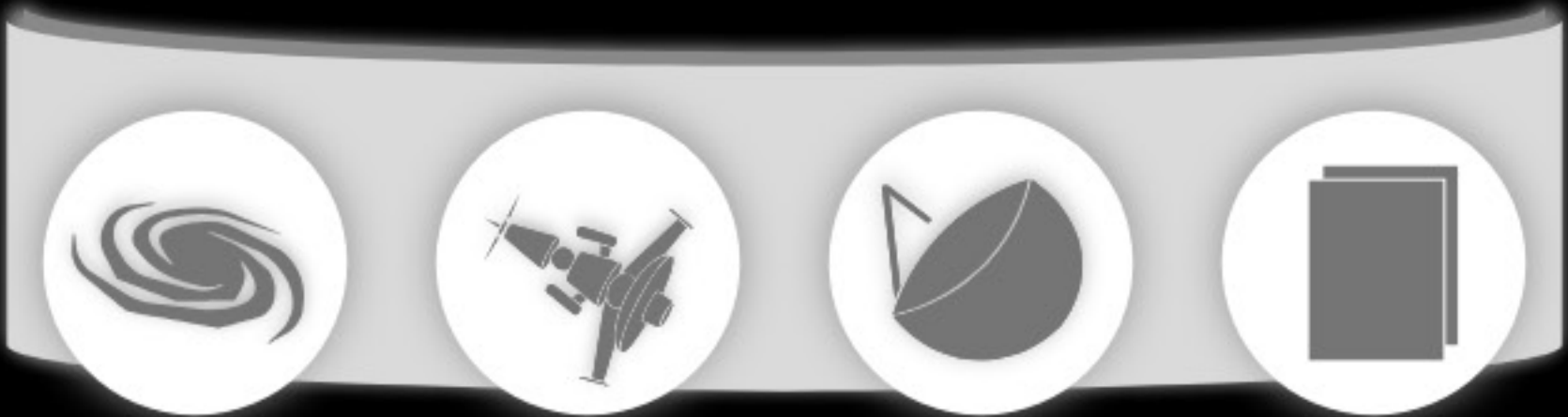
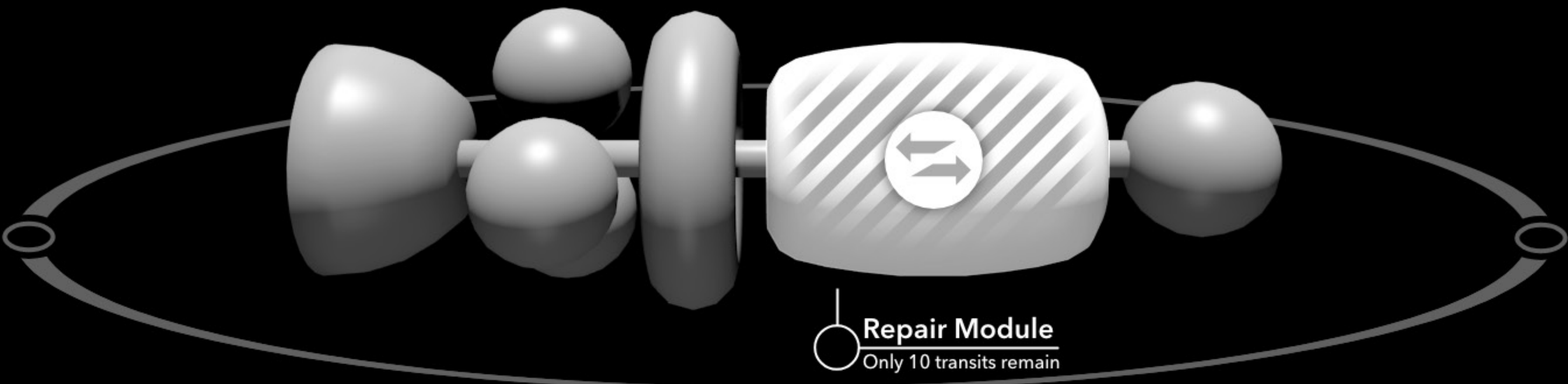
**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

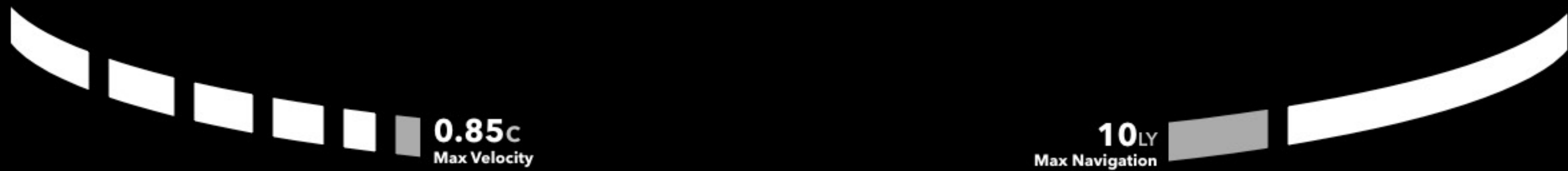
▶▶ 10/15 ✕ ● ●  
📶 -3

Discarded ●

**Drop discarded modules here**

Any discarded modules **will be lost** upon leaving the current system





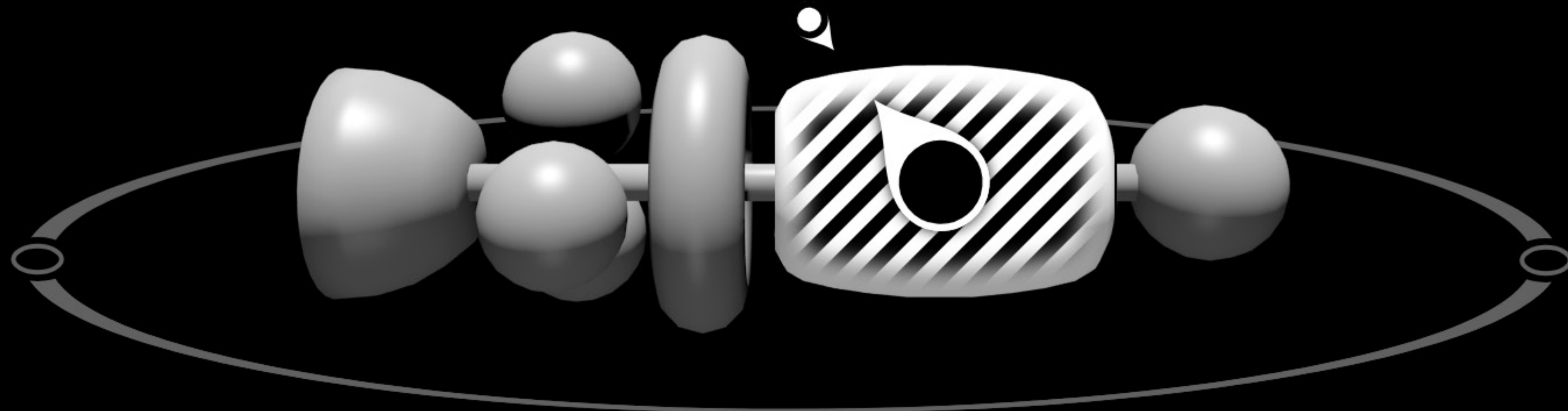
Ark Statistics

- 🔍 25
- 🔧 2
- 📡 7/12
- 🔥 2/4    ① ●
- 💎 30/50   ② ●●
- ⬢ 4/10    ④ ●●●●

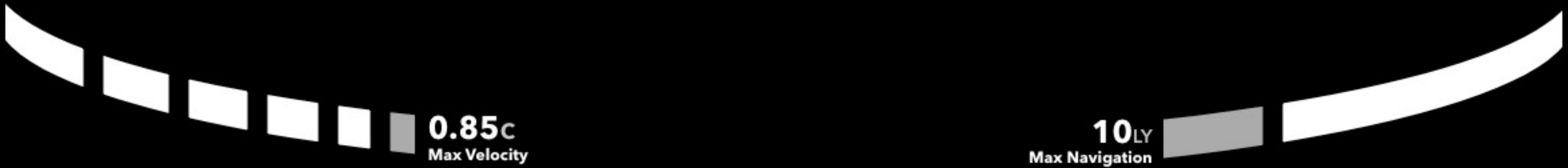
Module Details

Discarded ●

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system







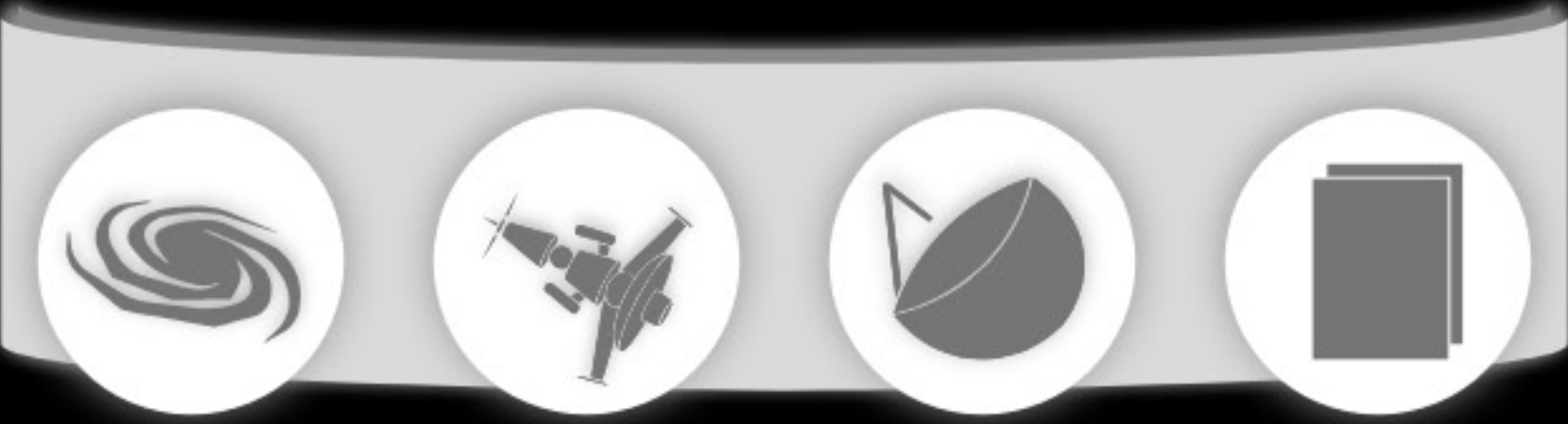
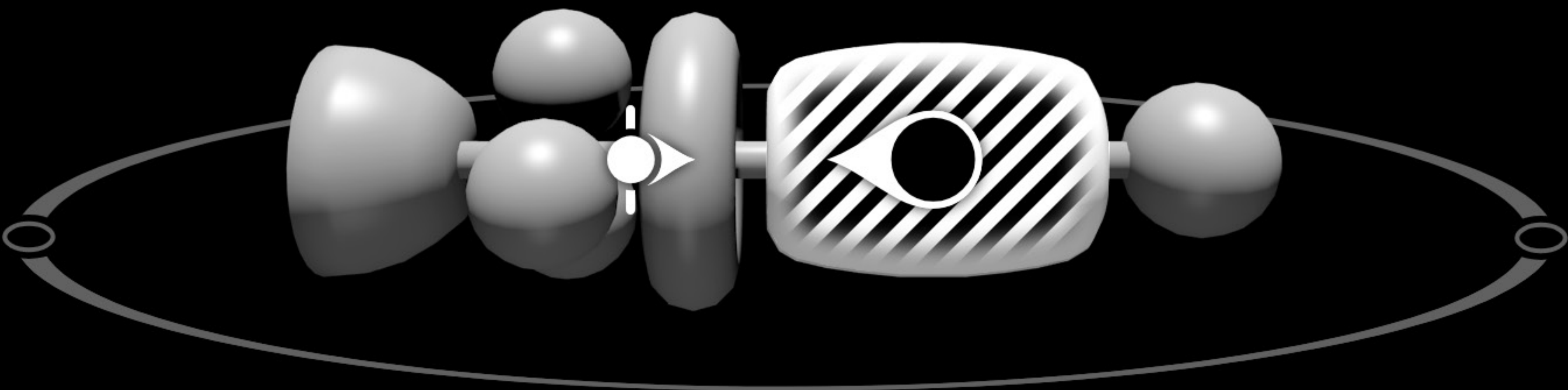
Ark Statistics

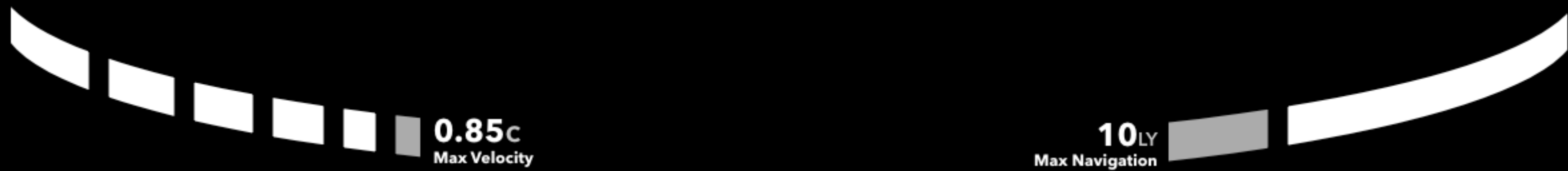
- 🔍 25
- 🔧 2
- 📡 7/12
- 🔥 2/4    ① ●
- 💎 30/50   ② ●●
- ⬢ 4/10    ④ ●●●●

Module Details

Discarded ●

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

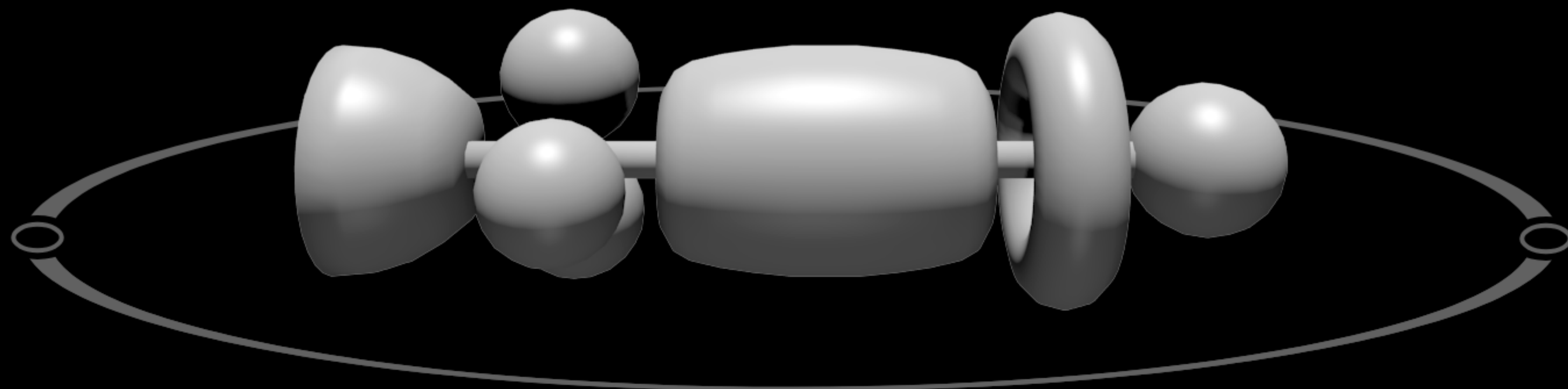
Module Details

Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⬢ 4/10    ④ ●●●●

Highlight modules for details

Drag and drop to rearrange  
or discard modules

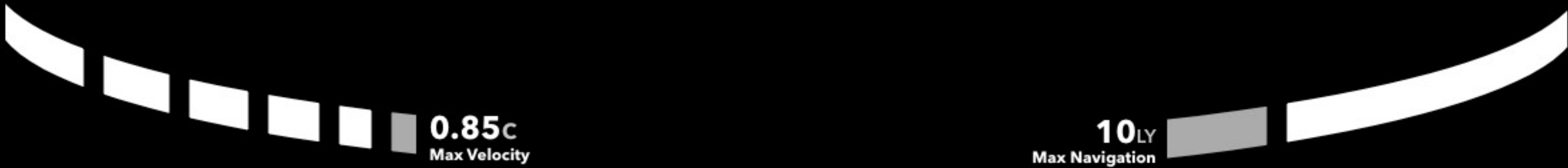




# *Discarding a Module*

Dragging a module to the top right marks it as discarded

*Game Ship*



Ark Statistics

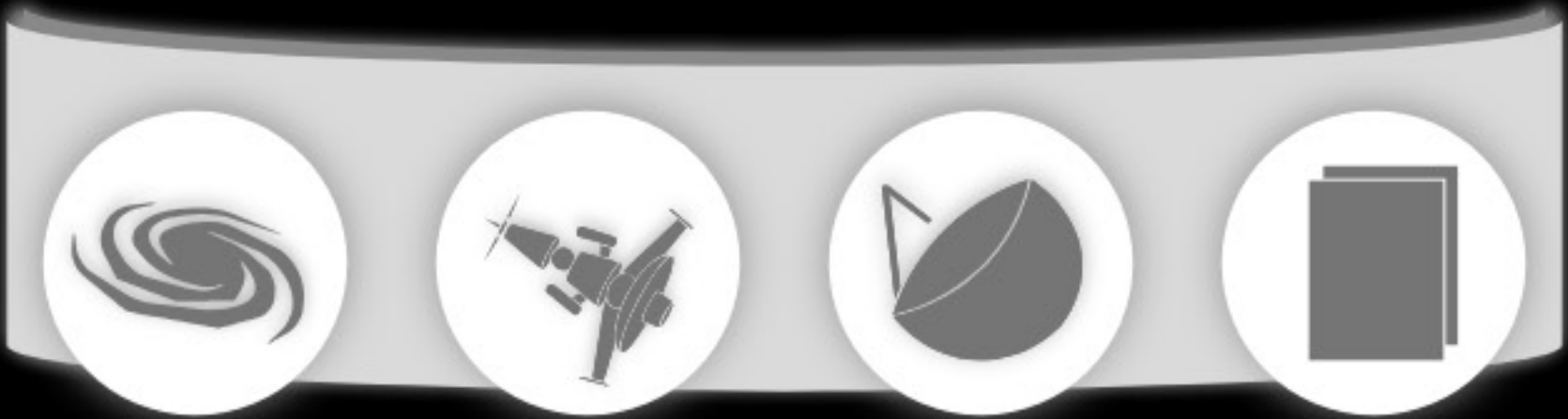
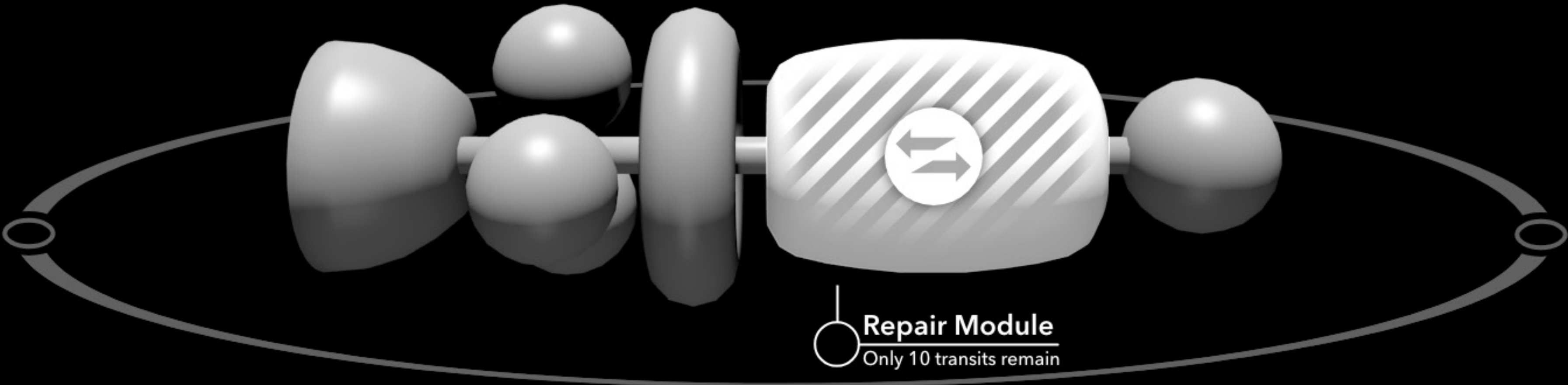
Module Details

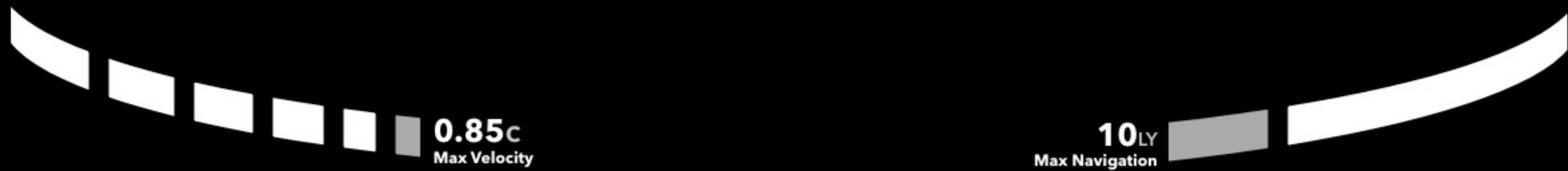
**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15    ✕ ● ○  
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Discarded ●

