



subLight

UX Study

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Holographic Style

UI Renders

Examples of Holograms

The UXs in this document are on a black background, but in-game they'll be additively rendered on-top of a 3D background of an ark's control room. The following are examples of what that would look like.

Holographic Style UI Renders

subLight

New Game

Continue

Settings

Credits

Exit

0.85c
Max Velocity

10LY
Max Navigation

Ark Statistics

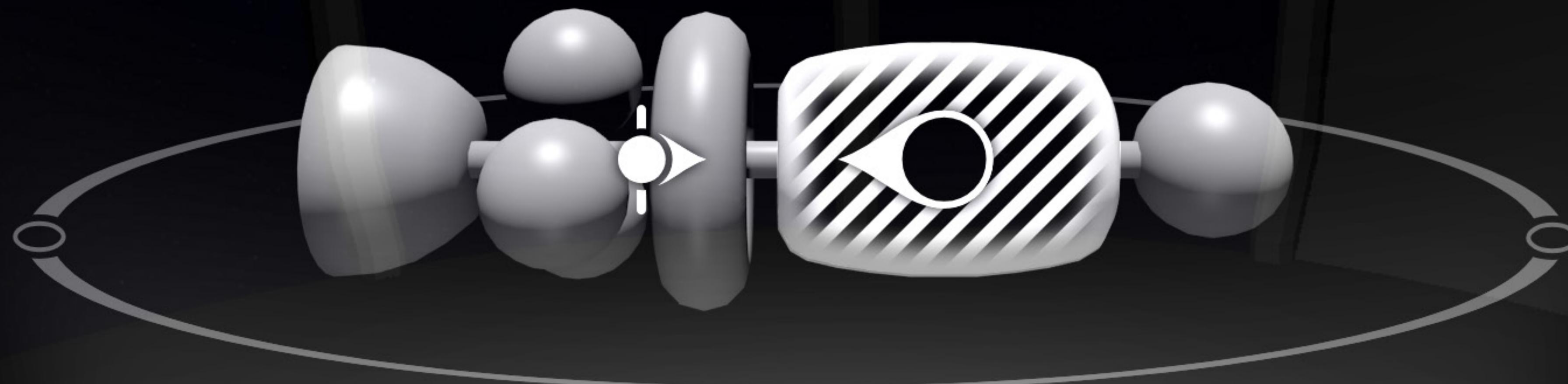
Q	25
🔧	2
🔧	7/12
🌙	2/4
📝	30/50
👤	4/10

Module Details

Discarded

Drop discarded modules here

Any discarded modules **will be lost** upon leaving the current system



Glastus Interstellar Ark

Transmission: Internal

V. Herchel

Health & Safety Primary

Loading Abstract



Main Menu

Starting a Game

First Game

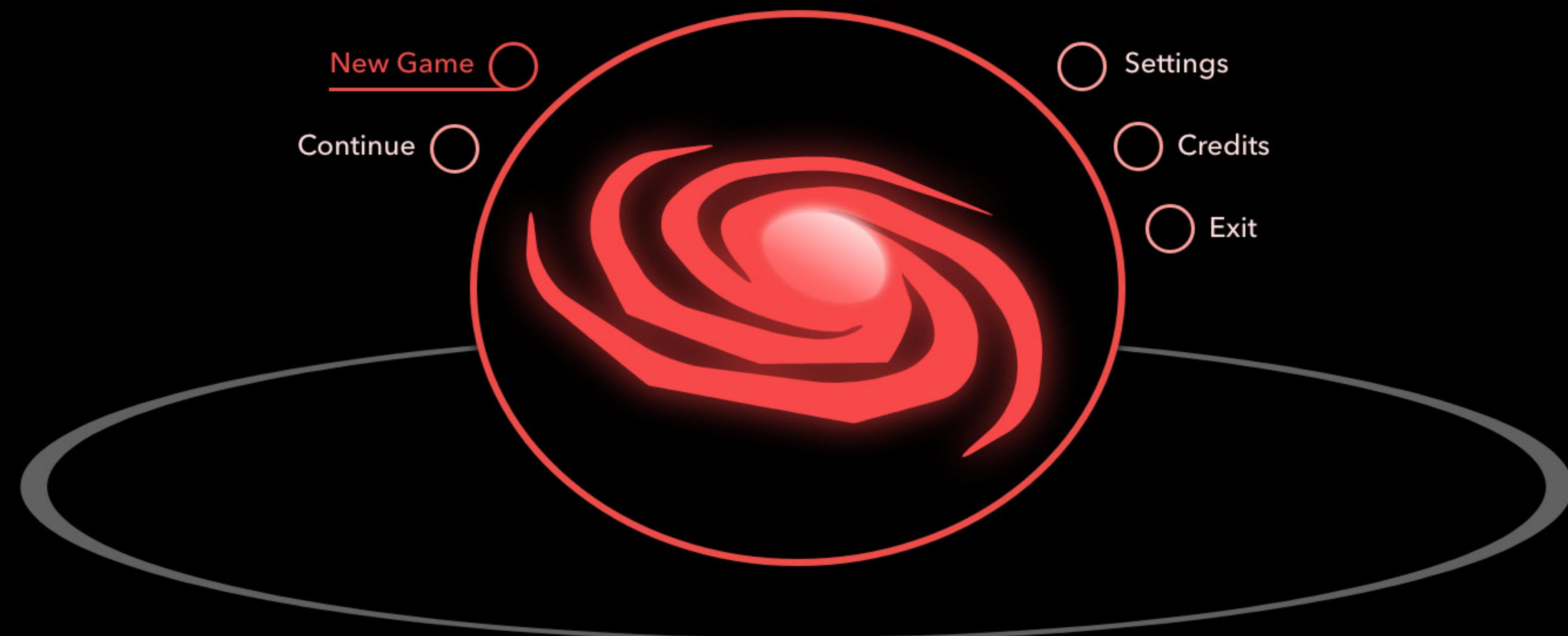
Starting a new game as a first time user

Main Menu New Game

subLight



subLight



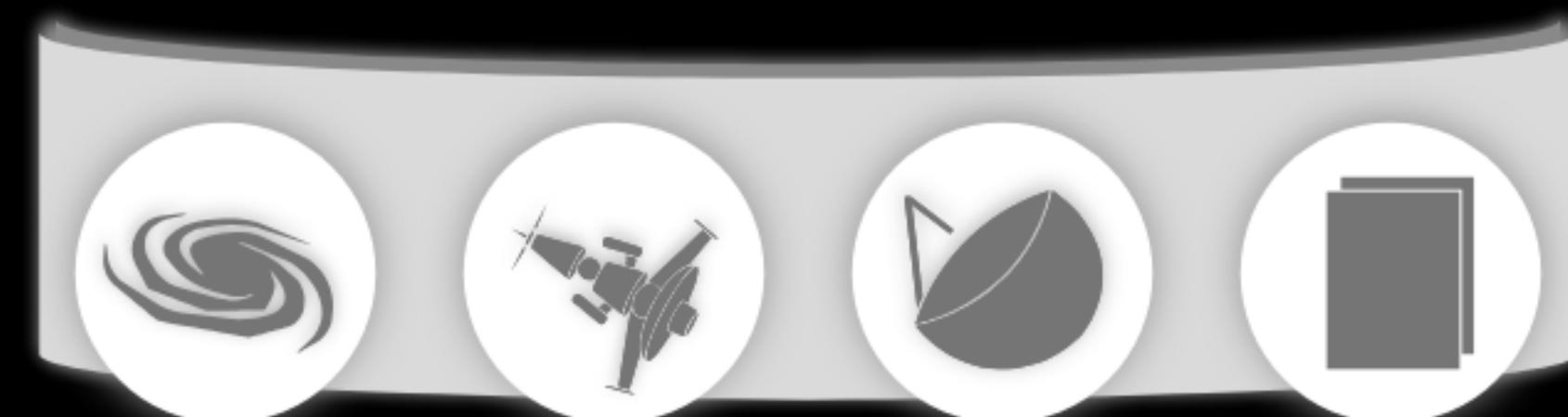
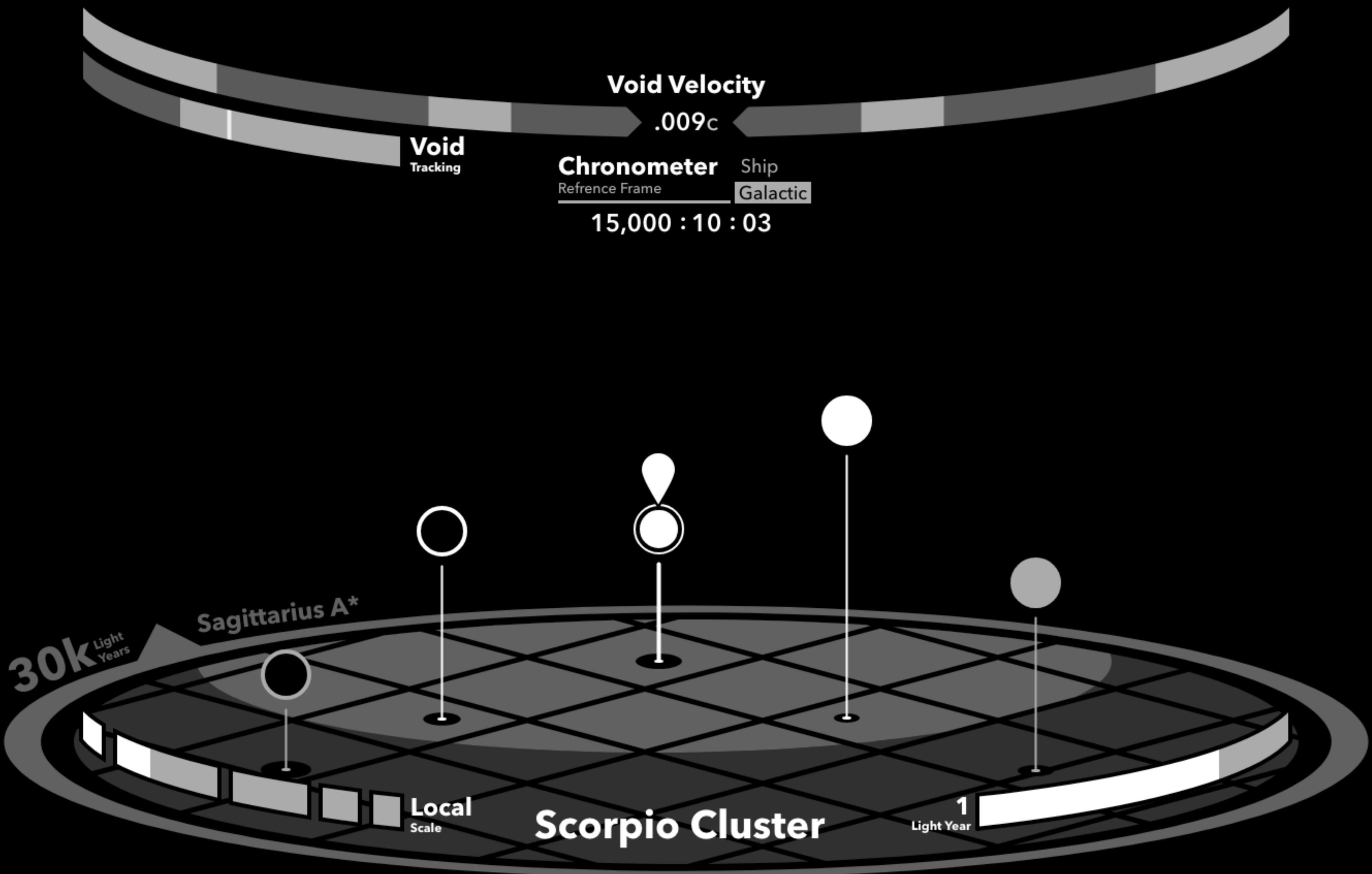
Game

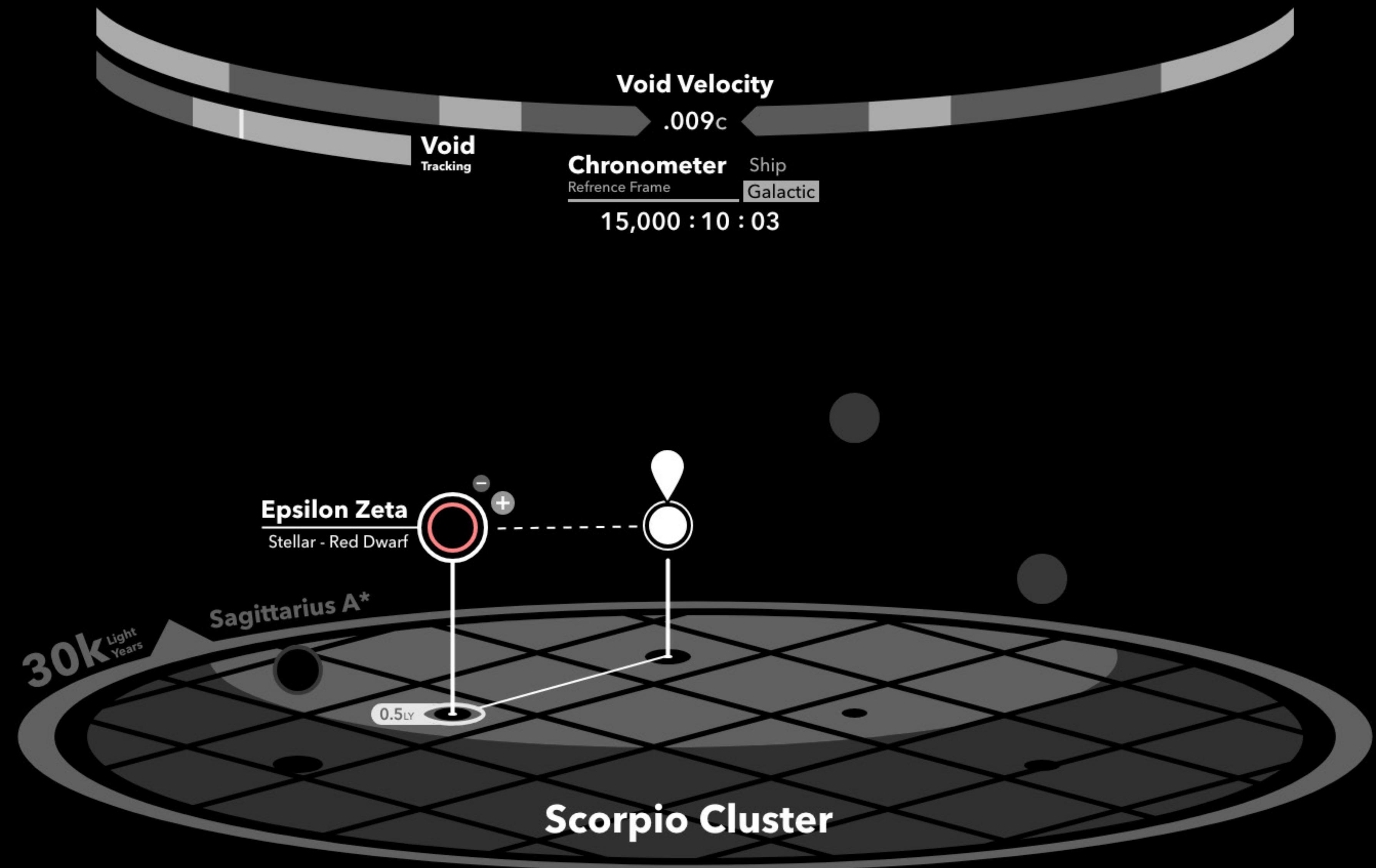
Navigation

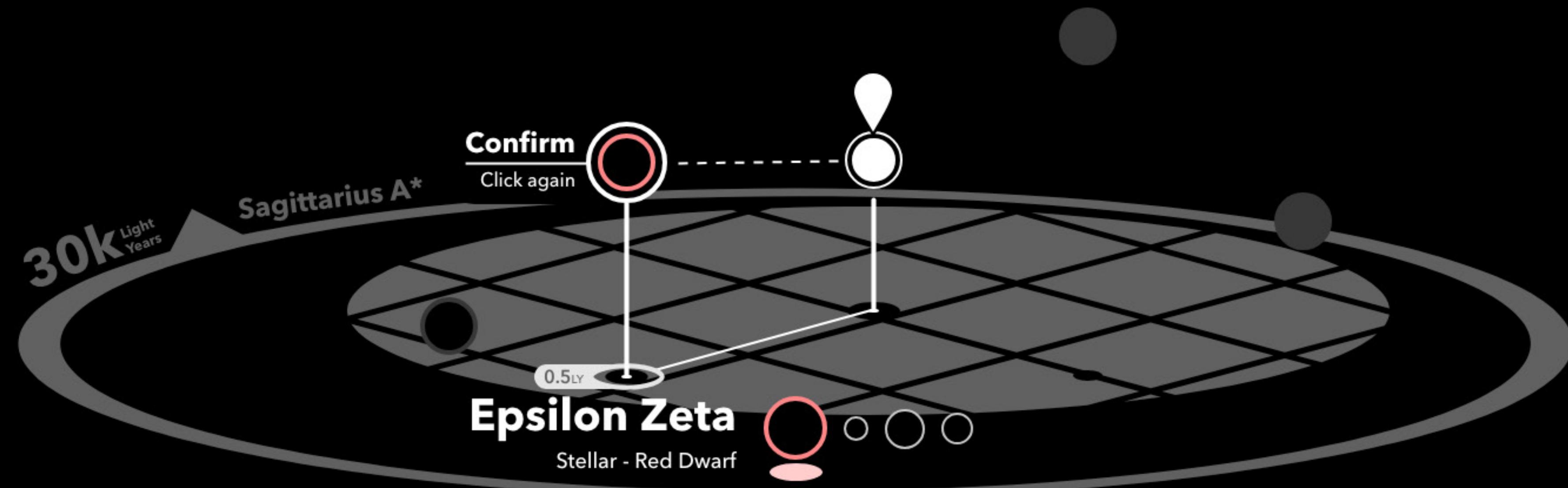
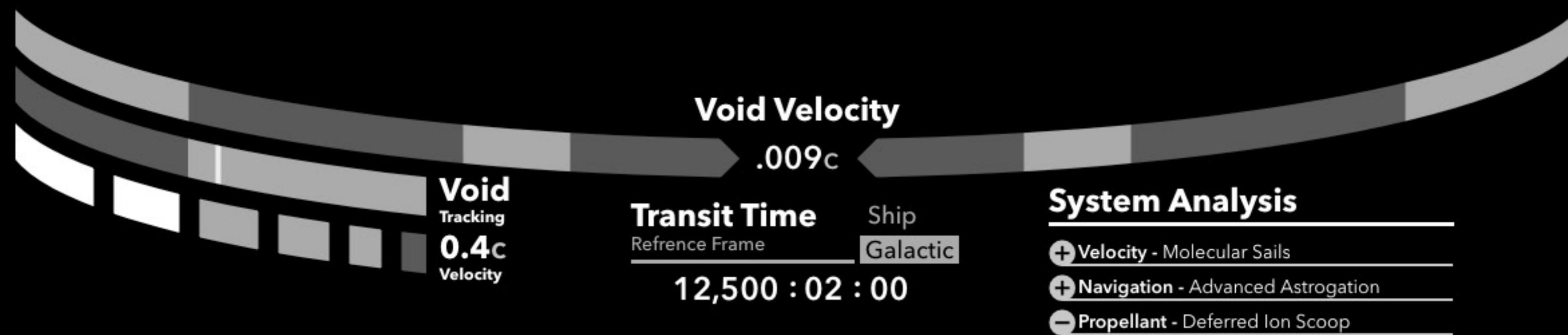
System Selection

Selecting a system

Game Navigation



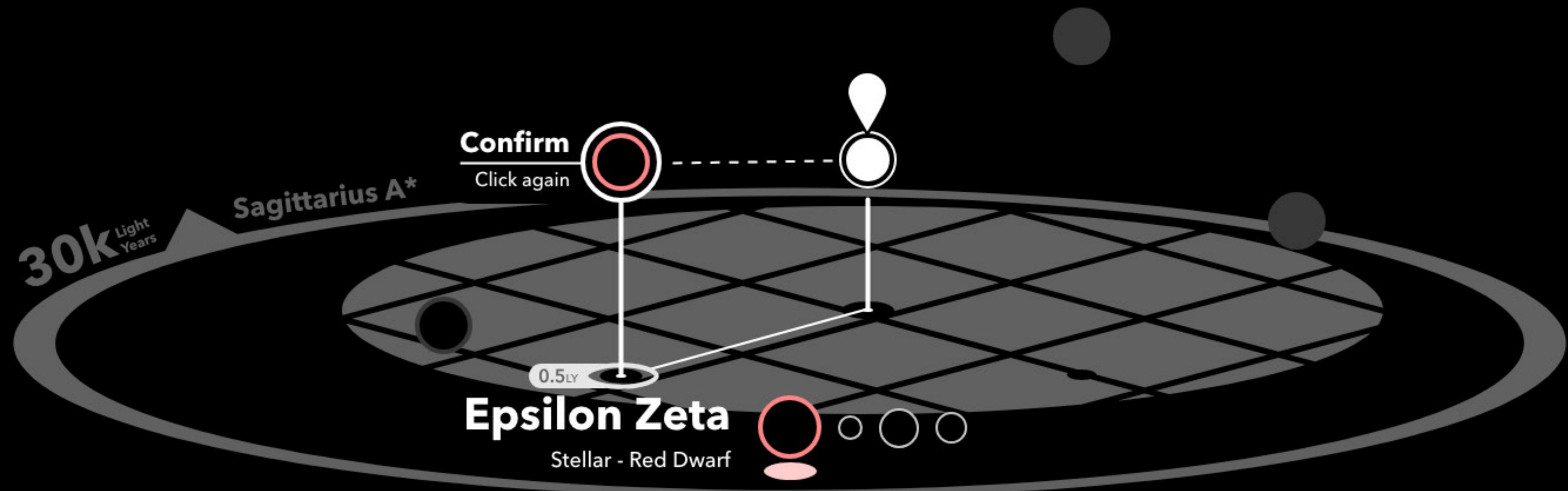
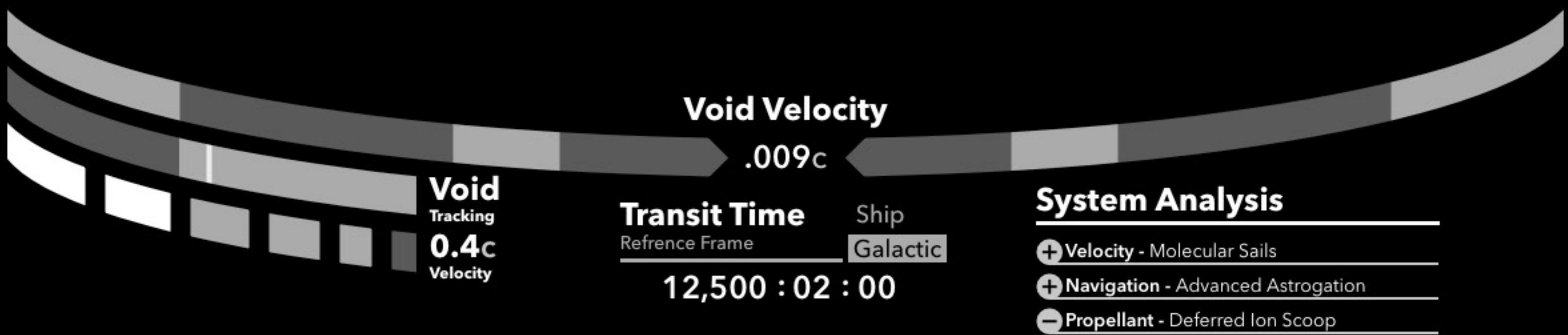




System Preview

Peeking at a system's bodies before traveling there

Game Navigation

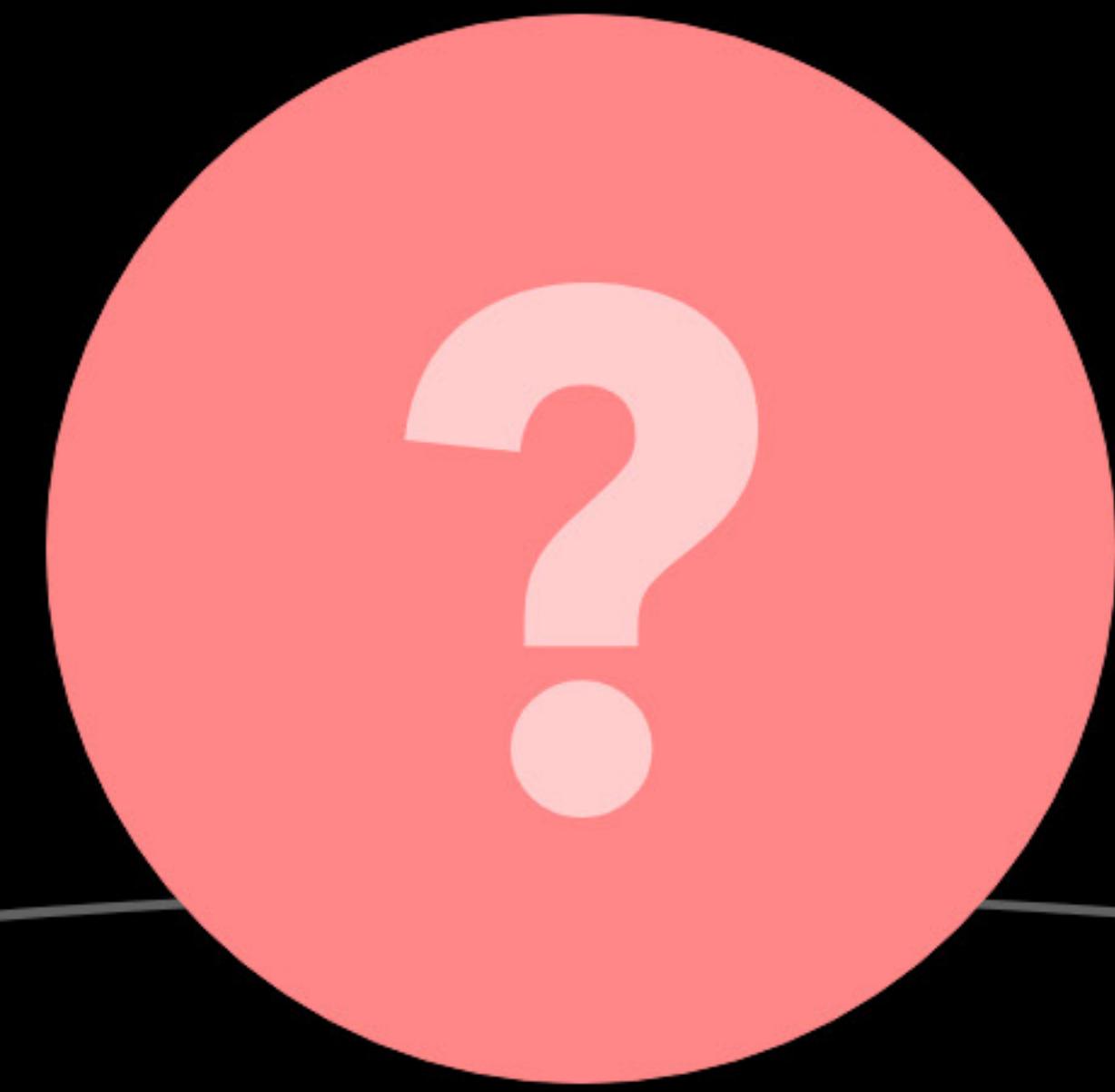


Epsilon Zeta
Primary Star

CLASSIFICATION Stellar

TYPE Red Dwarf

MASS Unknown



Epsilon Zeta
First Planet

CLASSIFICATION Planet

TYPE Terrestrial

MASS Unknown

ATMOSPHERE Unknown

GRAVITY Unknown

HABITABLE Unknown



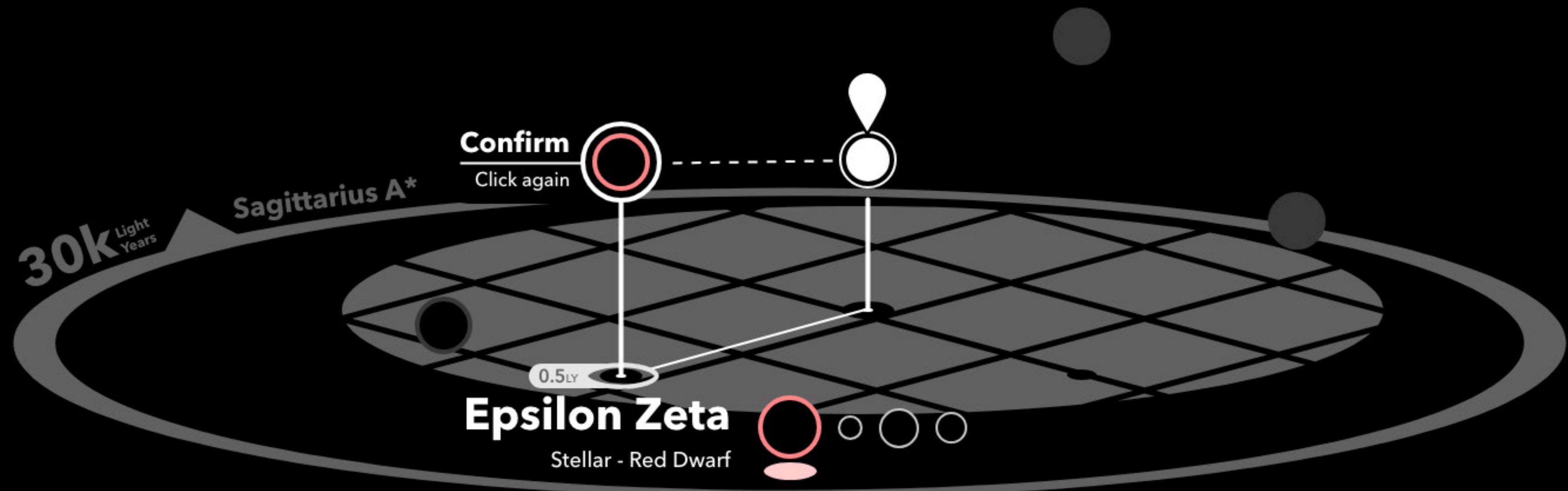
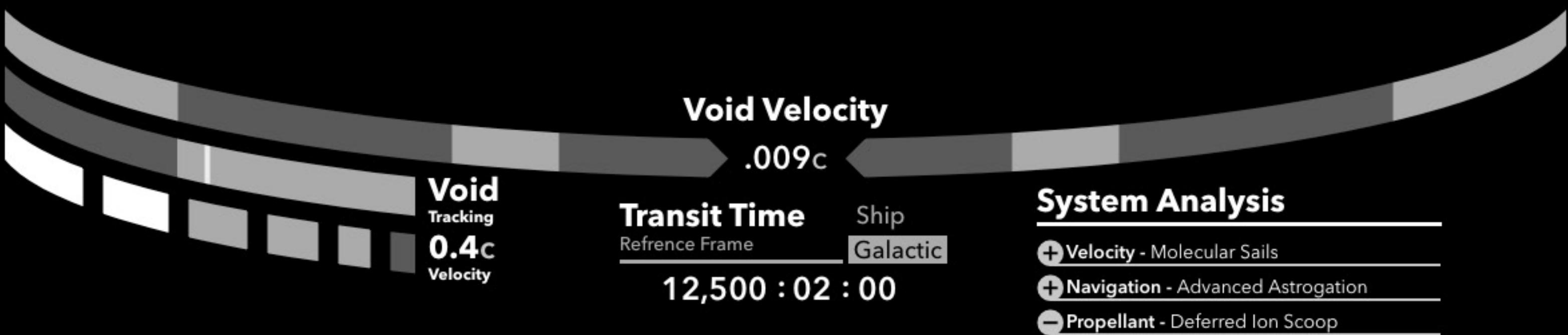
Epsilon Zeta
Stellar - Red Dwarf