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system





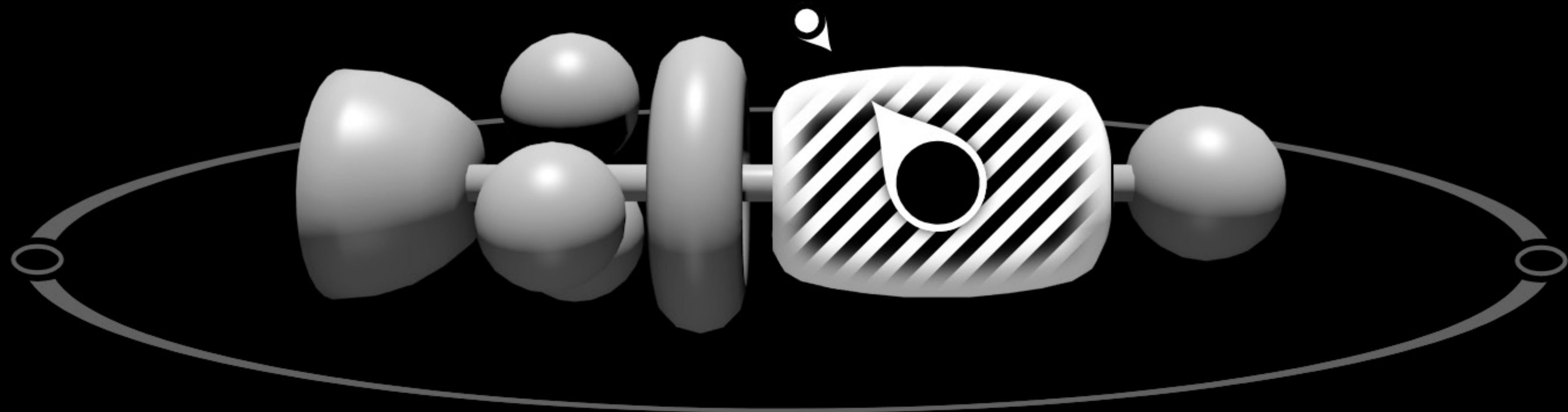
Ark Statistics

- 🔍 25
- 🔧 2
- 📡 7/12
- 🔥 2/4    ① ●
- 💎 30/50   ② ●●
- ⦿ 4/10    ④ ●●●●

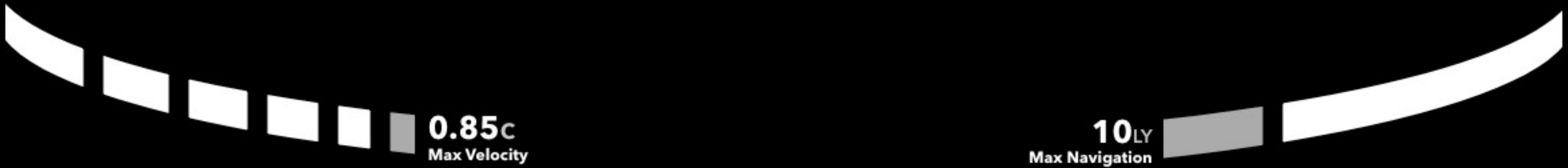
Module Details

Discarded ●

**Drop discarded modules here**  
Any discarded modules **will be lost** upon leaving the current system

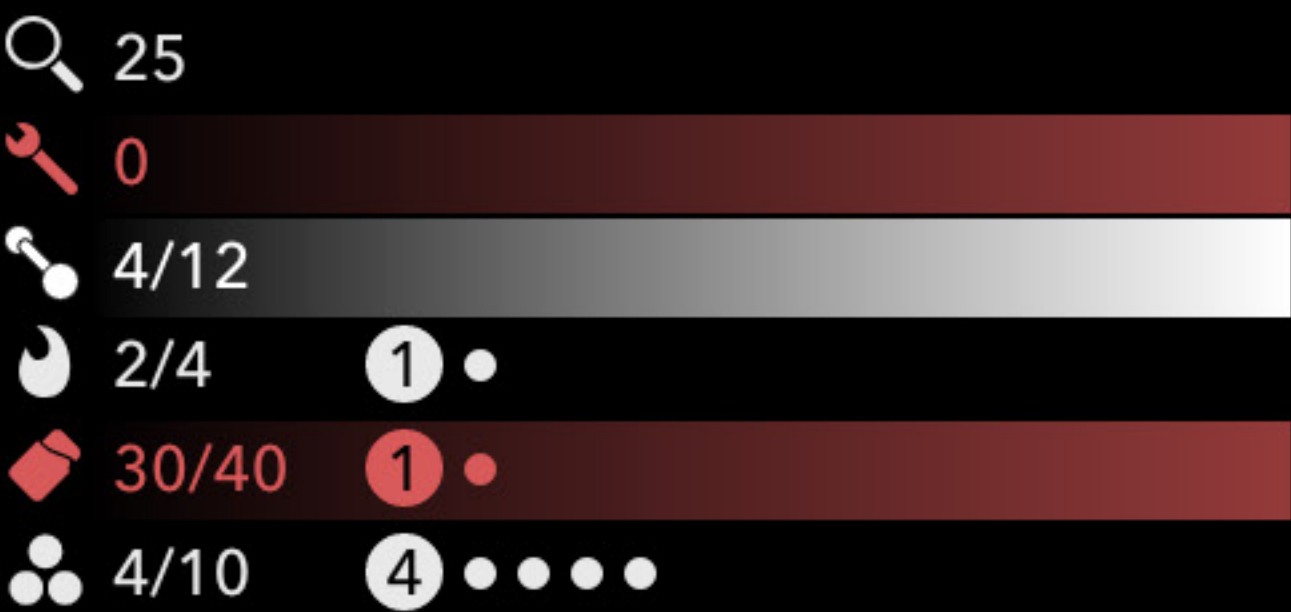






Ark Statistics

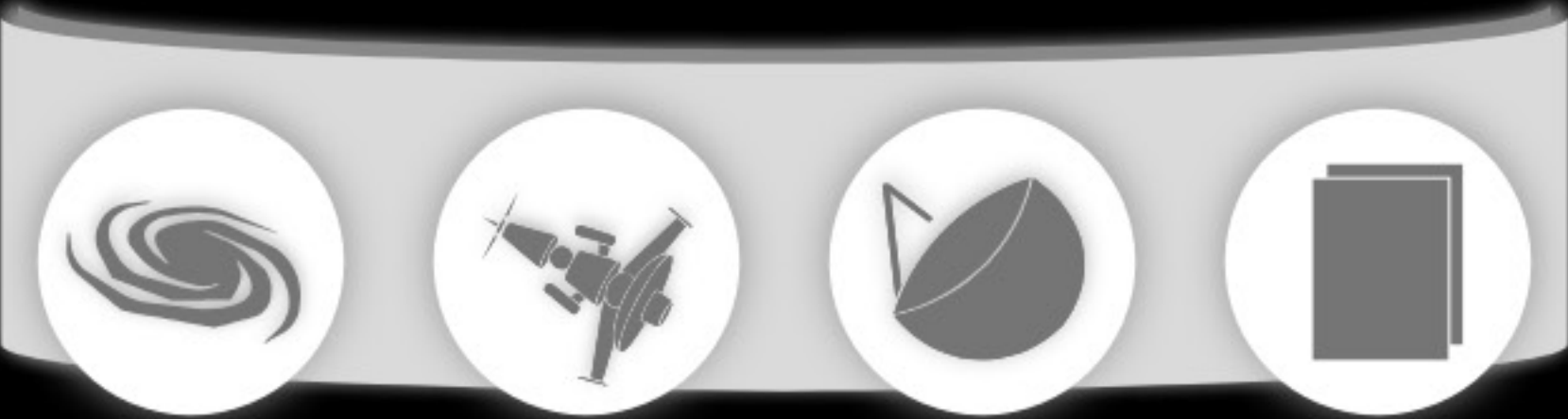
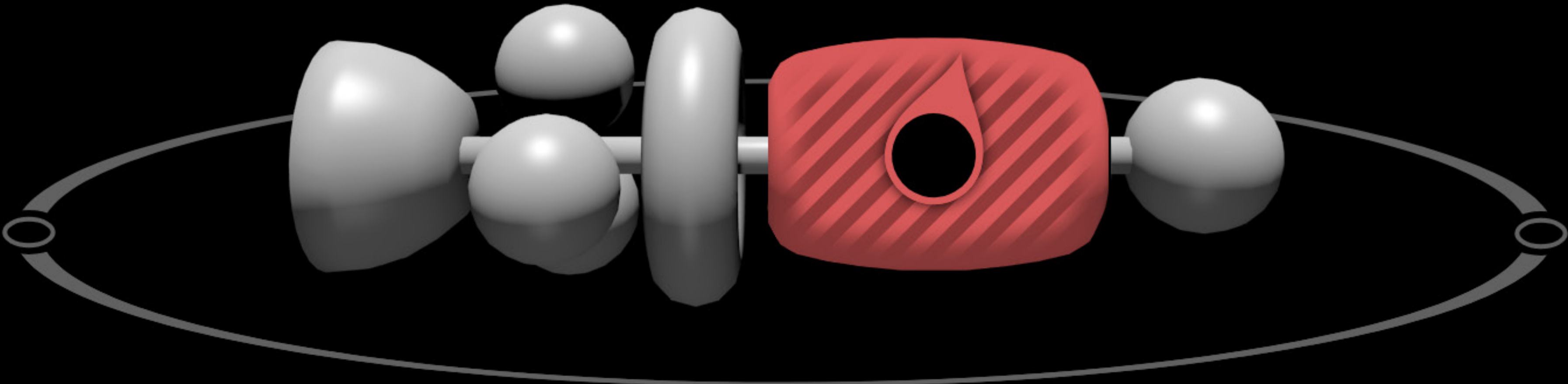
Module Details



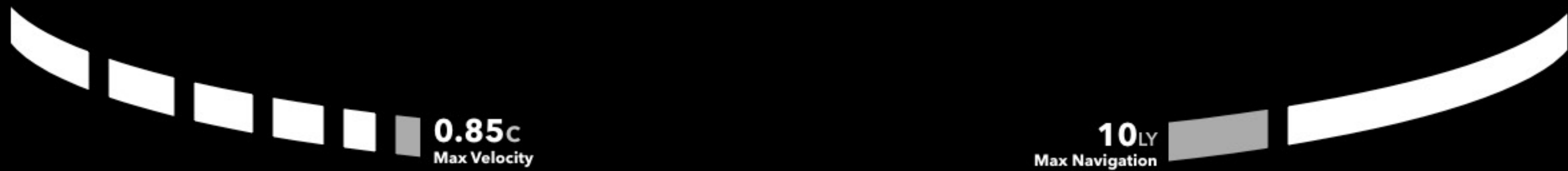
Discarded

**Drop to discard module**

Any discarded modules **will be lost** upon leaving the current system







Ark Statistics

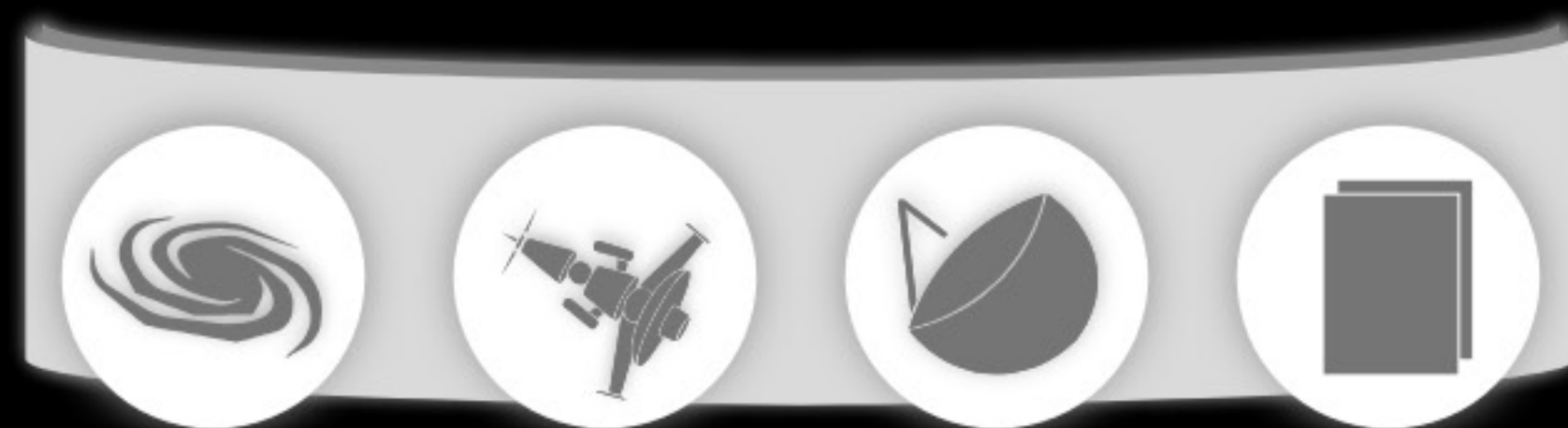
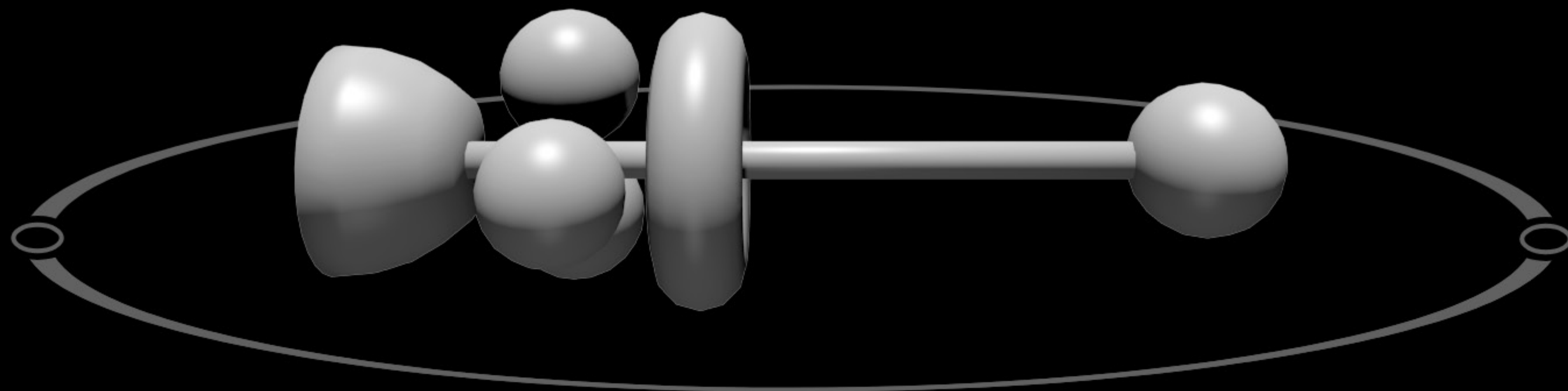
Module Details

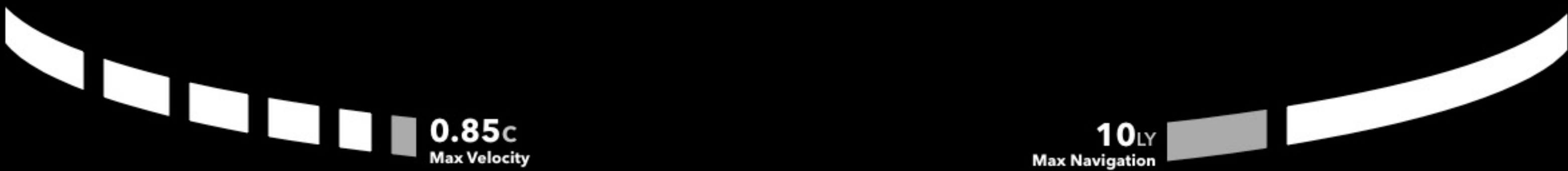
- 🔍 25
- 🔧 0
- 📡 4/12
- 🔥 2/4    ① ●
- 💎 30/40    ① ●
- ⦿ 4/10    ④ ●●●●

Discarded ①

Drag to restore modules

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

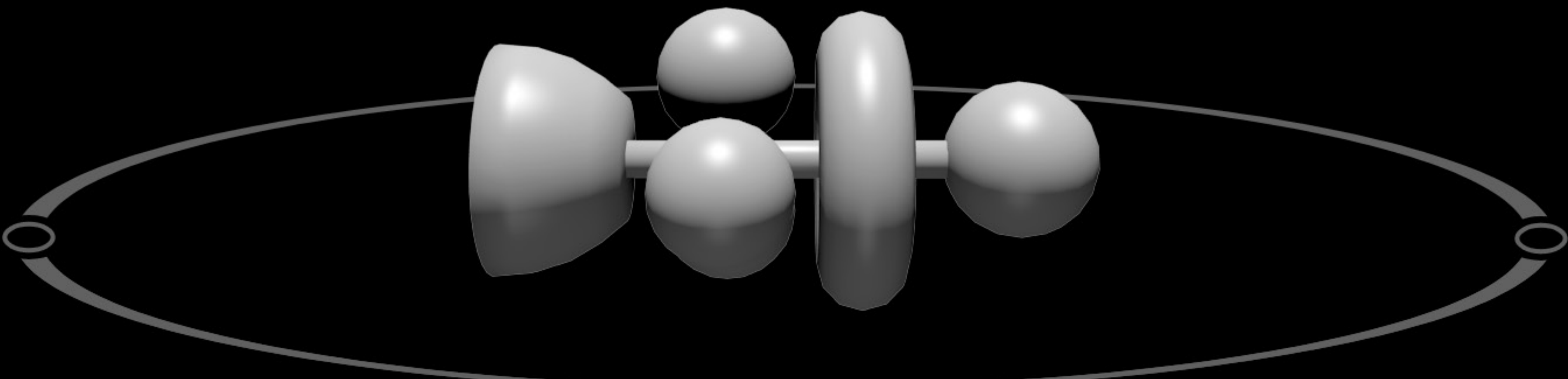
Module Details

- 🔍 25
- 🔧 0
- 📡 4/12
- 🔥 2/4    ① ●
- 💎 30/40    ① ●
- ⦿ 4/10    ④ ●●●●

Discarded ①

**Drag to restore modules**

Any discarded modules **will be lost** upon leaving the current system

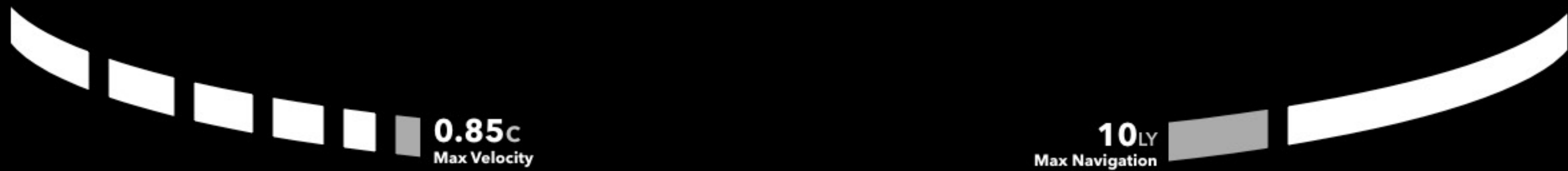


# *Restoring a Module*

Dragging a module from the discard area adds it to the ship again

*Game Ship*





Ark Statistics

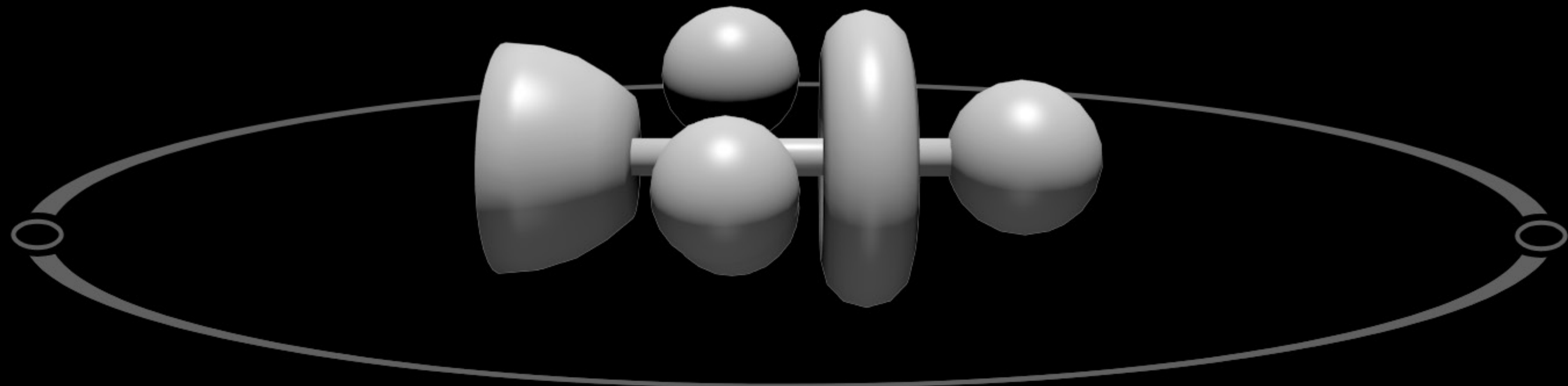
Module Details

- 🔍 25
- 🔧 0
- 📡 4/12
- 🔥 2/4    ① ●
- 💎 30/40    ① ●
- ⦿ 4/10    ④ ●●●●

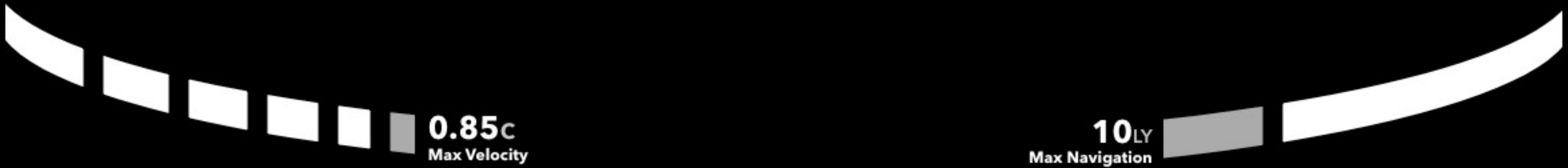
Discarded ①

Drag to restore modules

Any discarded modules **will be lost** upon leaving the current system







Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15    ✕ ● ●

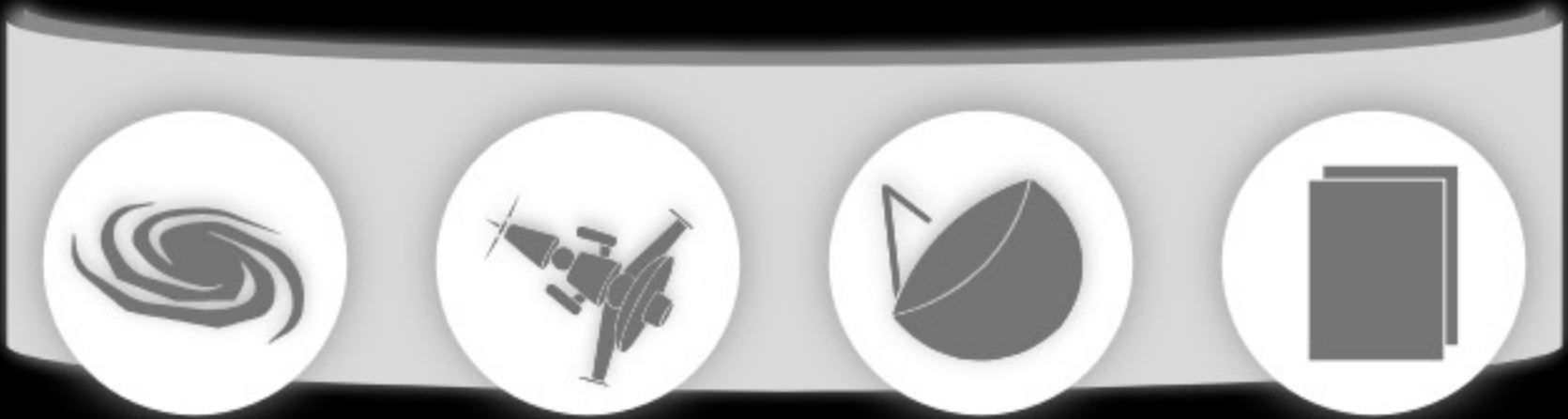
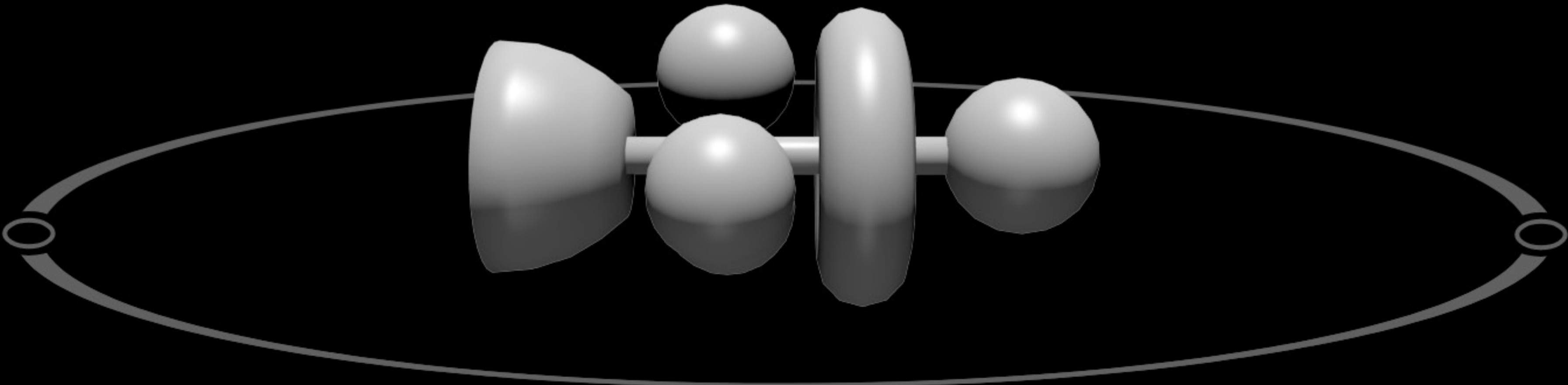
🔧 +2

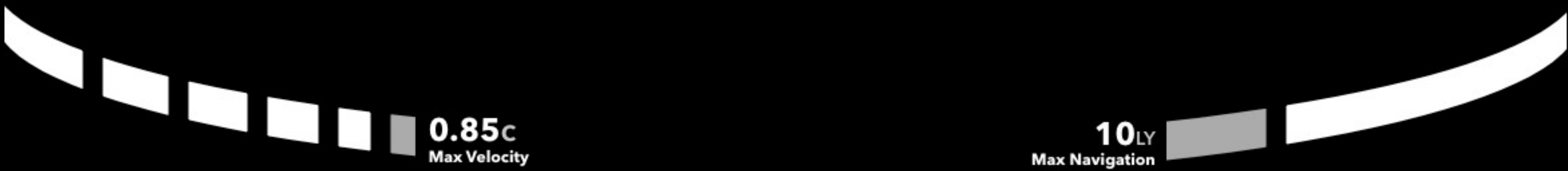
📦 +10    ① ●

Discarded ①

**Drag to restore modules**

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15 ✕ ● ○

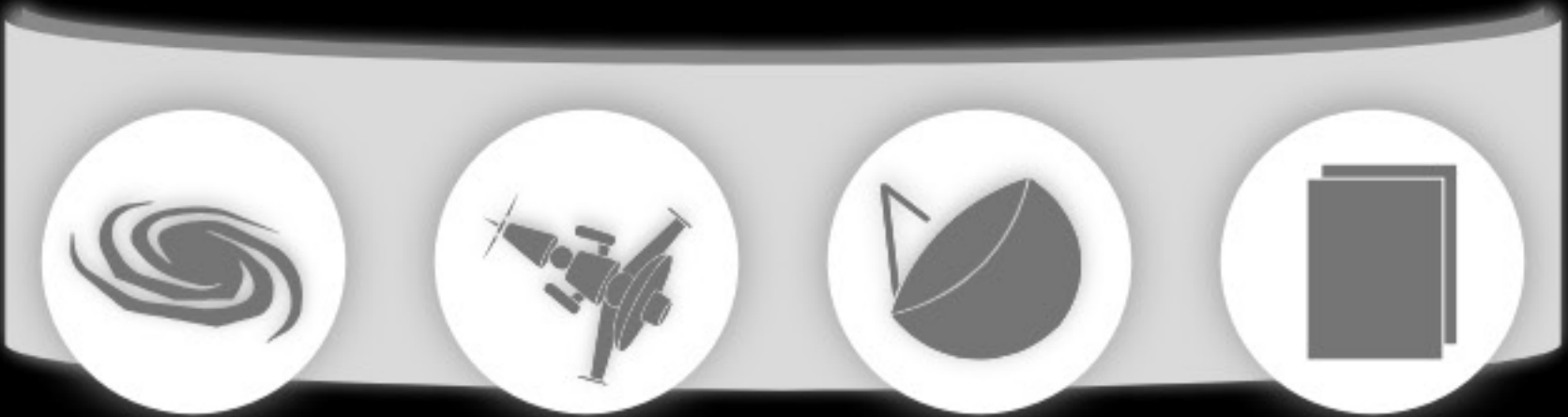
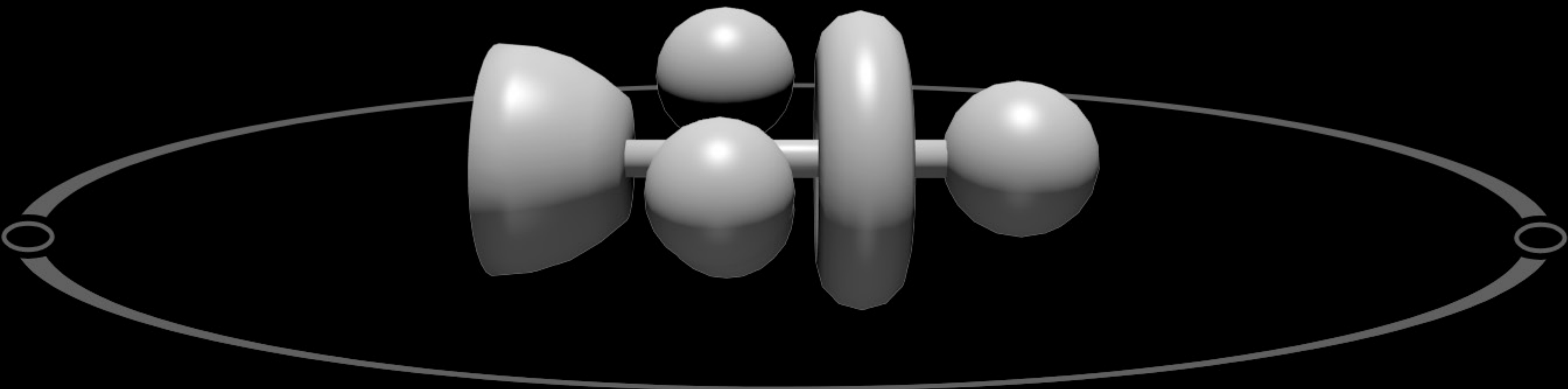
🔧 +2

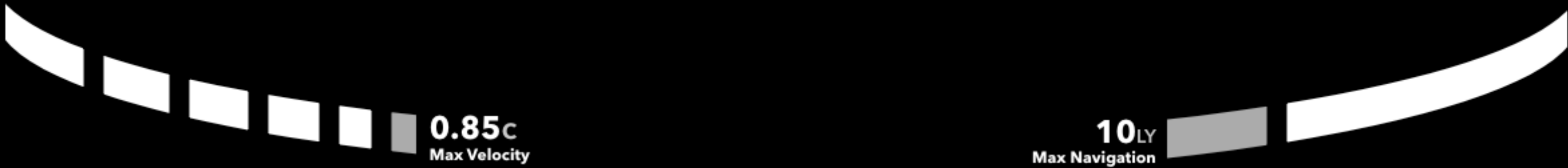
📦 +10 ① ●

Discarded ①

**Drag to restore modules**

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

Module Details

Discarded 1

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

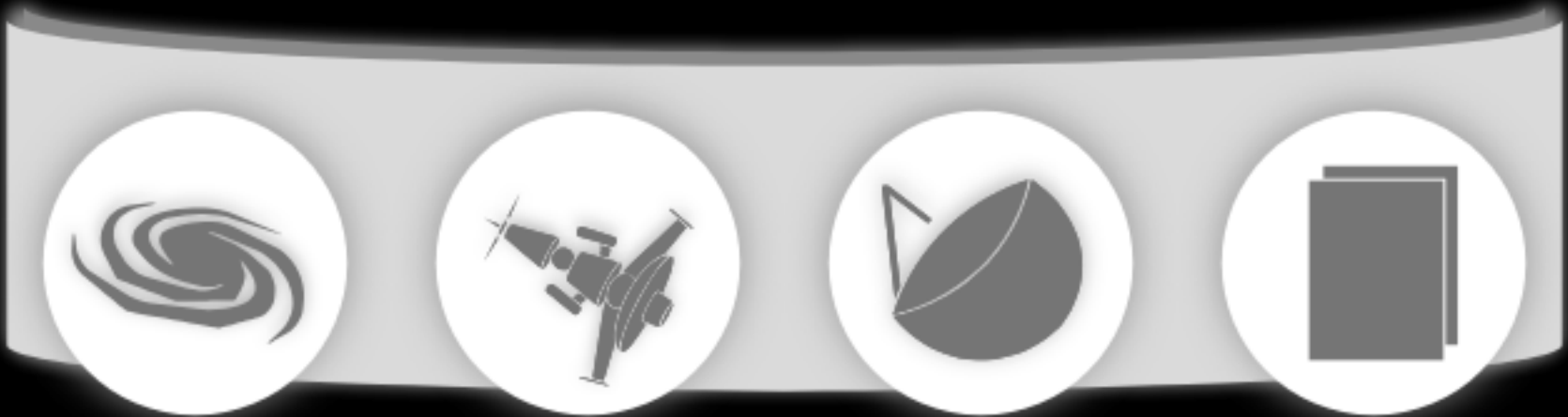
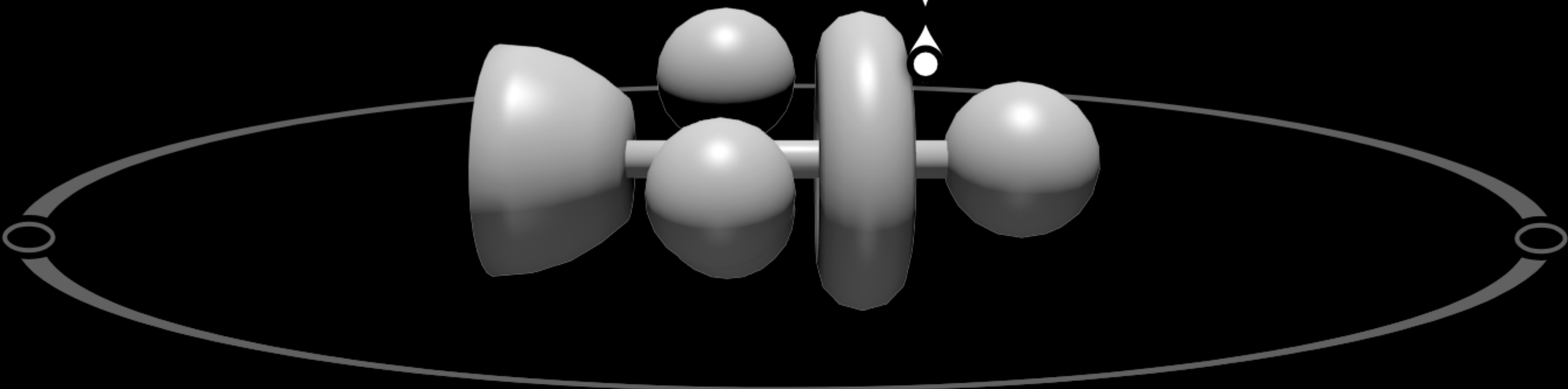
▶▶ 10/15 ✕ ● ●

🔧 +2

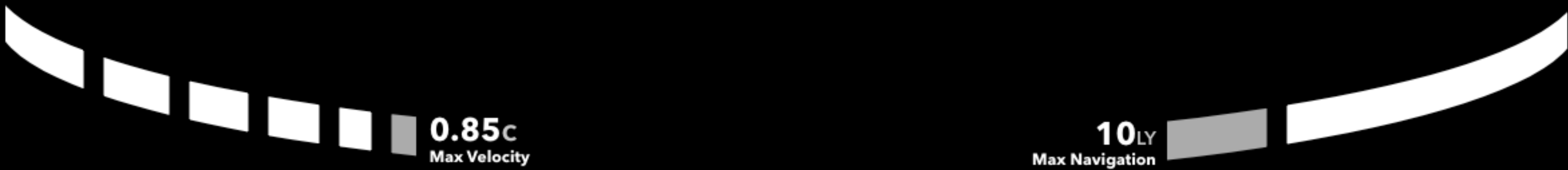
📦 +10 ① ●

**Drag to restore modules**

Any discarded modules **will be lost** upon leaving the current system



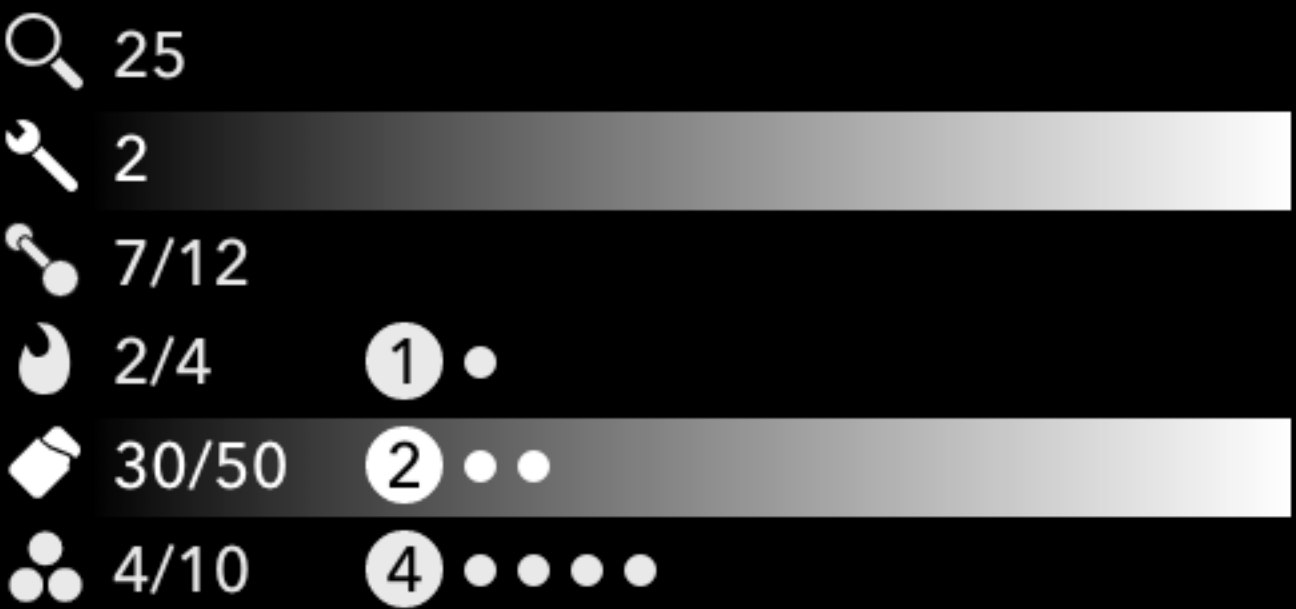




Ark Statistics

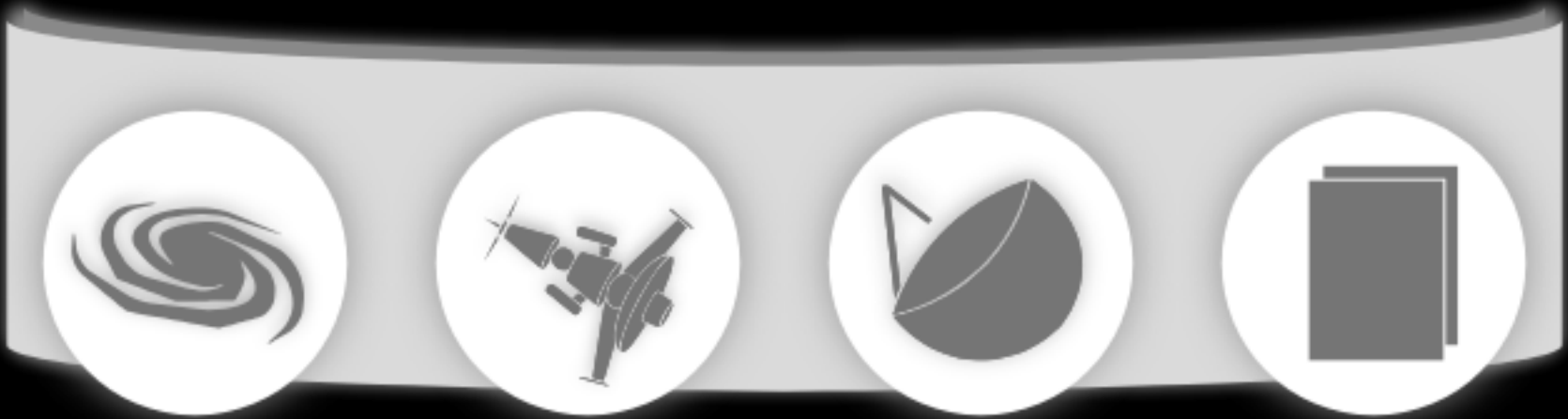
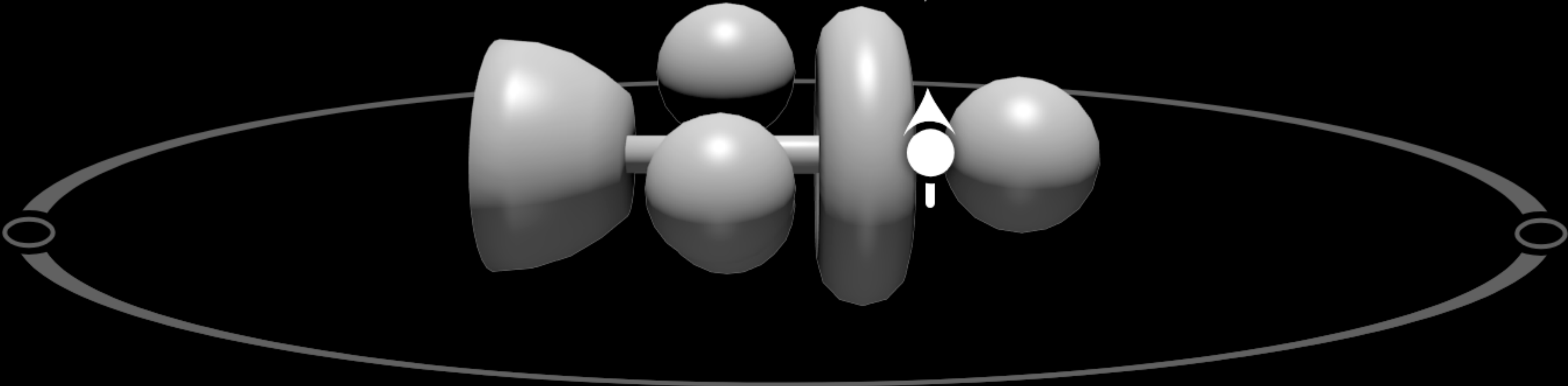
Module Details

Discarded 1

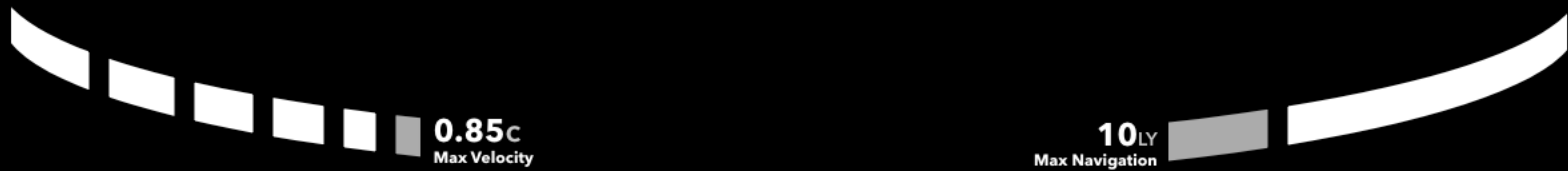


**Drop to restore module**

Any discarded modules **will be lost** upon leaving the current system







Ark Statistics

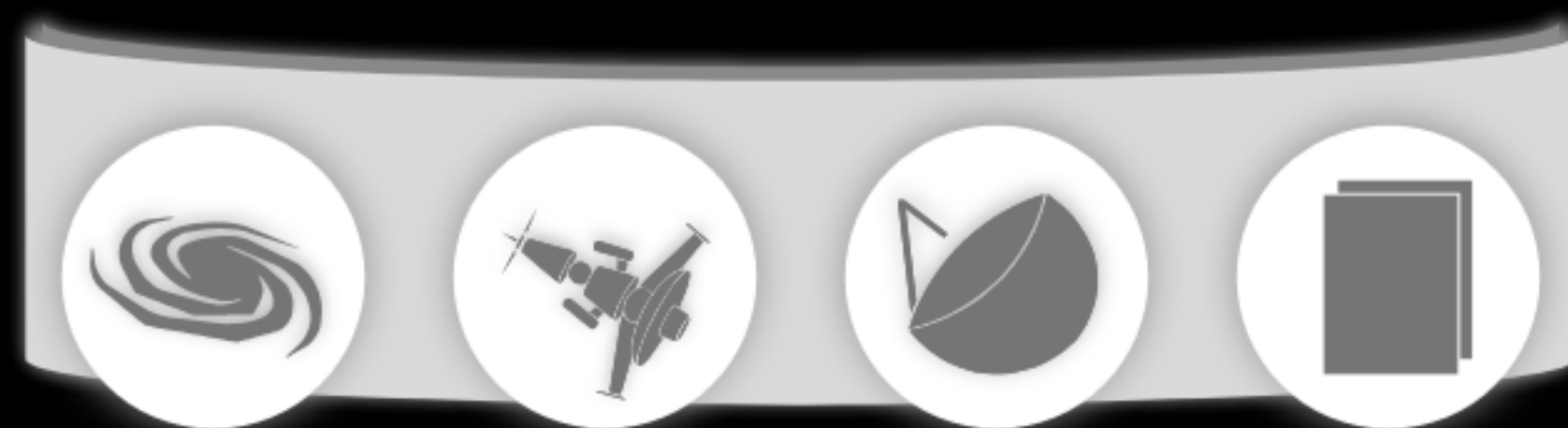
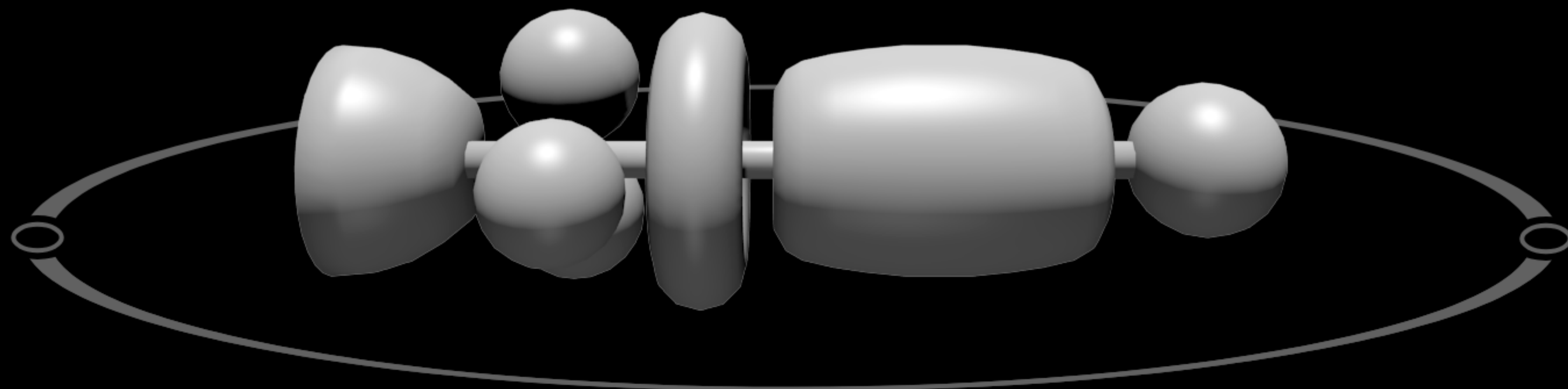
Module Details

Discarded ●

- 🔍 25
- 🔧 2
- 🔗 7/12
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⦿ 4/10    ④ ●●●●

Highlight modules for details

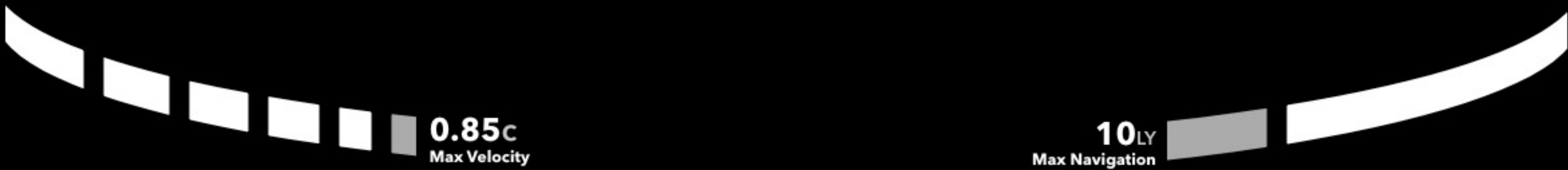
Drag and drop to rearrange  
or discard modules