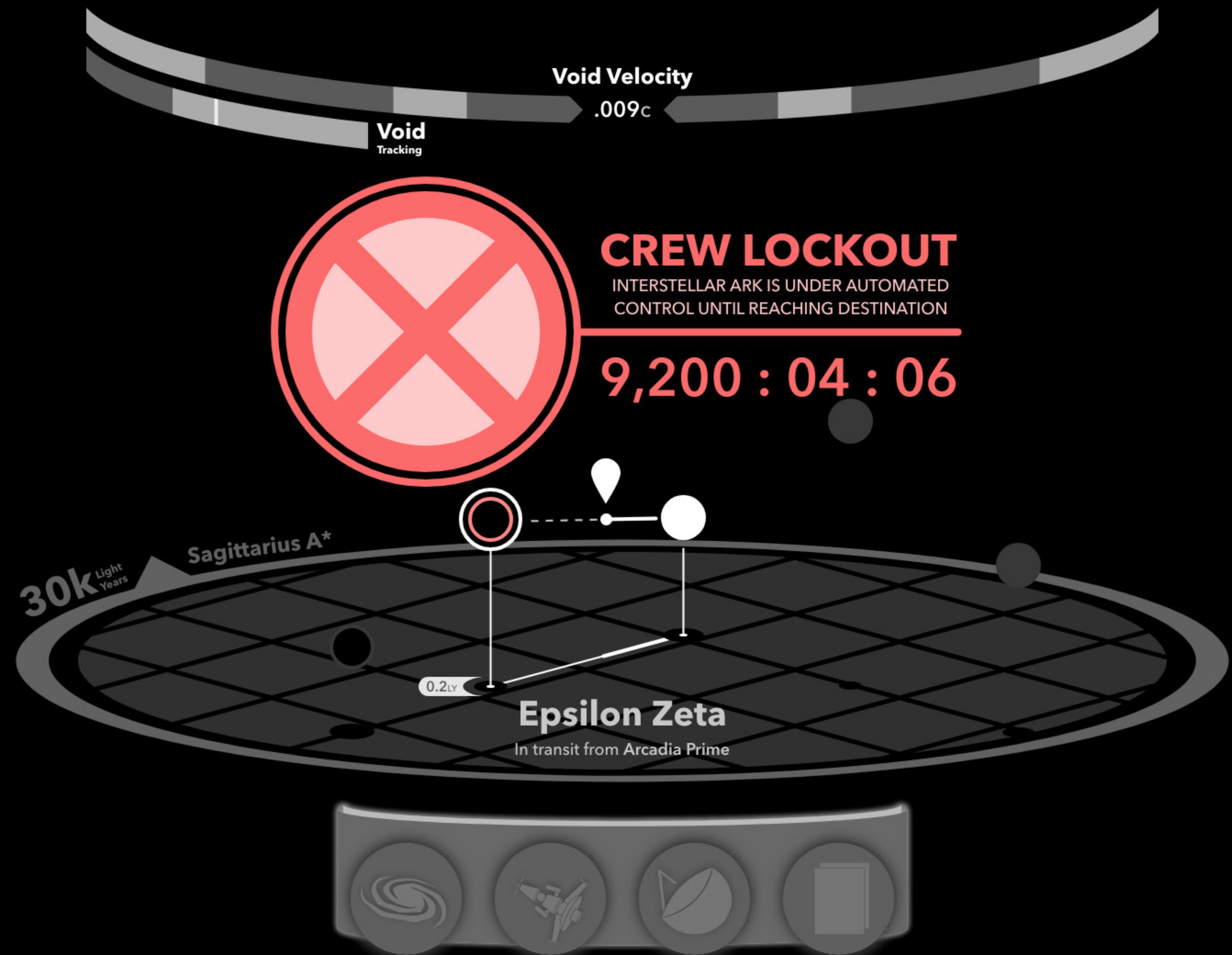


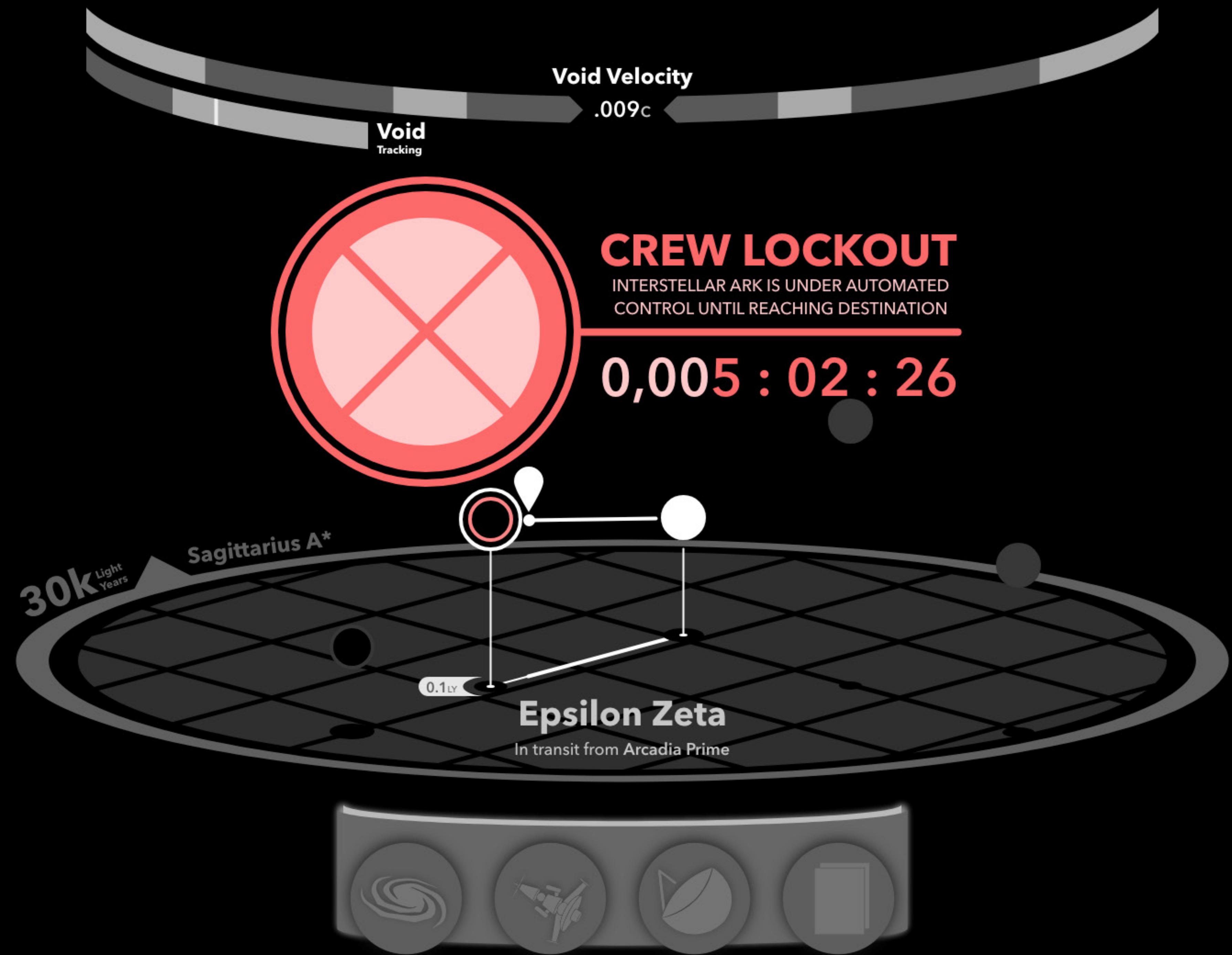
Traveling

Confirming a destination system and traveling there

Game Navigation





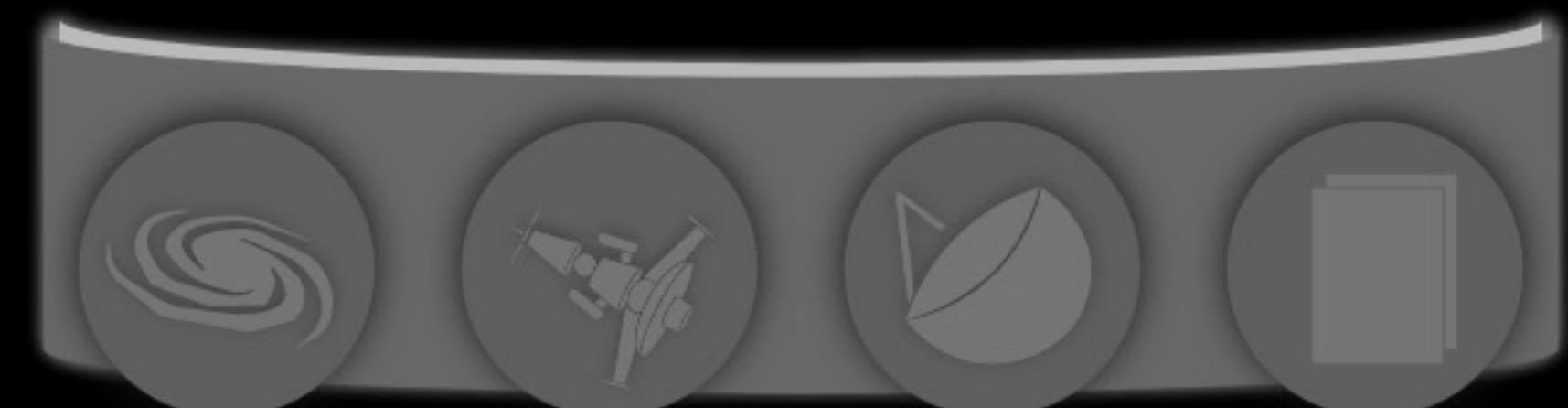
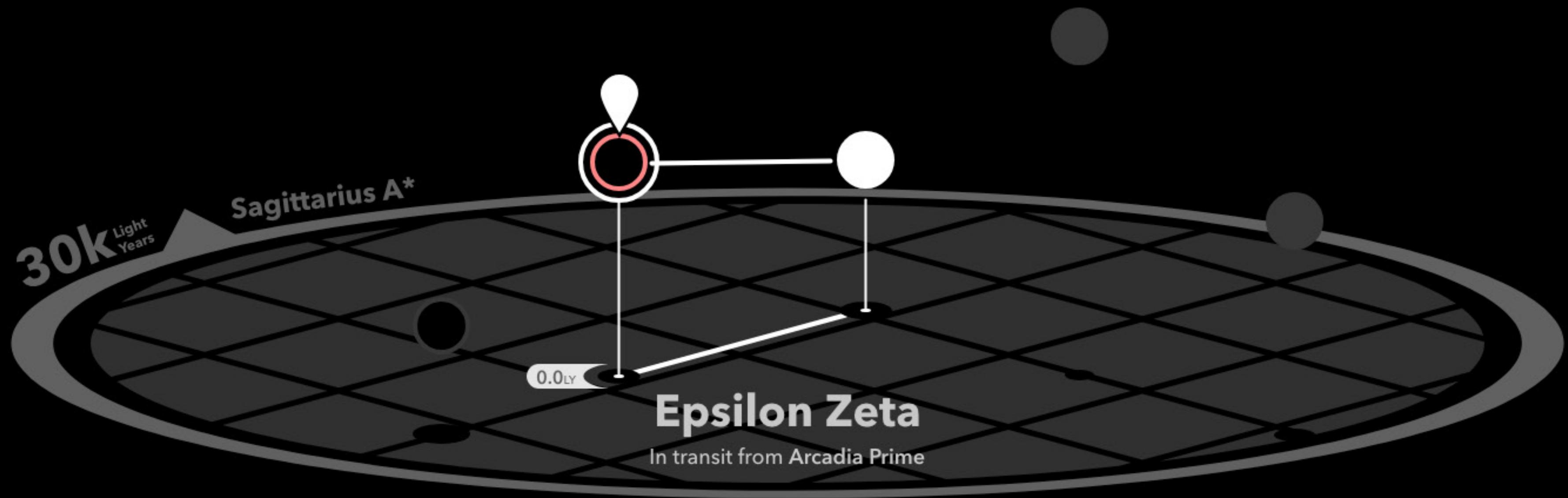


UNLOCKING

RESTARTING CREW CONTROL SYSTEM **SUCCESS**
CONFIRMING SUBSYSTEM INTEGRITY **SUCCESS**
GENERATING ADMINISTRATOR PRIVLEGES **PASSED**
CONFIRMING ADMIN IDENTITIES **VALIDATED**
UNLOCKING ENGINE CONTROL SYSTEMS **SUCCESS**

SYSTEM SURVEY

SCANNING SURFACE OF PRIMARY BODY
RUNNING CHEMICAL ANALYSIS
COLLATING RESULTS OF SCANS
PROCESSING ATMOSPHERIC DATA
RENDERING ORBITAL ANAMOLIES



Encounter Alerts

Call to actions upon arriving in a system

Game Navigation

Object of Interest

Noctis Interstellar Ark



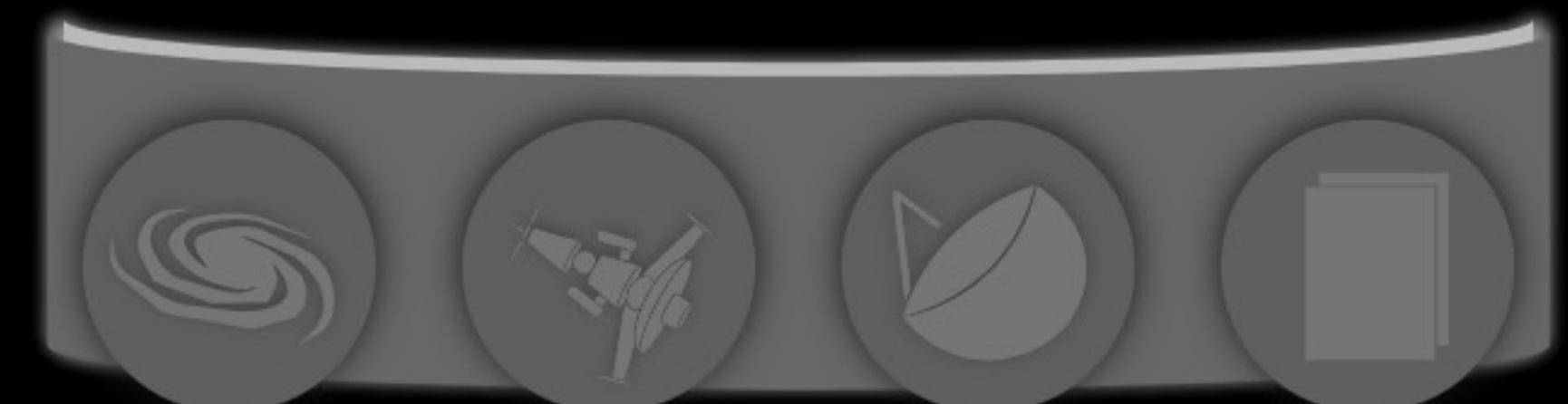
Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS

IGNORE

PROCEED



Priority Hail

Savior Interstellar Ark



Broad spectrum communication channel **OPEN**

WARNING This communication channel is unencrypted

Transmitter has not provided recognized credentials

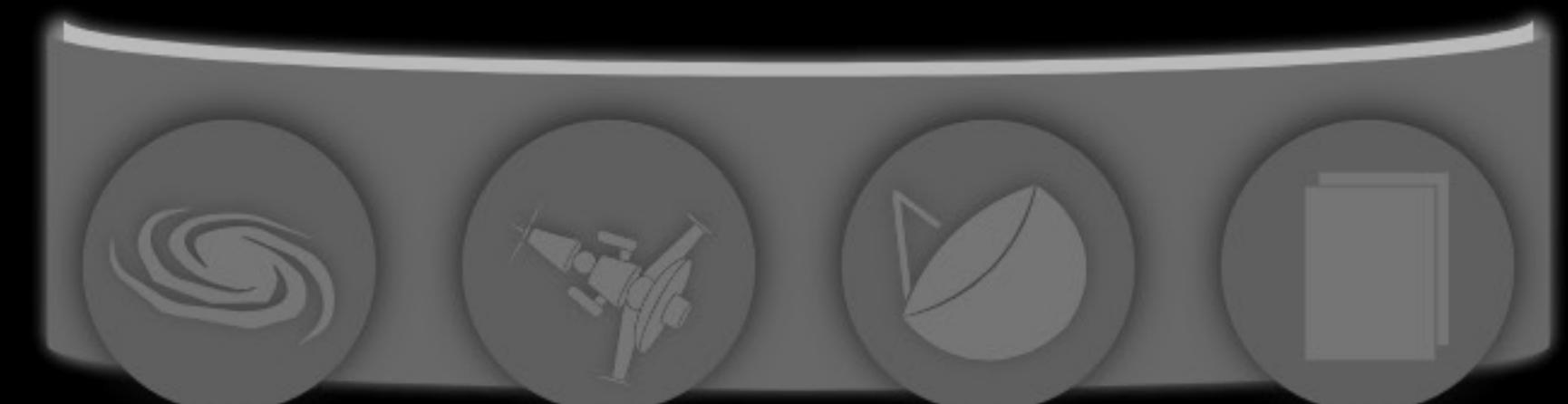
UNDERSTOOD



Epsilon Zeta

5

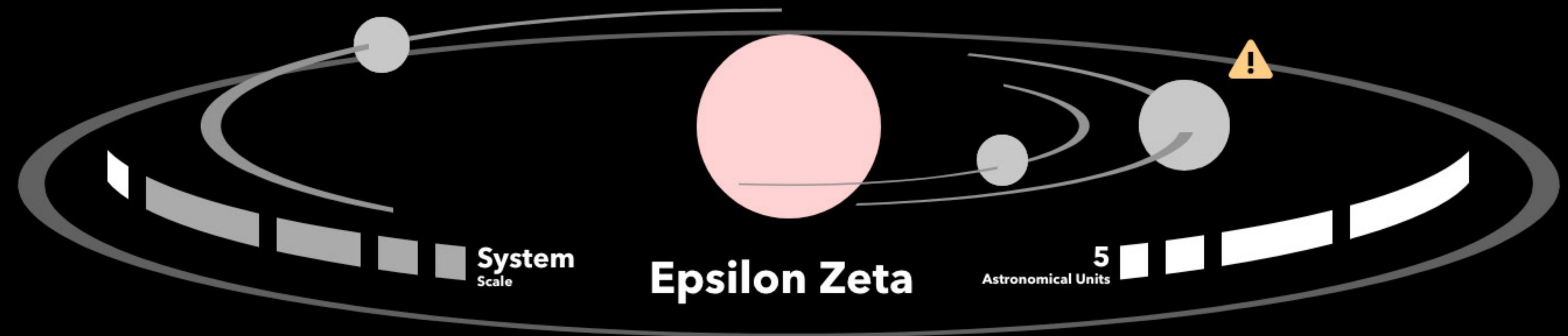
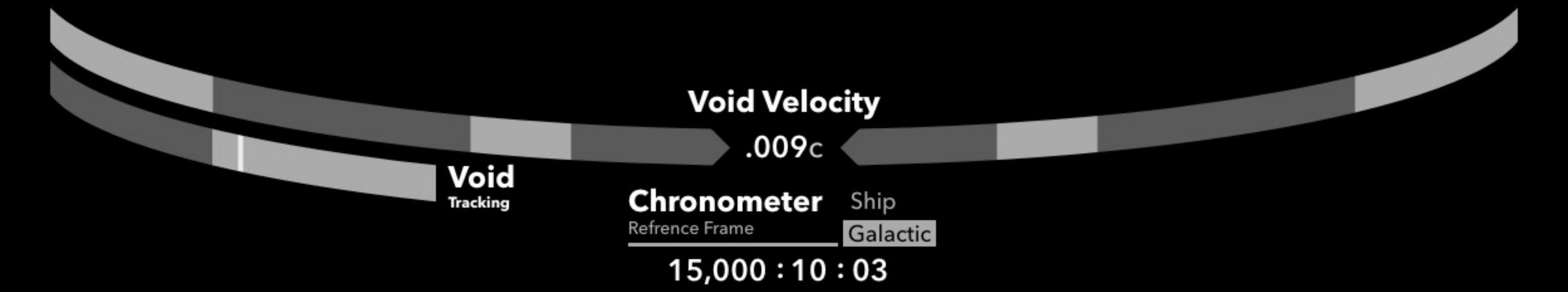
Astronomical Units



Planet Highlighting

Highlighting planets for details

Game Navigation



Epsilon Zeta First Planet

CLASSIFICATION Planet

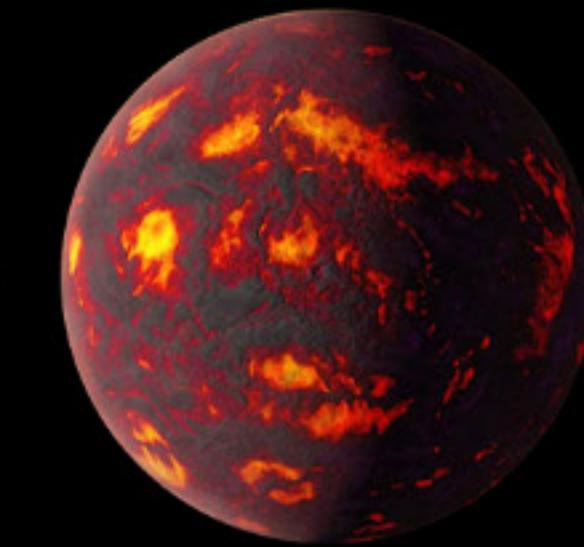
TYPE Terrestrial

MASS $0.5\oplus$

ATMOSPHERE Tenuous

GRAVITY Light

HABITABLE Unknown



Object of Interest

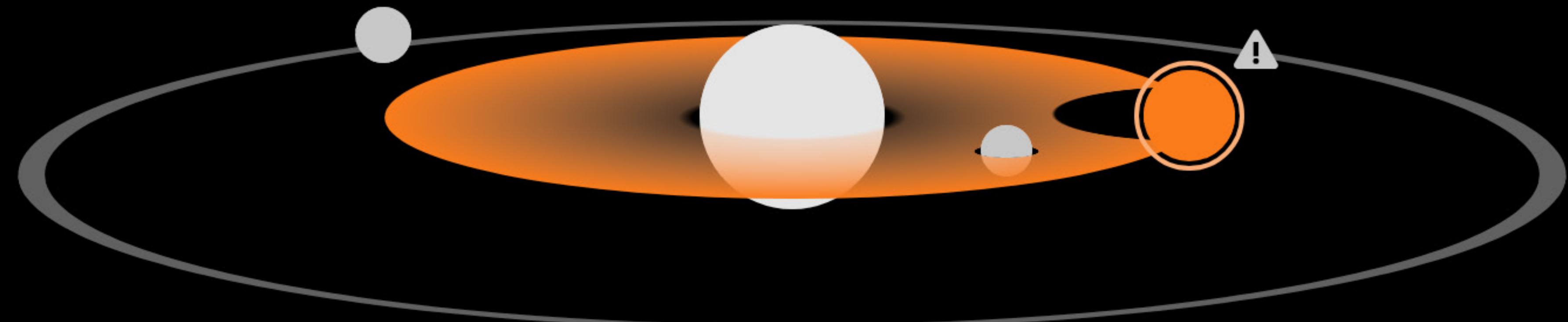
Noctis Interstellar Ark



Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS



Epsilon Zeta First Planet

CLASSIFICATION Planet

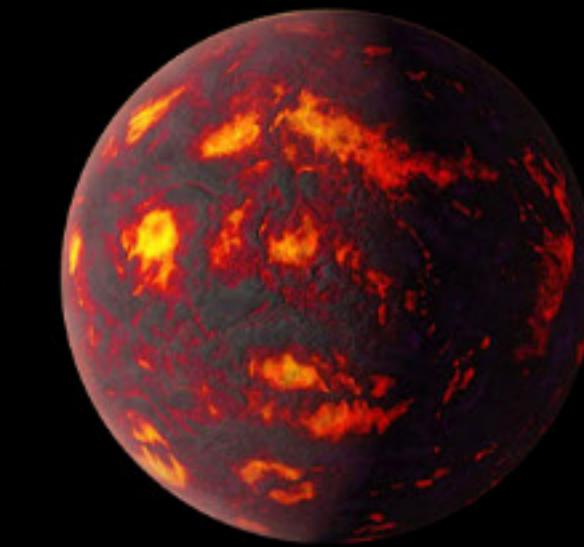
TYPE Terrestrial

MASS $0.5\oplus$

ATMOSPHERE Tenuous

GRAVITY Light

HABITABLE Unknown



Object of Interest

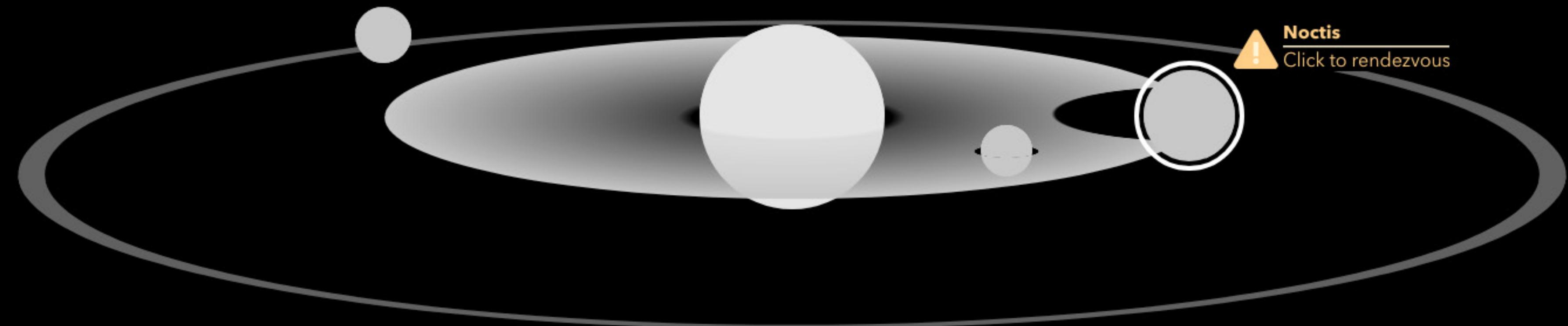
Noctis Interstellar Ark



Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS



Planet Selection

Selecting planets for more details and triggering encounters

Game Navigation

Epsilon Zeta
First Planet

CLASSIFICATION Planet

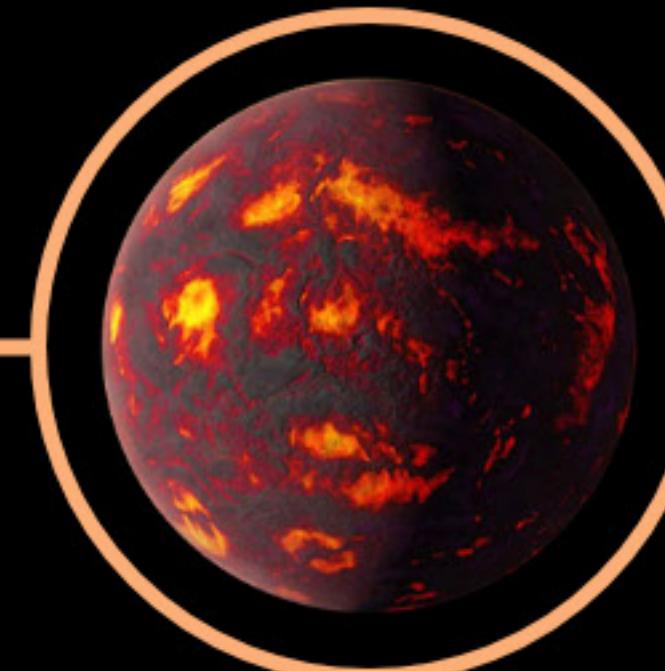
TYPE Terrestrial

MASS $0.5\oplus$

ATMOSPHERE Tenuous

GRAVITY Light

HABITABLE Inhospitable



Object of Interest

Noctis Interstellar Ark

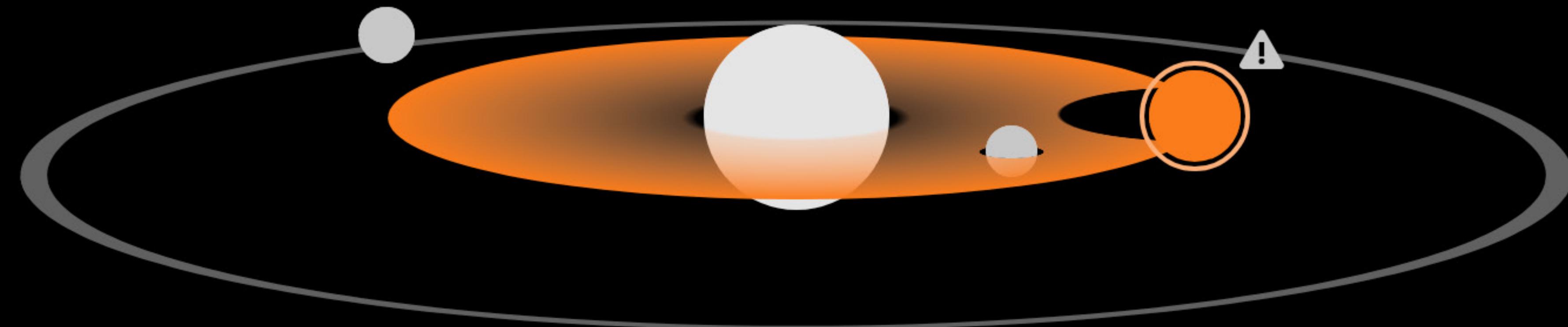
Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS



PROCEED



Epsilon Zeta First Planet

CLASSIFICATION Planet

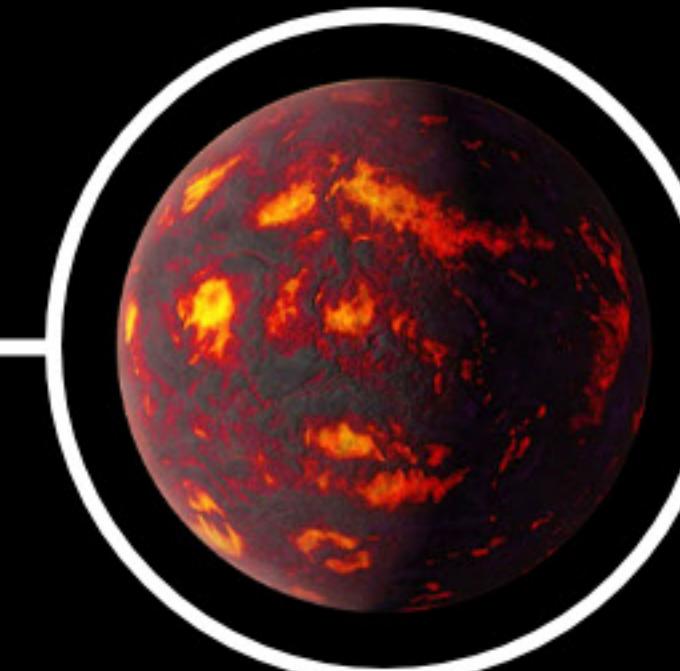
TYPE Terrestrial

MASS $0.5\oplus$

ATMOSPHERE Tenuous

GRAVITY Light

HABITABLE Unknown



Object of Interest

Noctis Interstellar Ark

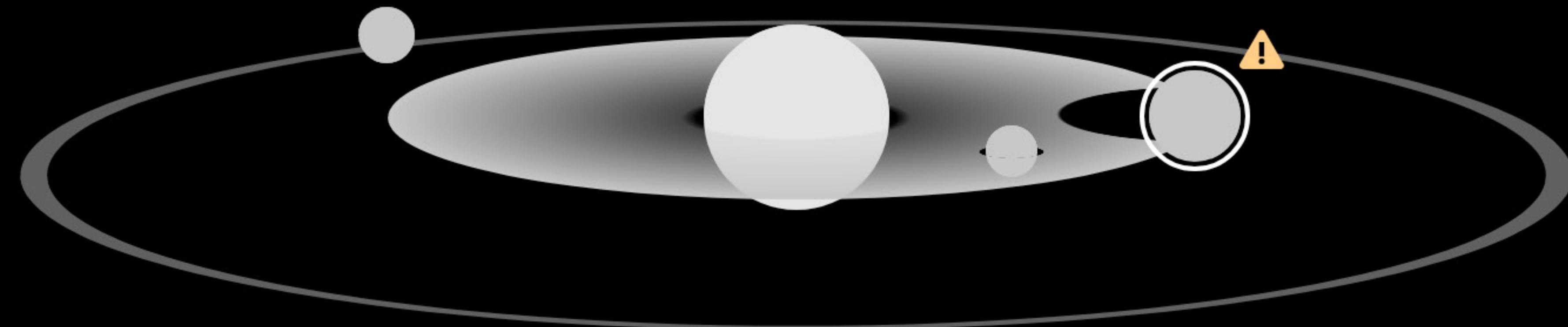
Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS



PROCEED



Epsilon Zeta First Planet

CLASSIFICATION Planet

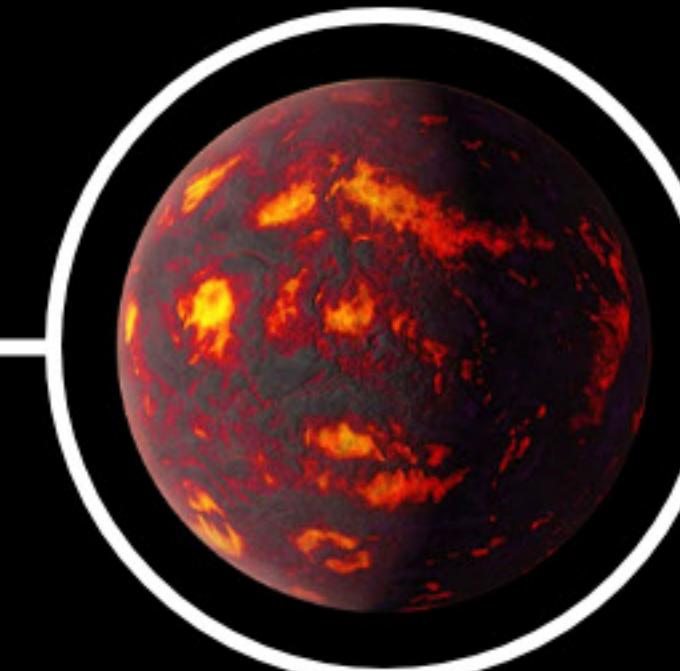
TYPE Terrestrial

MASS $0.5\oplus$

ATMOSPHERE Tenuous

GRAVITY Light

HABITABLE Unknown



Object of Interest

Noctis Interstellar Ark

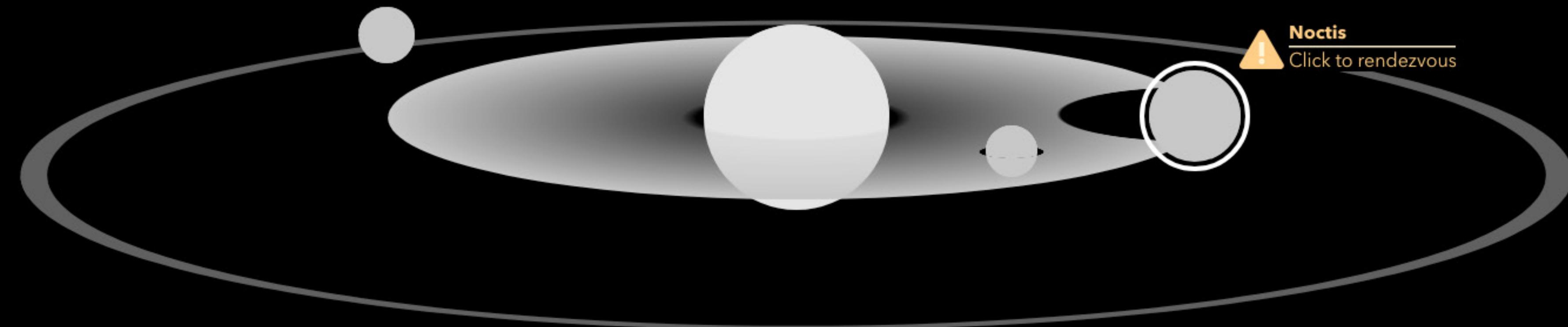
Identified in orbit of second planet - Status UNKNOWN