# *Restoring Over a Module*

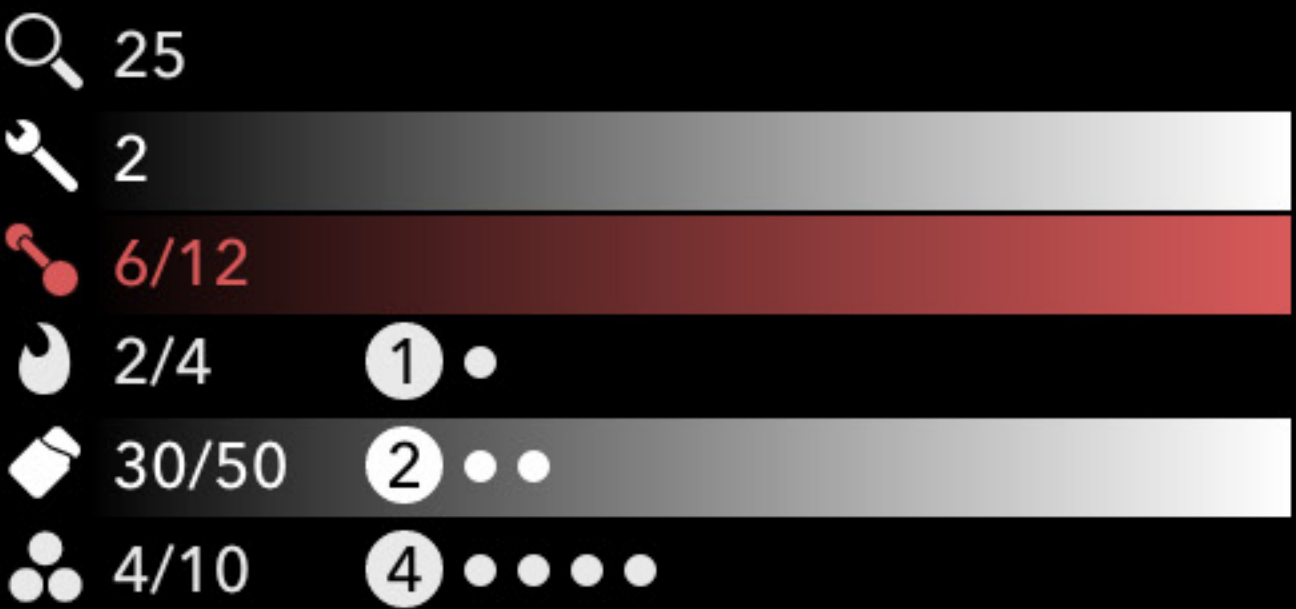
A warning appears when trying to replace an existing module with a restored one

*Game Ship*



Ark Statistics

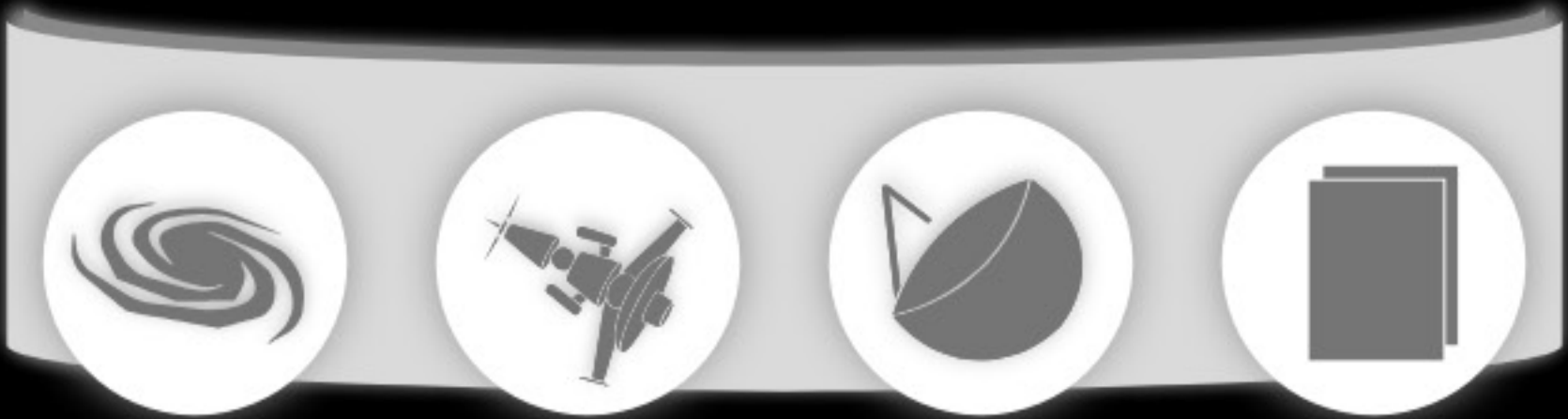
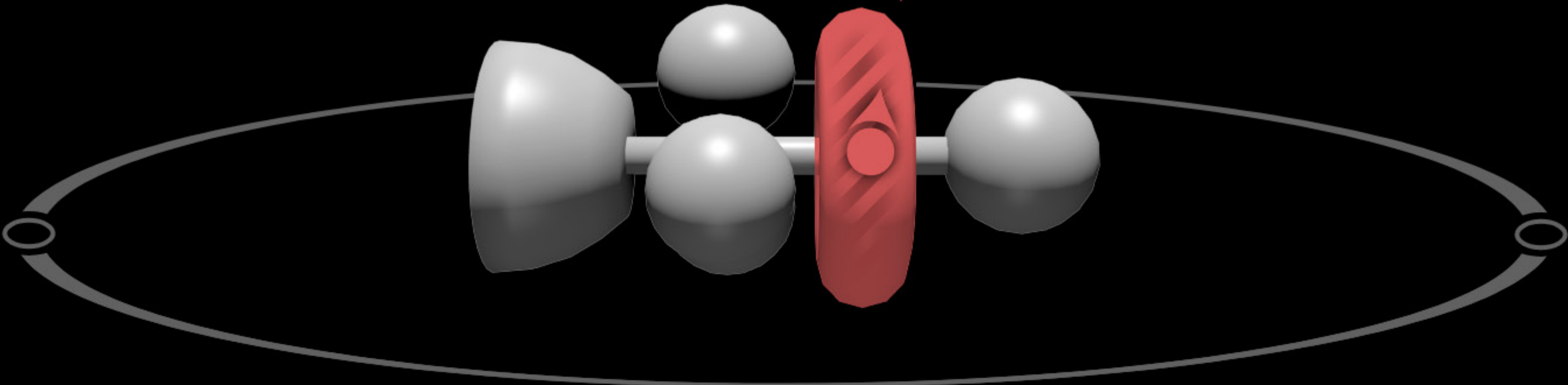
Module Details



Discarded 1

**An existing module is in the way**

Any discarded modules **will be lost** upon leaving the current system

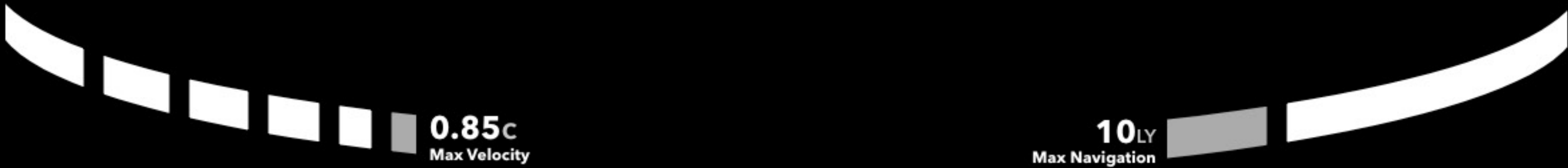


# *Many Discarded Modules*

When enough modules are discarded, it's possible to scroll through them in the discard area

*Game Ship*





Ark Statistics

Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15    ✕ ● ●

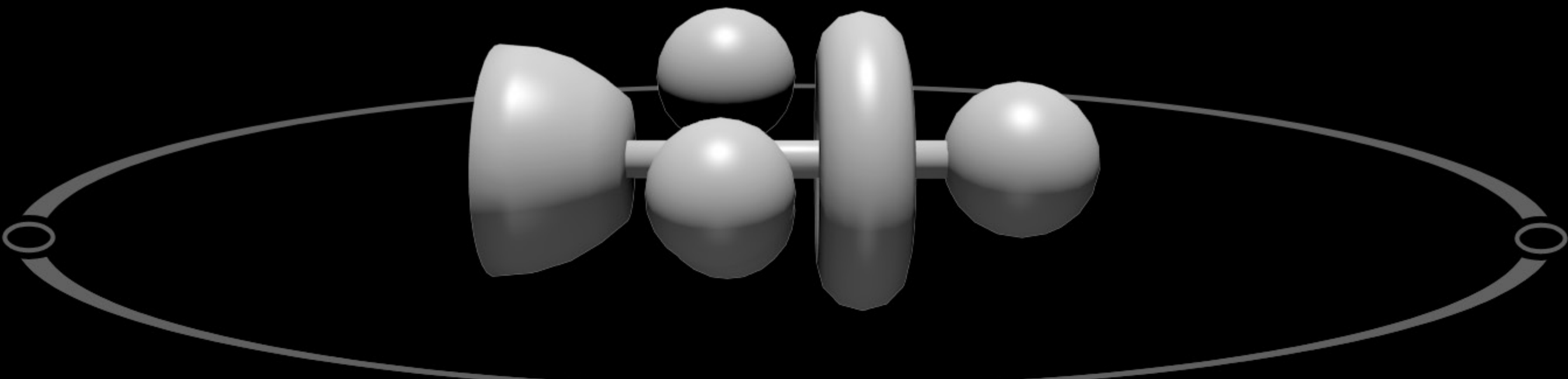
🔧 +2

📦 +10    ① ●

Discarded 5

**Drag to restore modules**

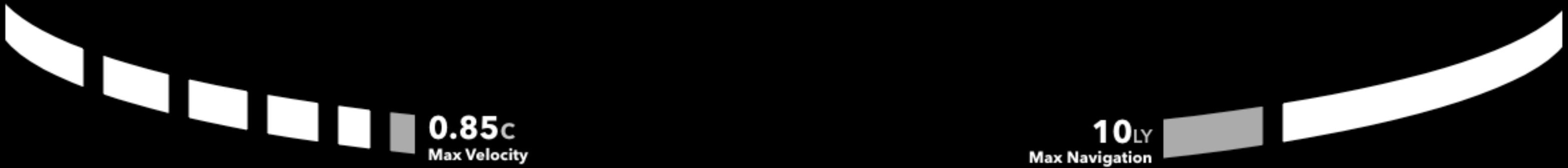
Any discarded modules **will be lost** upon leaving the current system

A horizontal row of five red, pill-shaped module icons, each enclosed in a circular frame. They are set against a background with red and black diagonal stripes.

# *Salvaging a Module*

Taking a module from a derelict ark

*Game Ship*



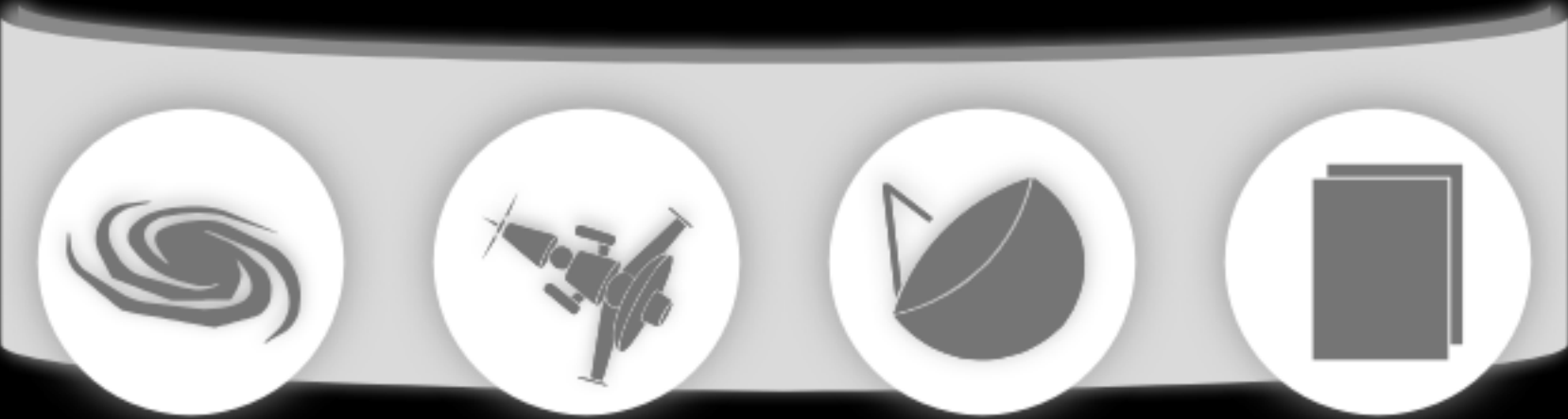
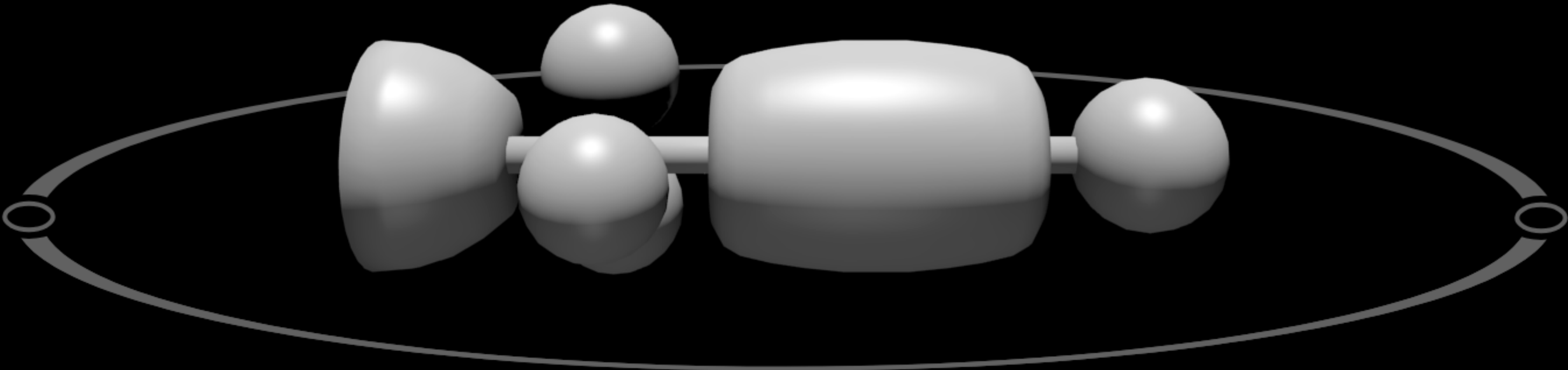
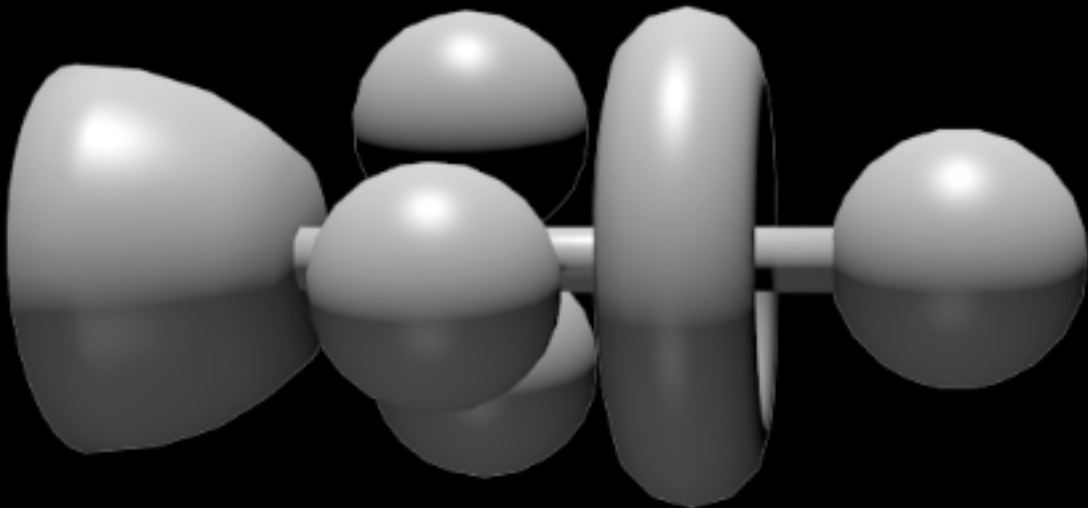
Ark Statistics

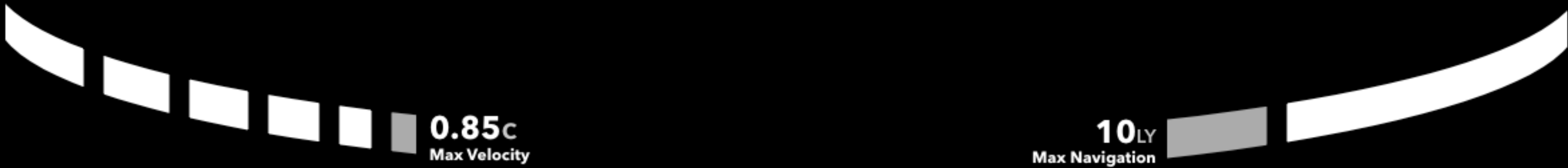
Module Details

Wallis - Interstellar Ark

Discarded ☐

- 25
- 0
- 4/12
- 2/4    **1** ●
- 30/40    **1** ●
- 4/10    **4** ● ● ● ●





Ark Statistics

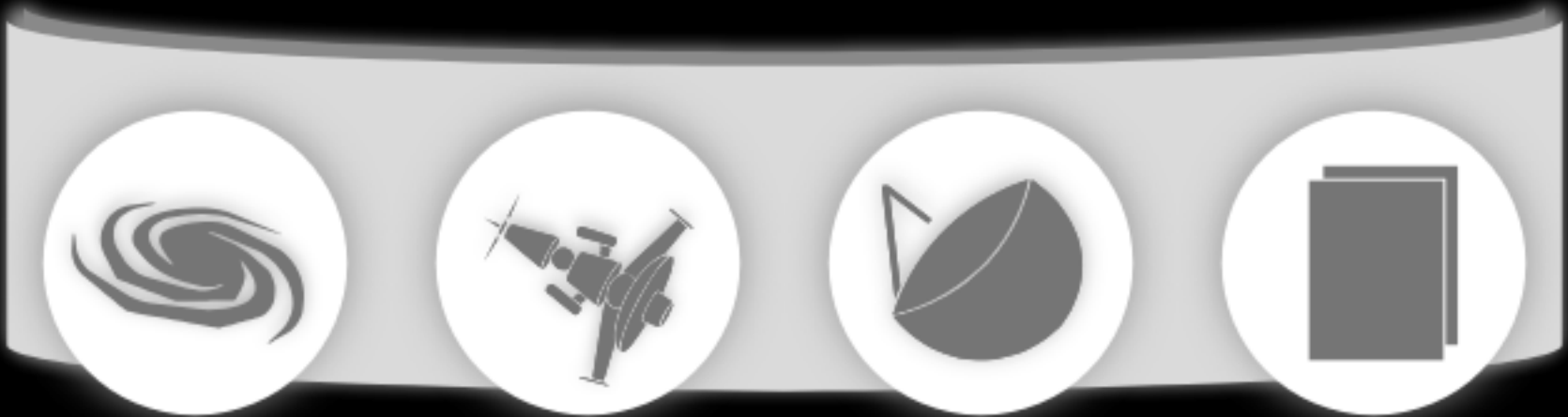
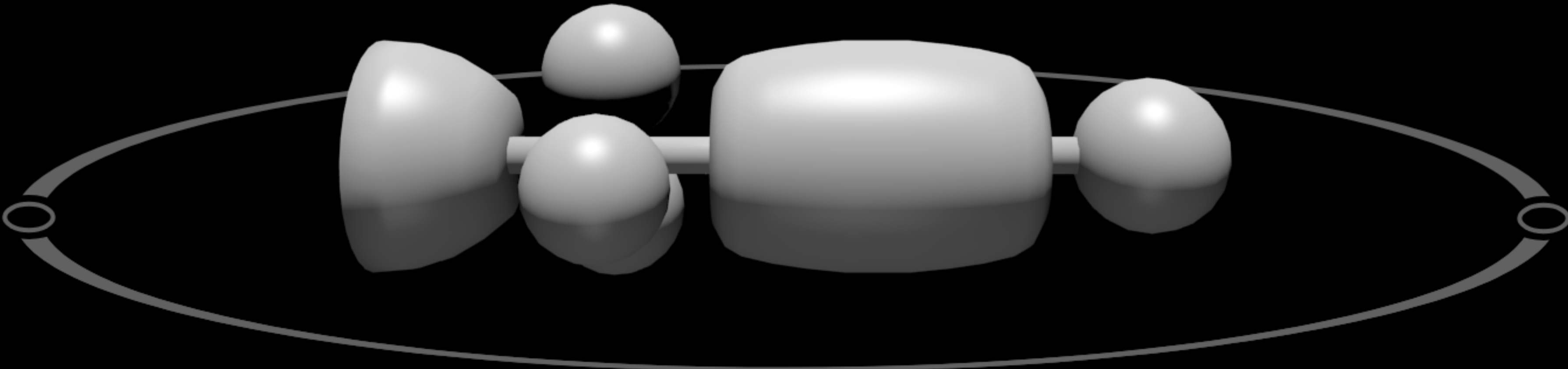
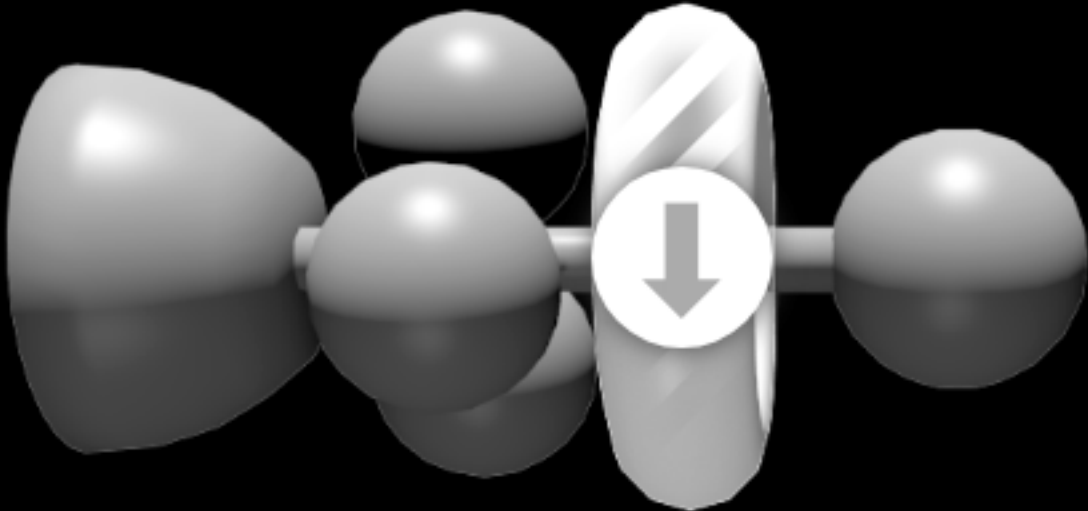
Module Details