MOTHER performed 3 hail(s) - 0 acknowledged

Suggested course of action: RENDEZVOUS



PROCEED



Star Selection

Stars can be selected as well

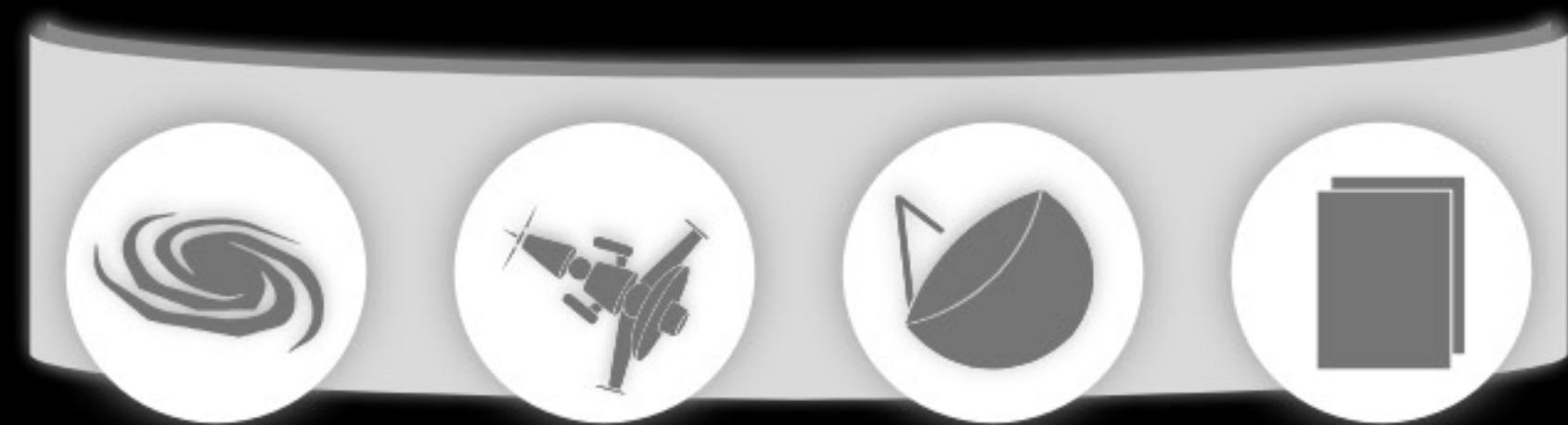
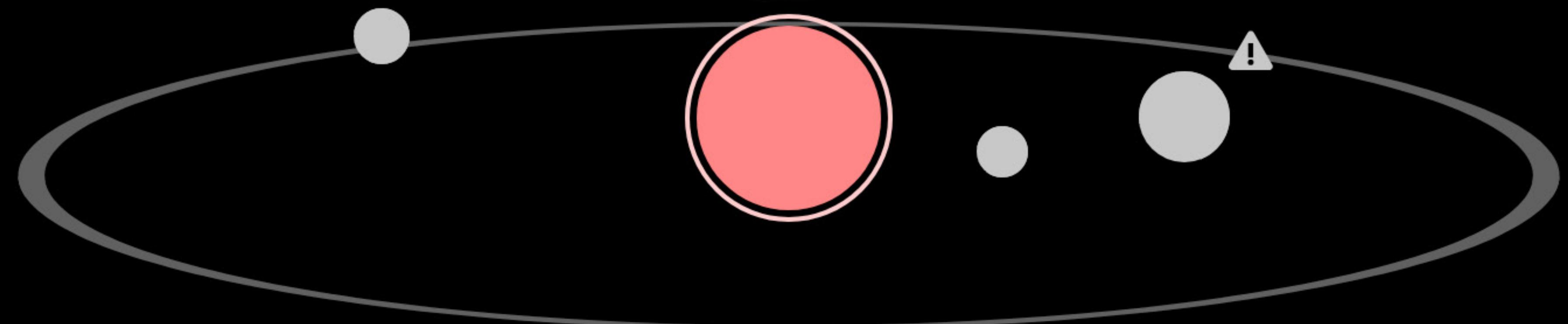
Game Navigation

Epsilon Zeta
Primary Star

CLASSIFICATION Stellar

TYPE Red Dwarf

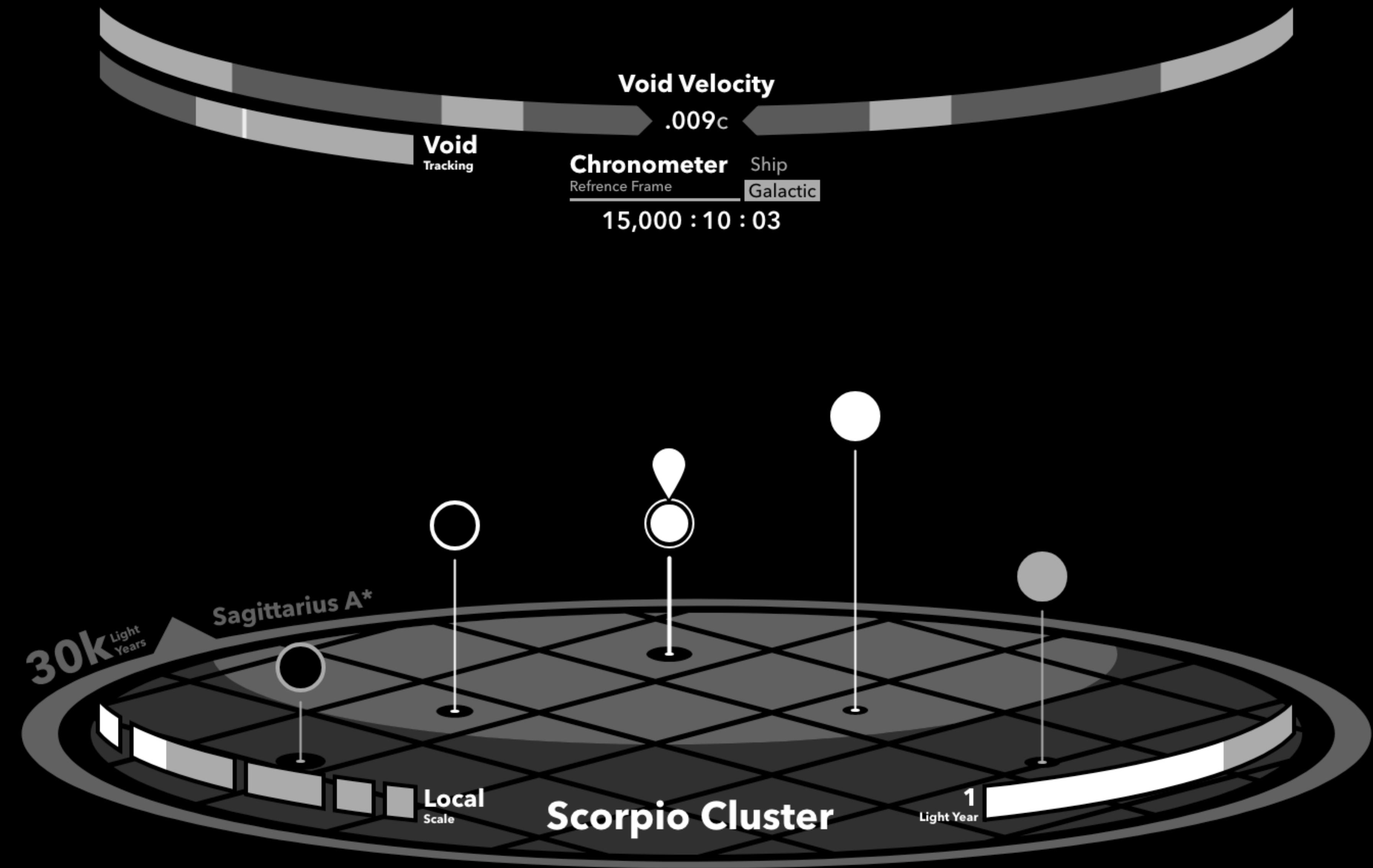
MASS $0.25\odot$

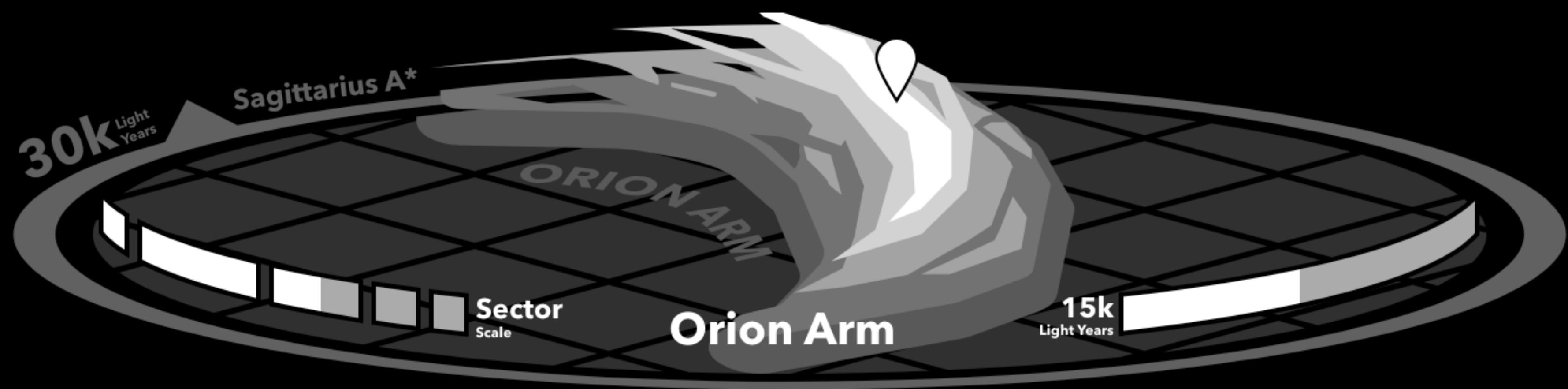
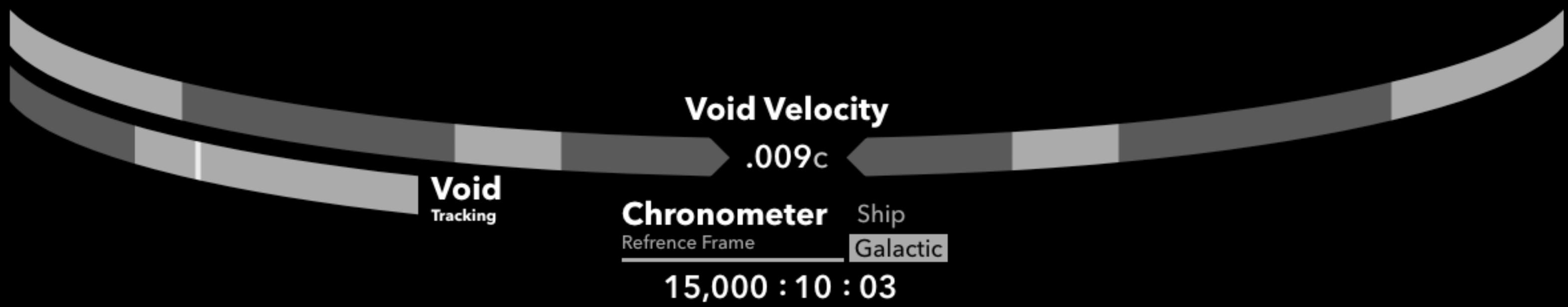


Zooming Out

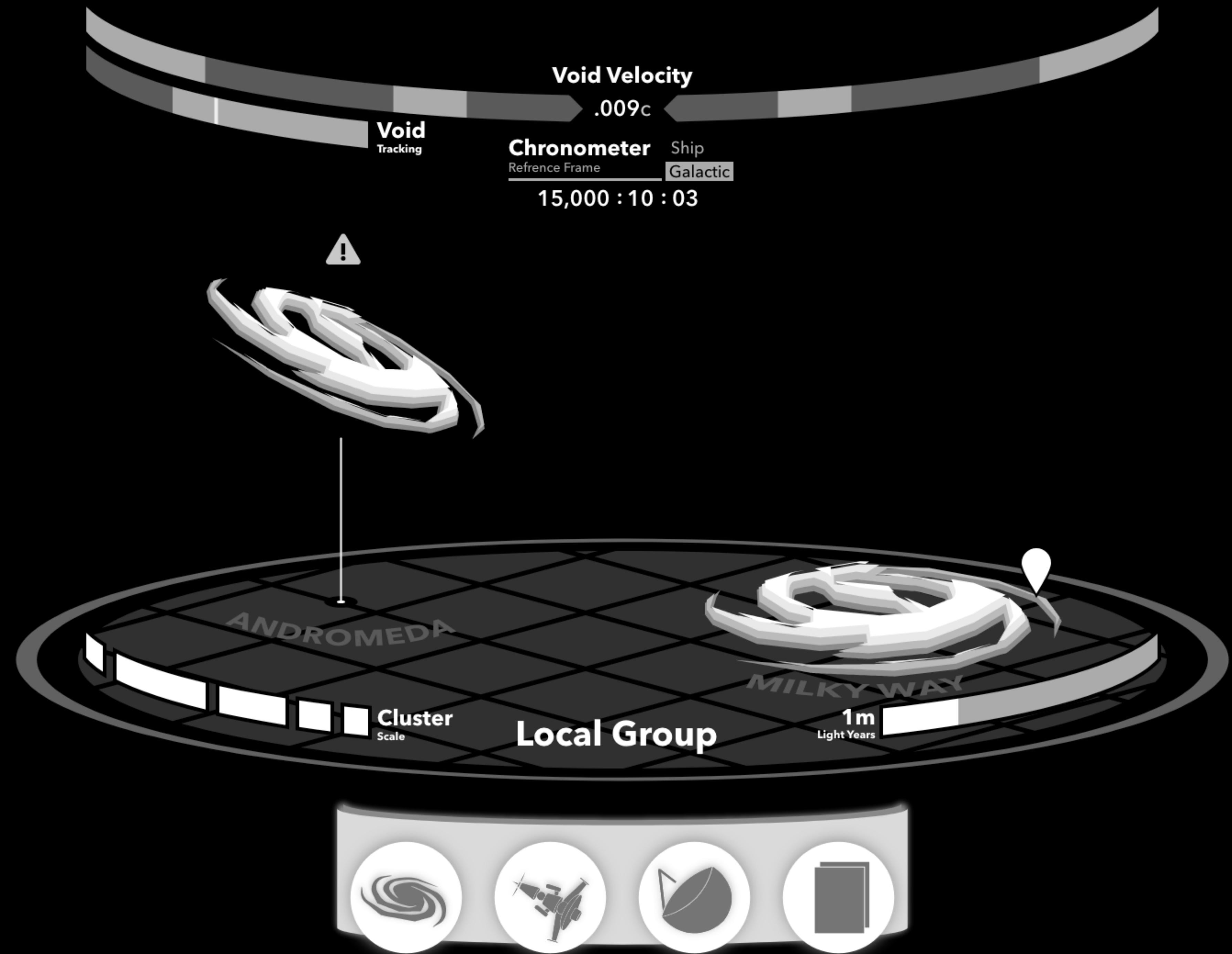
Transitioning from viewing individual stars to our entire galactic cluster

Game Navigation





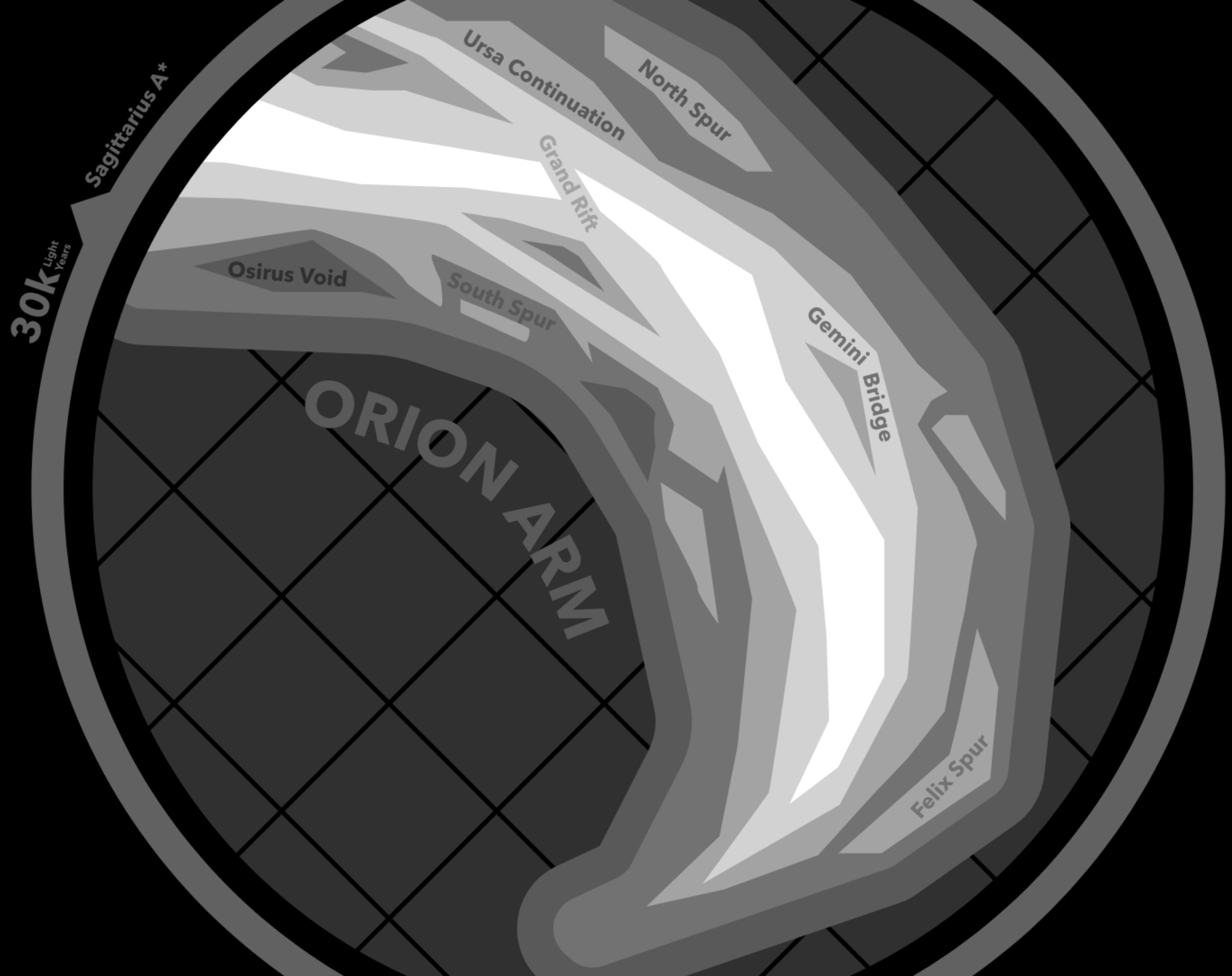




Sector Overview

Top down view of named features in the sector view

Game Navigation



Galactic Goal

Highlighted state for the galactic core, the player's final destination

Game Navigation



Andromeda Selection

Highlighted state for the Andromeda galaxy

Game Navigation



Game

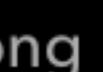
Communication

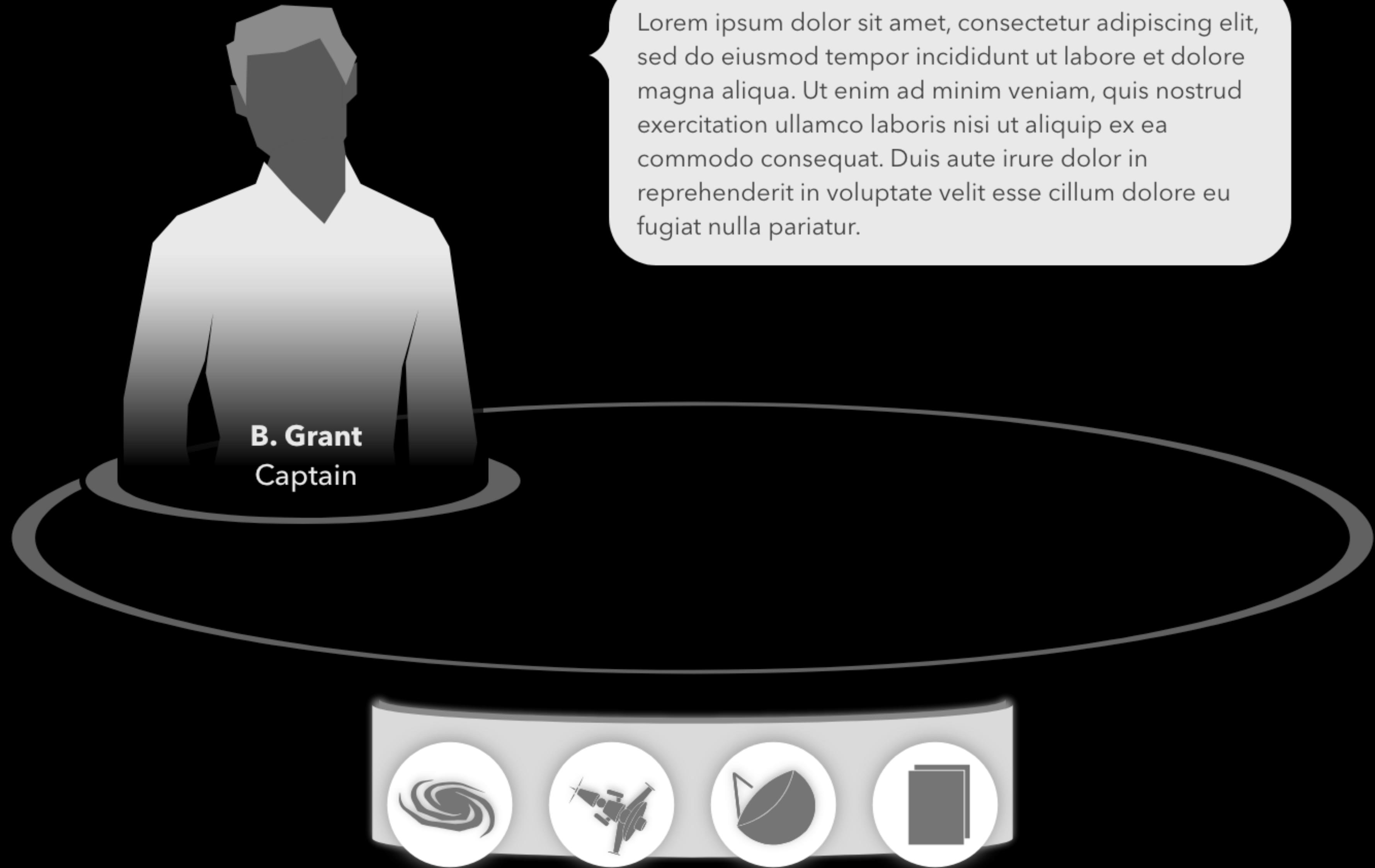
Foreigner

Talking to someone from another interstellar ark

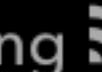
Game Communication

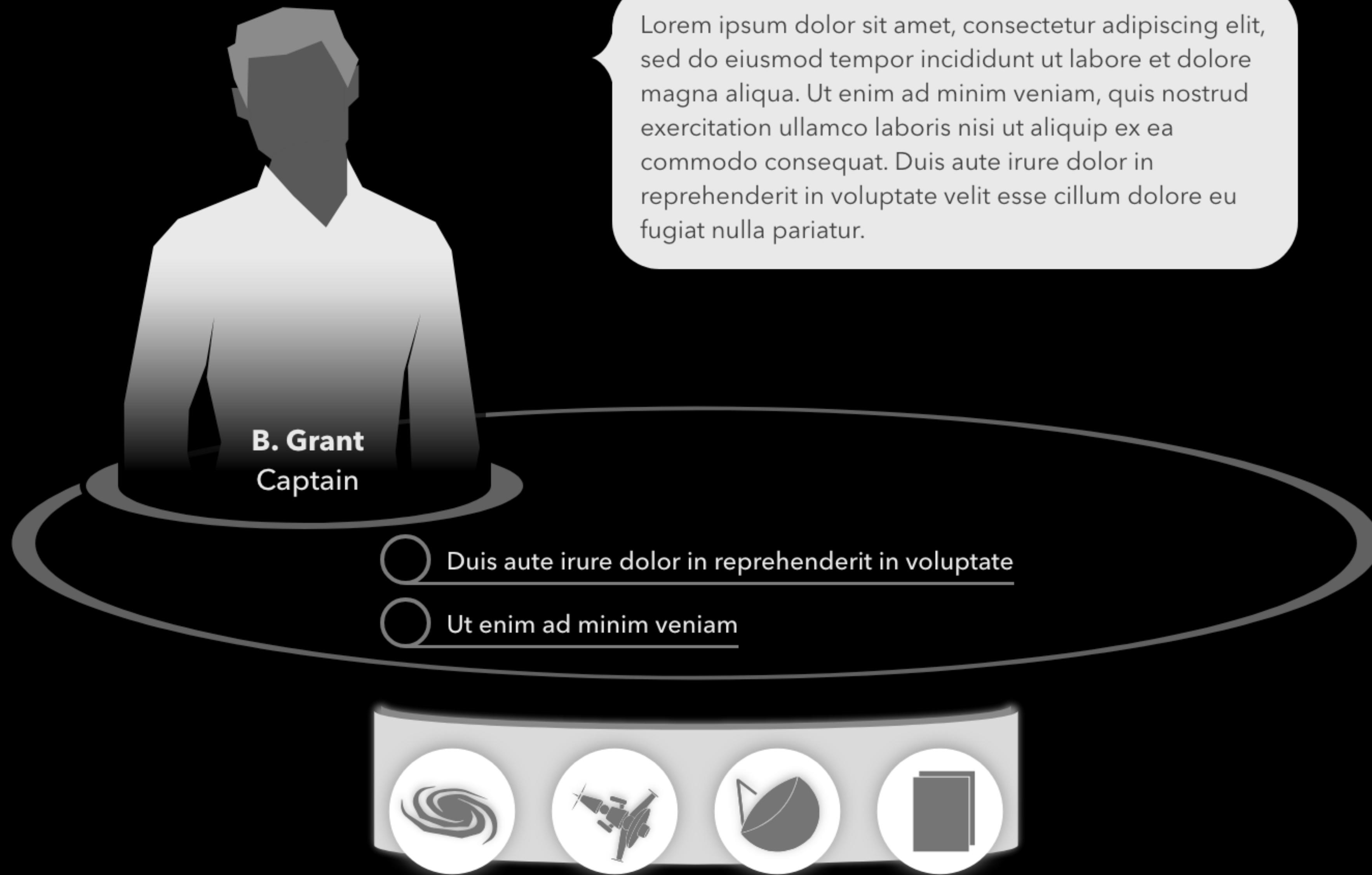
Savior Interstellar Ark

Transmission: Strong 



Savior Interstellar Ark

Transmission: Strong 

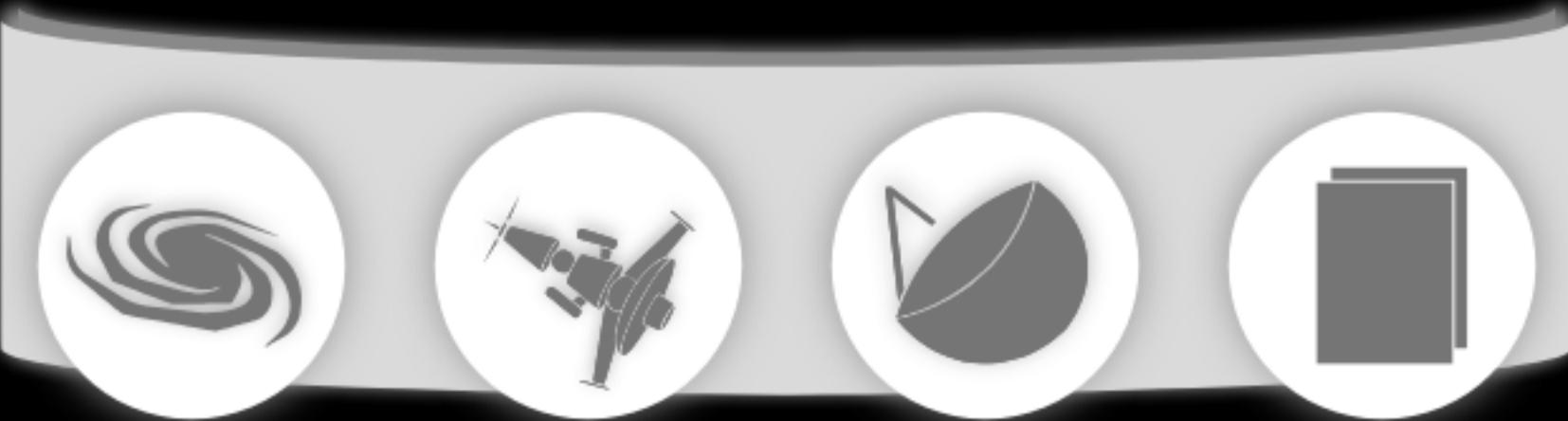


B. Grant
Captain

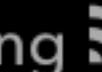
Duis aute irure dolor in reprehenderit in voluptate

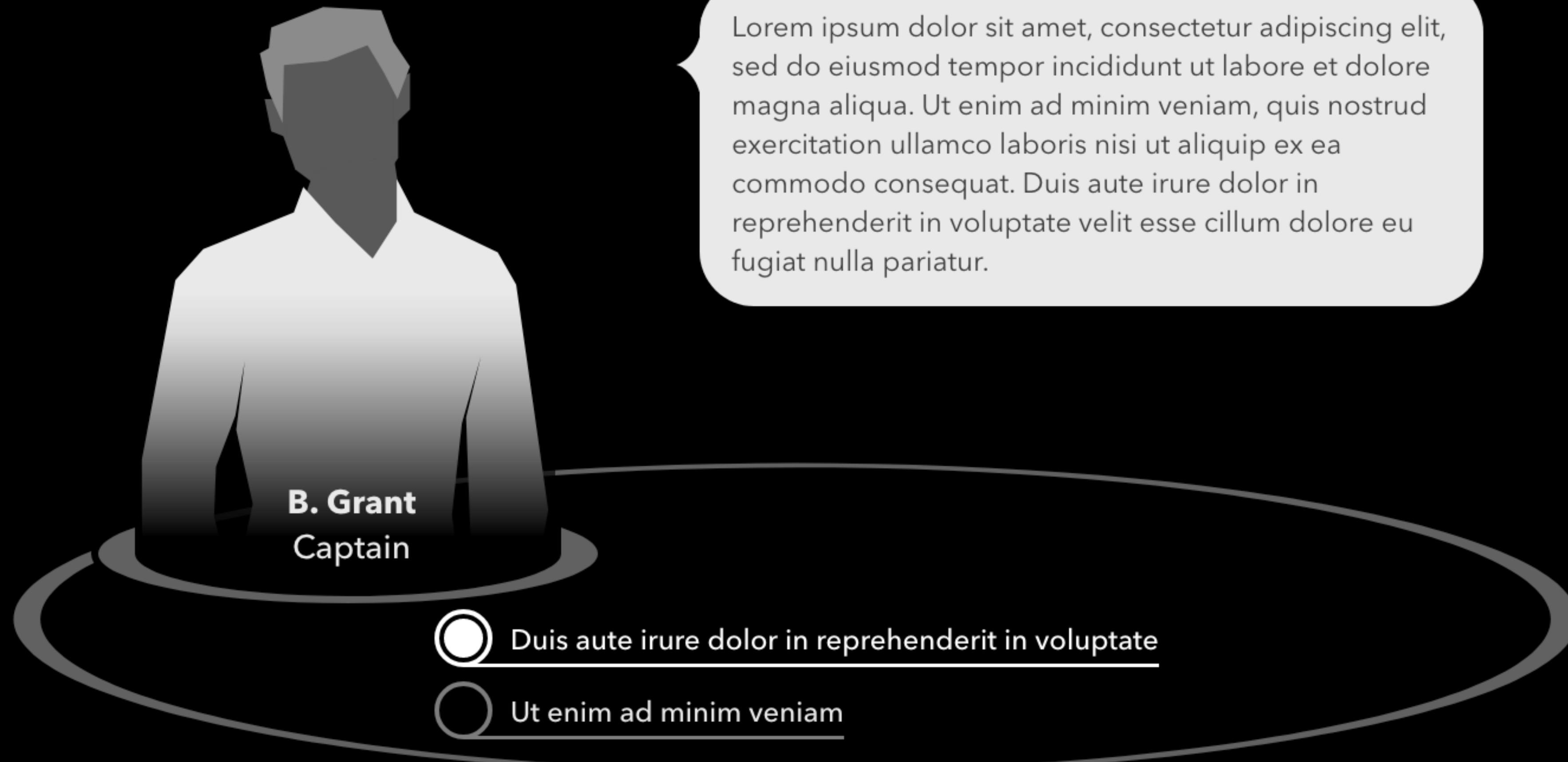
Ut enim ad minim veniam

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.