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

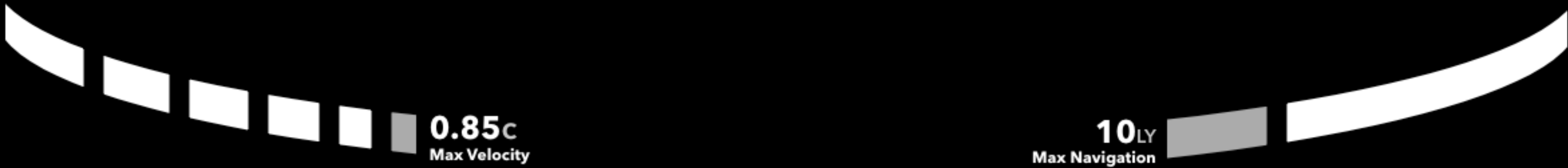
▶▶ 10/15    ✕ ● ●  
📶 -3

Wallis - Interstellar Ark

Discarded ○







Ark Statistics

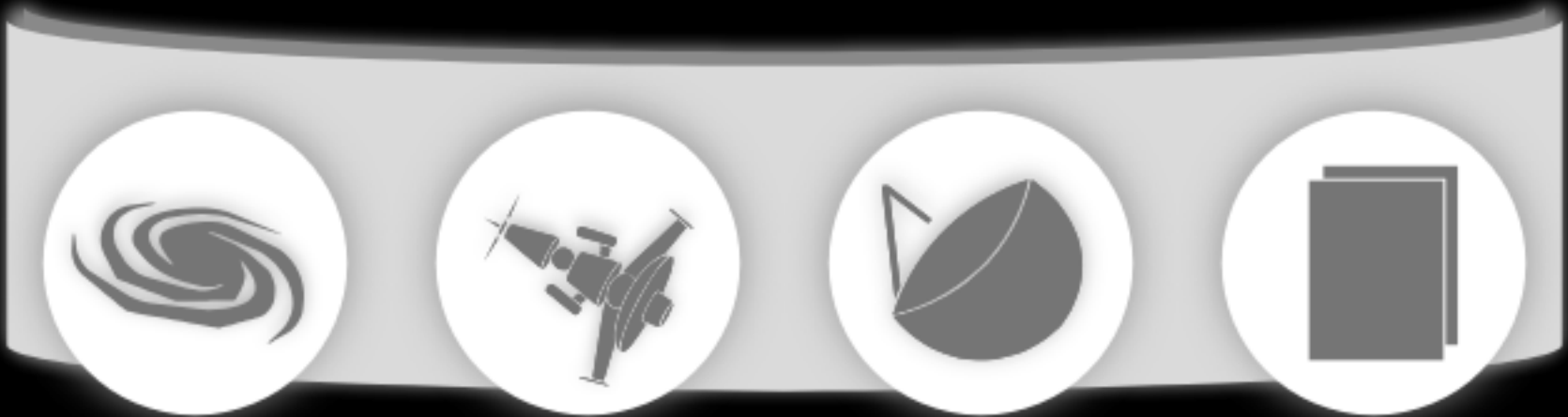
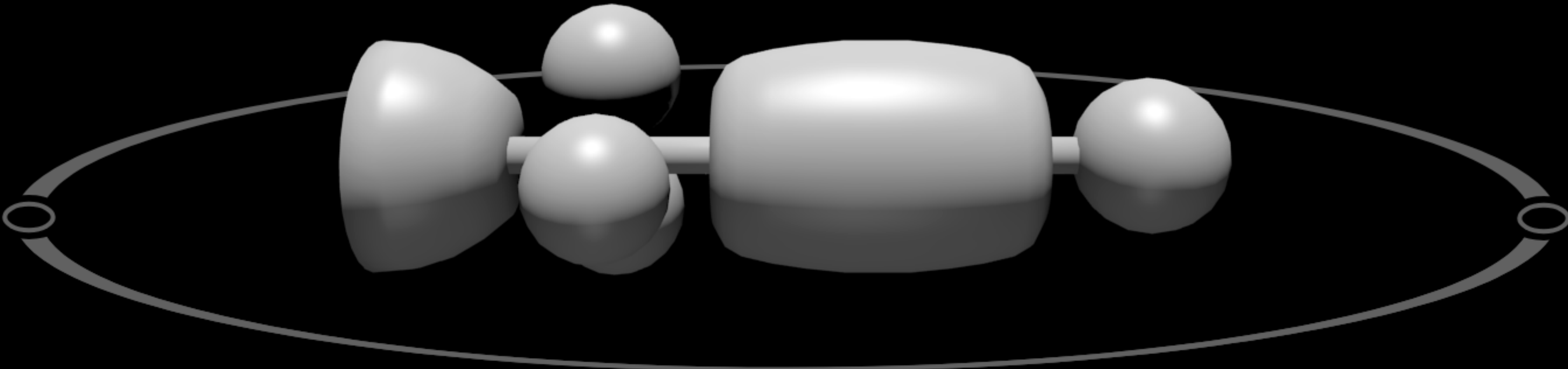
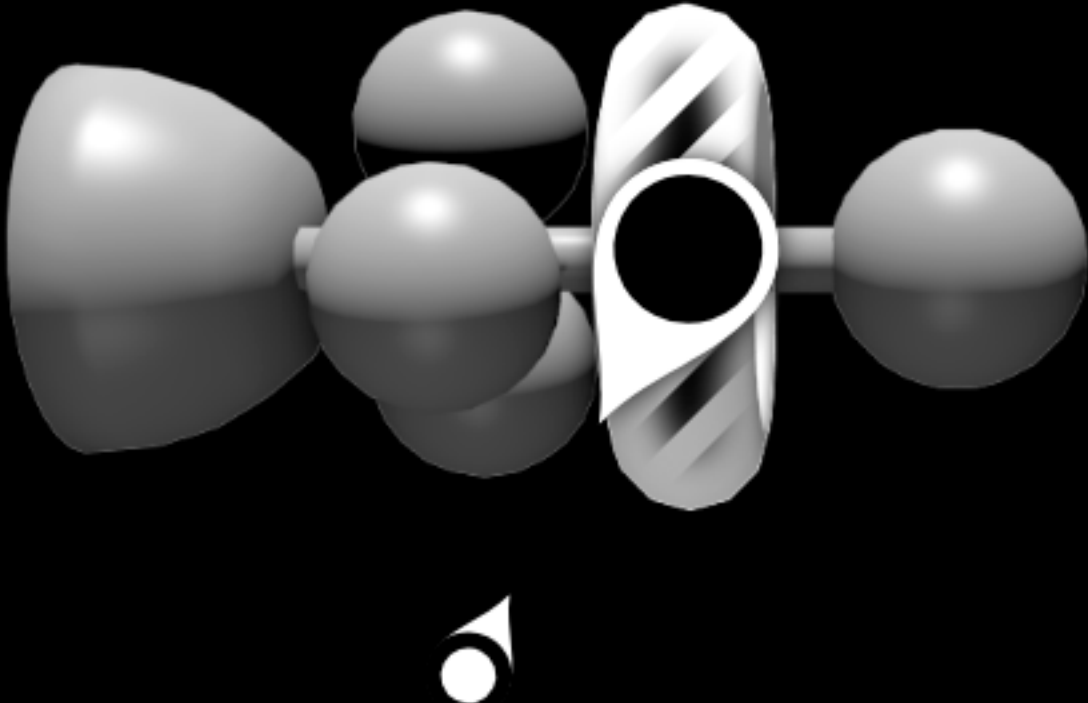
Module Details

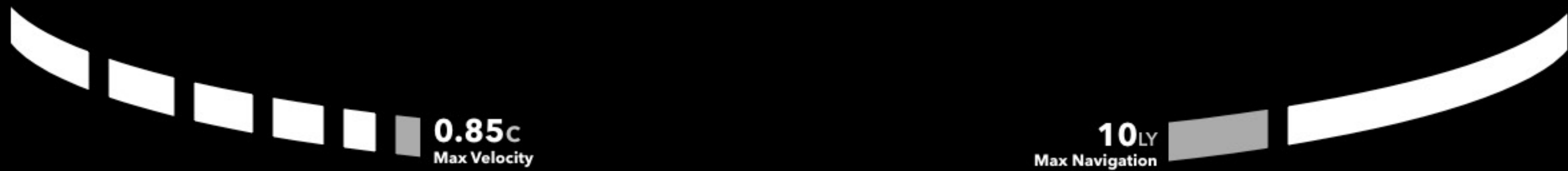
**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15    ✕ ● ●  
📶 -3

Wallis - Interstellar Ark

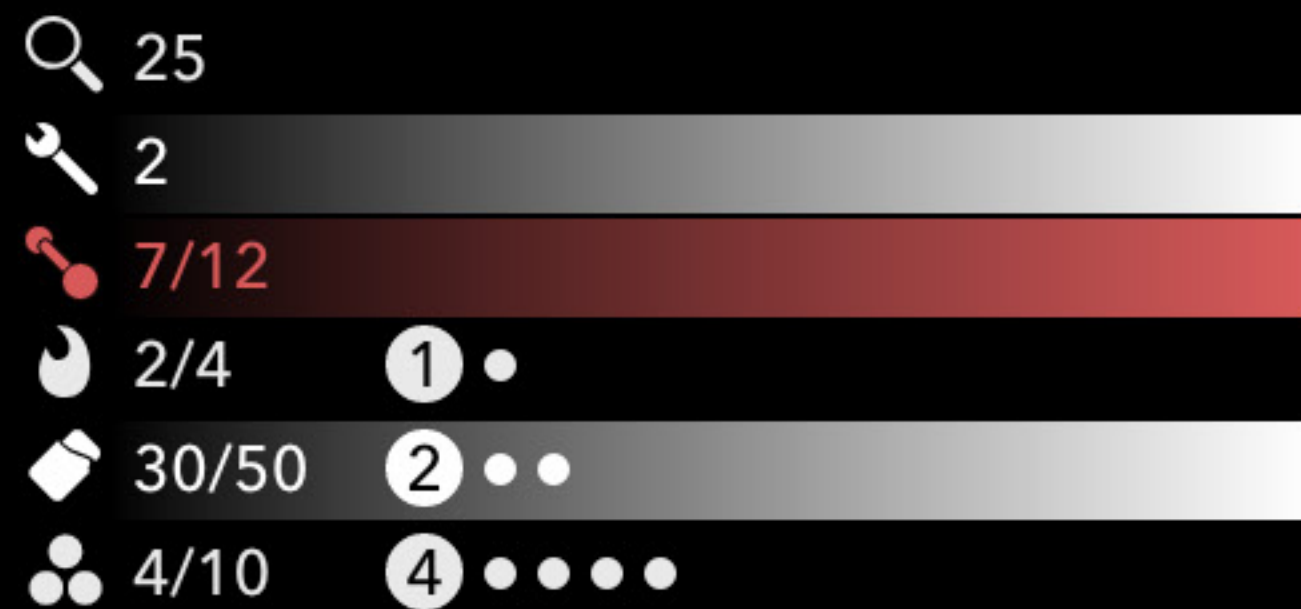
Discarded ○





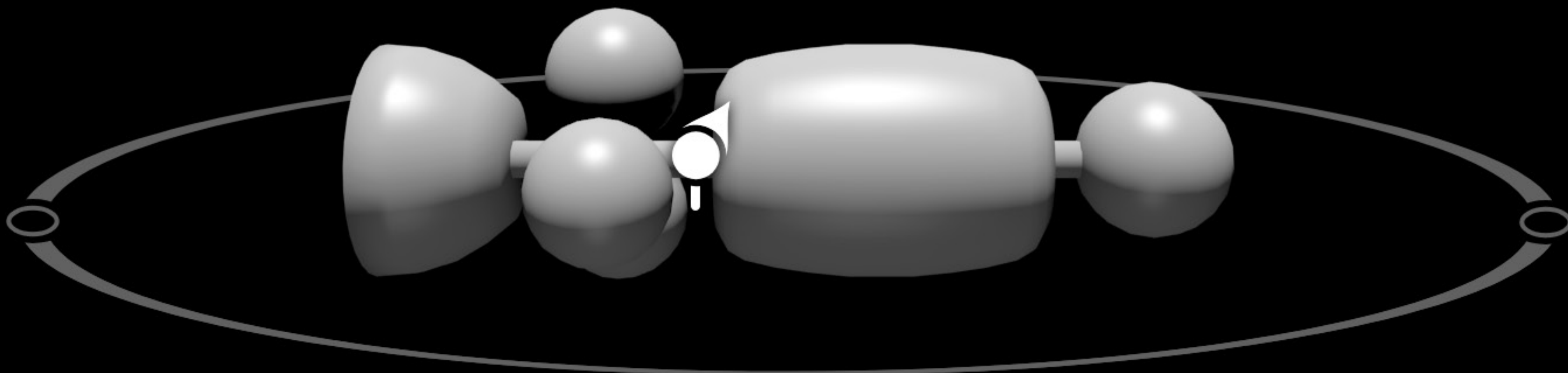
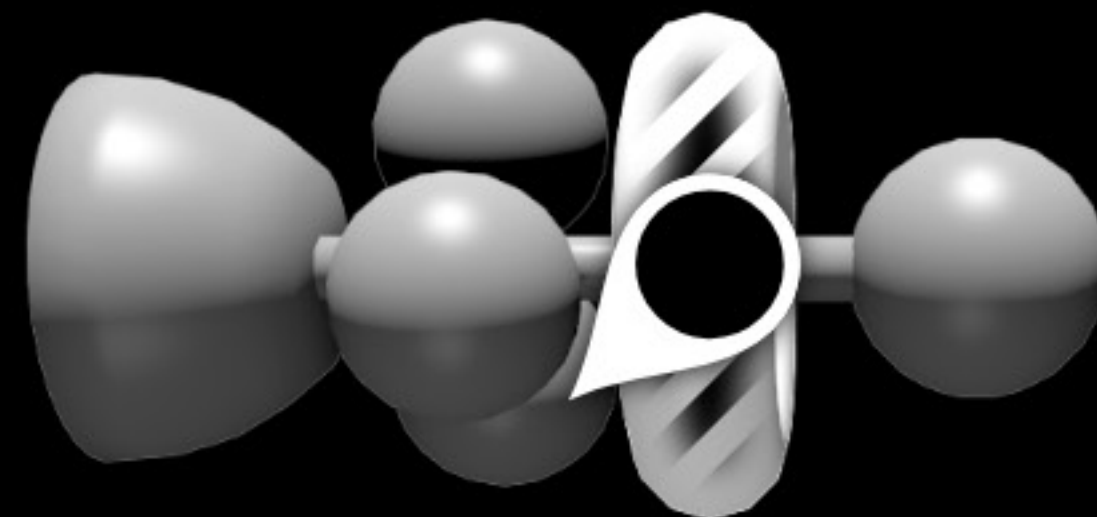
Ark Statistics

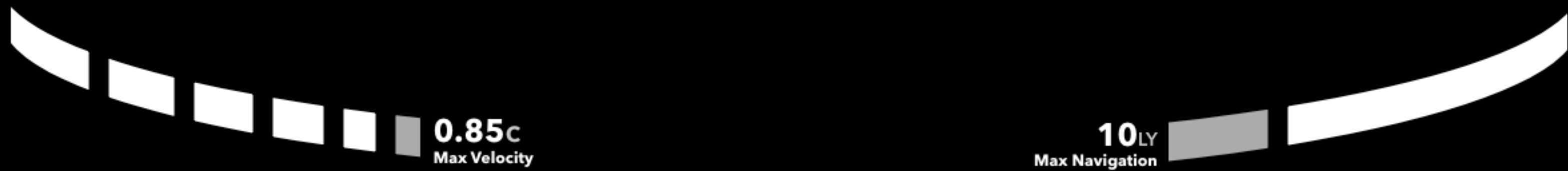
Module Details



Wallis - Interstellar Ark

Discarded ○





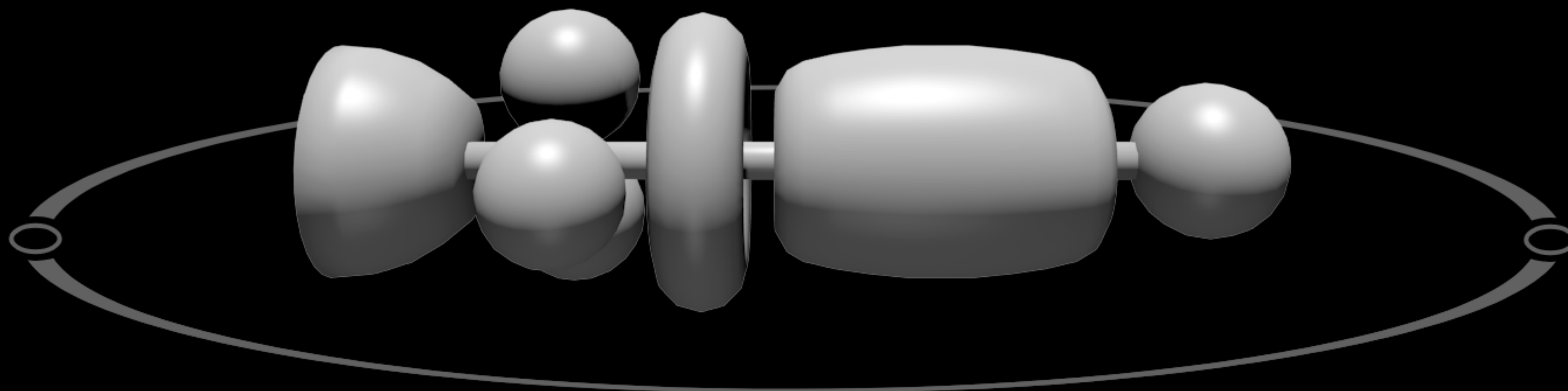
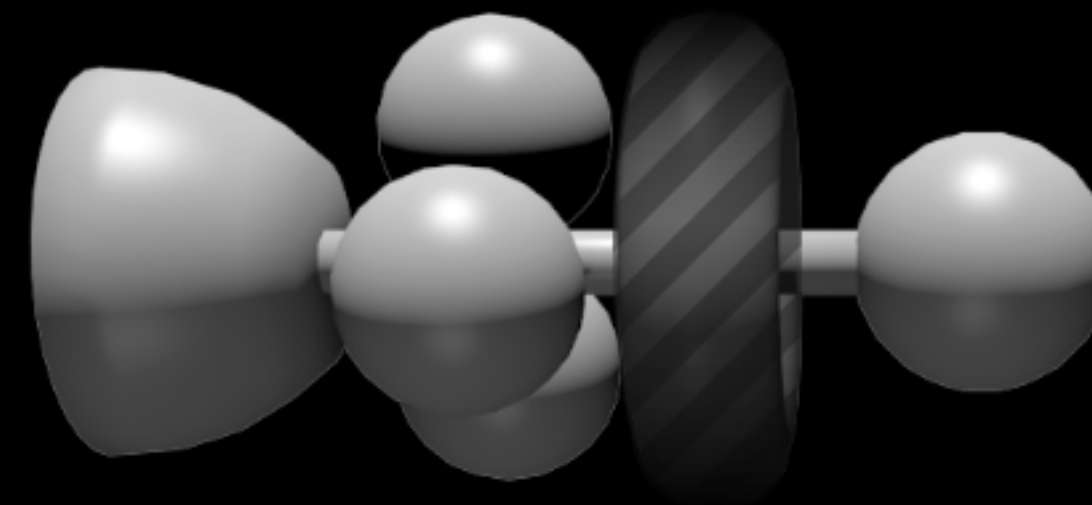
Ark Statistics

Module Details

Wallis - Interstellar Ark

Discarded ☐

- 25
- 2
- 7/12
- 2/4    **1** ●
- 30/50    **2** ●●
- 4/10    **4** ●●●●

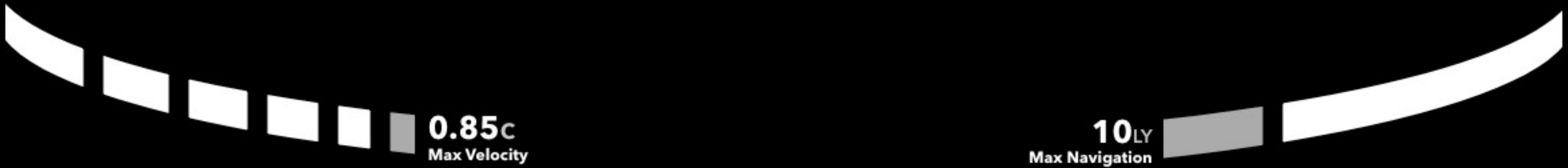


# *Salvage Over a Module*

A warning appears when trying to replace an existing module with a salvaged one

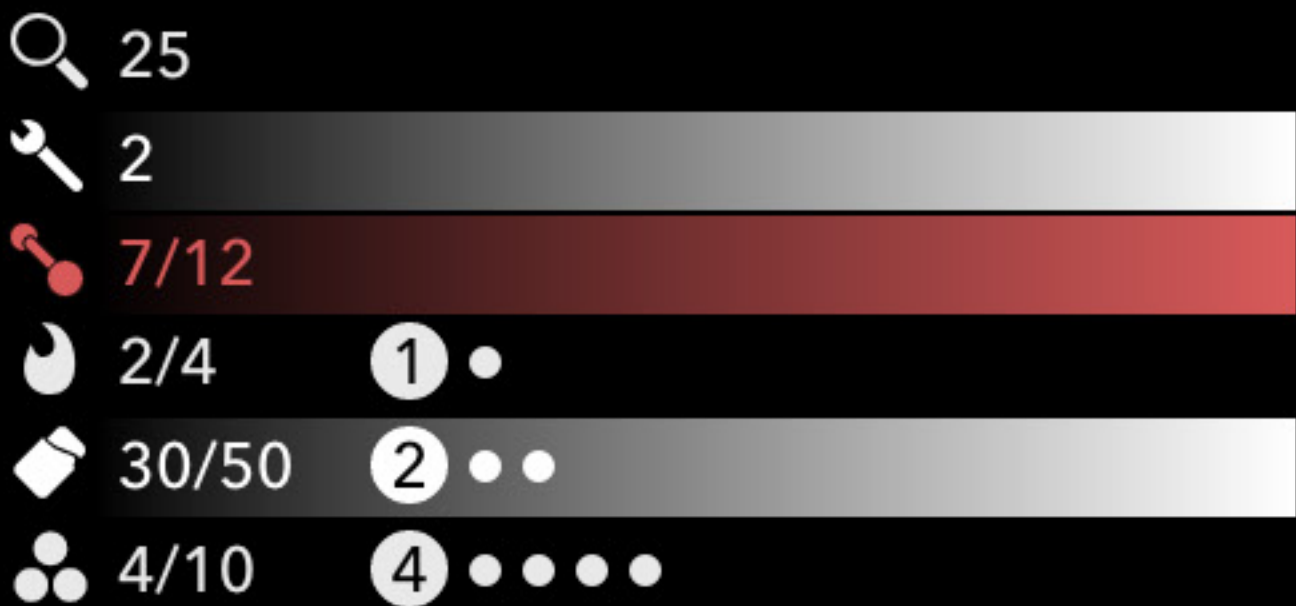
*Game Ship*





Ark Statistics

Module Details

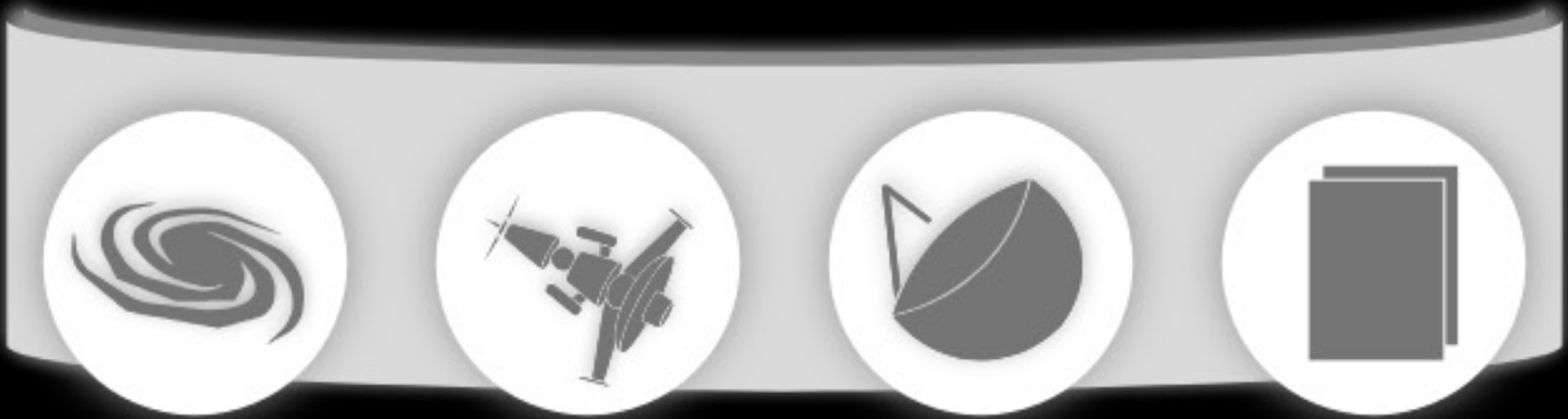
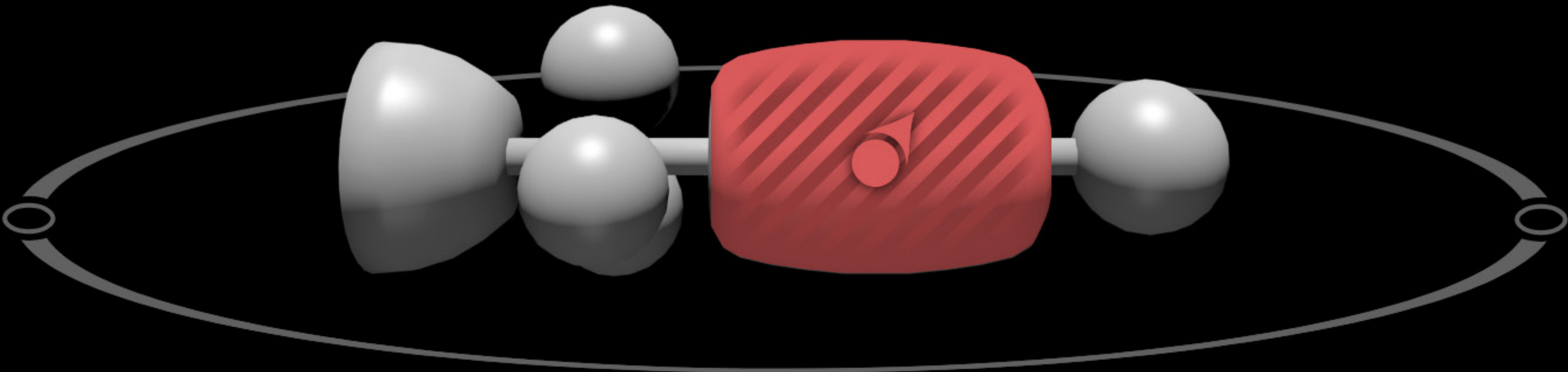


Wallis - Interstellar Ark

Discarded ○

**An existing module is in the way**

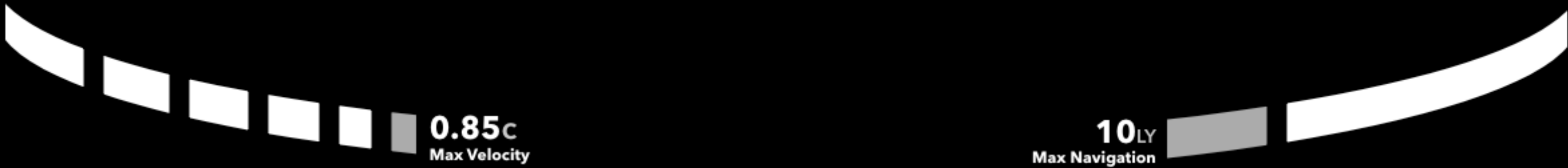
Any discarded modules **will be lost** upon leaving the current system



# *Highlighting Salvages*

Highlighting an already salvaged module on the derelict ark, then highlighting the salvaged module on your own ark

*Game Ship*



Ark Statistics

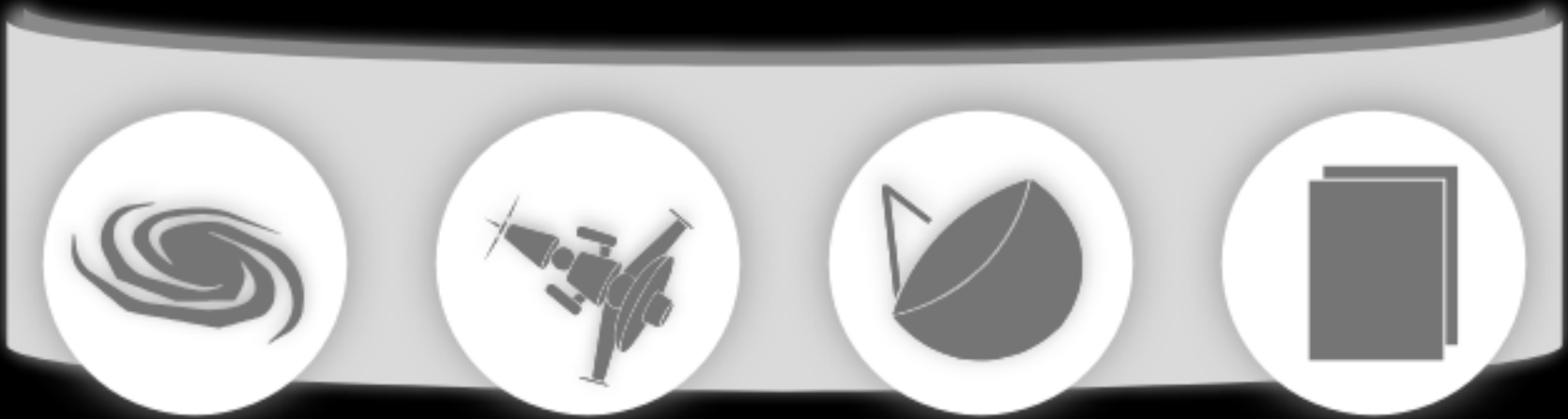
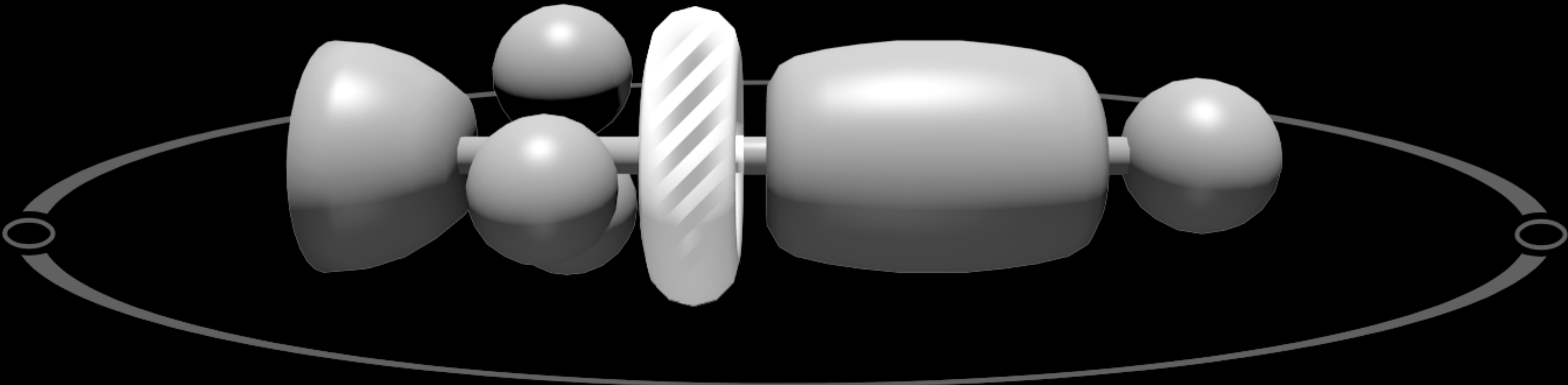
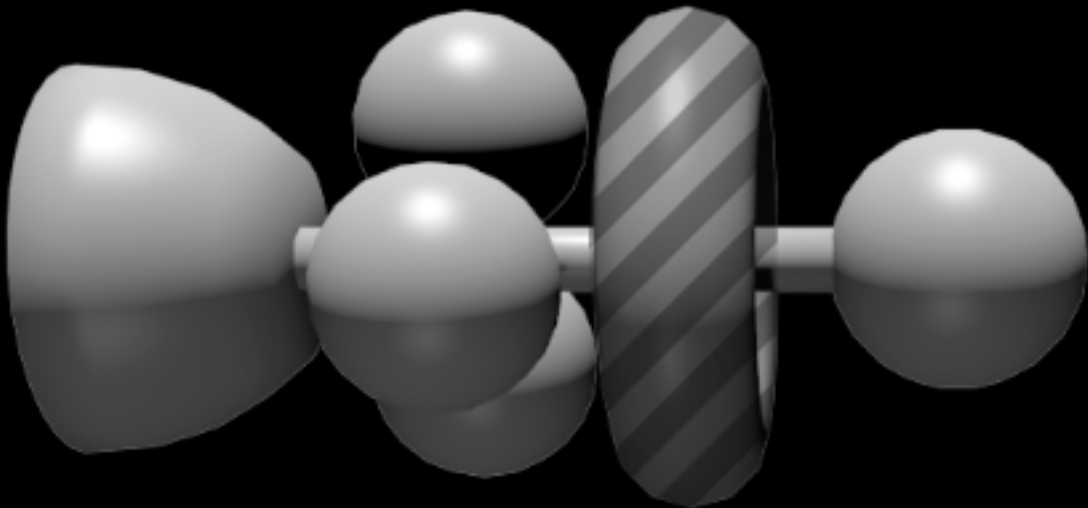
Module Details

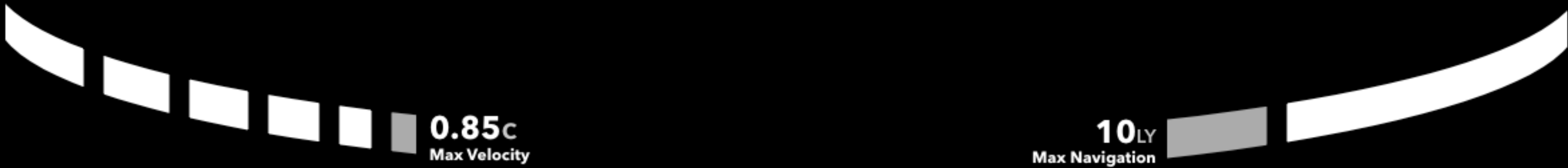
**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15    ✕ ● ○  
📶 -3

Wallis - Interstellar Ark

Discarded ○





Ark Statistics

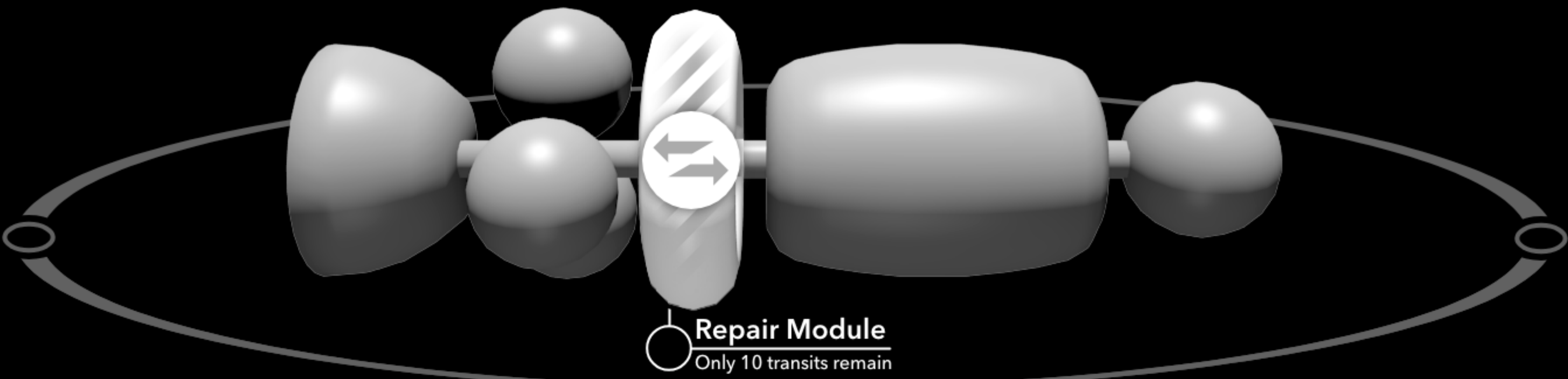
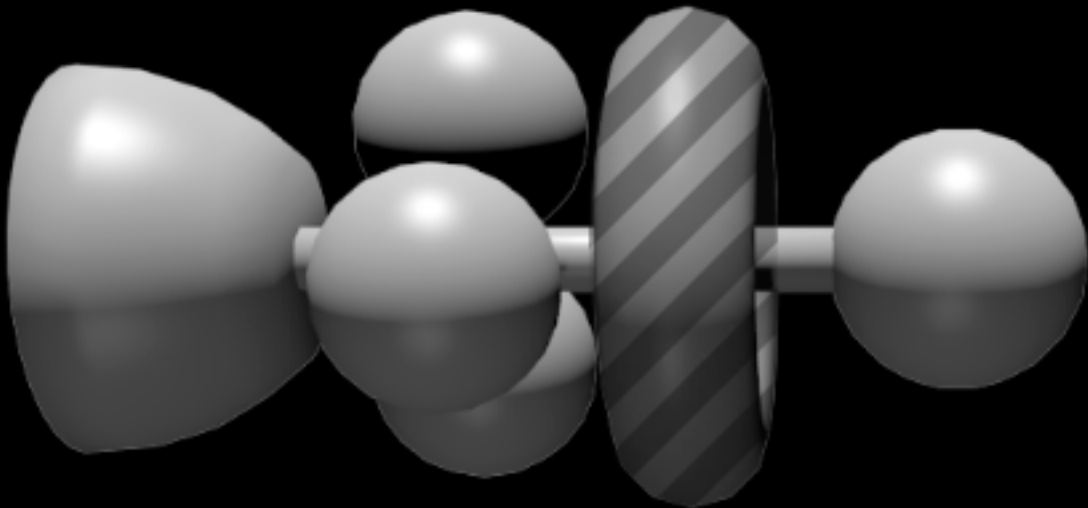
Module Details

Wallis - Interstellar Ark

Discarded ☐

**Sycox Inflated Habitat** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 10/15 ✕ ● ○  
📶 -3

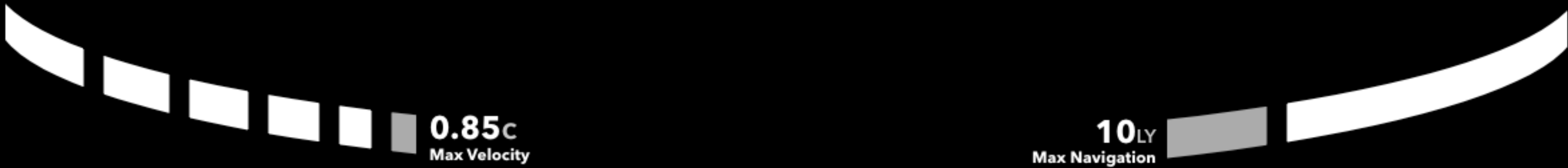




# *Salvaging a Propulsion Module*

Propulsion modules are the backbone of the entire  
ark

*Game Ship*



Ark Statistics

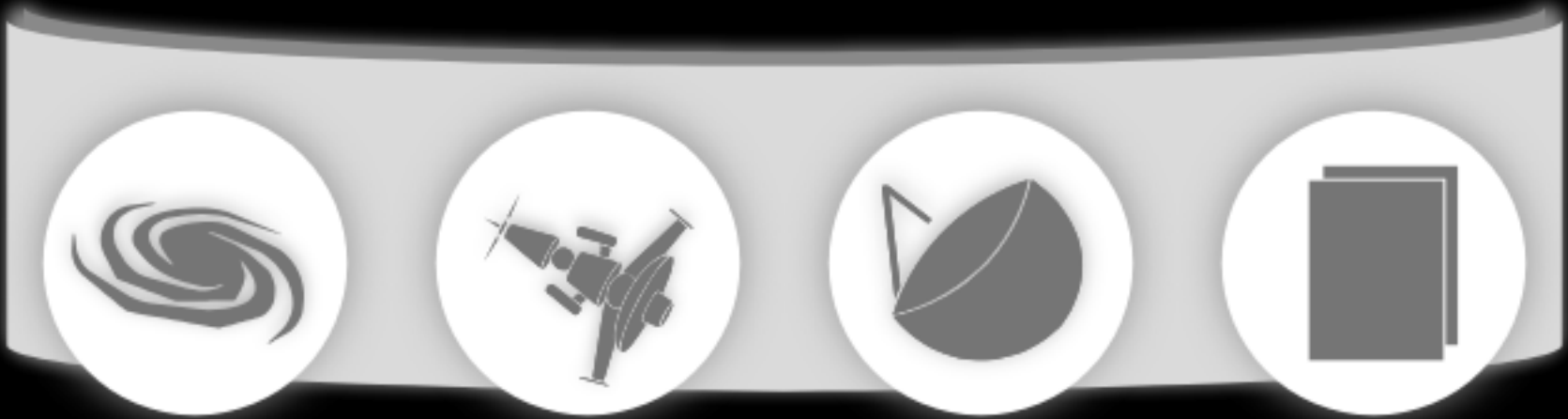
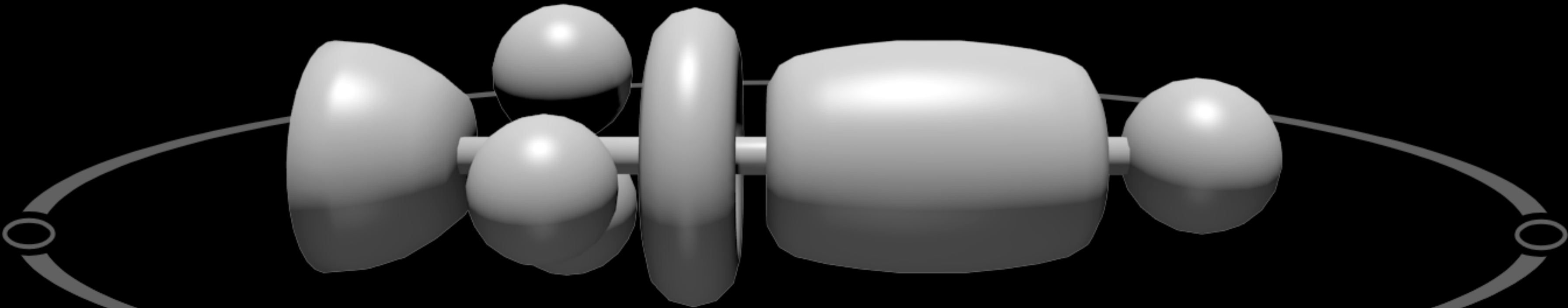
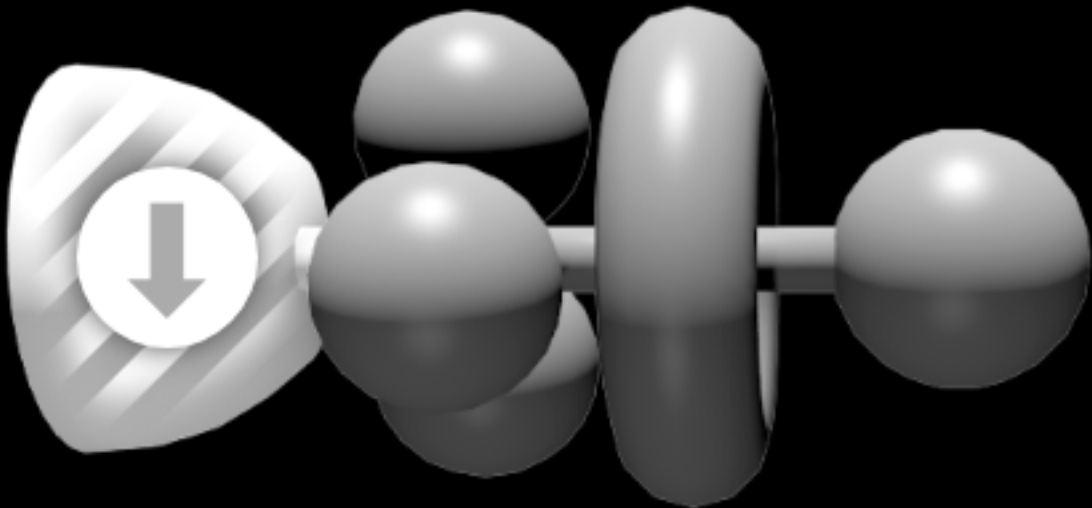
Module Details

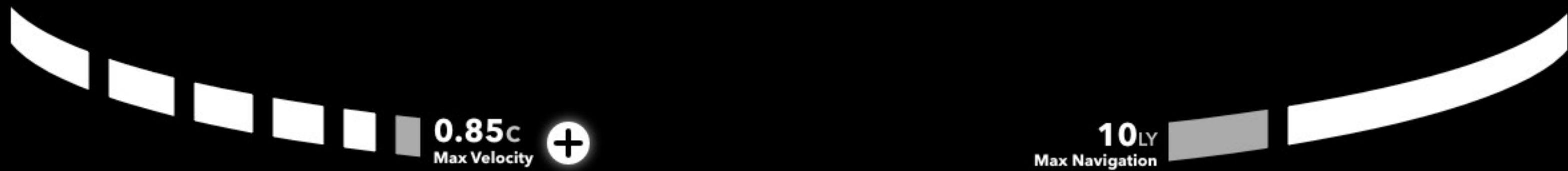
**Ionic Pulse Propulsion** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

▶▶ 15+    ✕ ● ●  
📶 +5  
D/ 0.2c

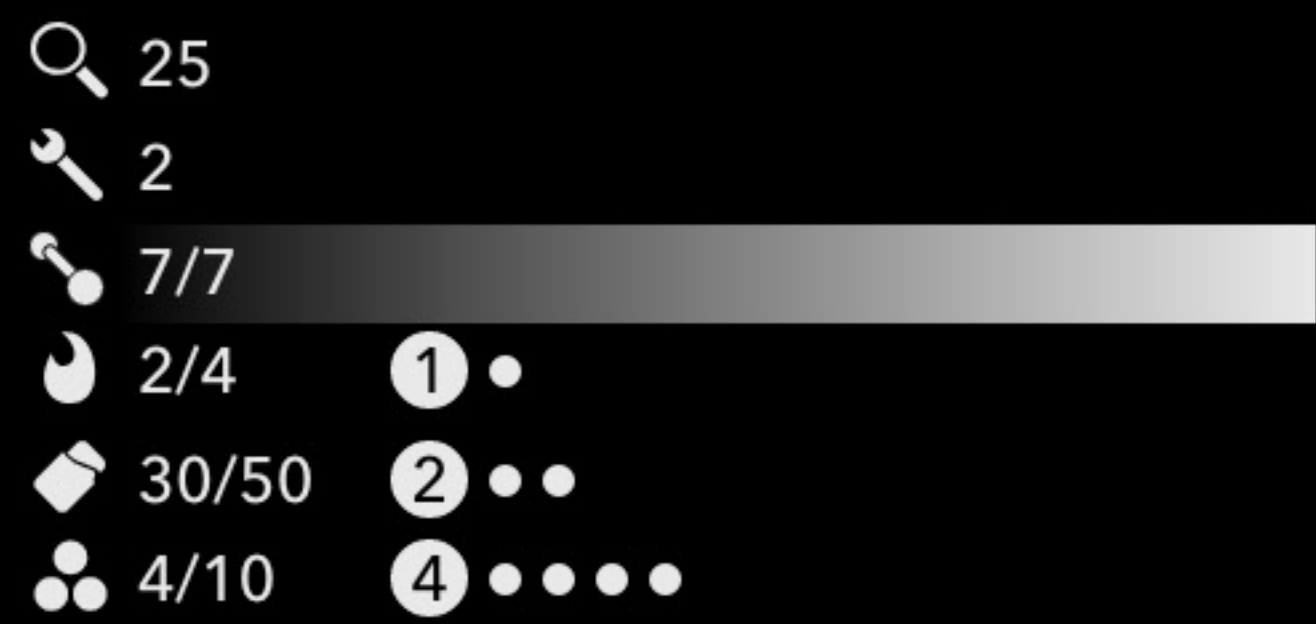
Wallis - Interstellar Ark

Discarded ○





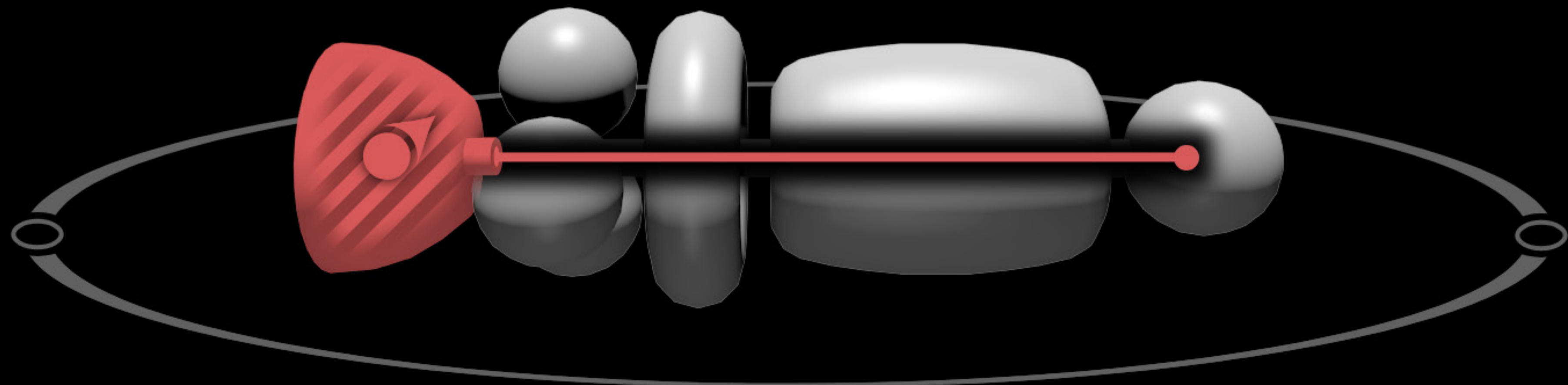
Ark Statistics      Module Details



Wallis - Interstellar Ark      Discarded ○

**An existing module is in the way**

Any discarded modules **will be lost** upon leaving the current system

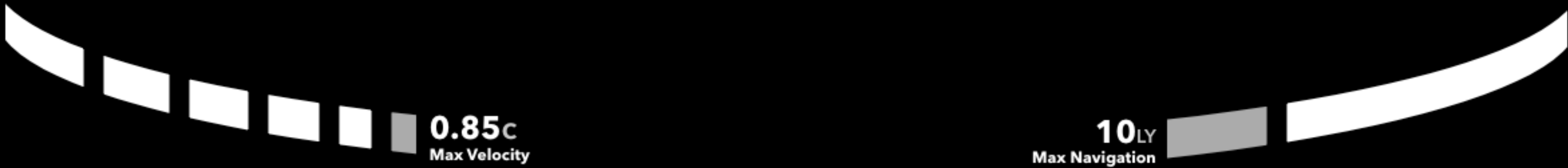


# *Over Capacity Warning*

If a propulsion module is replaced with one of a lower propulsion limit, a warning appears and the player will not be able to move away from the salvage operation until the issue is resolved