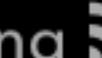


Savior Interstellar Ark

Transmission: Strong 



Savior Interstellar Ark

Transmission: Strong 



B. Grant
Captain

sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.

Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.



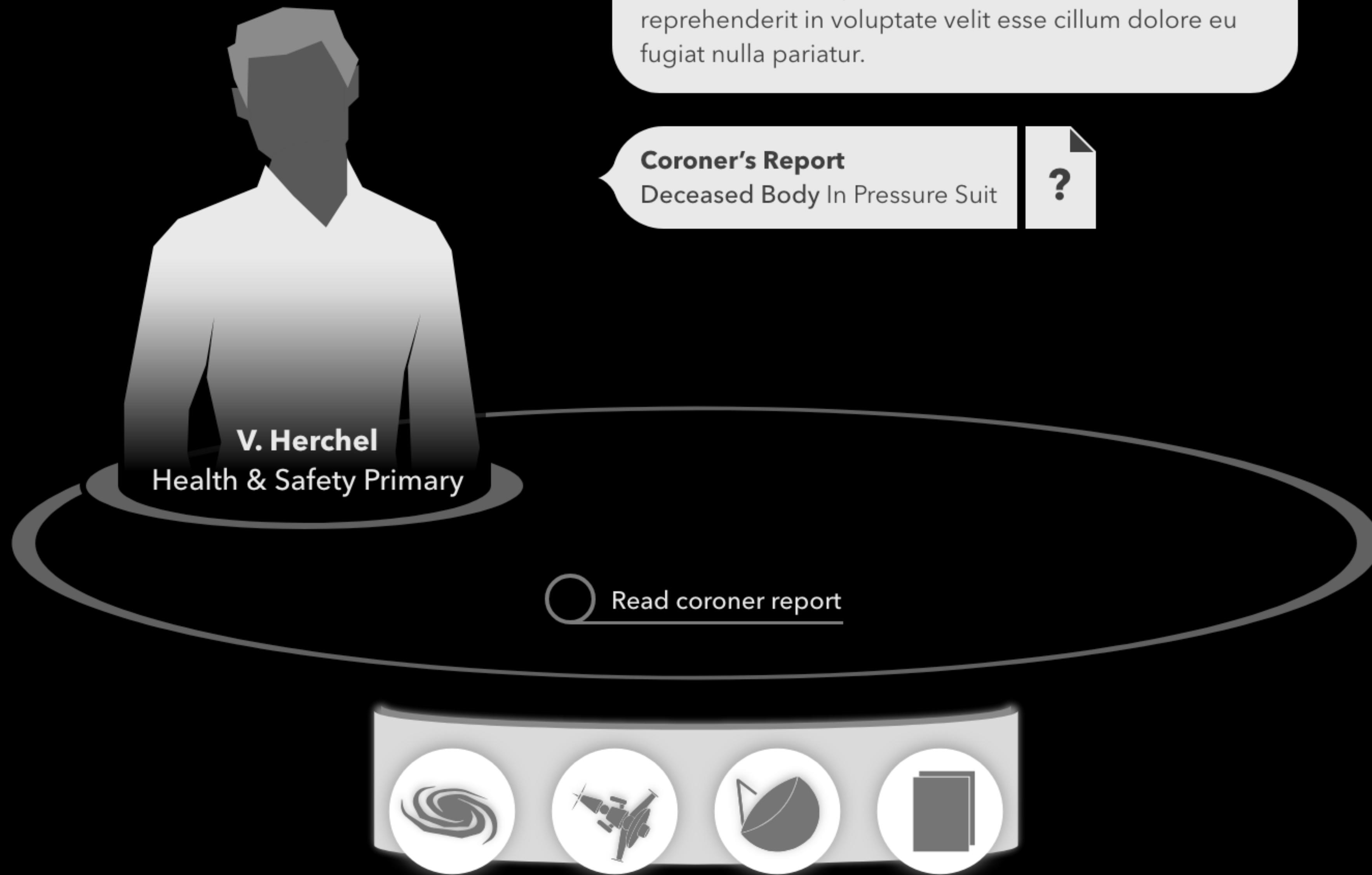
Document Summary

Overview of documents sent to you during an encounter

Game Communication

Glastus Interstellar Ark

Transmission: Internal



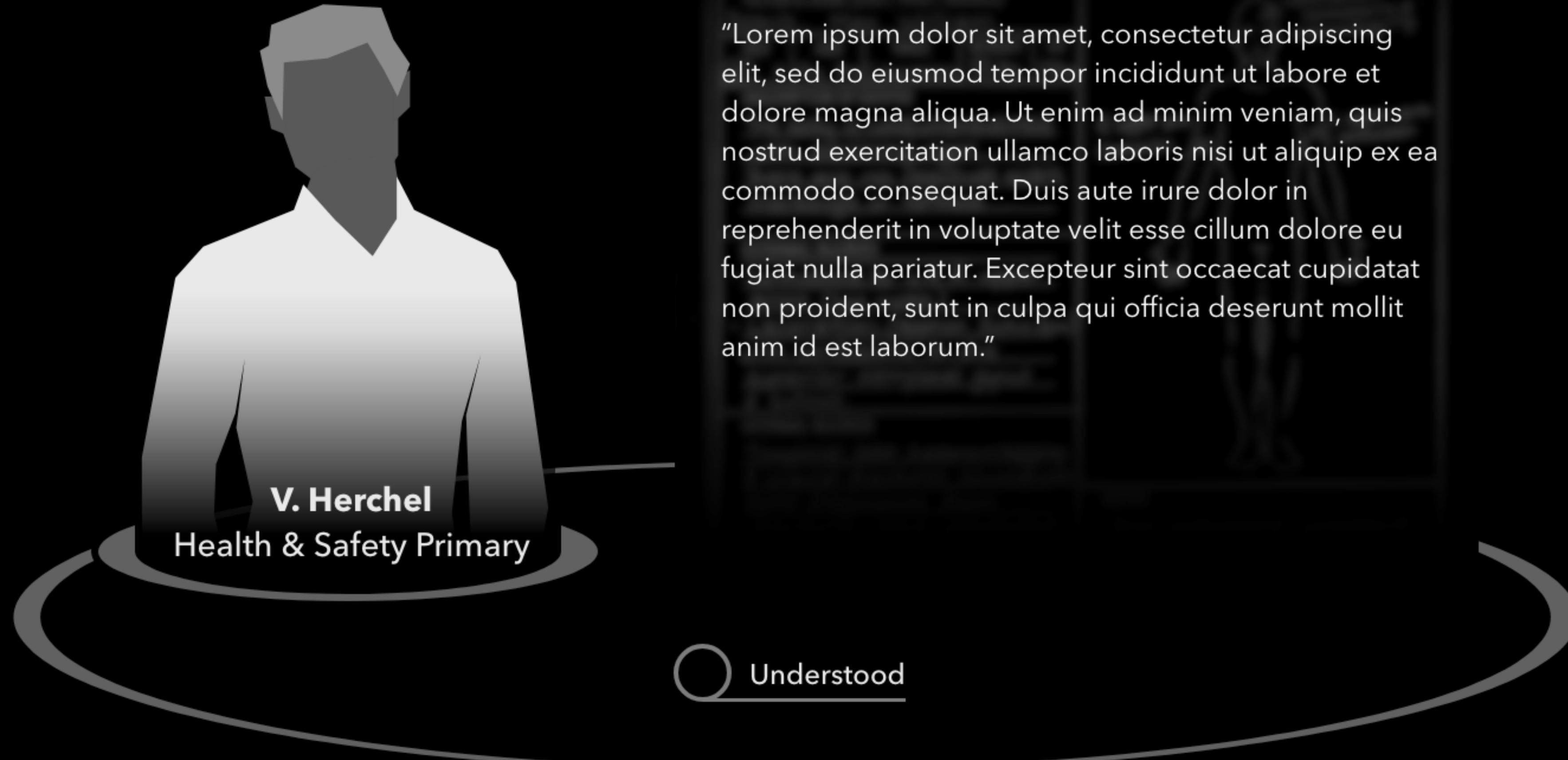
Glastus Interstellar Ark

Transmission: Internal



Glastus Interstellar Ark

Transmission: Internal



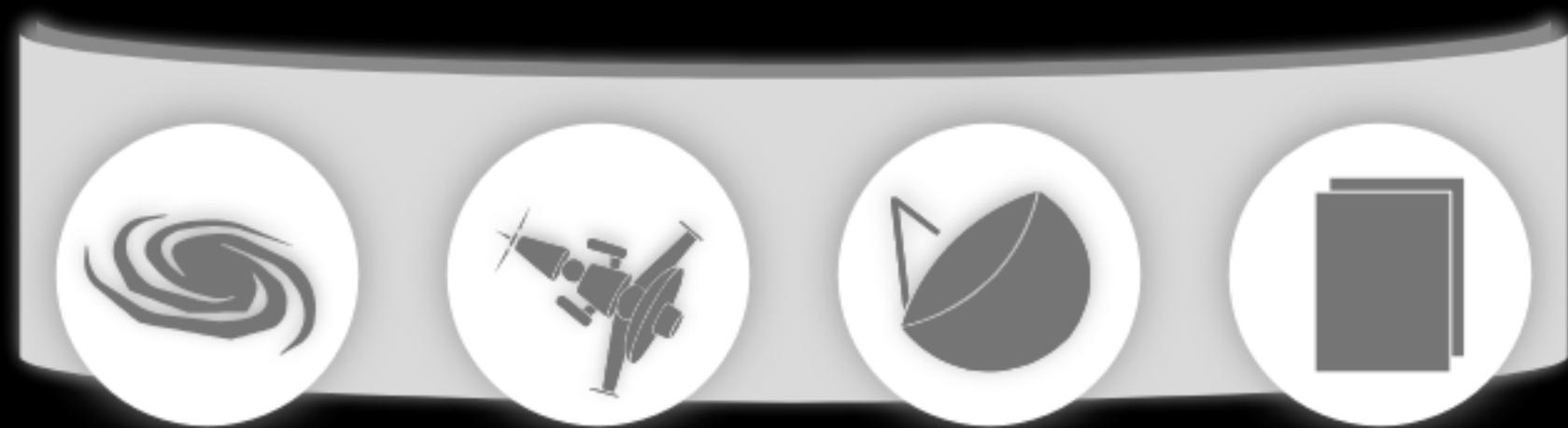
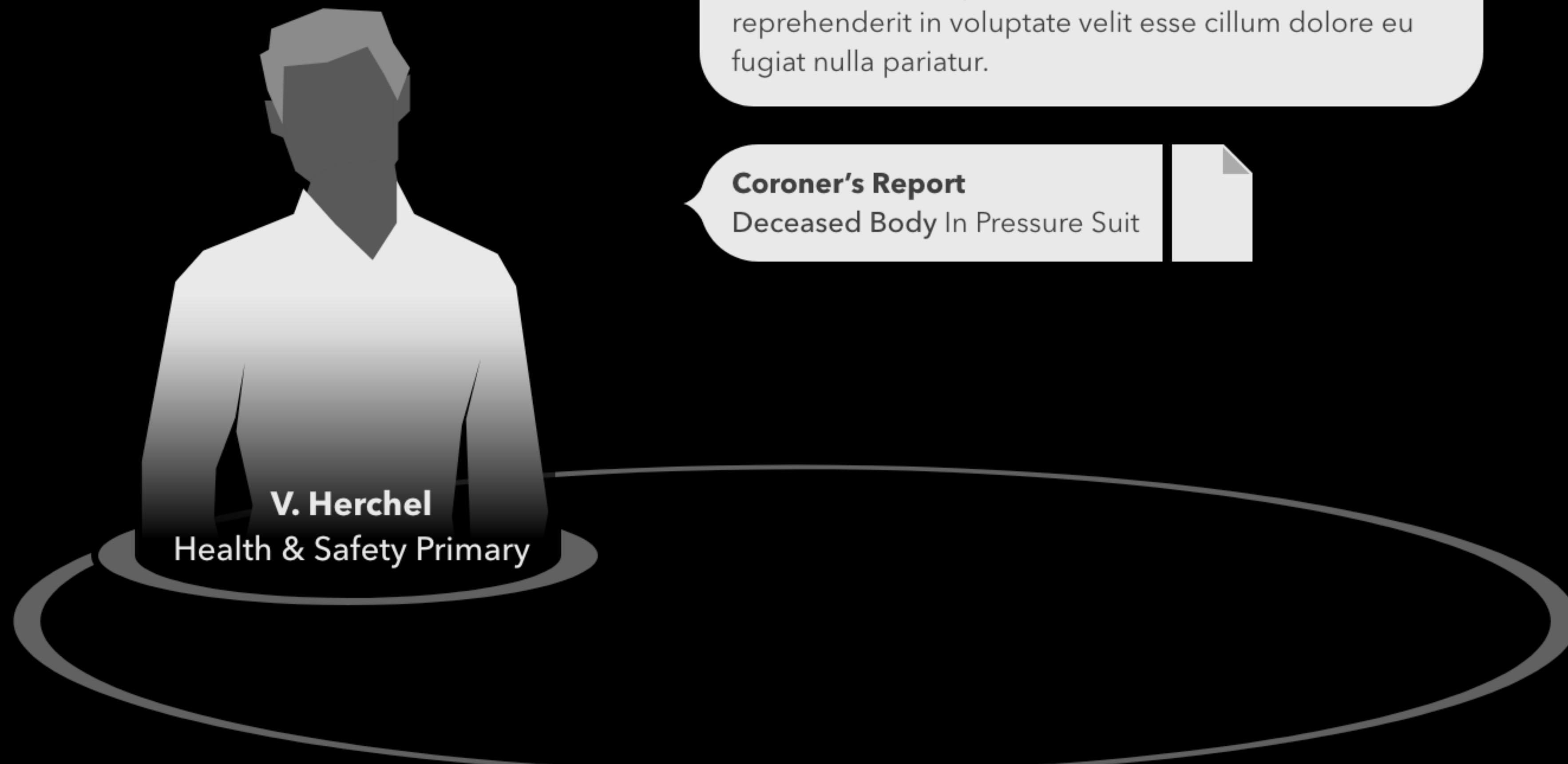
Coroner's Report

Deceased Body In Pressure Suit

"Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum."

Glastus Interstellar Ark

Transmission: Internal



sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur.

Coroner's Report

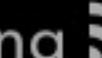
Deceased Body In Pressure Suit

Downlink

Connecting to another ark's computer and browsing
crew logs

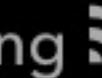
Game Communication

█ Braunwalt Interstellar Ark █

Transmission: Strong 

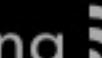


Braunwalt Interstellar Ark

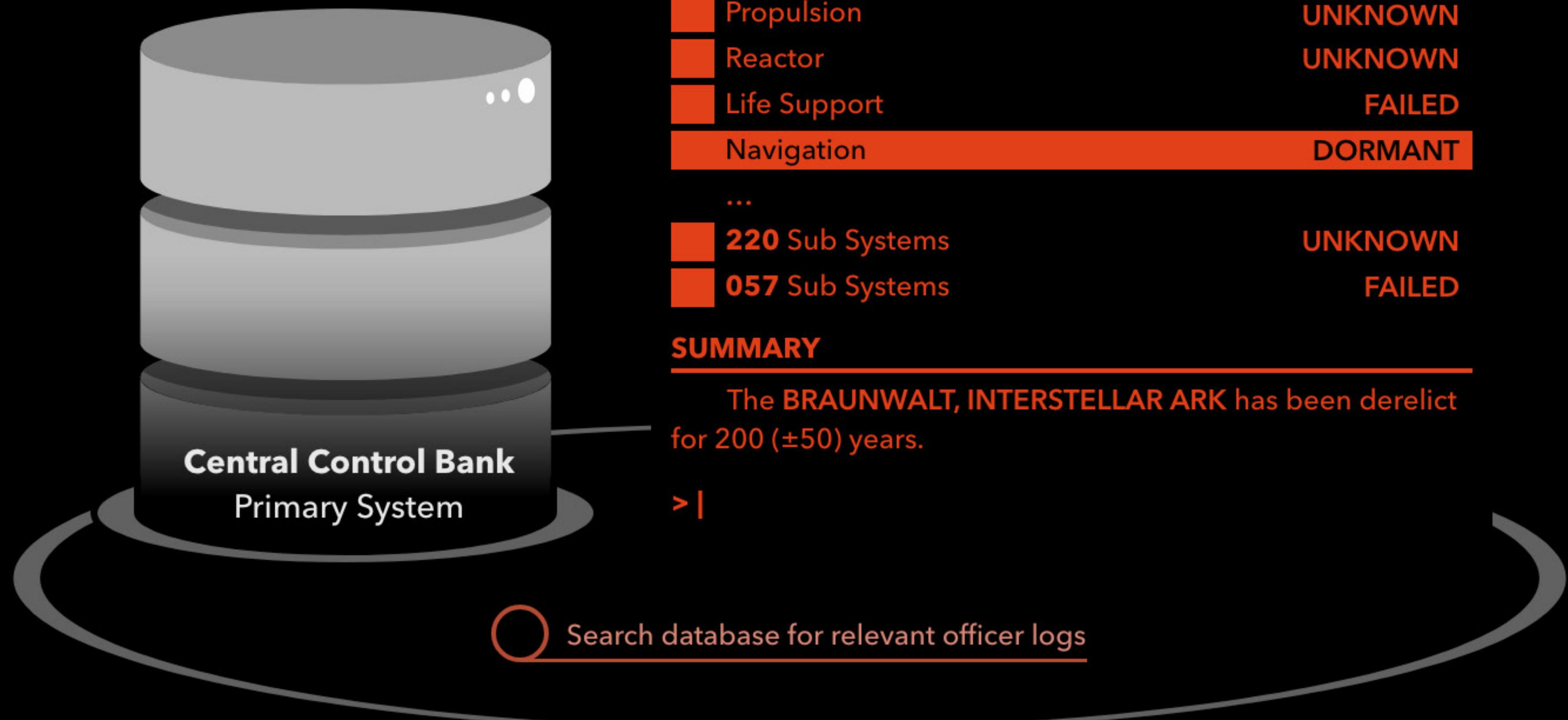
Transmission: Strong 



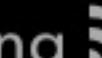
Braunwalt Interstellar Ark

Transmission: Strong 

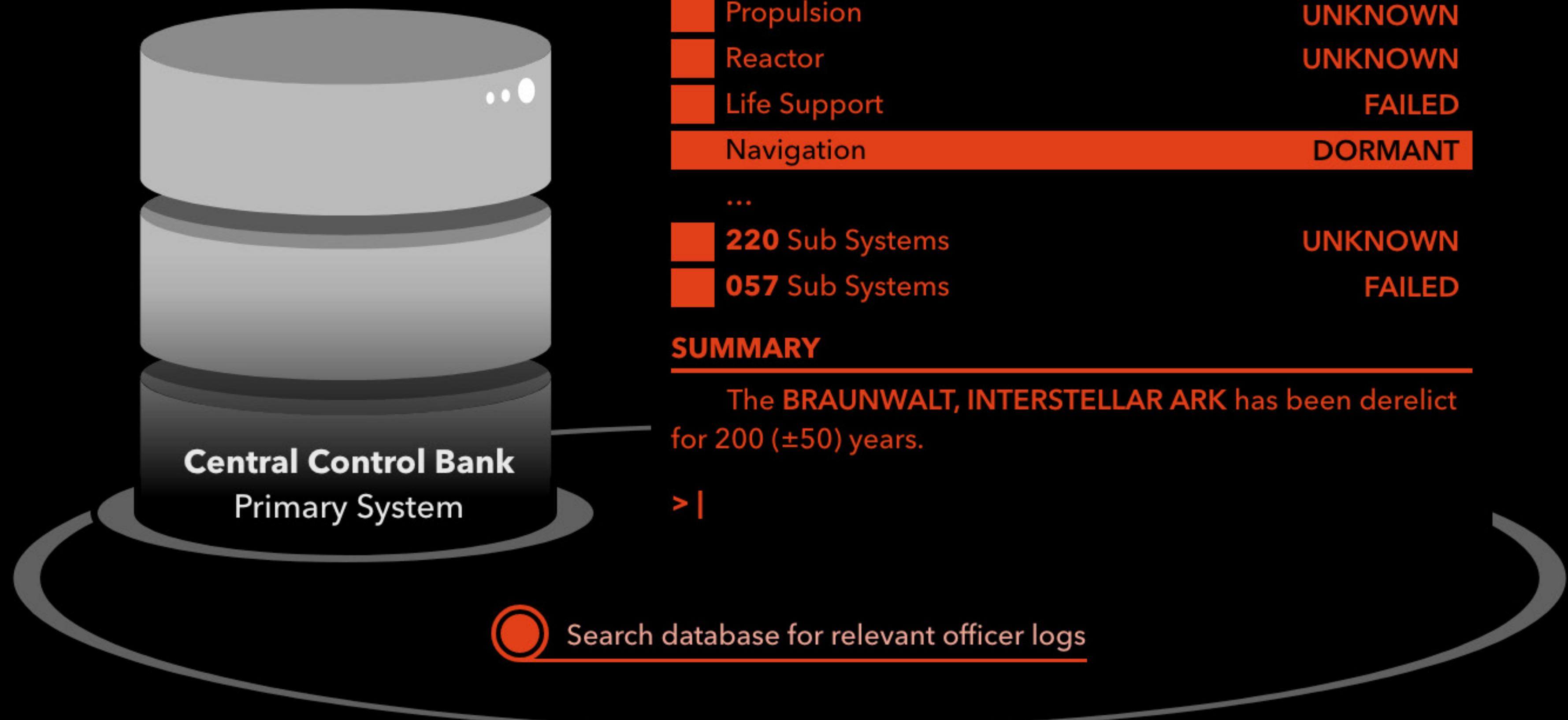
Octus Holo System - v2.4059
SS&AM Est. 2250



Braunwalt Interstellar Ark

Transmission: Strong 

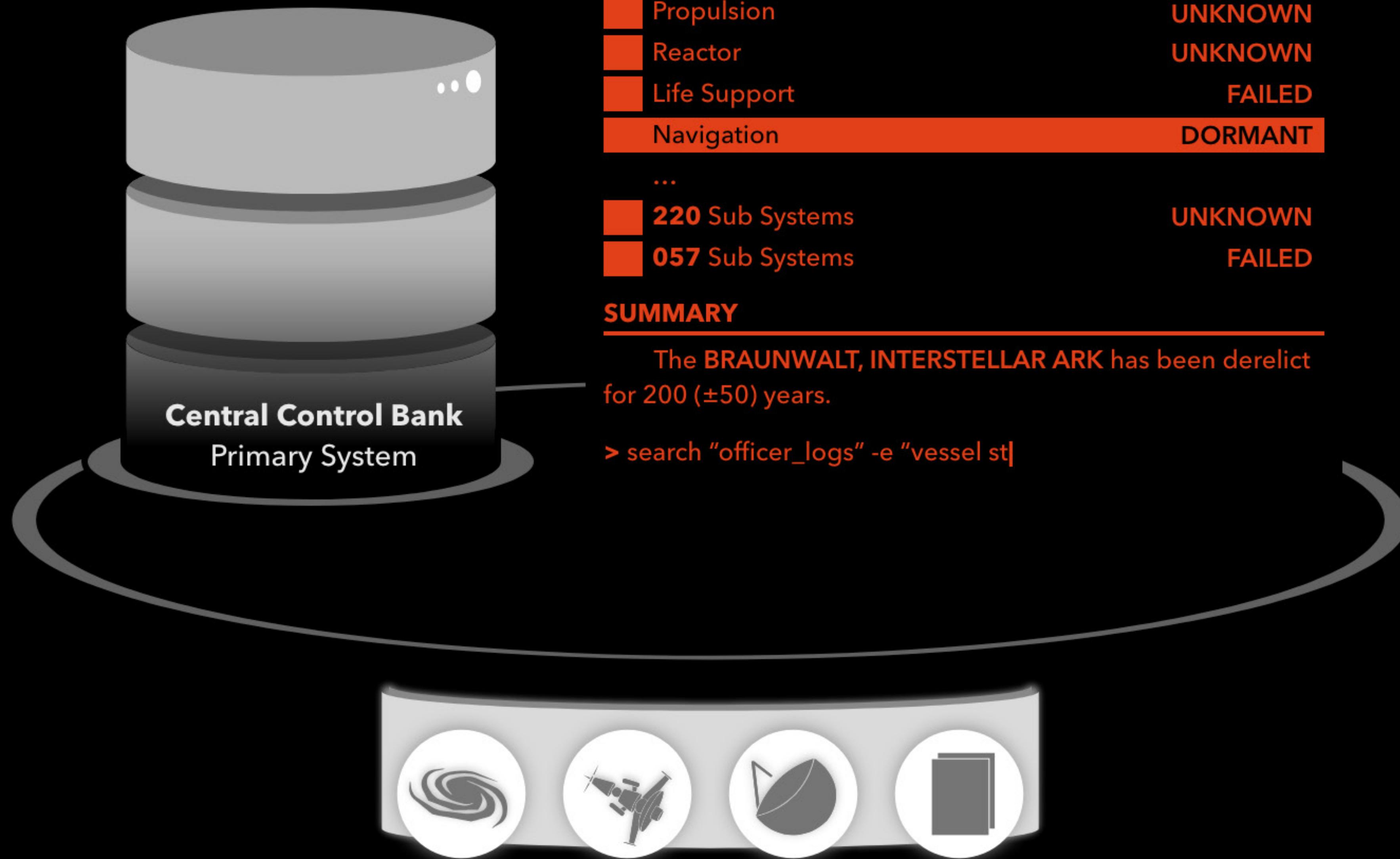
Octus Holo System - v2.4059
SS&AM Est. 2250