*Game Ship*





Ark Statistics

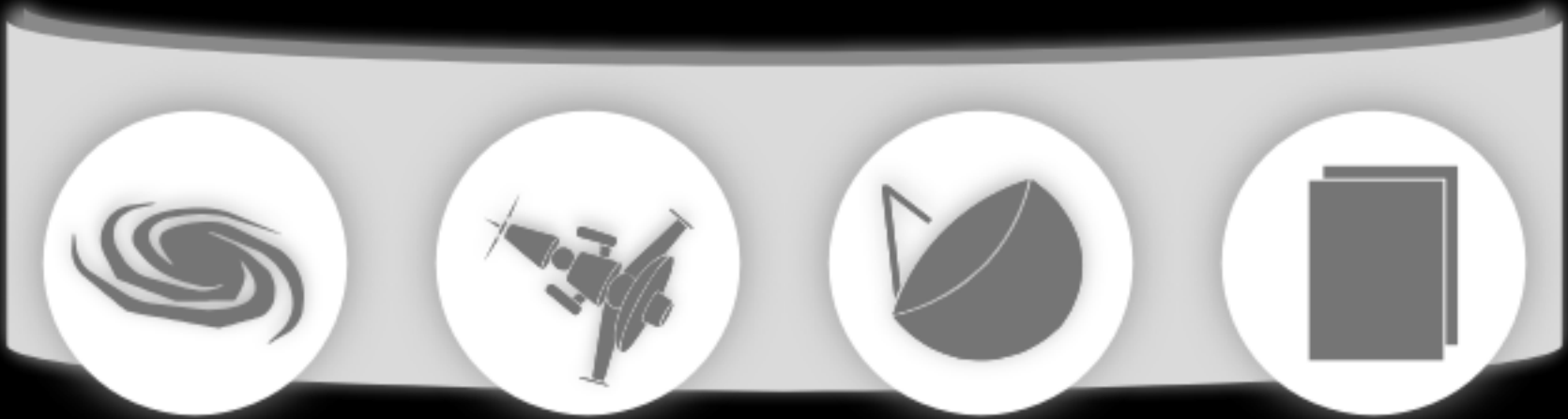
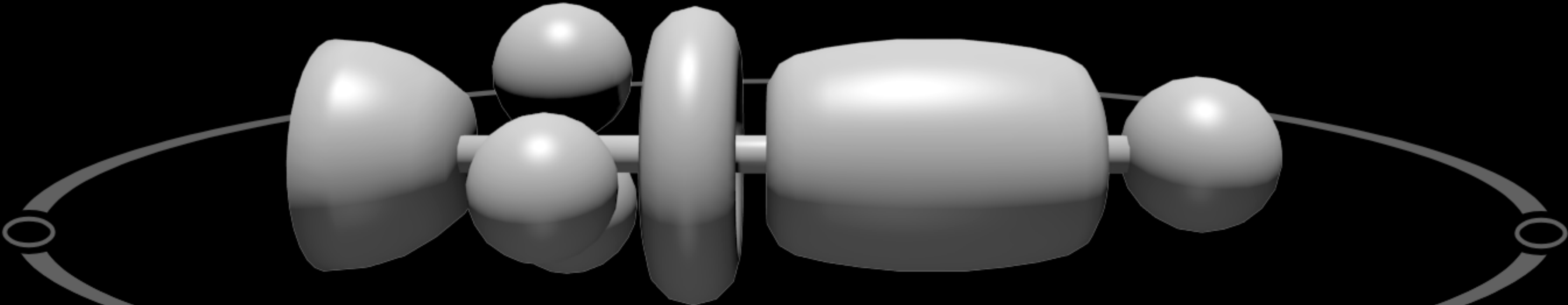
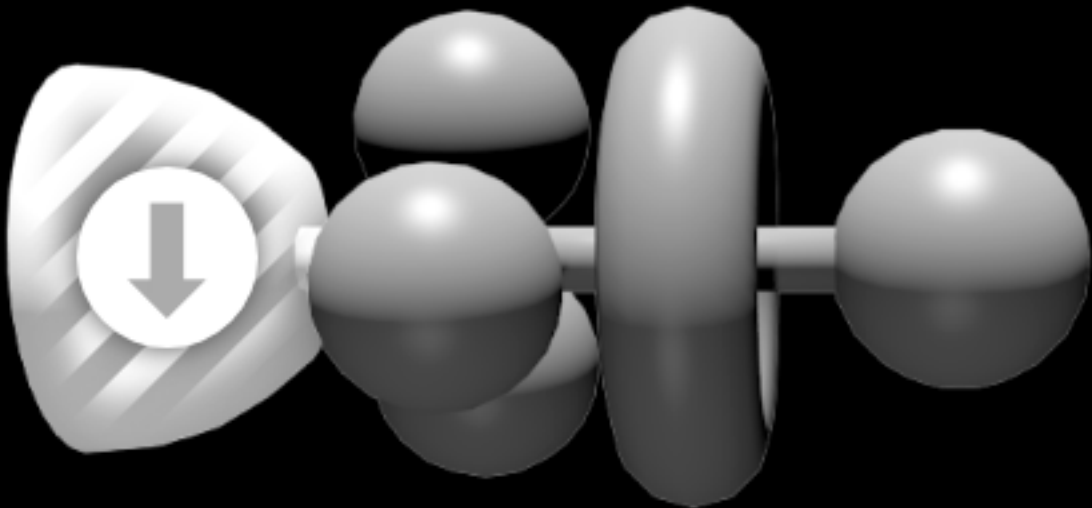
Module Details

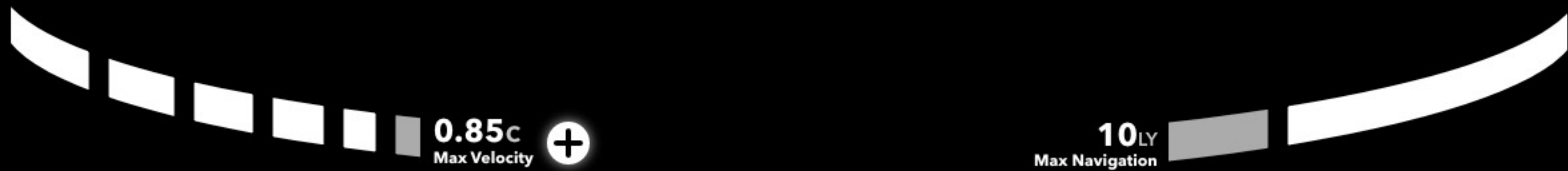
**Ionic Pulse Propulsion** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

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📶 +5  
D/ 0.2c

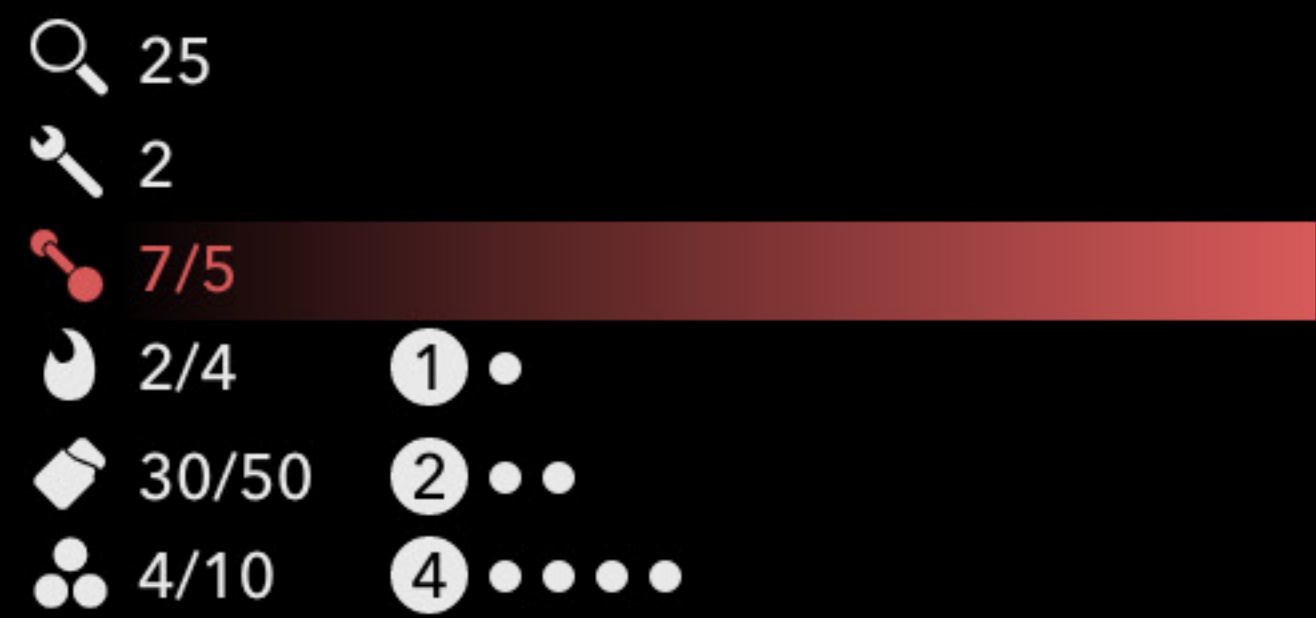
Wallis - Interstellar Ark

Discarded ○



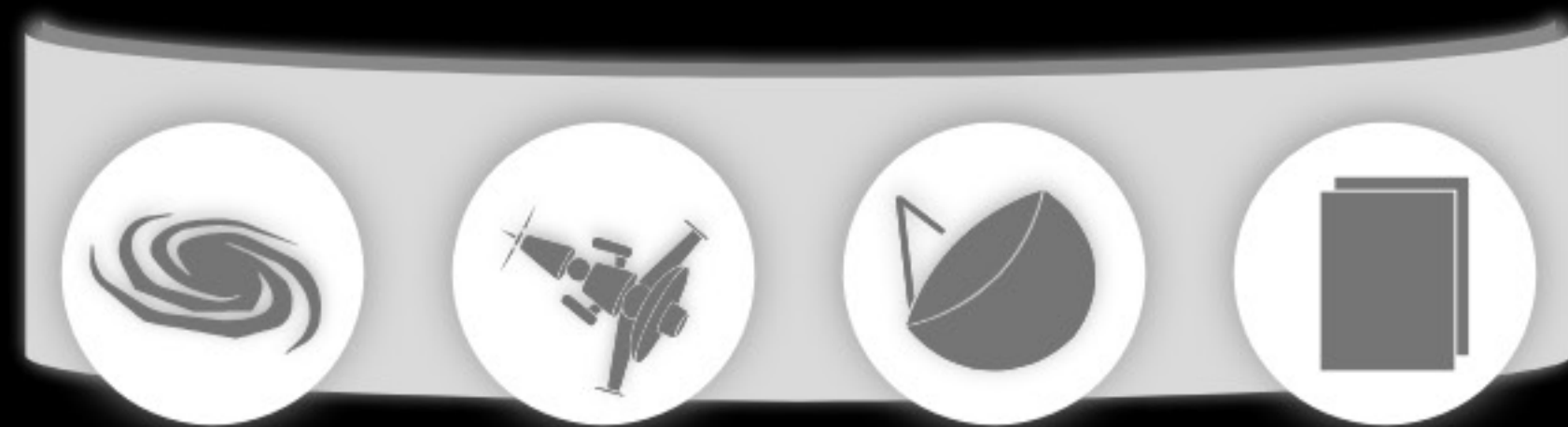
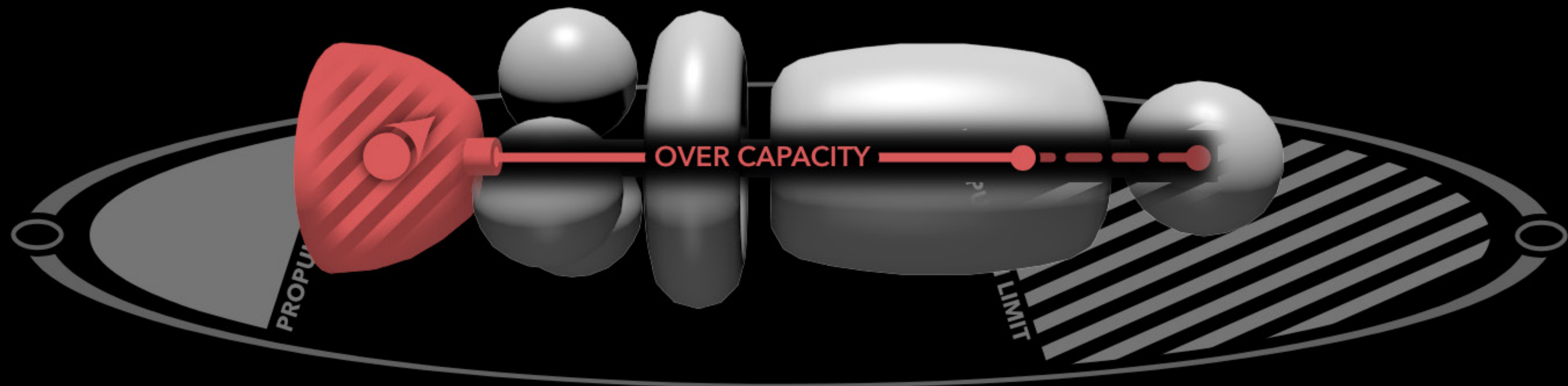


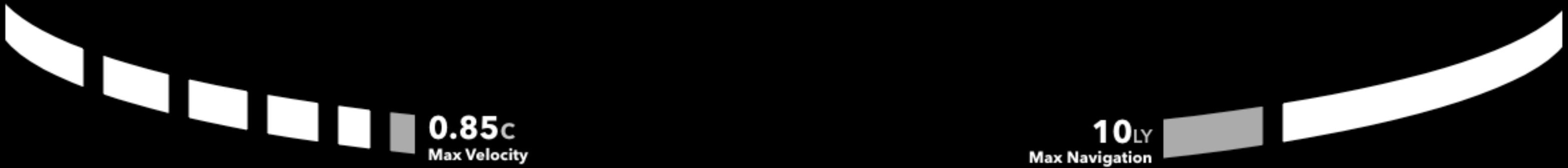
Ark Statistics      Module Details



Wallis - Interstellar Ark      Discarded ○

A warning box with a red and black diagonal striped background. It contains the text "An existing module is in the way" in red, followed by "Any discarded modules **will be lost** upon leaving the current system" in white.





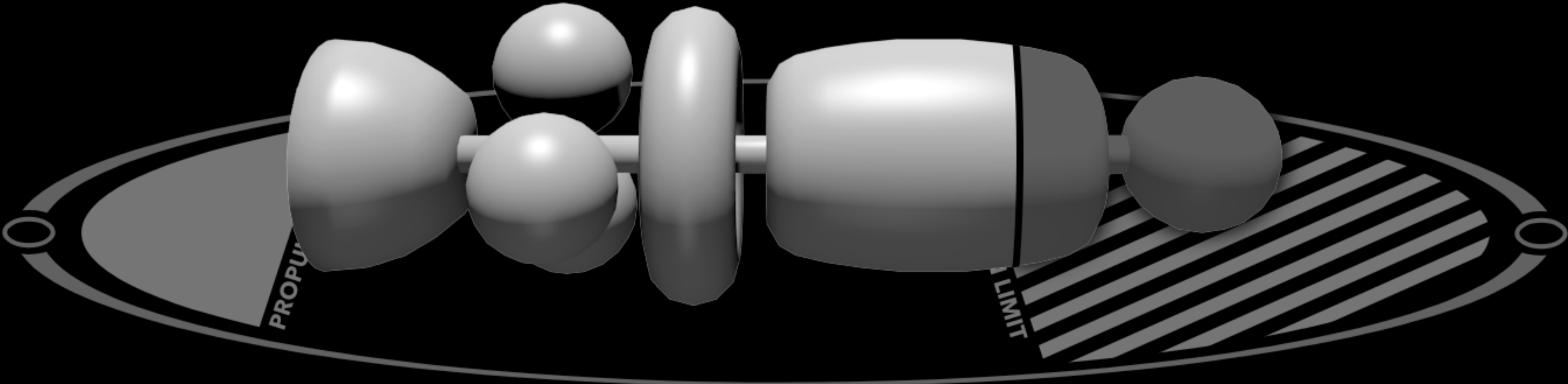
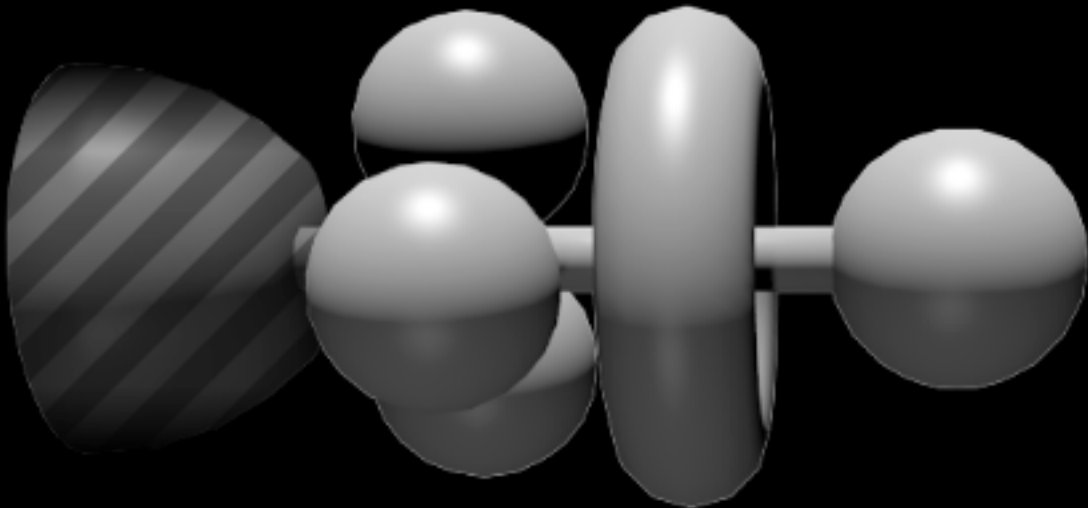
Ark Statistics

Module Details

Wallis - Interstellar Ark

Discarded ①

- 🔍 25
- 🔧 2
- 🔗 7/5
- 🔥 2/4    ① ●
- 💎 30/50    ② ●●
- ⚙️ 4/10    ④ ●●●●



Invalid Ark

Reconfigure your ark for successful interstellar travel





# ***Game***

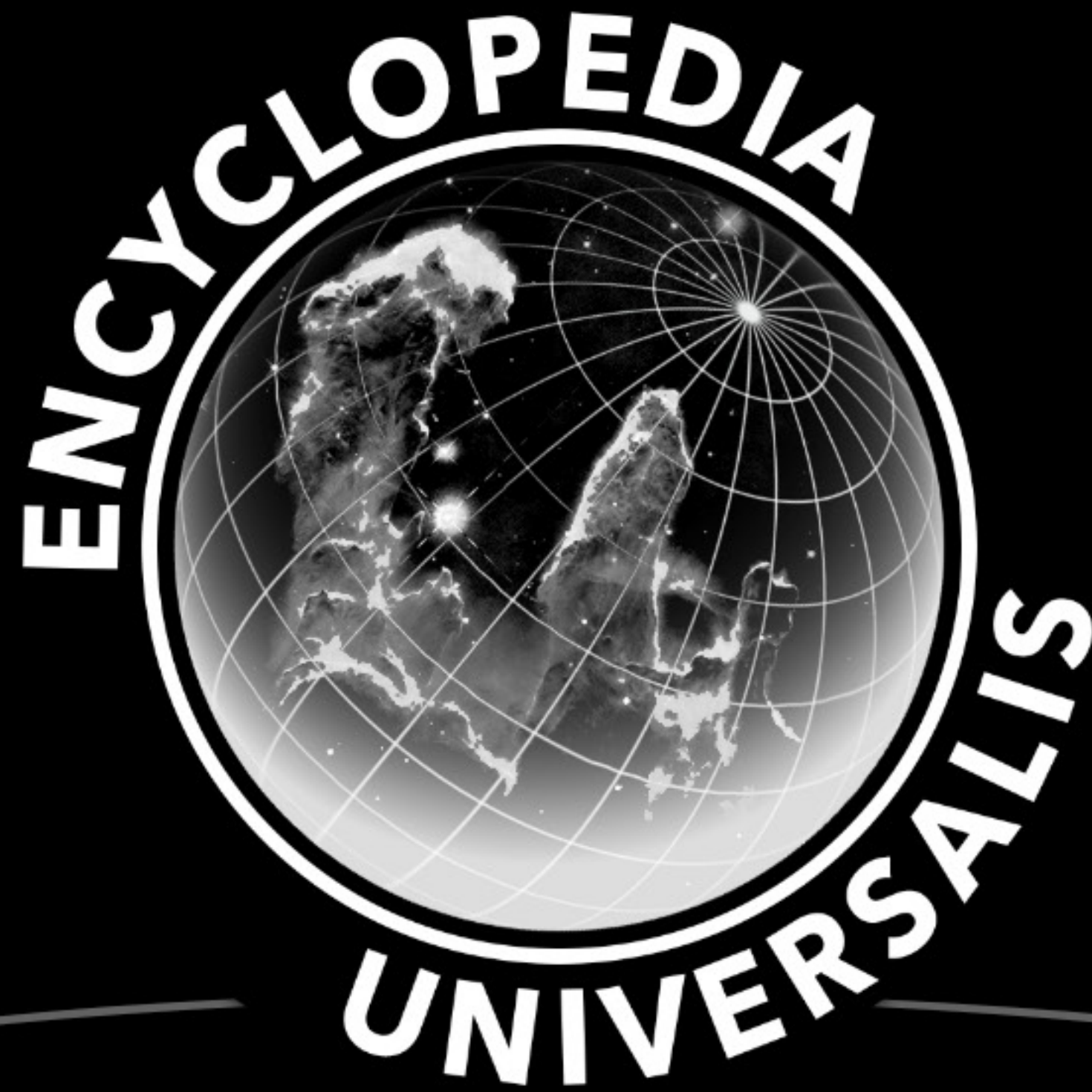
# *Encyclopedia*



# *First User Experience*

When the Encyclopedia Universalis is first seen, an elaborate loading screen is displayed before the welcome page

*Game Encyclopedia*



Loading...