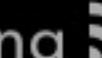
Braunwalt Interstellar Ark

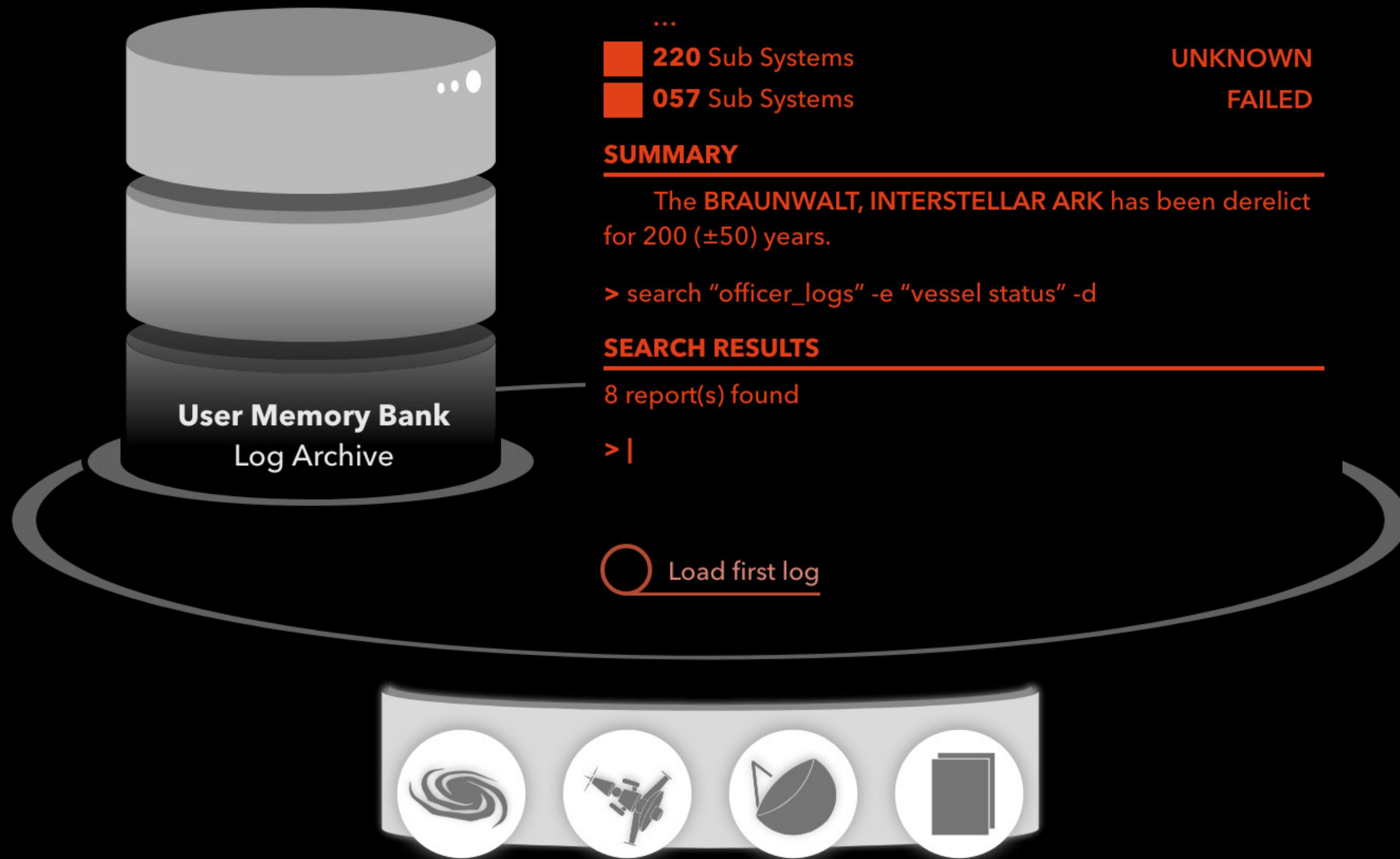
Transmission: Strong 

Octus Holo System - v2.4059
SS&AM Est. 2250

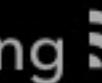


Braunwalt Interstellar Ark

Transmission: Strong 



Braunwalt Interstellar Ark

Transmission: Strong 



Bust Breadcrumbs

The busts of previous people or downlinks appear
behind the active bust

Game Communication

Glastus Interstellar Ark

Transmission: Internal



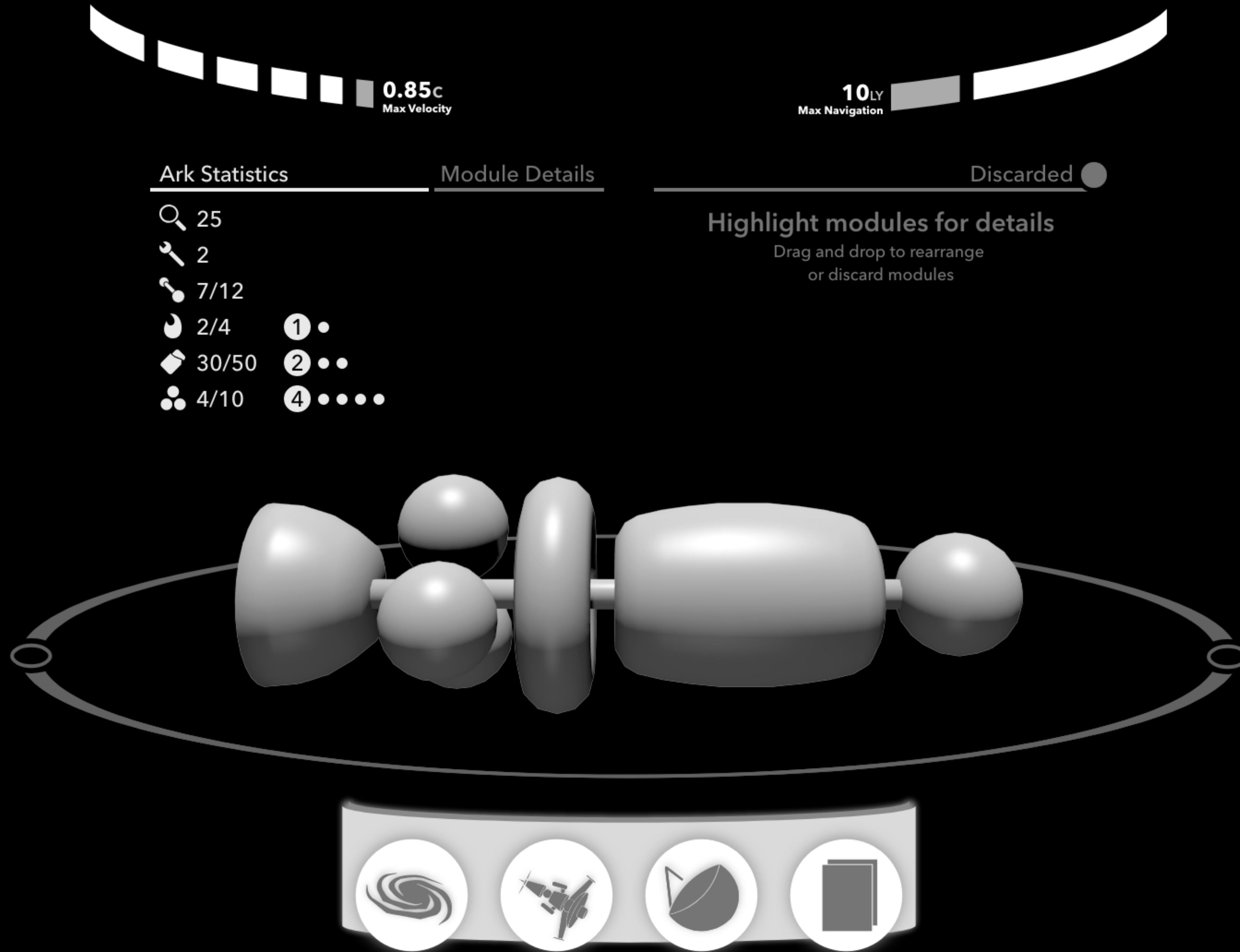
Game

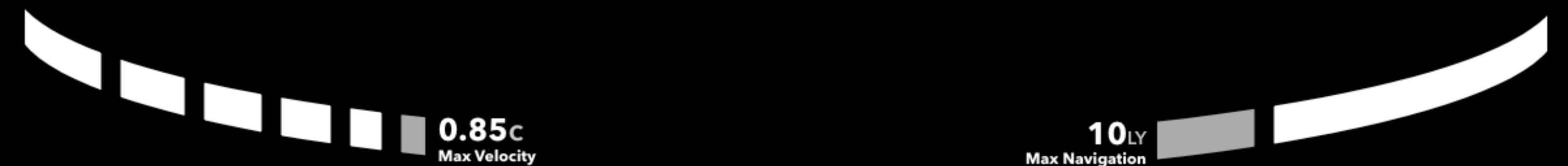
Ship

Ship Rotation

Viewing the player's ship

Game Ship





Ark Statistics

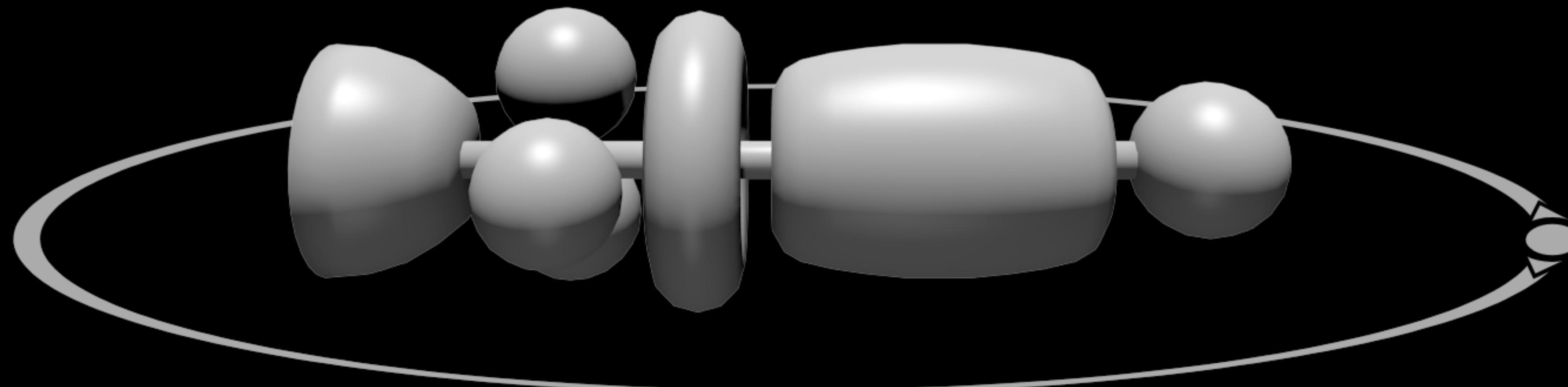
Q	25
🔧	2
📍	7/12
🌙	2/4
📝	30/50
👤	4/10

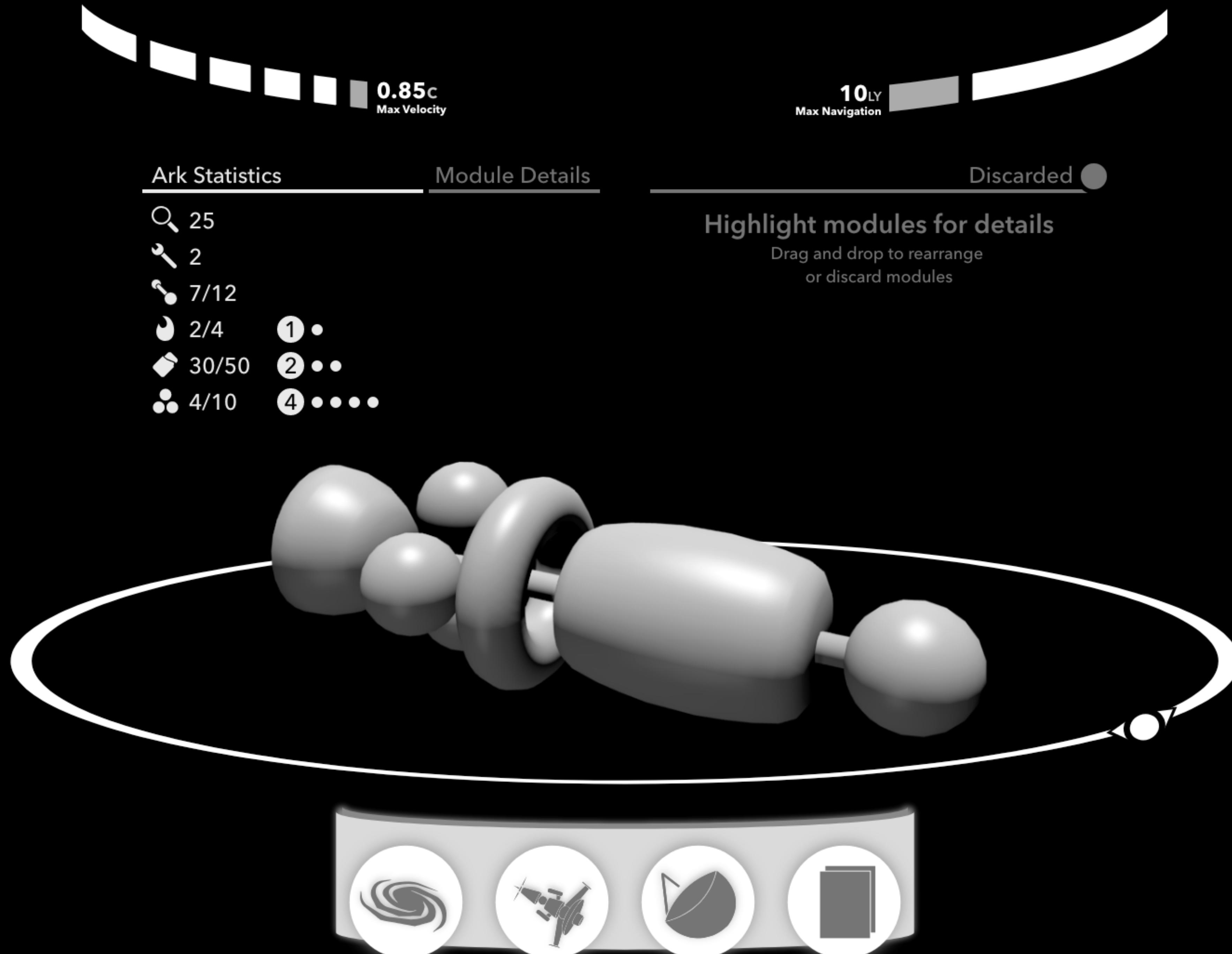
Module Details

Discarded

Highlight modules for details

Drag and drop to rearrange
or discard modules

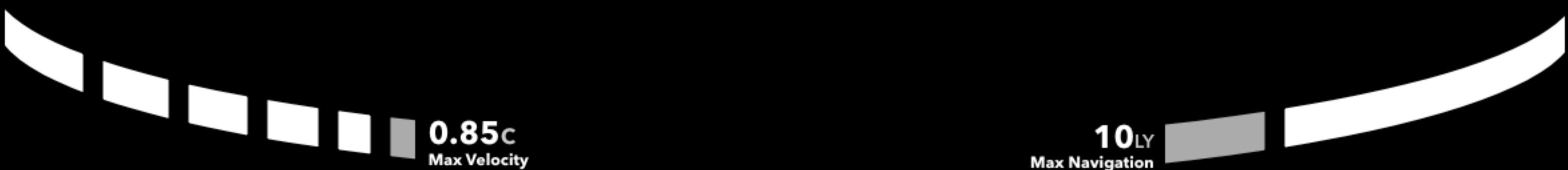




Zooming on a Large Ark

See the visual details of a module up-close

Game Ship



Ark Statistics

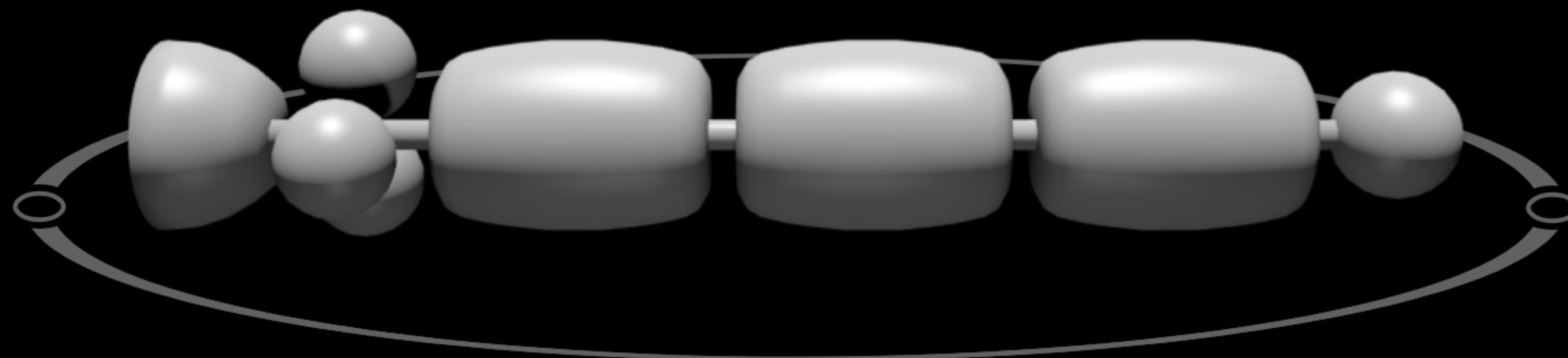
Q	25
🔧	2
📍	7/12
🌙	2/4
📦	30/50
👤	4/10

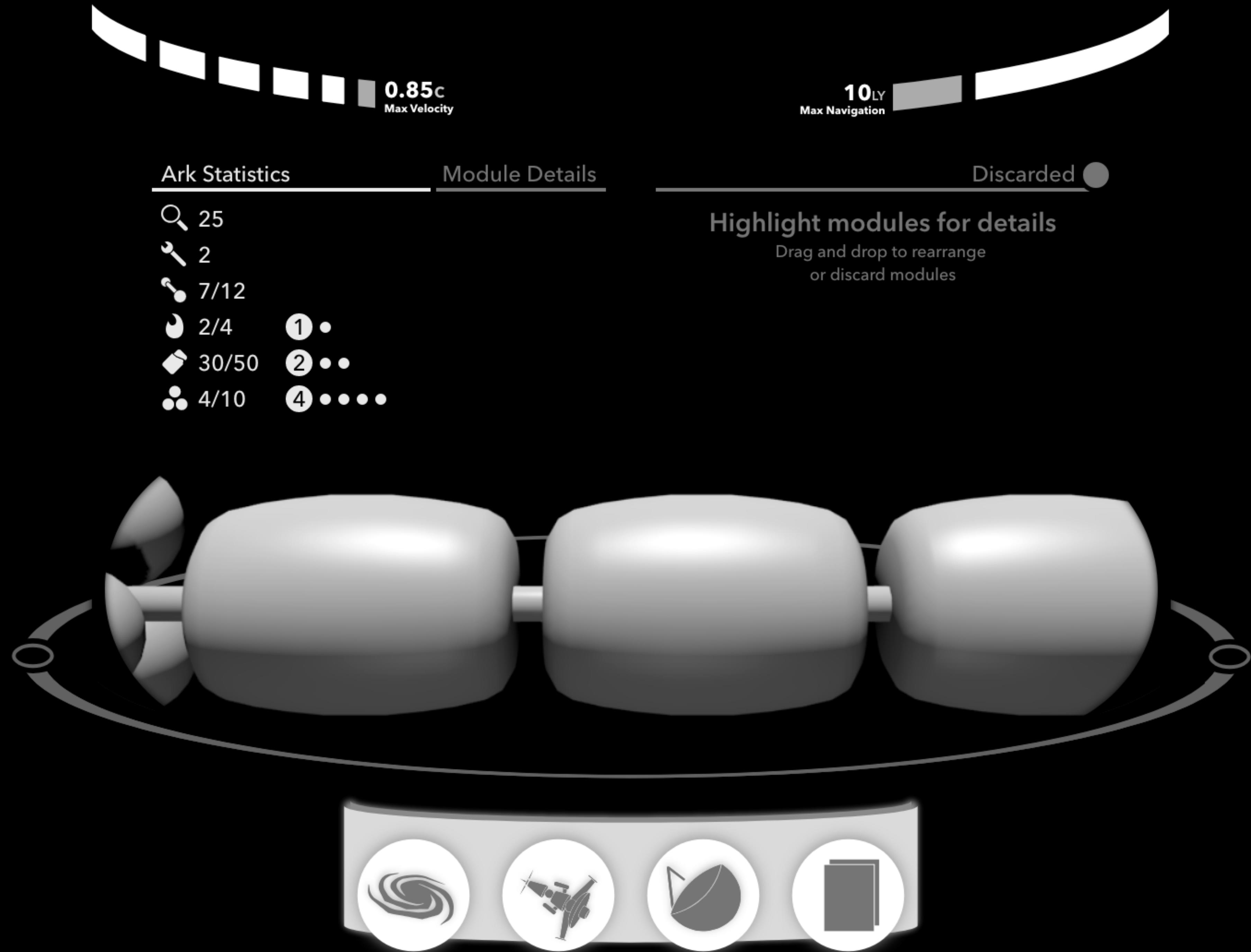
Module Details

Discarded

Highlight modules for details

Drag and drop to rearrange
or discard modules

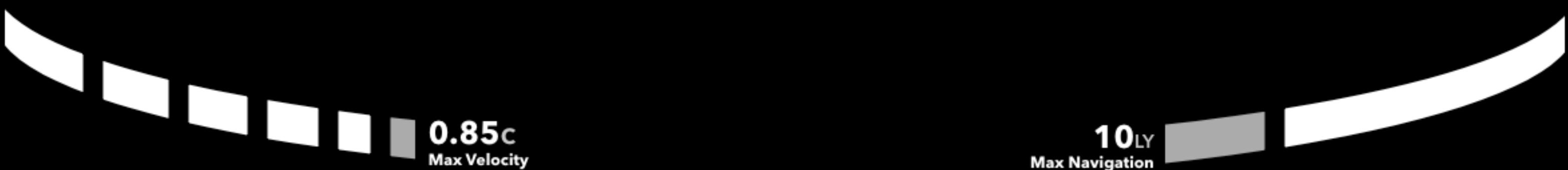




Zooming Out on an Ark

Show the whole ark and its propulsion limits - its maximum length

Game Ship



Ark Statistics

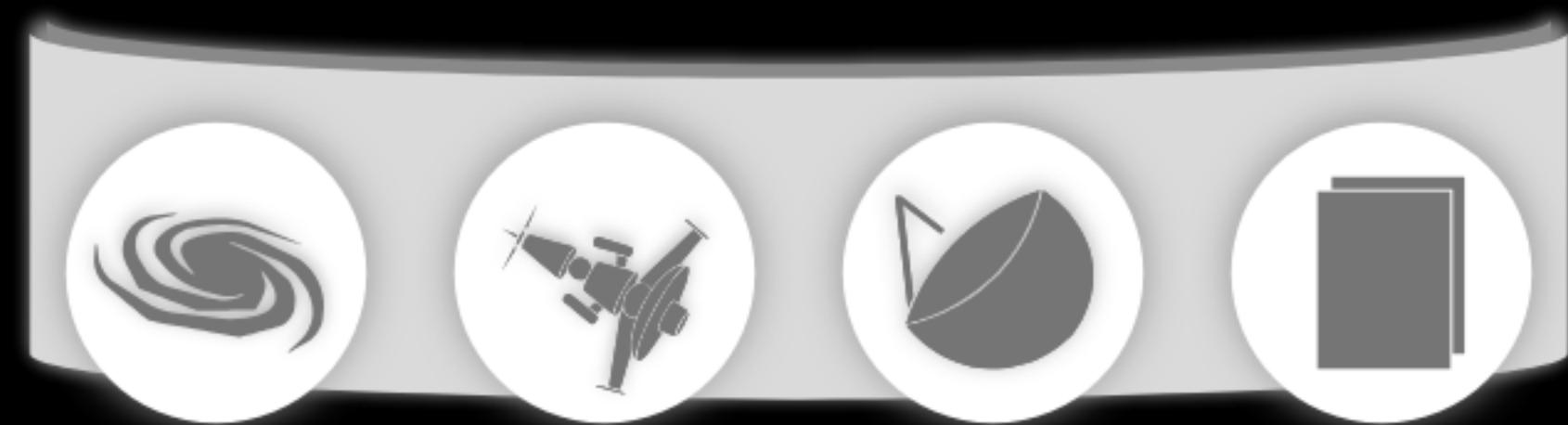
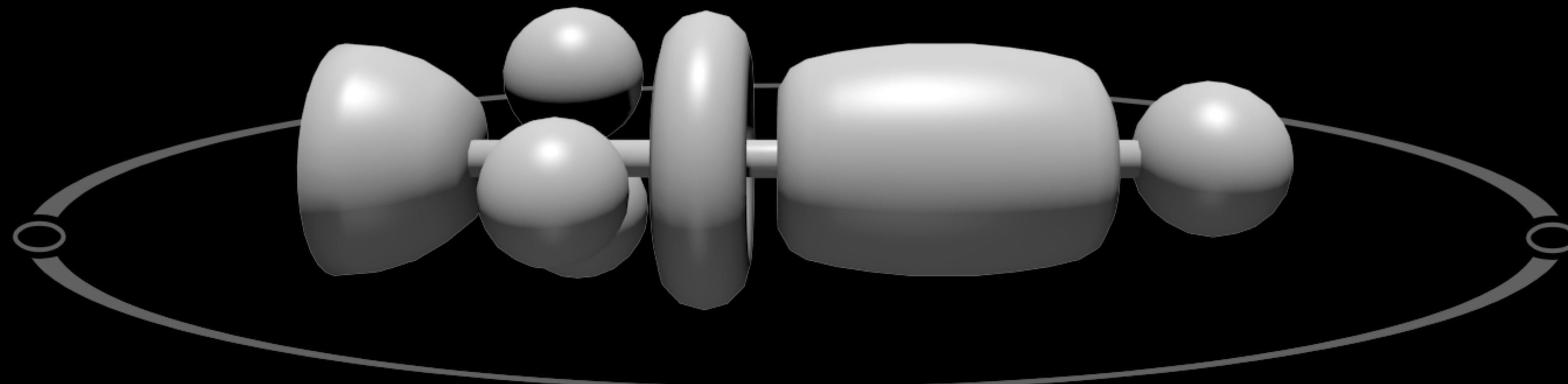
🔍 25
🔧 2
📍 7/12
🌙 2/4
📝 30/50
👥 4/10

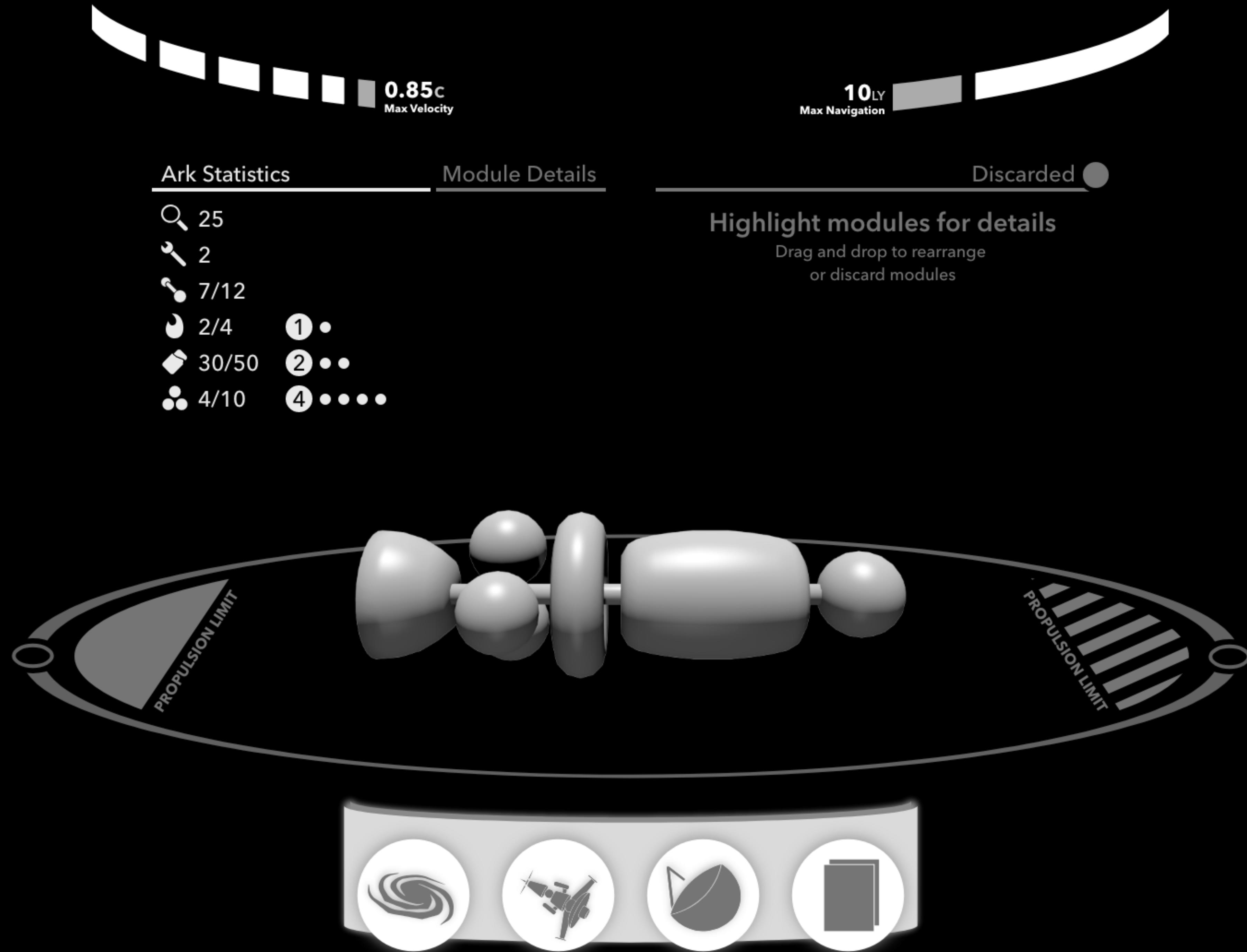
Module Details

Discarded

Highlight modules for details

Drag and drop to rearrange
or discard modules

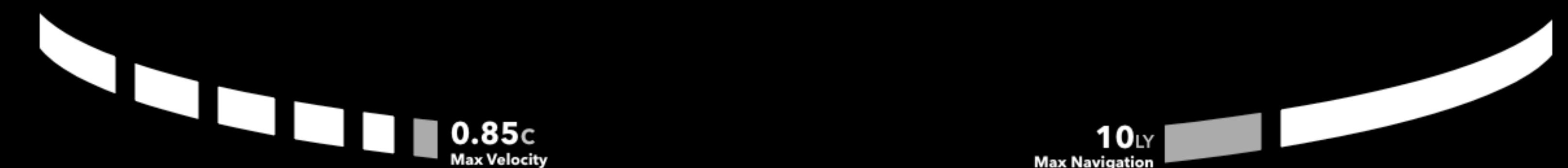




Ark Statistic Tooltips

Viewing the details of each statistic

Game Ship



Ark Statistics

Inspection 25

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incididunt ut labore et dolore magna aliqua.

7/12

2

2/4

1 •

30/50

2 ••

4/10

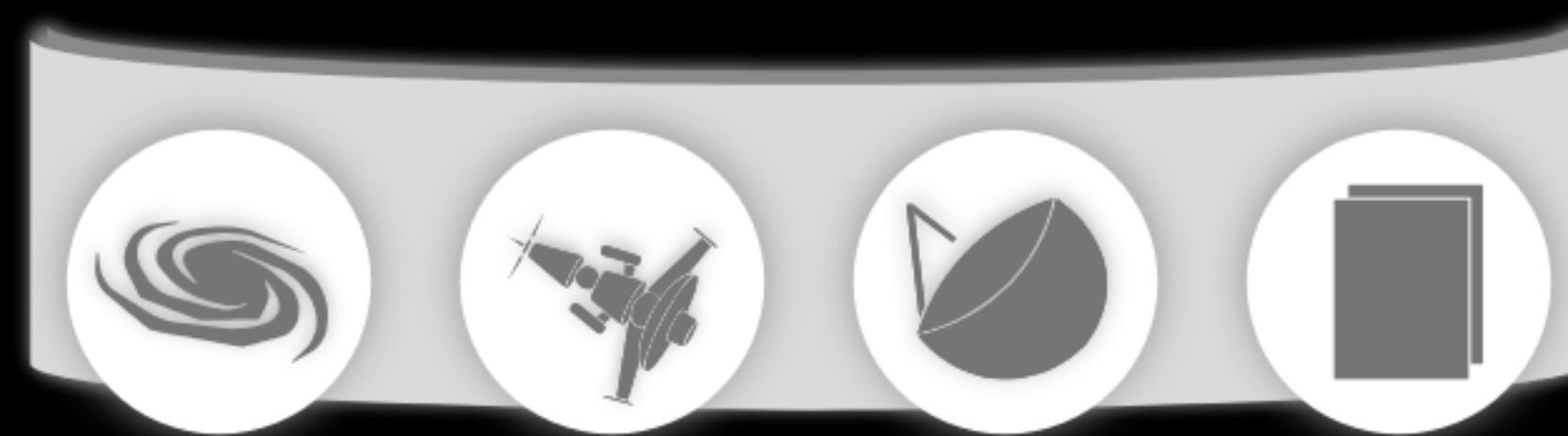
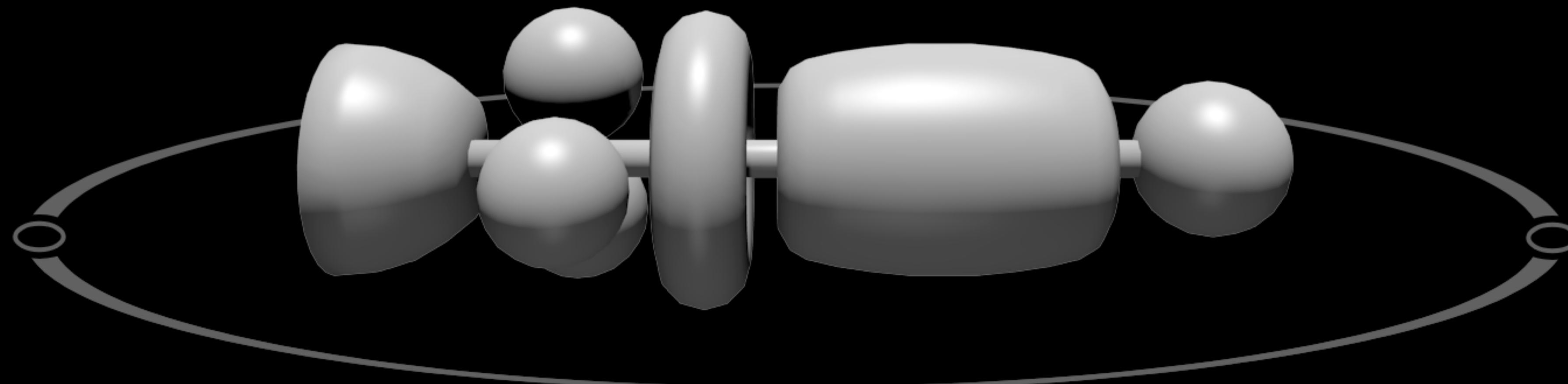
4 ••••