RETRIEVING MIXED DATABASE RESULTS  
MAXIMIZING SEARCH RESULTS  
REWRITING CACHED DATA  
ABORTING PREVIOUS DATA REQUESTS





**Encyclopedia Universalis**

Your source for everything



Select a topic to begin...

- ☐ Basics of Ark Operation
- ☐ Andromeda Transit
- ☐ Celestial Bodies
- ☐ Encounters
- ☐ Glossary

# Welcome

The **Encyclopedia Universalis** is waiting for you!

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NO CONNECTION FOUND - LOCAL FILES ONLY



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☒ Basics of Ark Operation

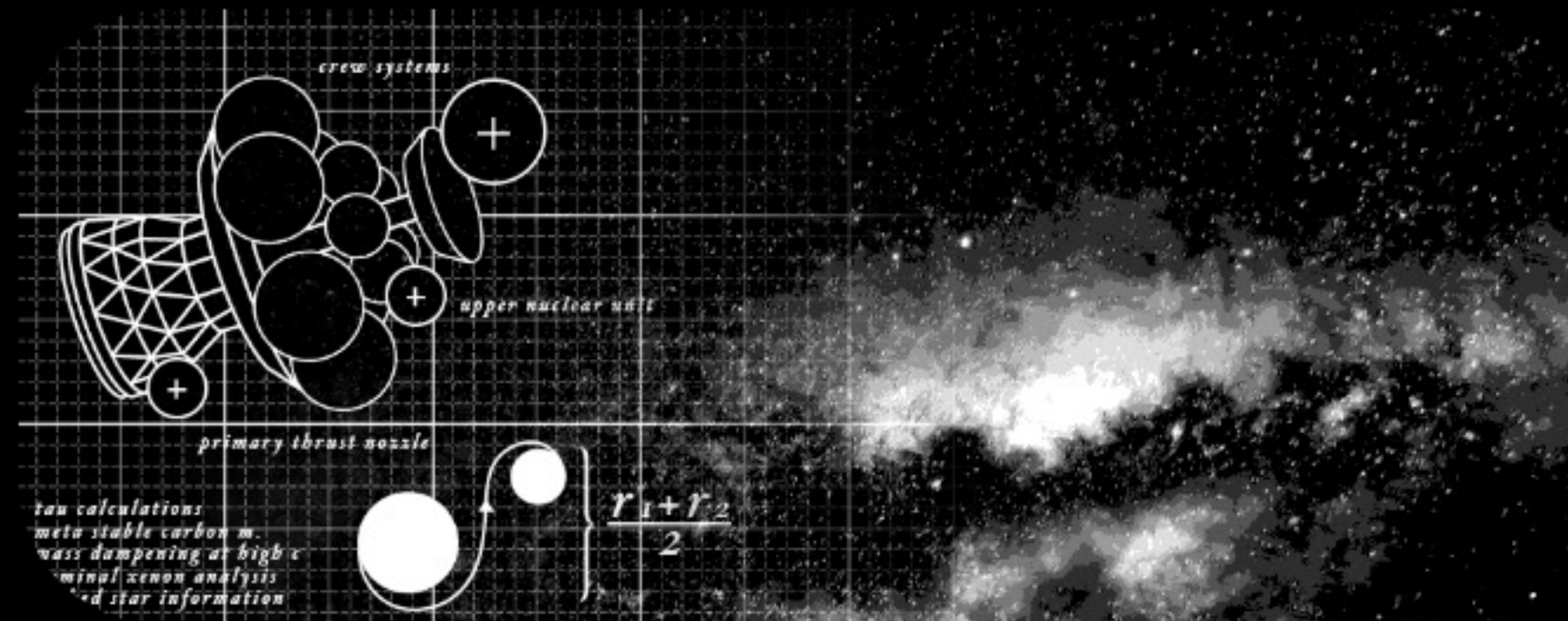
☐ Andromeda Transit

☐ Celestial Bodies

☐ Encounters

☐ Glossary

## EU095: BASICS OF ARK OPERATION



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☒ Basics of Ark Operation

- ☐ Navigation
- ☐ Repair
- ☐ Communications

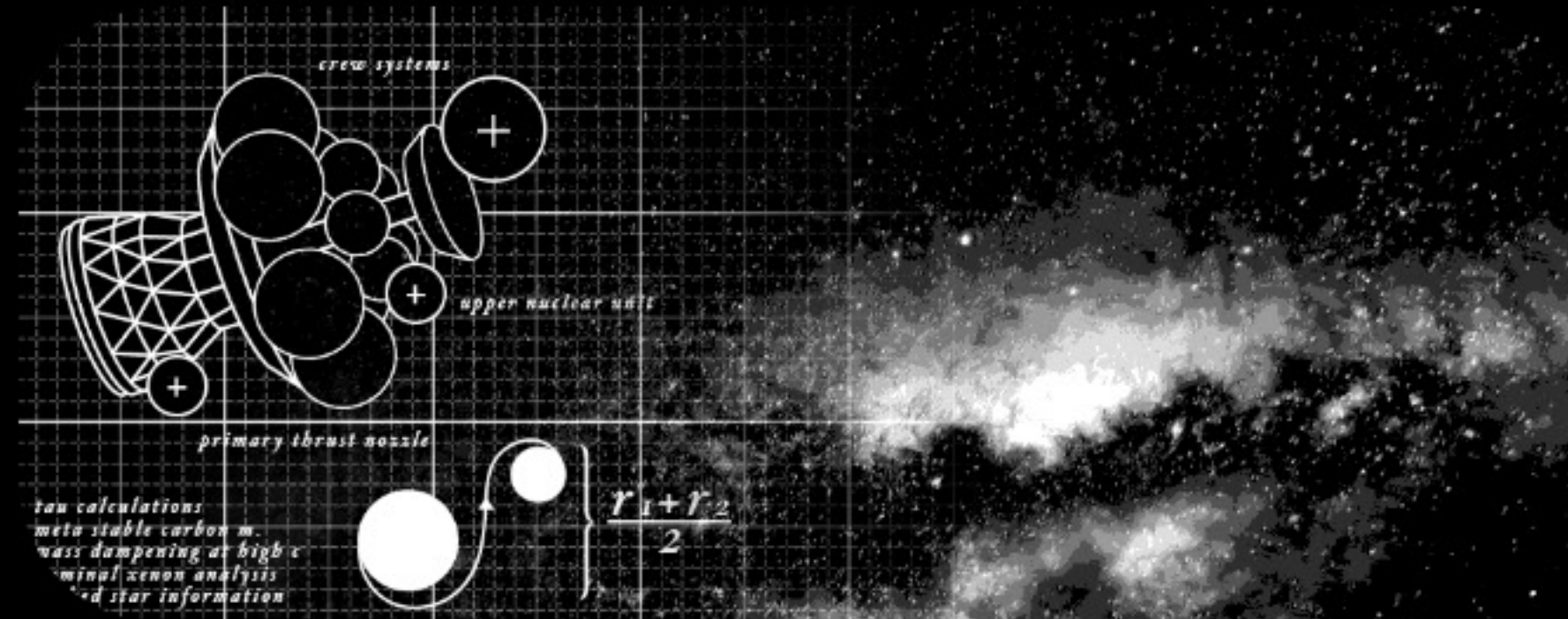
☐ Andromeda Transit

☐ Celestial Bodies

☐ Encounters

☐ Glossary

## EU095: BASICS OF ARK OPERATION



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☒ Basics of Ark Operation

- ☐ Navigation
- ☐ Repair
- ☐ Communications

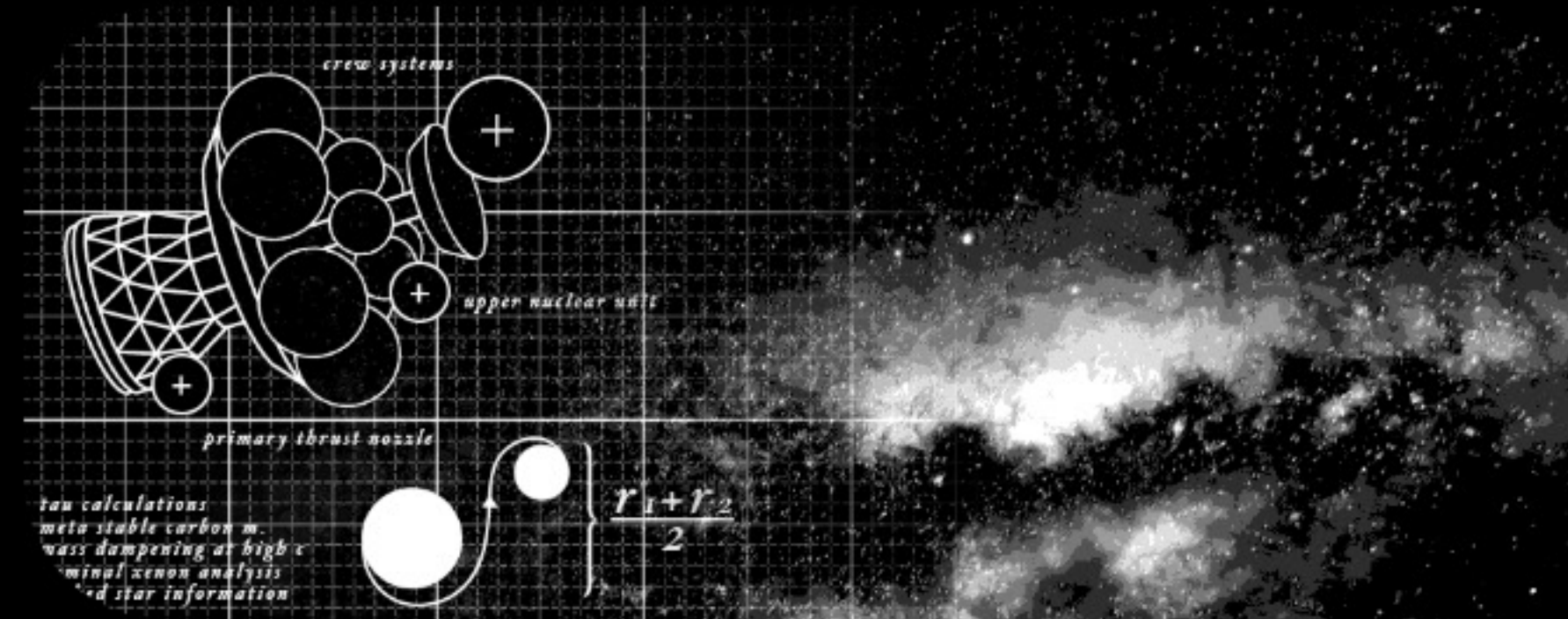
☐ Andromeda Transit

☐ Celestial Bodies

☐ Encounters

☐ Glossary

## EU095: BASICS OF ARK OPERATION



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### ☒ Basics of Ark Operation

- Navigation
- Repair
- Communications

### ☐ Andromeda Transit

### ☐ Celestial Bodies

### ☐ Encounters

### ☐ Glossary

## EUA08: NAVIGATION

### Introduction

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### Stellar Transfers

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### Navigation Limits

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### Hazards

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### ☒ Basics of Ark Operation

- Navigation
  - Repair
  - Communications
- ☐ Andromeda Transit
- ☐ Celestial Bodies
- ☐ Encounters
- ☐ Glossary

## EUA08: NAVIGATION

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### Stellar Transfers

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### Navigation Limits

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### Hazards

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# ***Collapsing Topic***

Hiding a topic closes out the currently focused entry

# Game Encyclopedia



### ☒ Basics of Ark Operation

- Navigation
- Repair
- Communications

### ☐ Andromeda Transit

### ☐ Celestial Bodies

### ☐ Encounters

### ☐ Glossary

## EUA08: NAVIGATION

### Introduction

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### Stellar Transfers

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### Navigation Limits

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### Hazards

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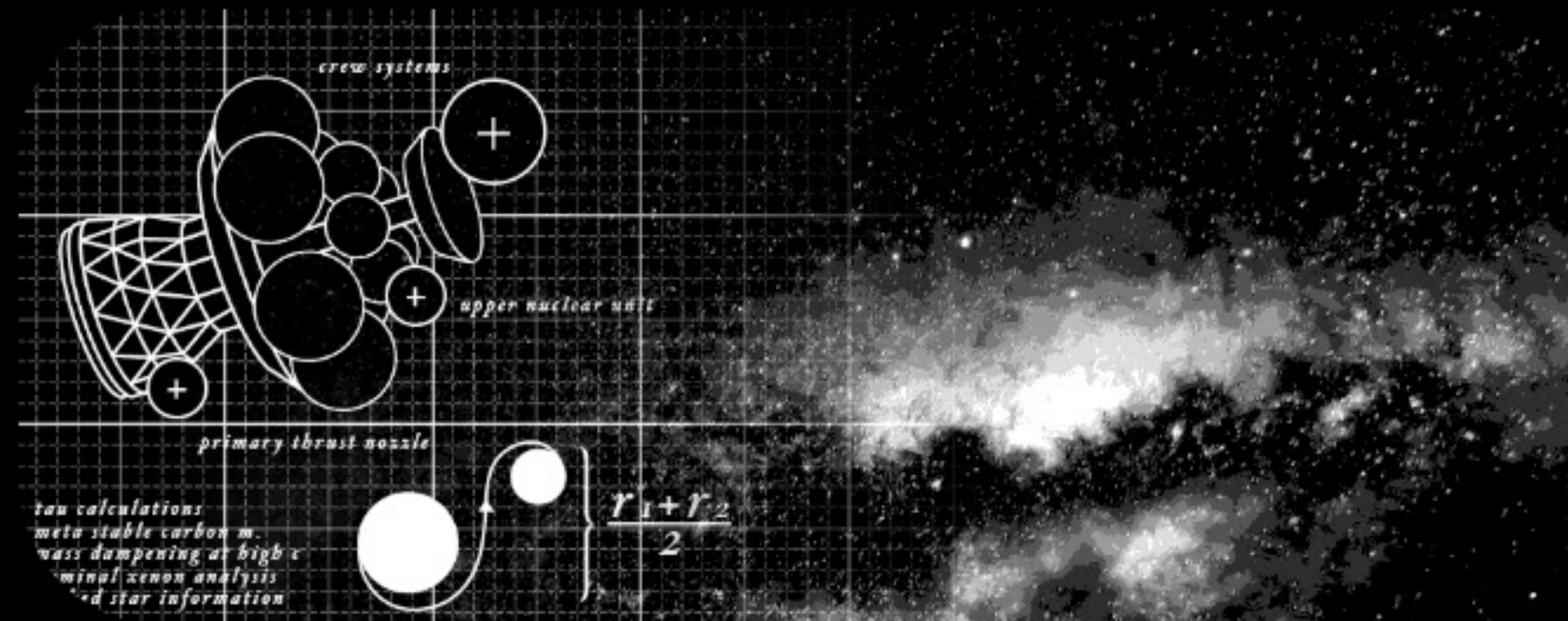




## ⊖ Basics of Ark Operation

- Navigation
- Repair
- Communications
- Andromeda Transit
- Celestial Bodies
- Encounters
- Glossary

## EU095: BASICS OF ARK OPERATION



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**Encyclopedia Universalis**

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Select a topic to begin...

- ☐ Basics of Ark Operation
- ☐ Andromeda Transit
- ☐ Celestial Bodies
- ☐ Encounters
- ☐ Glossary

# Welcome

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# *Searching for Entries*

Searching for entries with the relevant keywords

*Game Encyclopedia*



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- ☐ Andromeda Transit
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Search database...



Select a topic to begin...

- ☐ Basics of Ark Operation
- ☐ Andromeda Transit
- ☐ Celestial Bodies
- ☐ Encounters
- ☐ Glossary

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**Encyclopedia Universalis**

Interstellar haza|



Select a topic to begin...

Pause typing to retrieve results...

# Welcome

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# Encyclopedia Universalis

Interstellar hazards



Select a topic to begin...

Pause typing to retrieve results...

- Basics of Ark Operation / Navigation
- Basics of Ark Operation / Repair
- Celestial Bodies / Black Holes
- Glossary / Anomalies

3

2

1

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# Encyclopedia Universalis

Interstellar hazards



Select a topic to begin...

Pause typing to retrieve results...

- Basics of Ark Operation / Navigation
- Basics of Ark Operation / Repair
- Celestial Bodies / Black Holes
- Glossary / Anomalies

3

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### ☒ Basics of Ark Operation

- Navigation
- Repair
- Communications

### ☐ Andromeda Transit

### ☐ Celestial Bodies

### ☐ Encounters

### ☐ Glossary

## EUA08: NAVIGATION

### Introduction

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### Stellar Transfers

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### Navigation Limits

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### Hazards

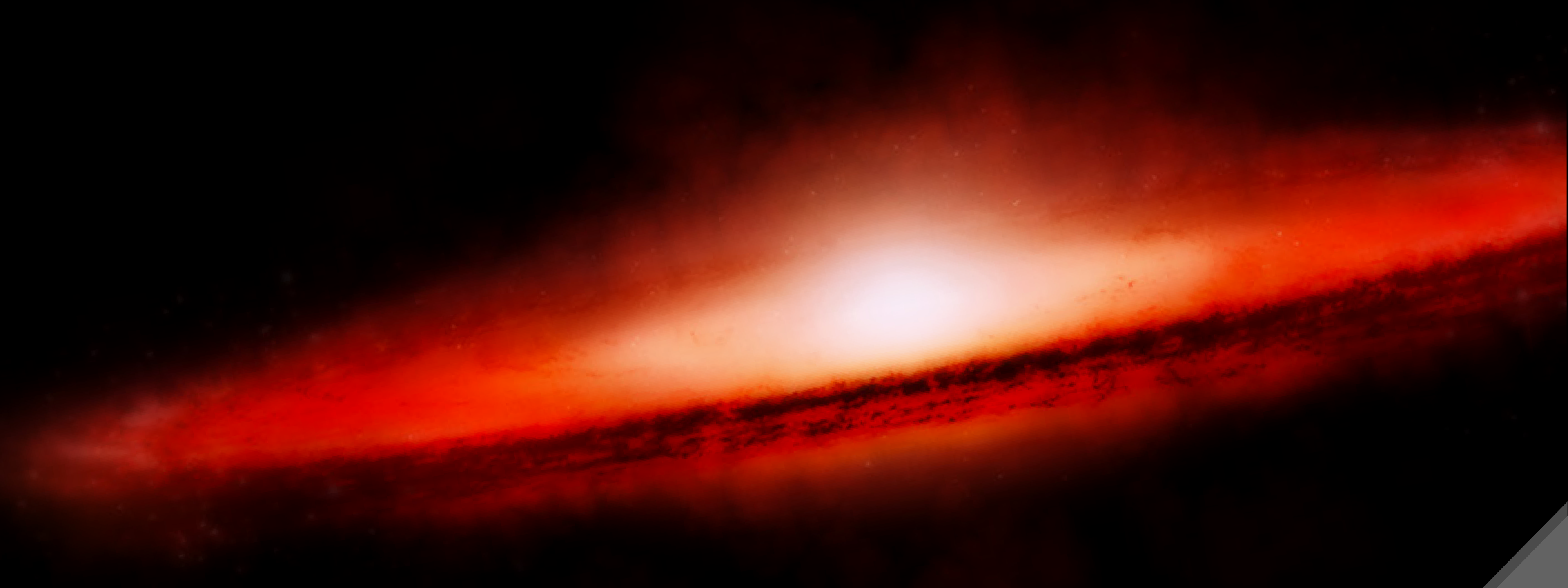
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# ***Game***

## *Miscellaneous*





# *Tooltips & Dialogues*

Various highlight states for elements in previous chapters and dialogues

*Game Miscellaneous*

Normal

Tooltip

Highlight

System Analysis

System Analysis

- + Velocity - Molecular Sails
- + Navigation - Advanced Astrogation
- Propellant - Deferred Ion Scoop

System Analysis

Every system possesses unique traits that affect your ark based on its current configuration

System Analysis

- + Velocity - Molecular Sails
  - + Navigation - Advanced Astrogation
- Your interstellar ark's navigation radius is increased in Red Dwarf systems

Normal

Tooltip

Chronometer

Chronometer

Reference Frame

ArkGalactic

15,000 : 10 : 03

Chronometer

Elapeded time since leaving Sol, see the encyclopedia for additional info

Normal

Tooltip

Transit Time

Transit Time

Reference Frame

ShipGalactic

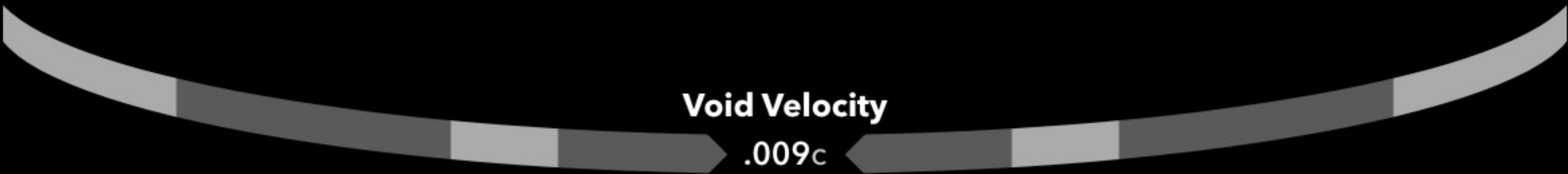
12,500 : 02 : 00

Transit Time

Duration of the arks voyage to the specified system, see the encyclopedia for additional info

# Void Velocity

Normal



Tooltip

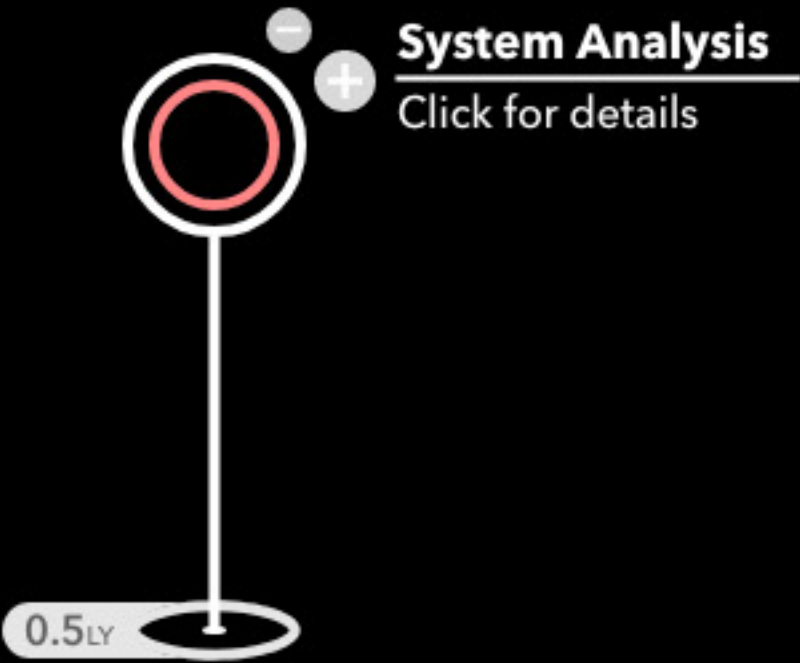
## Void Velocity

The current and future velocities of the Void's expansion, see the encyclopedia for additional info

# Primary

# Analysis

System Highlight



If System Analysis is available, indicators appear, showing if any maluses or bonuses are available. If there are more bonuses than maluses, the plus sign takes the large, primary, position. Vice versa if there are more maluses than bonuses.

Normal

Selecting

Done

Velocity





# Confirm



Are you sure you want to quit without saving?

NO

YES