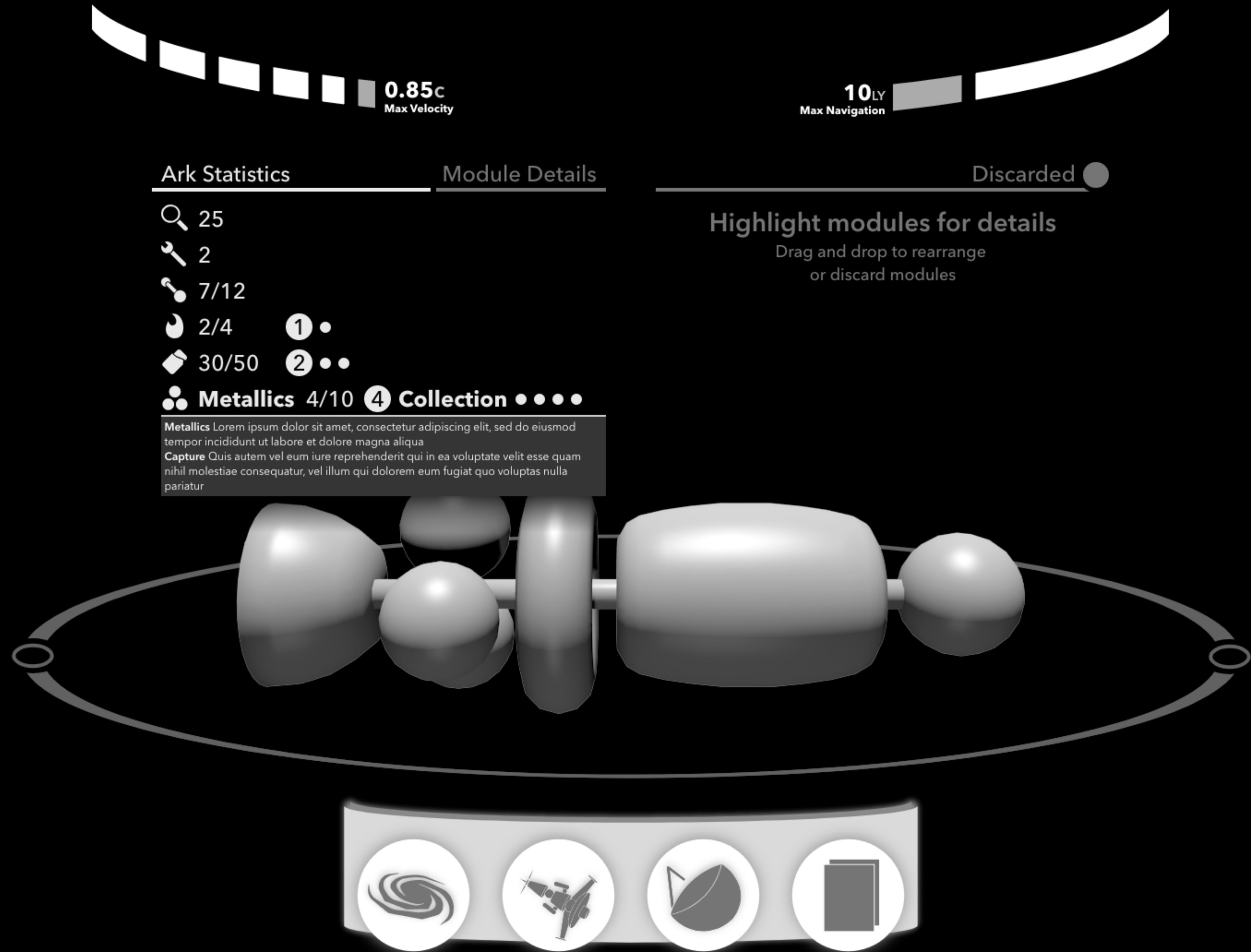
Module Details

Discarded

Highlight modules for details

Drag and drop to rearrange
or discard modules

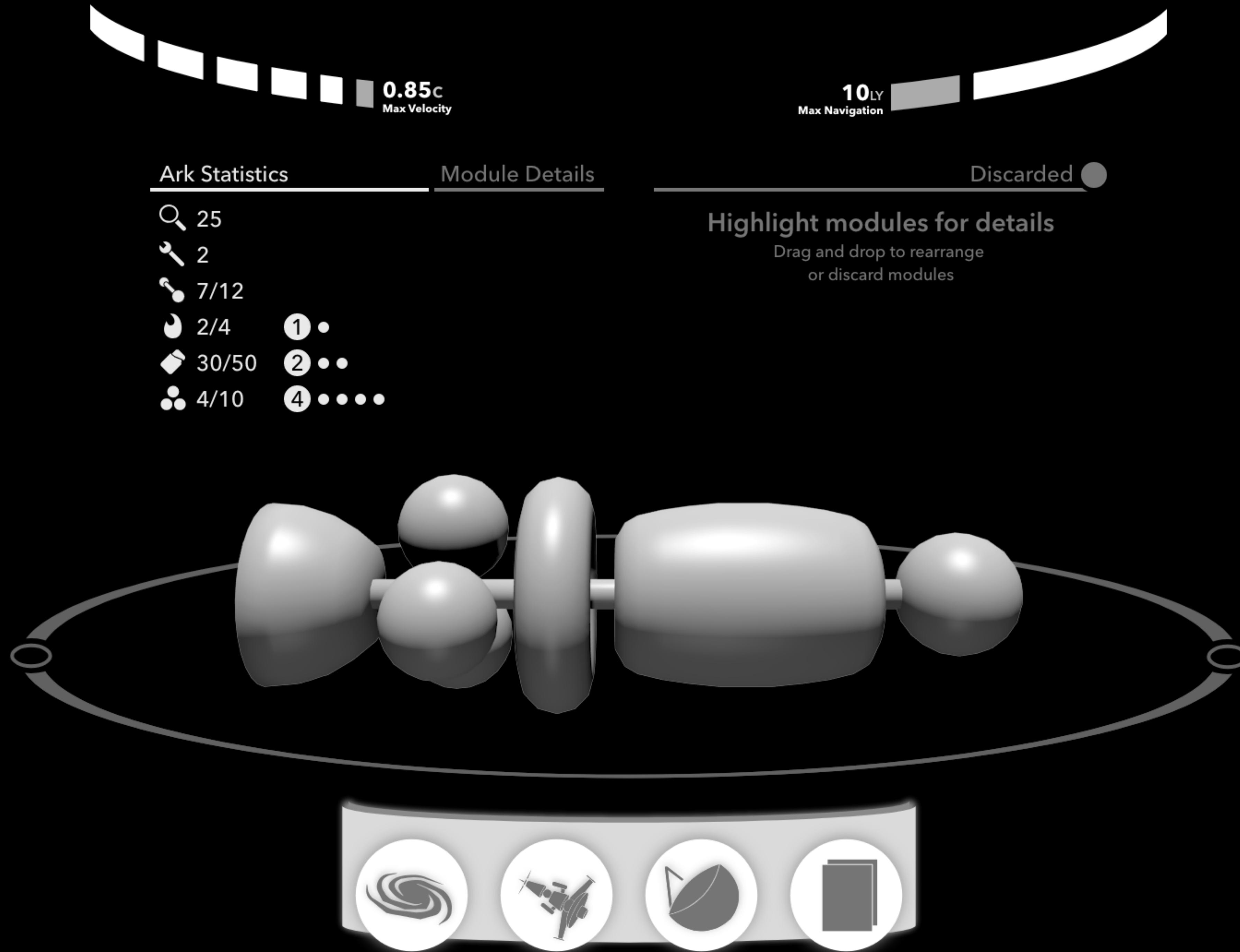


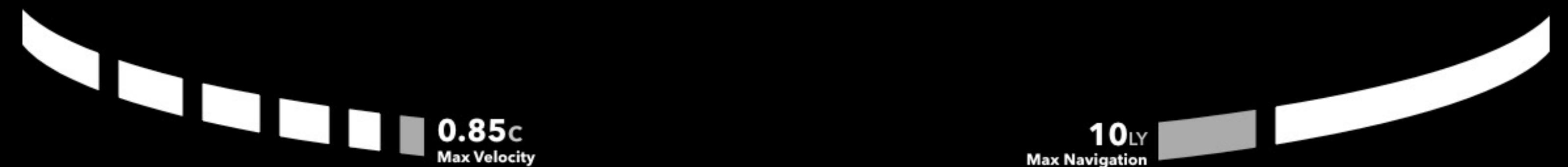


Repairing a Module

Repairing a module up to the player's repair limit, and
then one beyond it

Game Ship





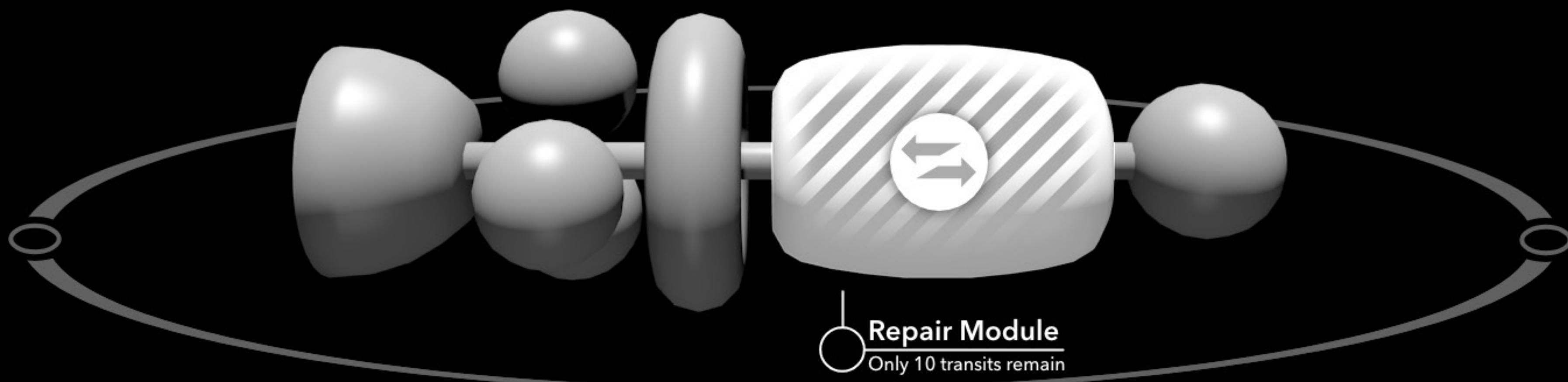
Ark Statistics

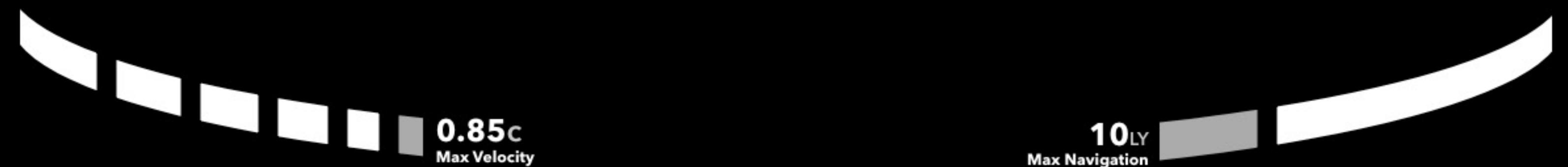
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► 10/15 ✘ • •

→ -3

Module Details





Ark Statistics

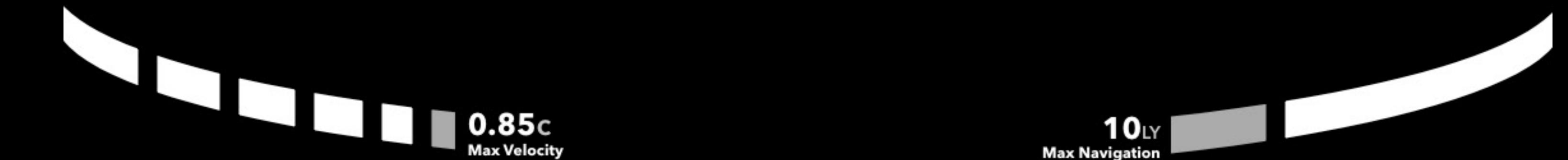
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► 10/15 ✘ • •

→ -3

Module Details





Ark Statistics

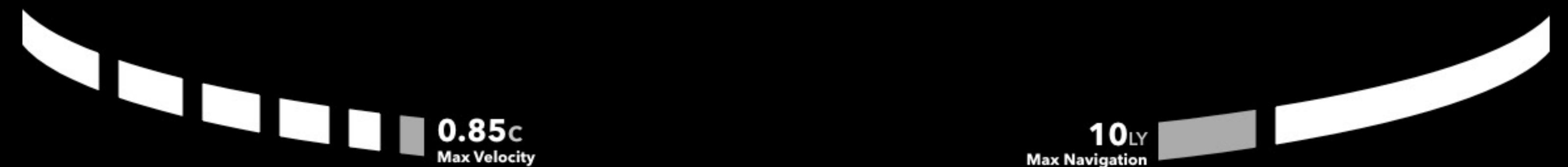
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► 10/15 ✘ ••

→ -3

Module Details





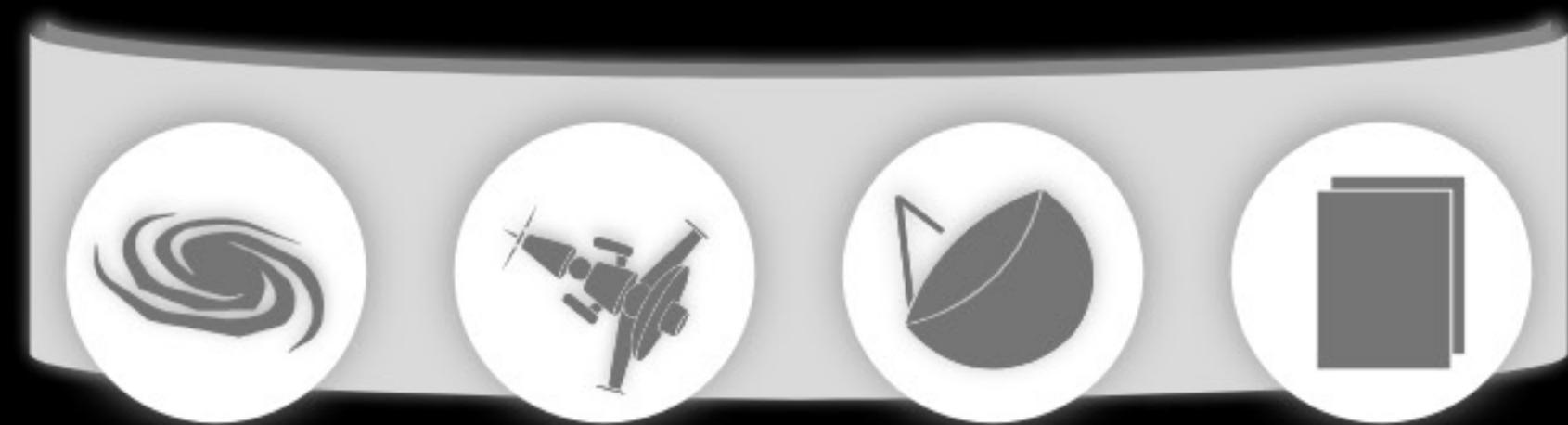
Ark Statistics

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► 10/15 ✘ •••

→ -3

Module Details



Failing Module Warnings

If the number of transits on a module is below a threshold, a warning appears in the editor. When highlighted, the warning fades away

Game Ship

0.85c
Max Velocity

10 LY
Max Navigation

Ark Statistics

Module Details

Discarded

25

2

 7/12

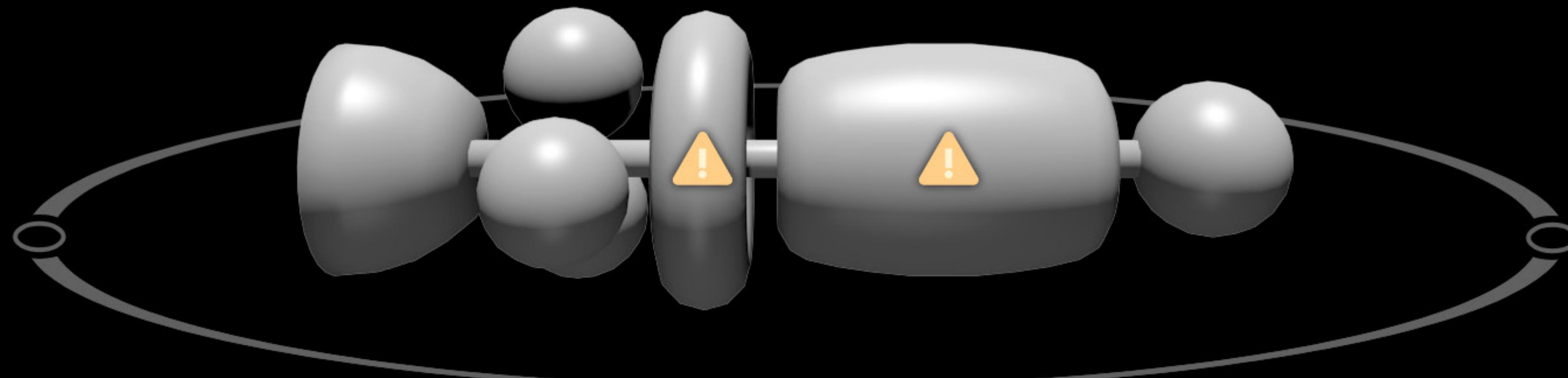
2

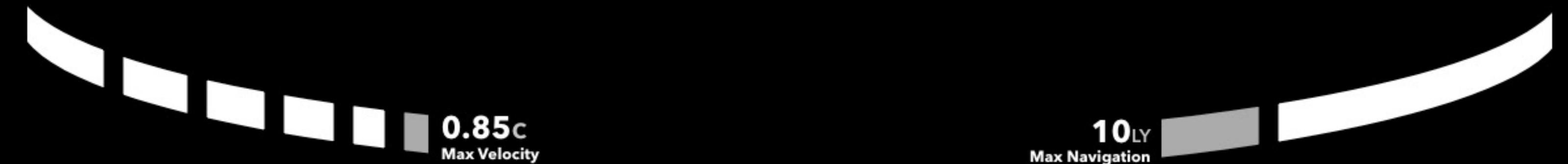
30/50 ② •

4

Highlight modules for details

Drag and drop to rearrange
or discard modules





Ark Statistics

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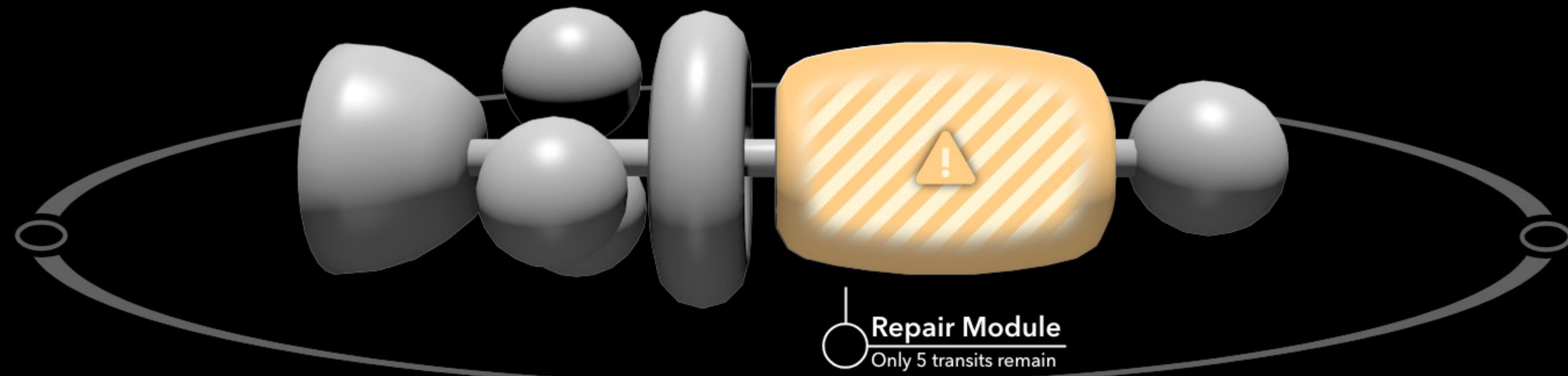
5/15
+2
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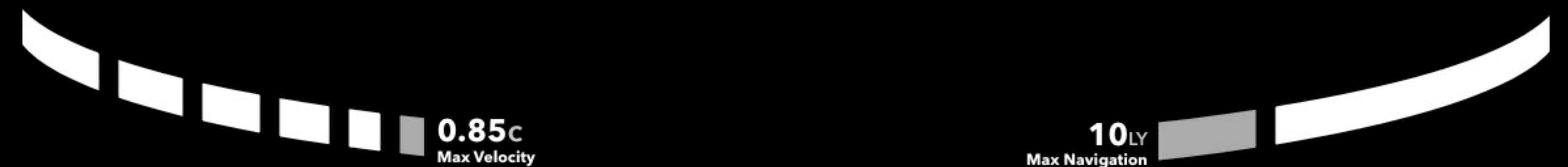
Module Details

Discarded

Drop discarded modules here

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

Module Details

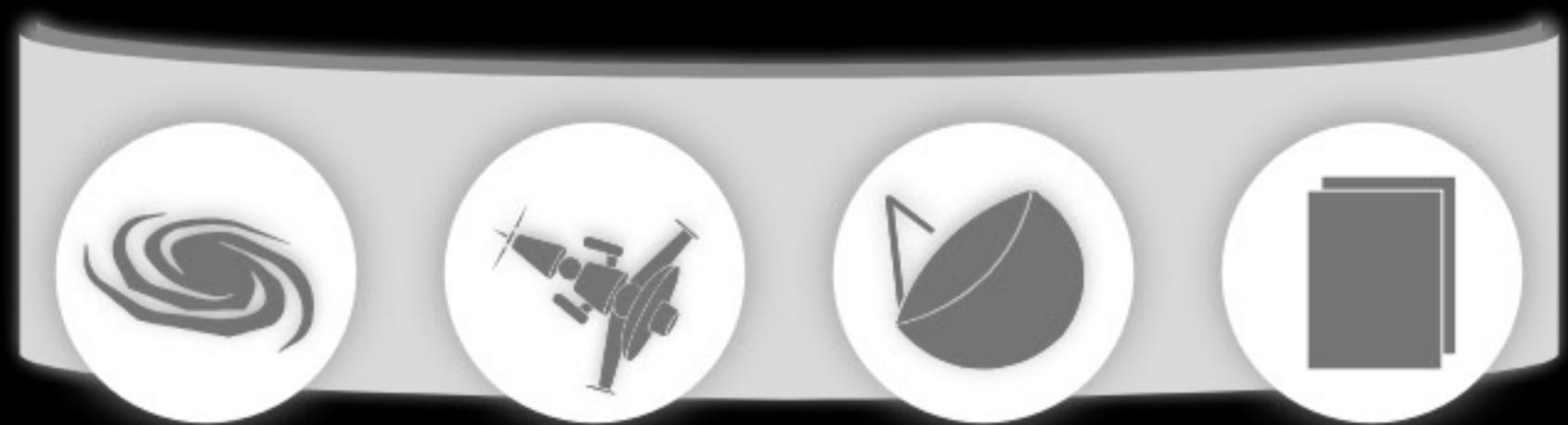
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► 5/15 ✘ • •
🔍 +2
🔧 +10 1 •

Discarded

Drop discarded modules here

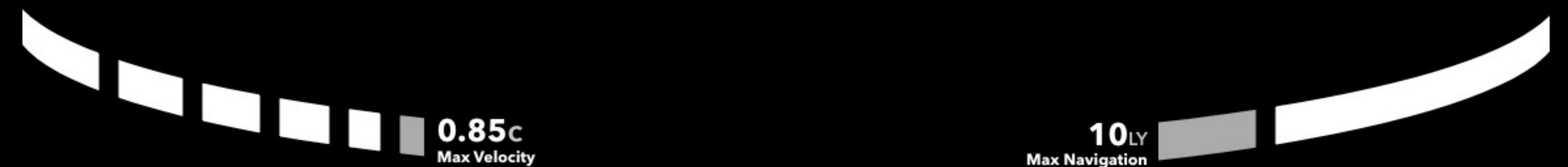
Any discarded modules **will be lost** upon leaving the current system



Swapping Modules

Dragging one module over another swaps them

Game Ship



Ark Statistics

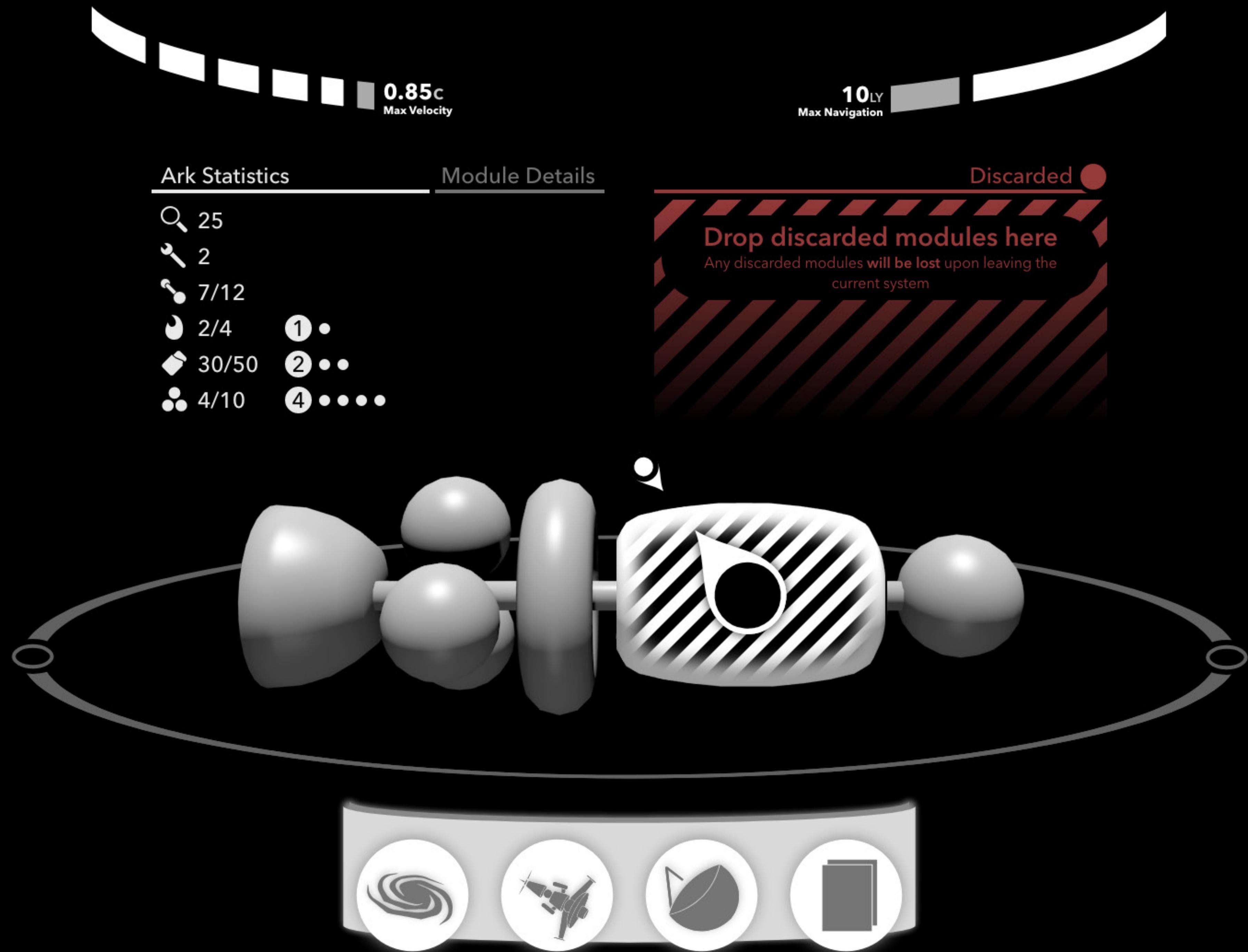
Sycox Inflated Habitat Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

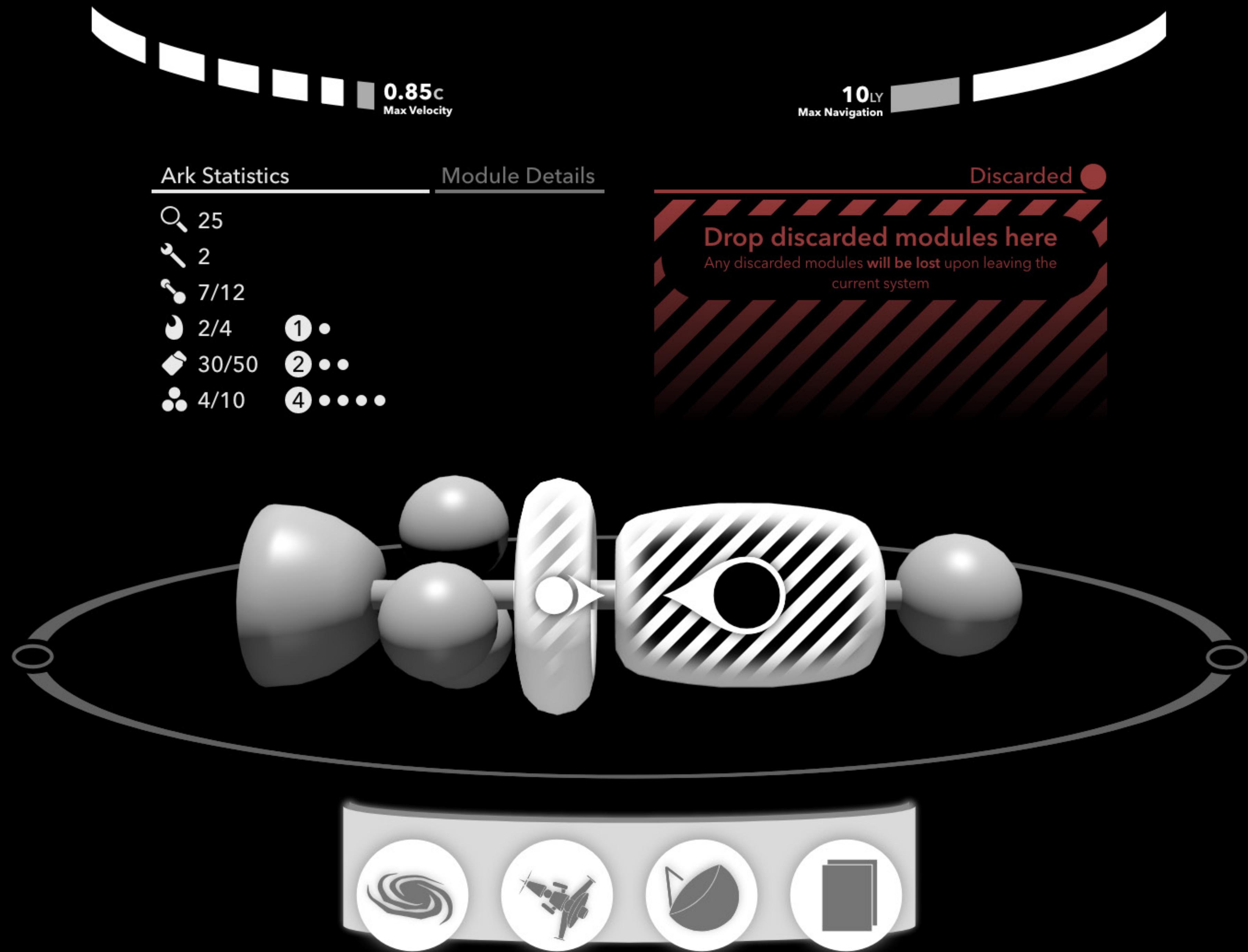
► 10/15 ✘ • •

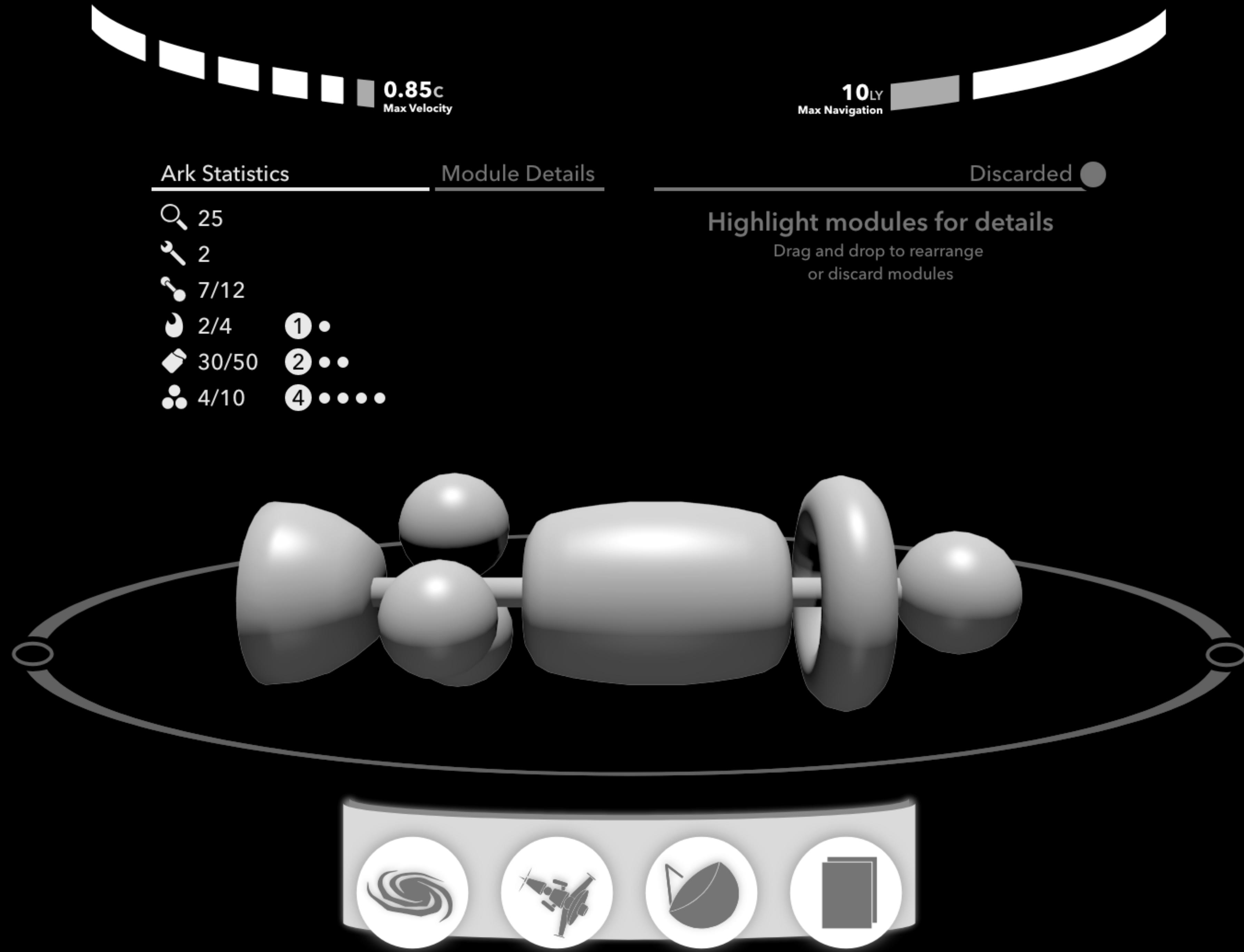
→ -3

Module Details





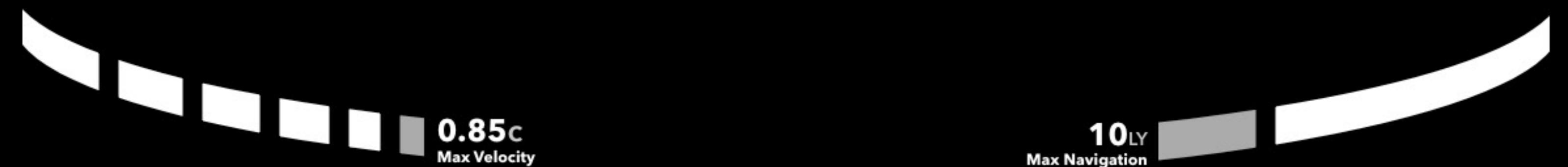




Inserting a Module

Dragging a module between two others inserts it in-between them

Game Ship



Ark Statistics

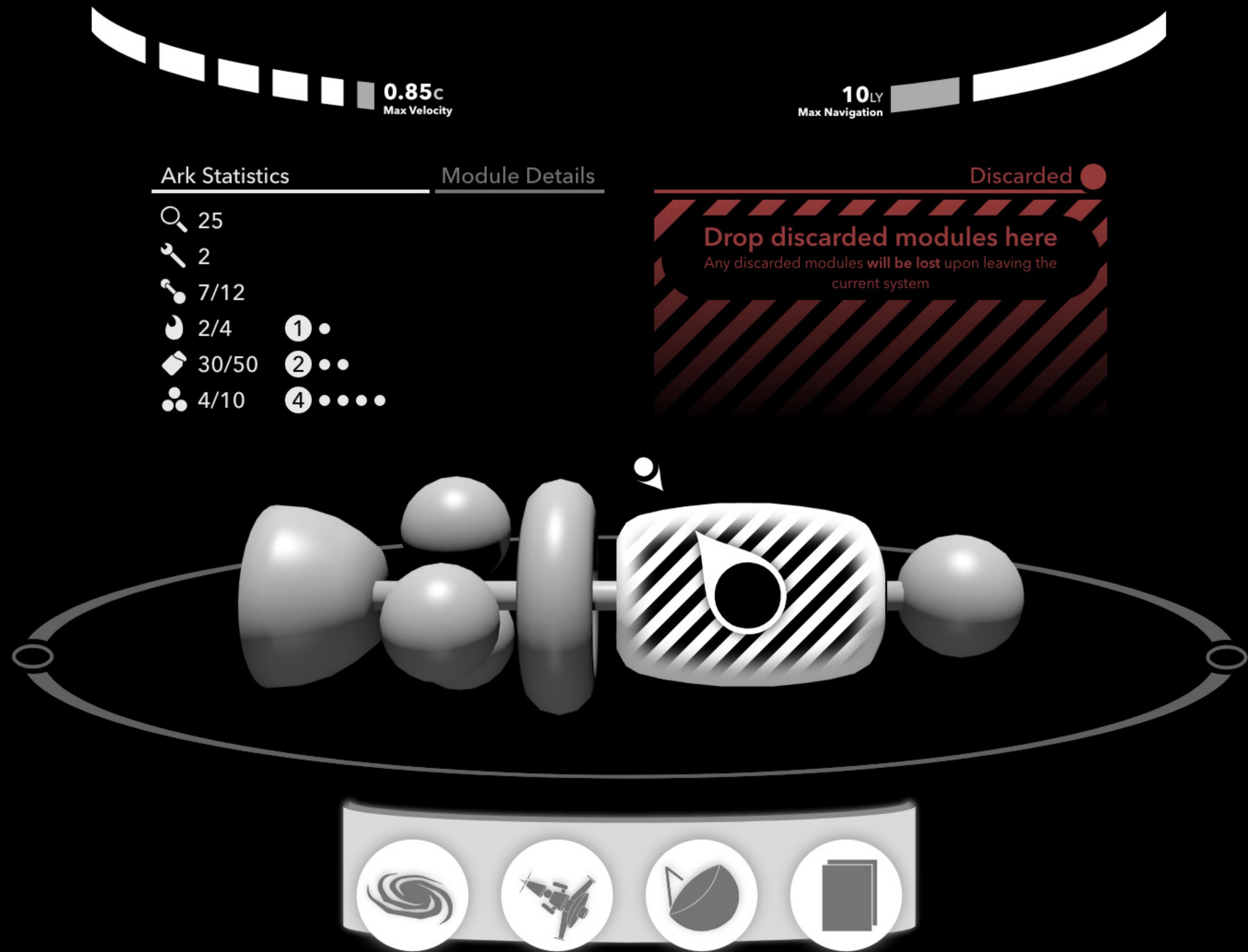
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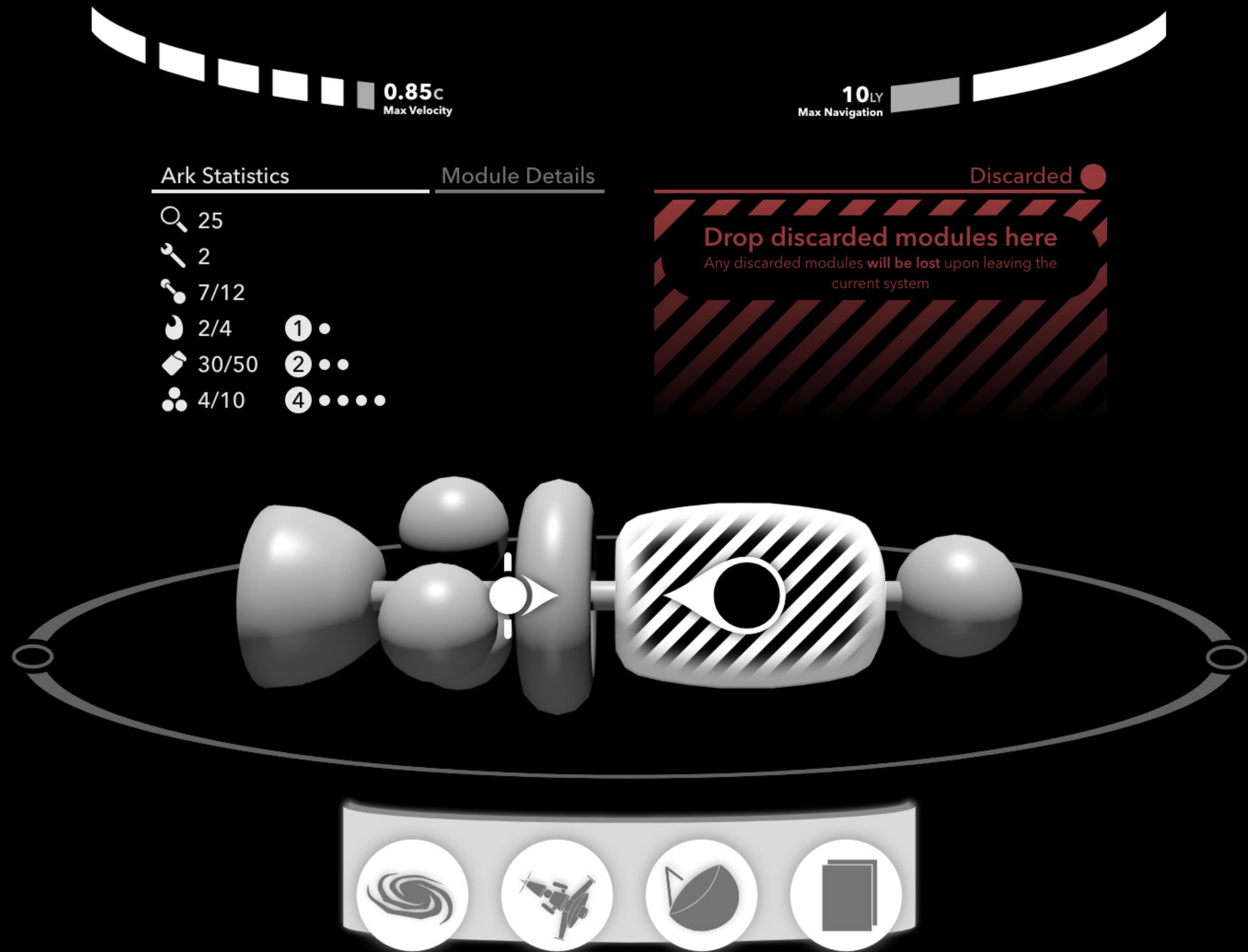
► 10/15 ✘ • •

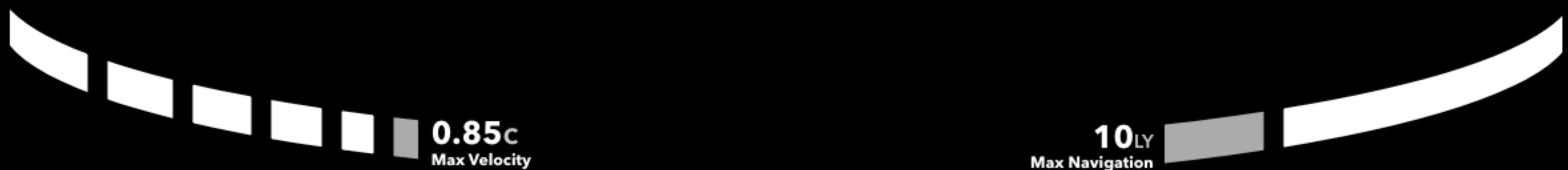
→ -3

Module Details









Ark Statistics

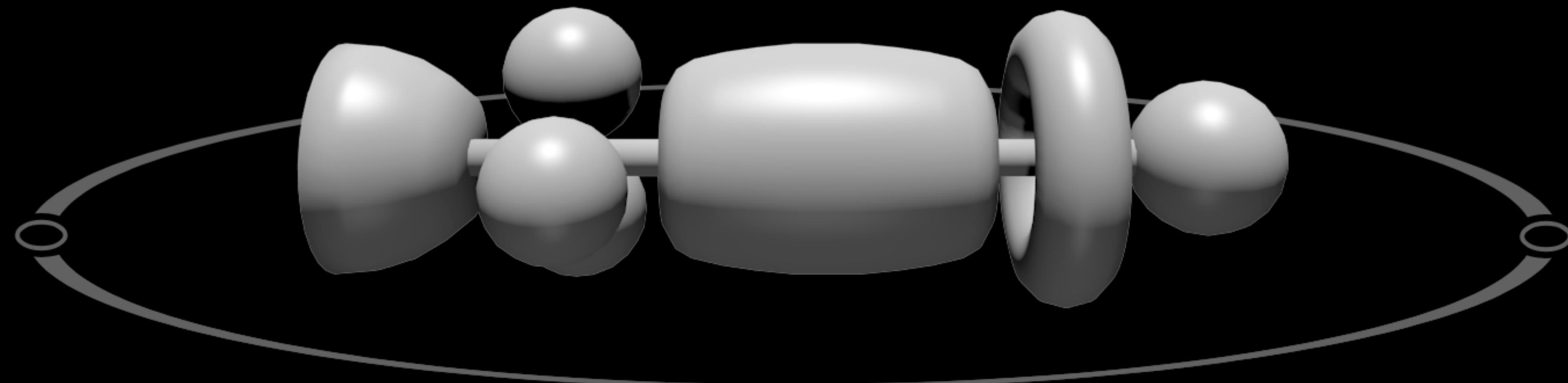
Q	25
🔧	2
👤	7/12
🌙	2/4
📝	30/50
👥	4/10

Module Details

Discarded

Highlight modules for details

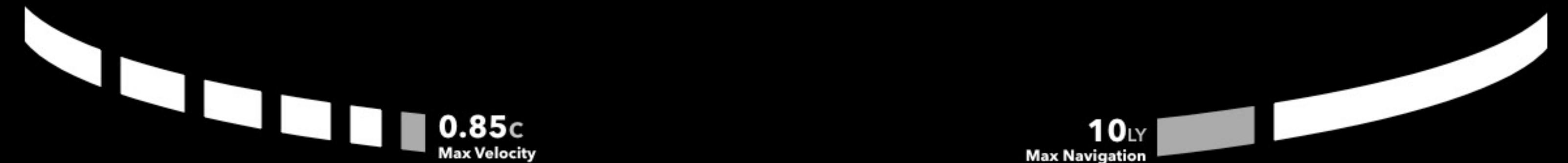
Drag and drop to rearrange
or discard modules



Discarding a Module

Dragging a module to the top right marks it as discarded

Game Ship



Ark Statistics

Module Details

Sycox Inflated Habitat Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

► 10/15 ✘ • •

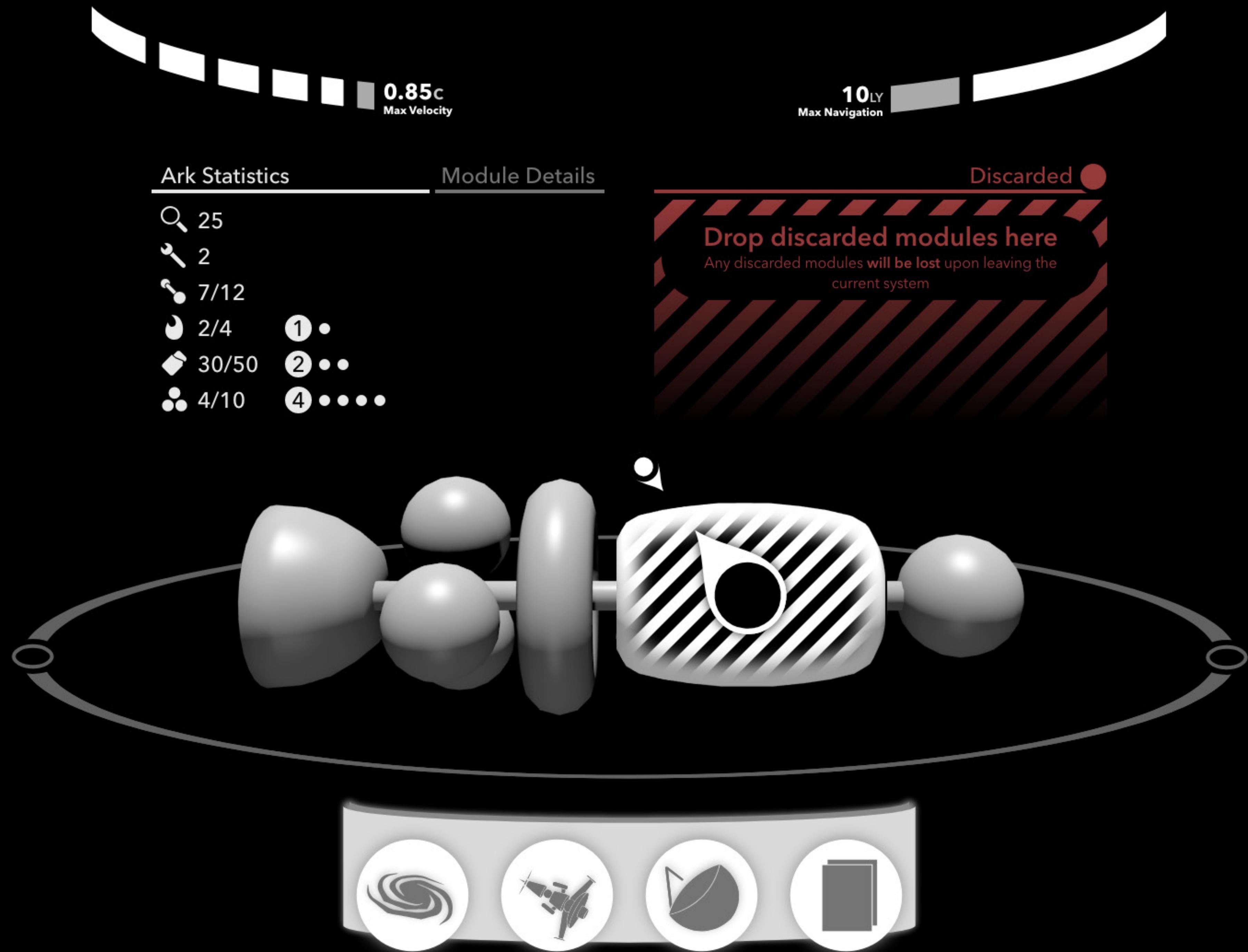
🔧 -3

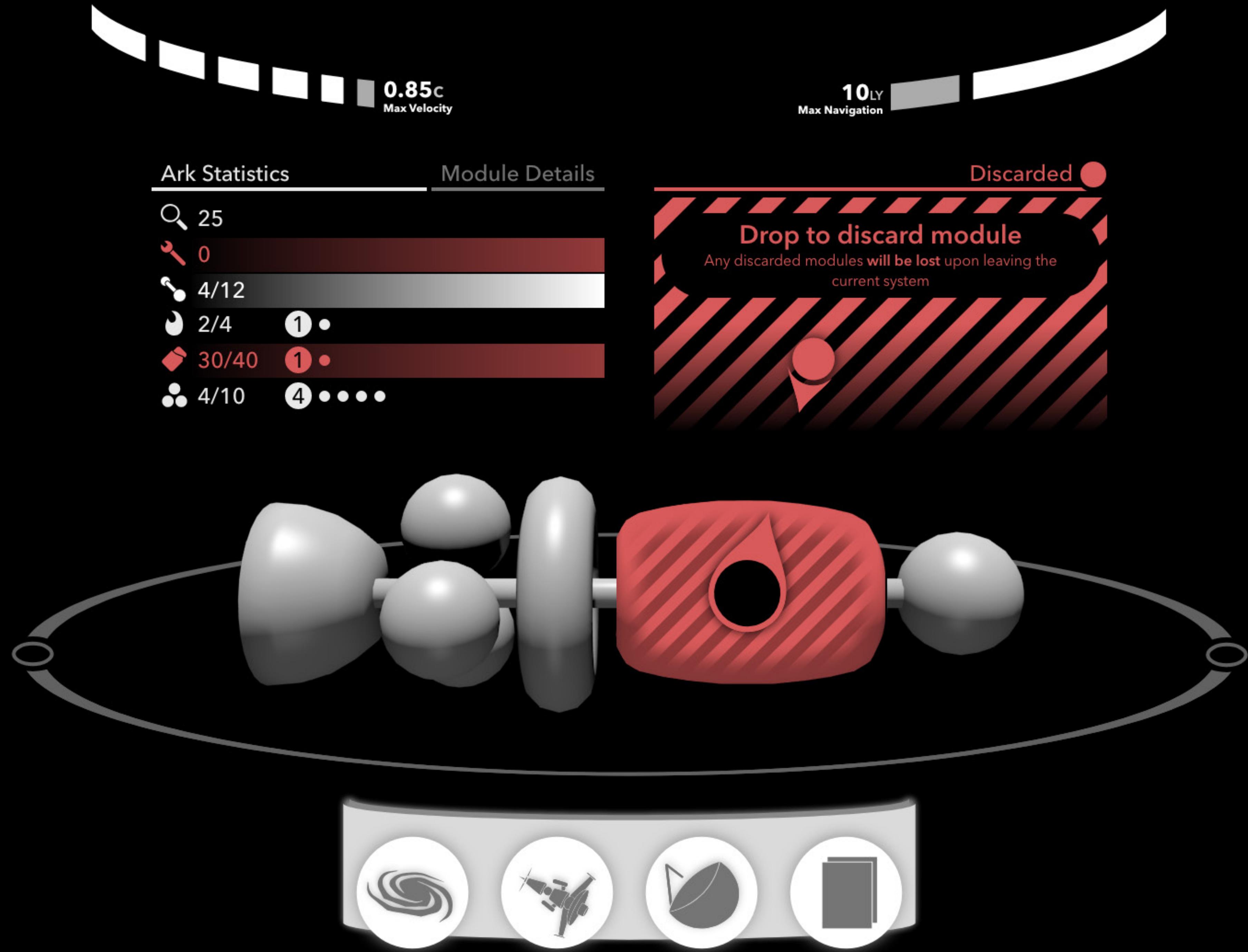
Discarded

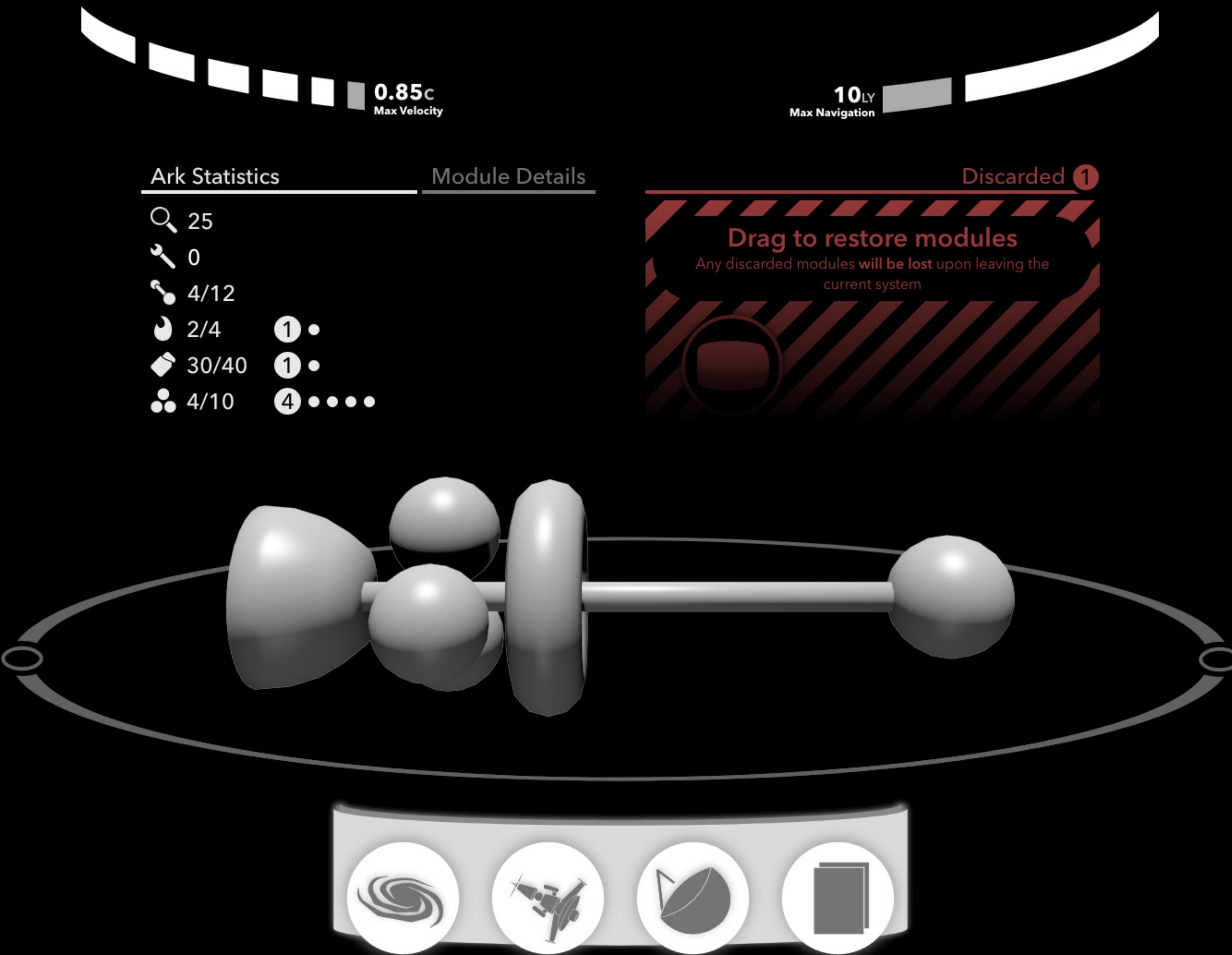
Drop discarded modules here

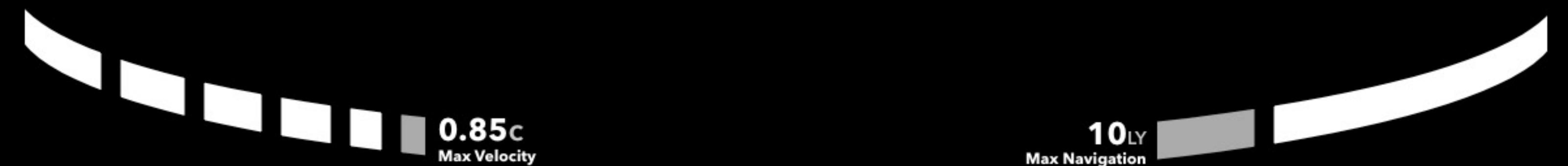
Any discarded modules **will be lost** upon leaving the current system











Ark Statistics

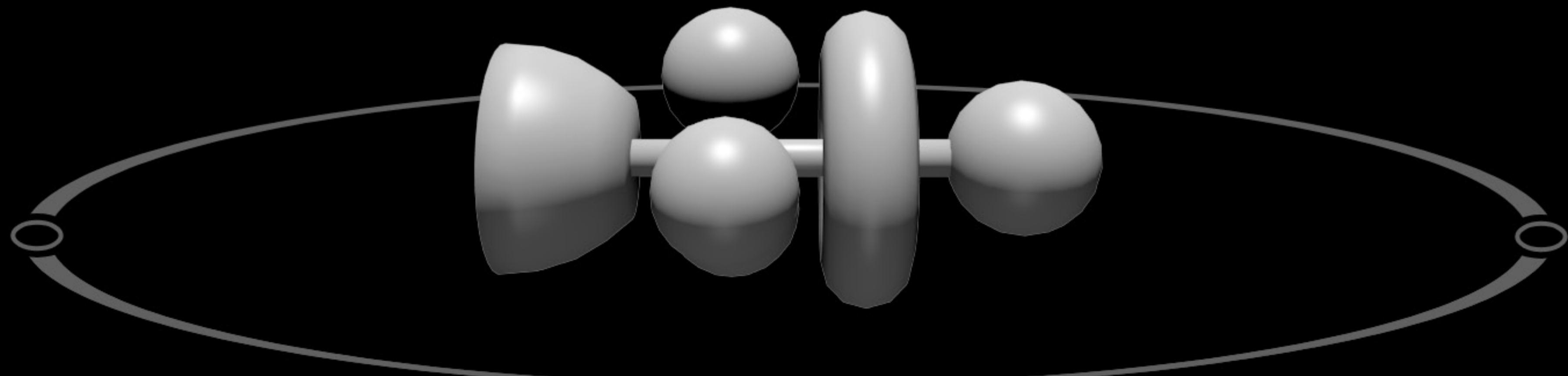
Q	25
🔧	0
🔧	4/12
🌙	2/4
📝	30/40
👤	4/10

Module Details

Discarded 1

Drag to restore modules

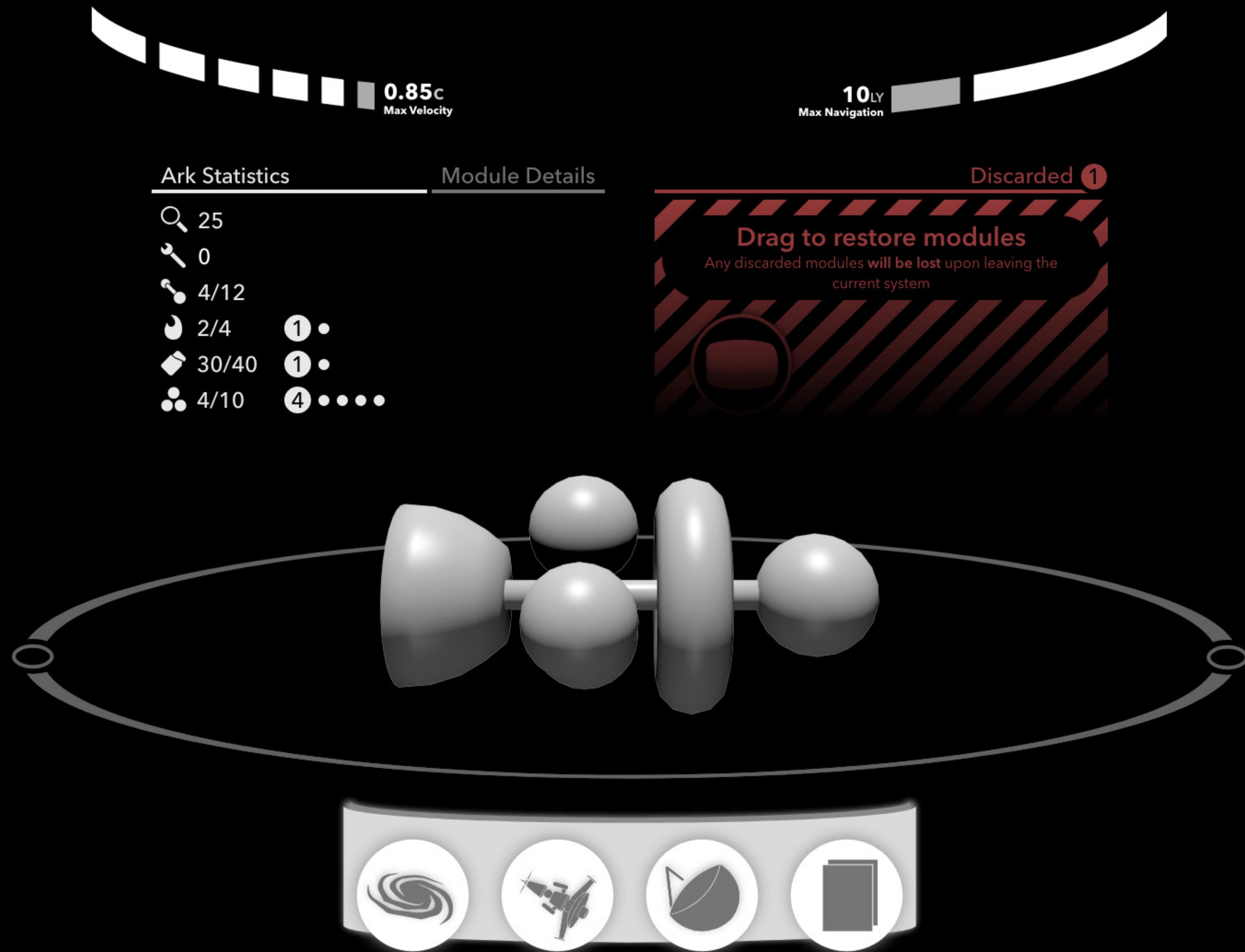
Any discarded modules will be lost upon leaving the current system



Restoring a Module

Dragging a module from the discard area adds it to the ship again

Game Ship



0.85c
Max Velocity

10 LY
Max Navigation

Ark Statistics

Scox Inflated Habitat Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

10/15

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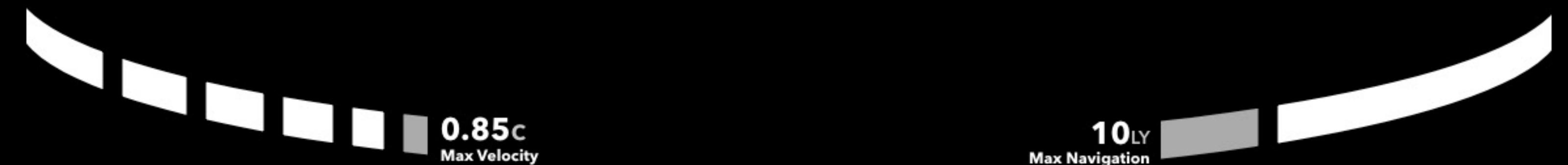
Module Details

Discarded 1

Drag to restore modules

Any discarded modules will be lost upon leaving the current system

112

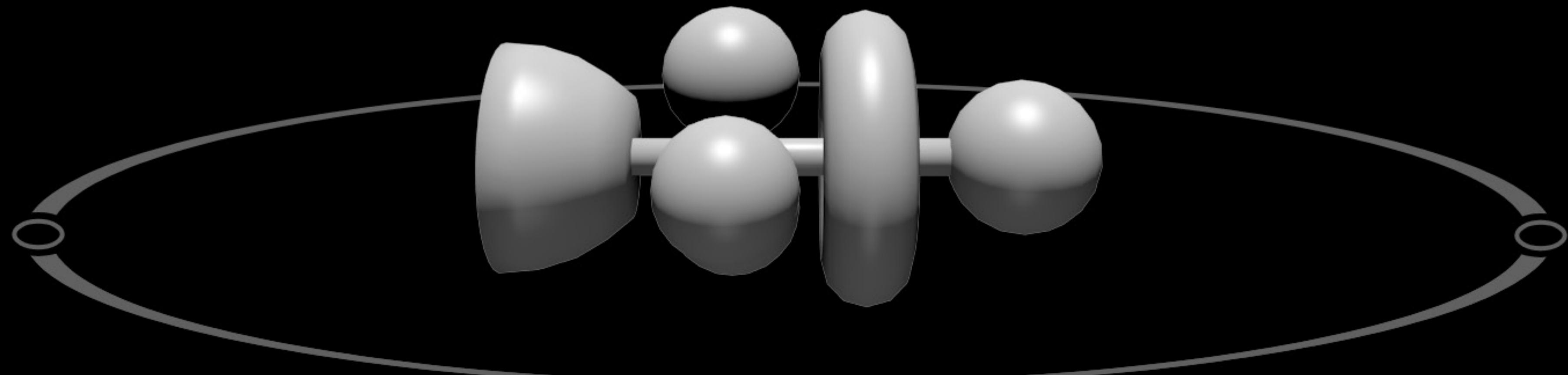


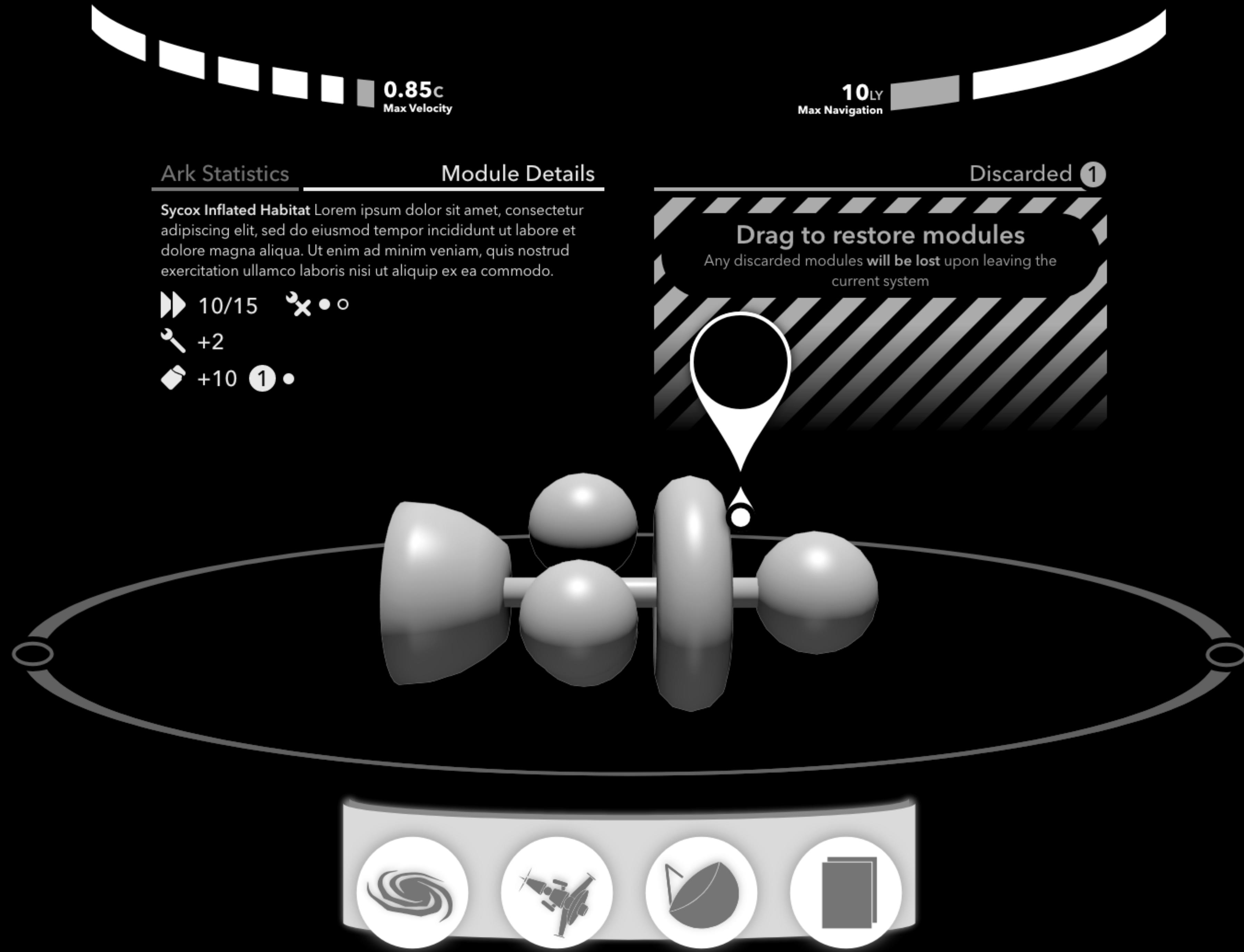
Ark Statistics

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- ▶ 10/15 
- 🔧 +2
- 📝 +10 

Module Details





0.85c
Max Velocity

10 LY
Max Navigation

Ark Statistics

Module Details

25

2

7/12

2/4 1

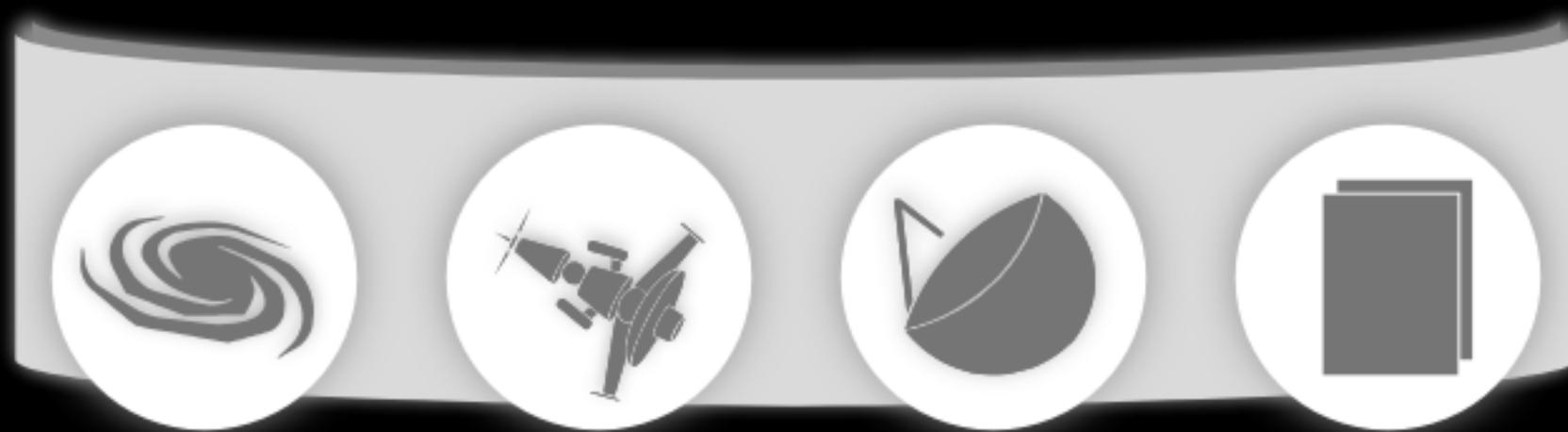
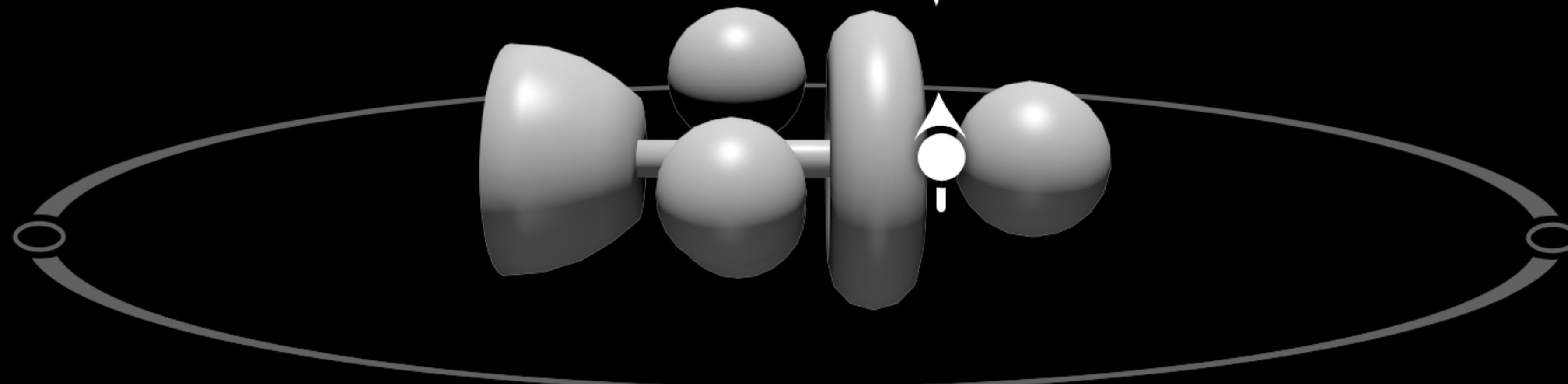
30/50 2

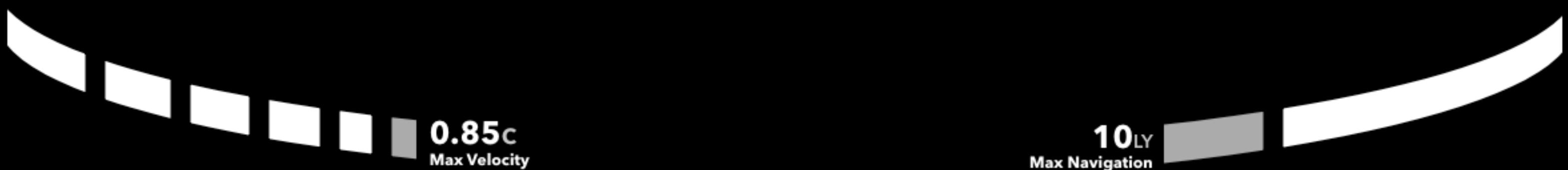
4/10 4 ● ● ●

Discarded 1

Drop to restore module

Any discarded modules **will be lost** upon leaving the current system





Ark Statistics

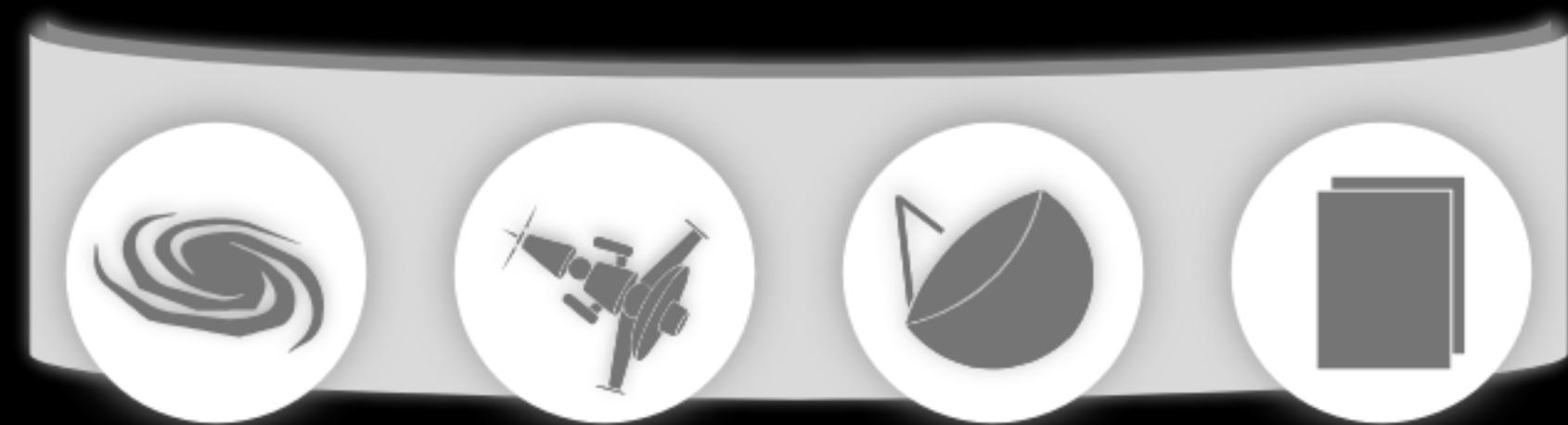
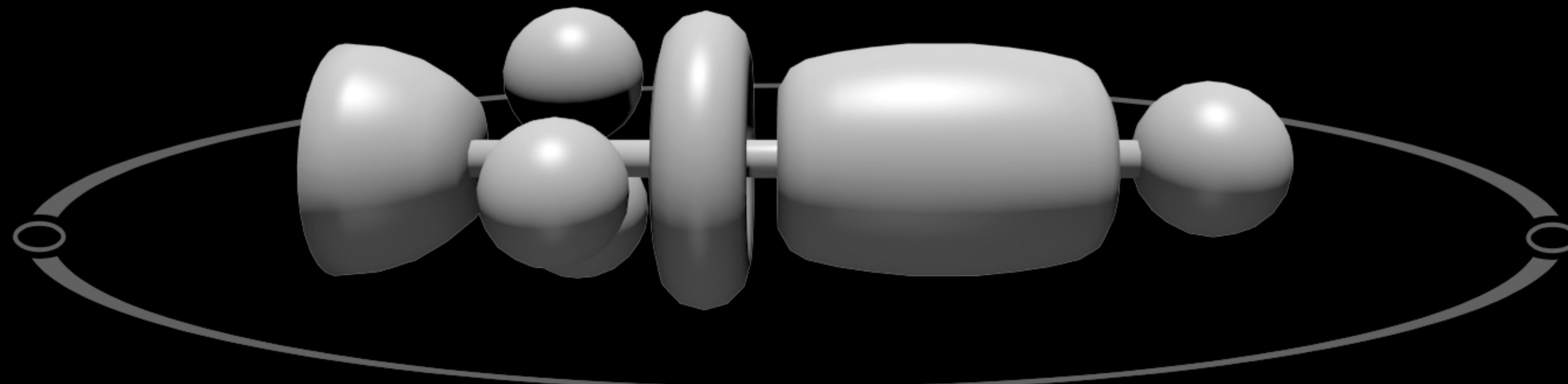
🔍 25
🔧 2
📍 7/12
🌙 2/4
📝 30/50
👥 4/10

Module Details

Discarded

Highlight modules for details

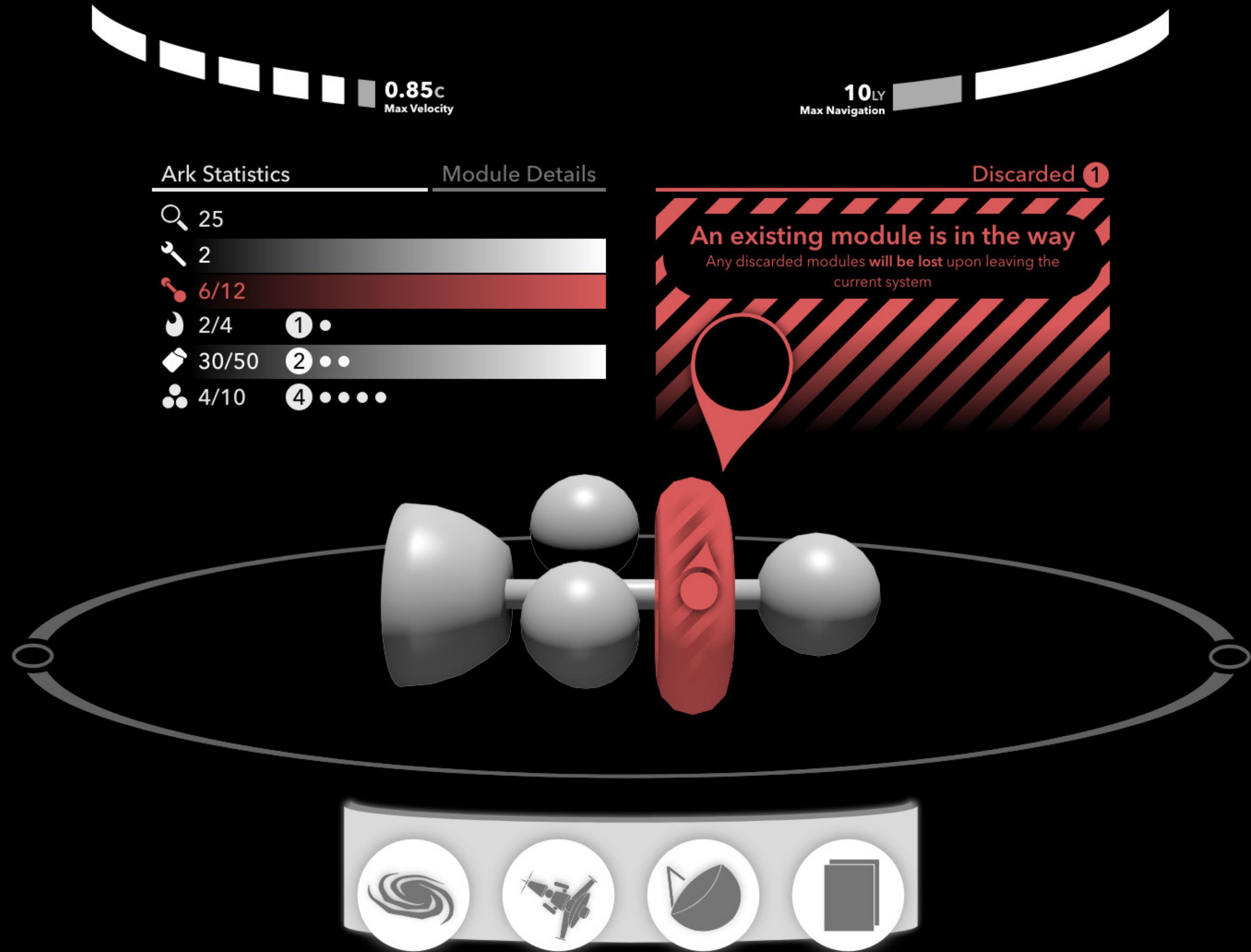
Drag and drop to rearrange
or discard modules



Restoring Over a Module

A warning appears when trying to replace an existing module with a restored one

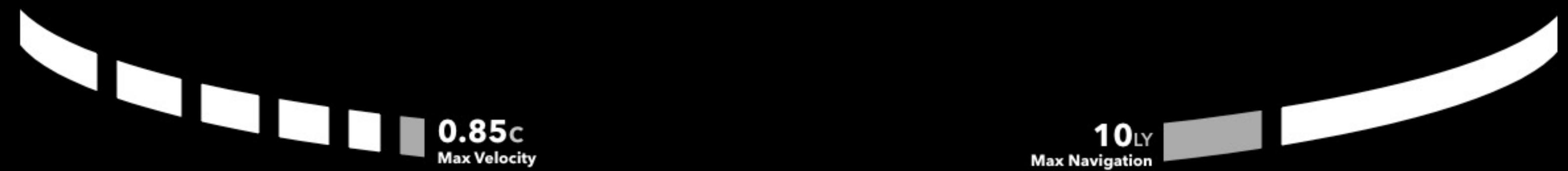
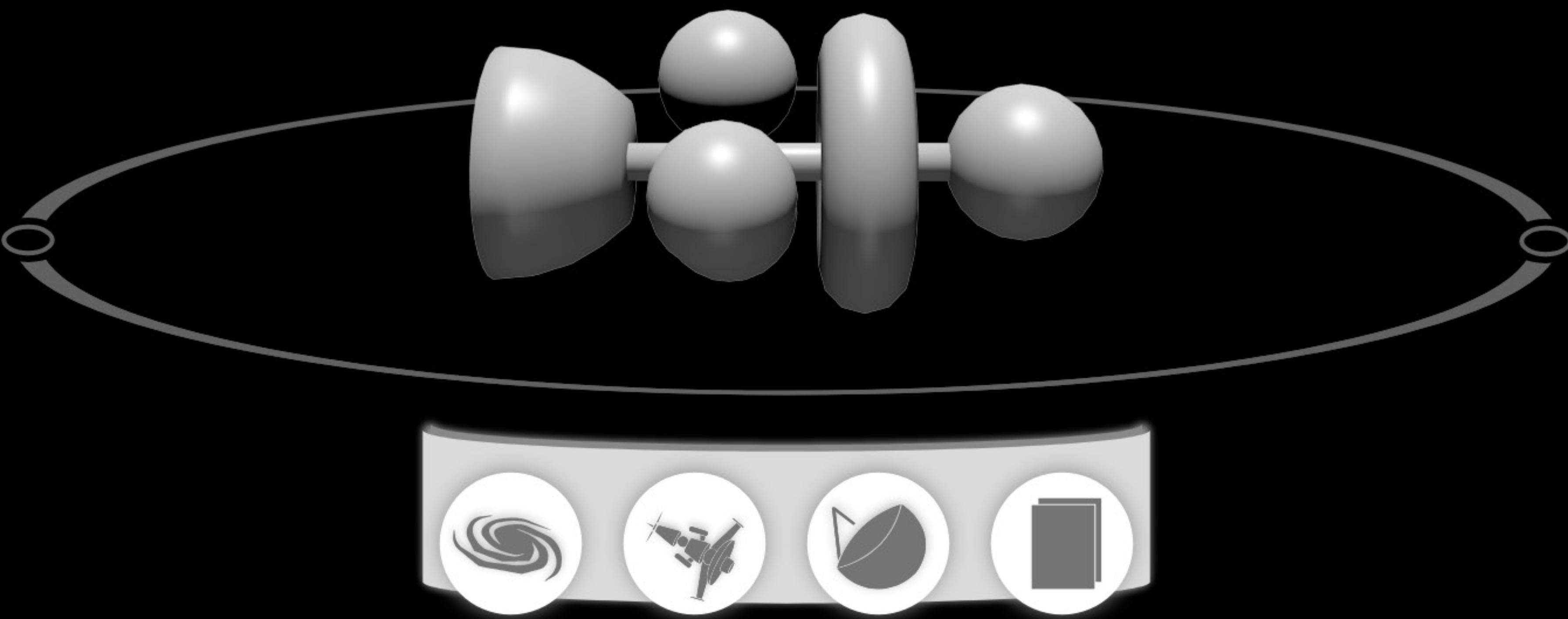
Game Ship



Many Discarded Modules

When enough modules are discarded, it's possible to scroll through them in the discard area

Game Ship



Ark Statistics

Sycox Inflated Habitat Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo.

► 10/15 •
+2
+10 1•

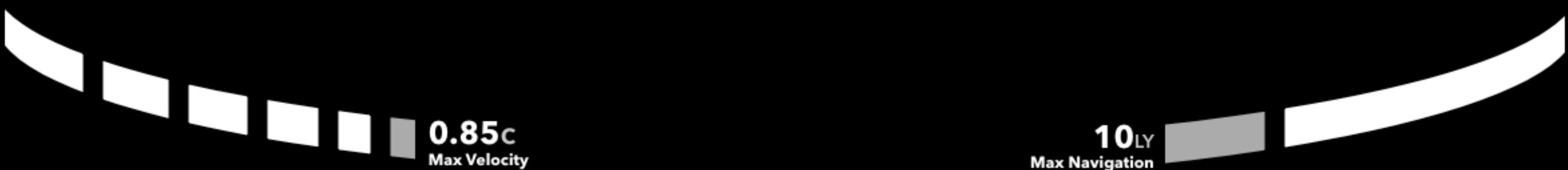
Module Details



Salvaging a Module

Taking a module from a derelict ark

Game Ship



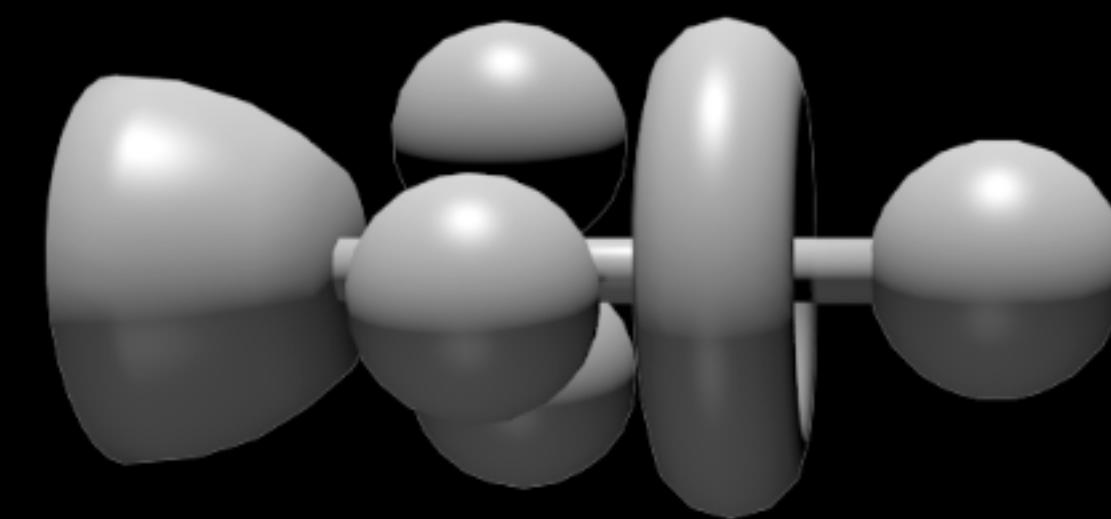
Ark Statistics

🔍 25
🔧 0
📍 4/12
🌙 2/4
📦 30/40
👤 4/10

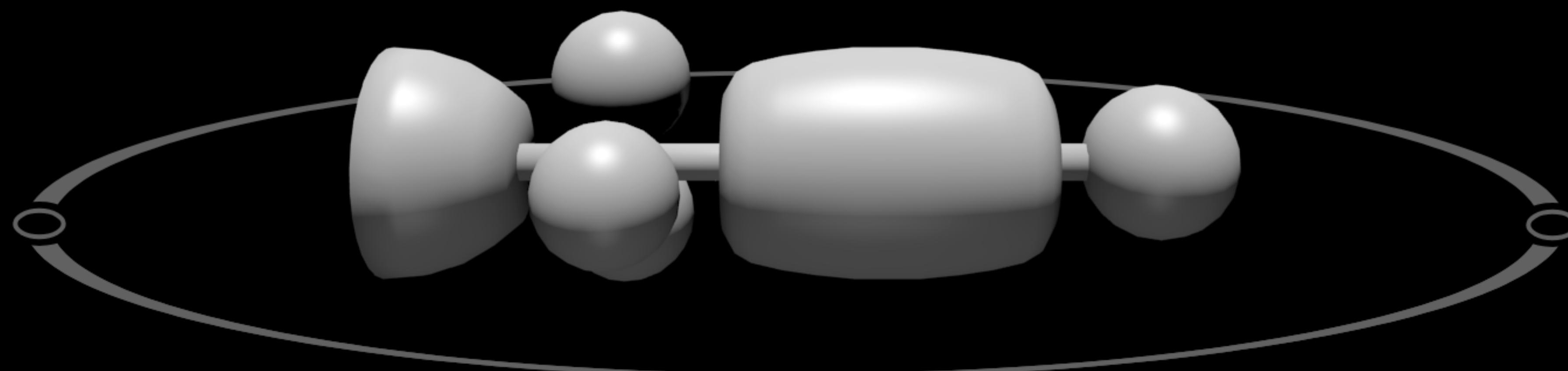
Module Details

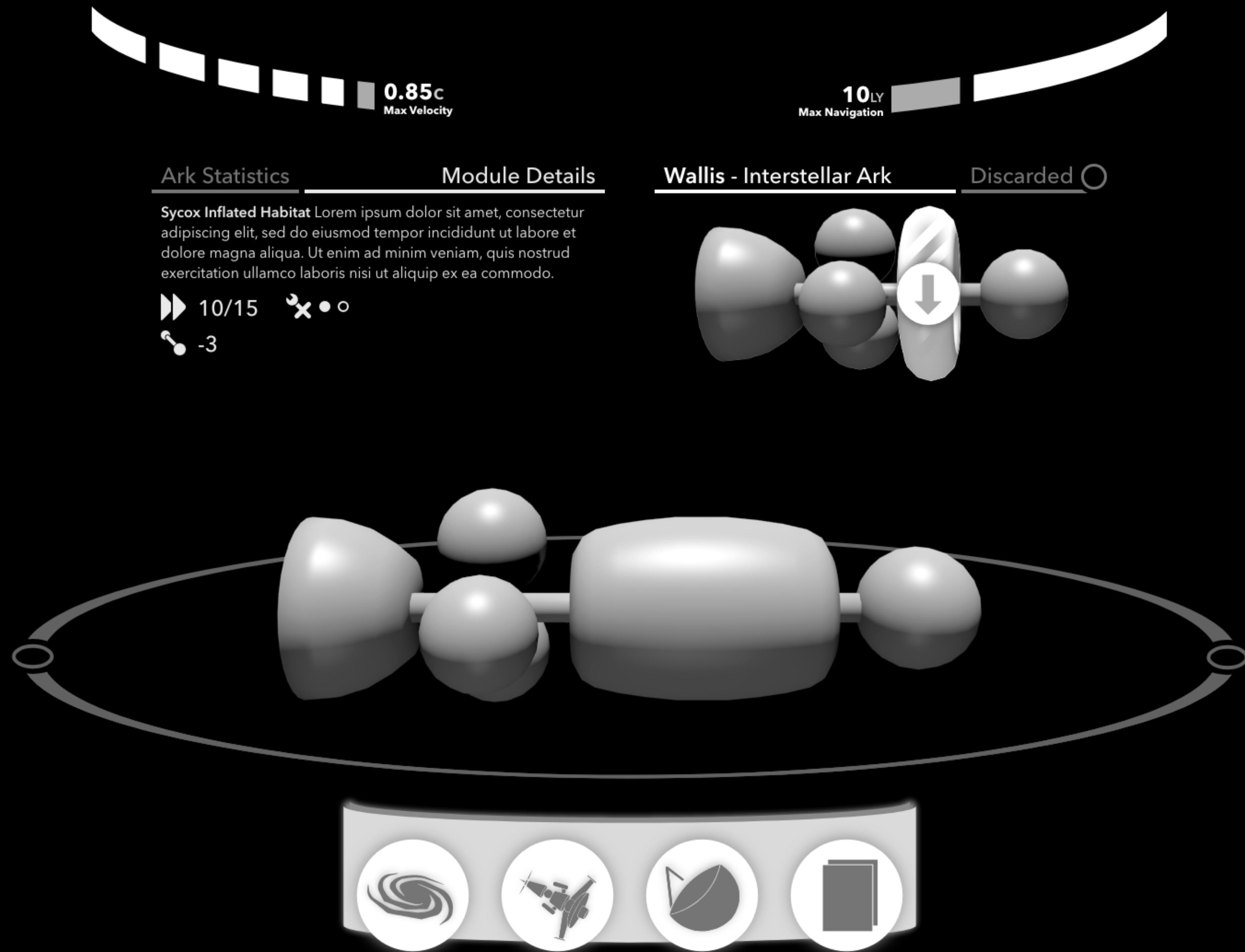
1	•
1	•
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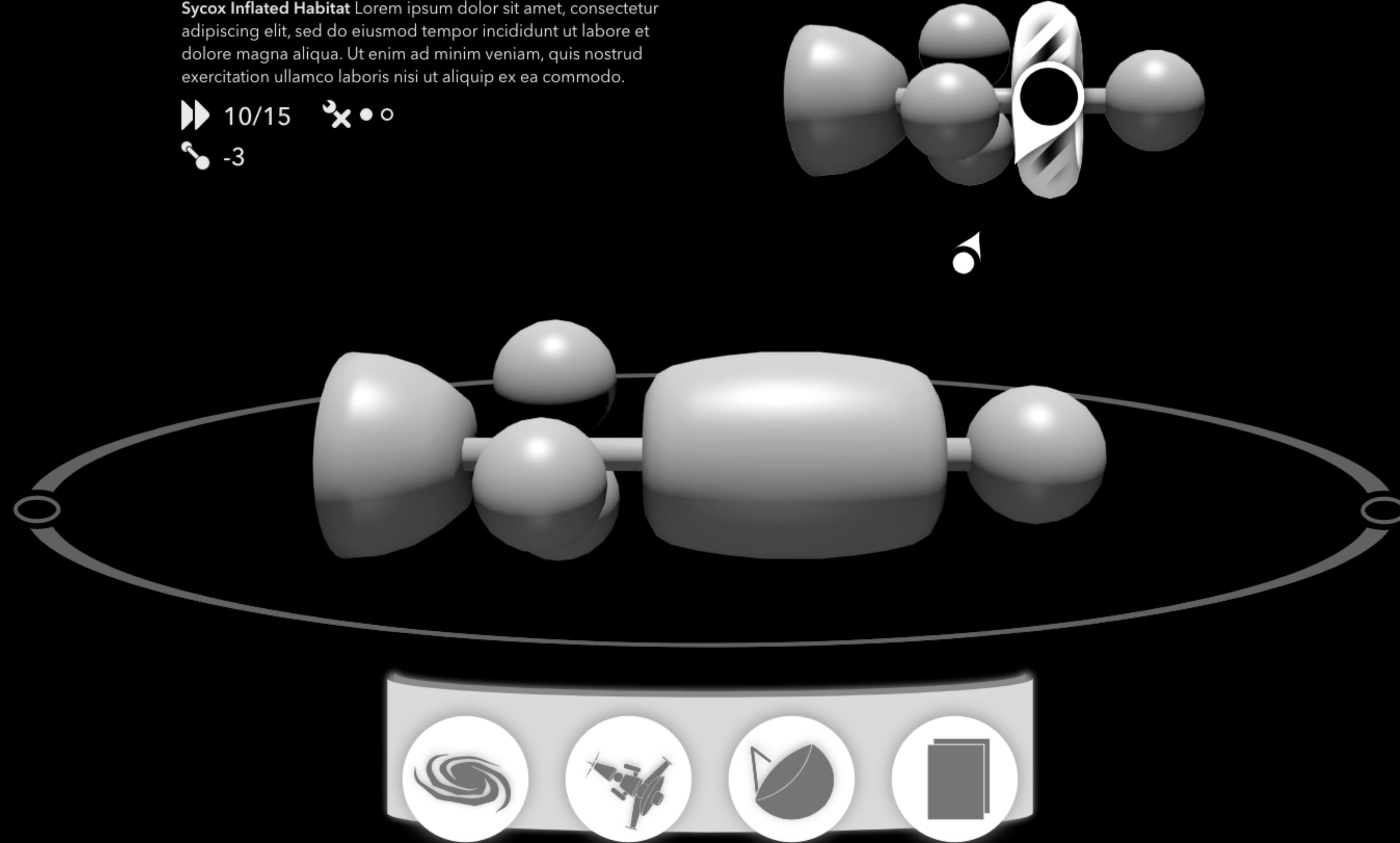
Wallis - Interstellar Ark

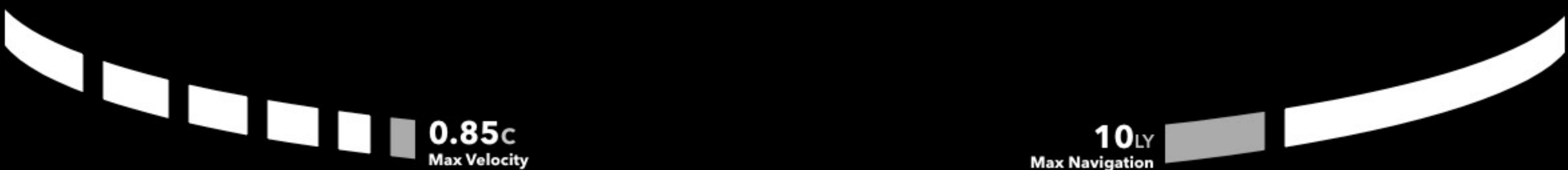


Discarded









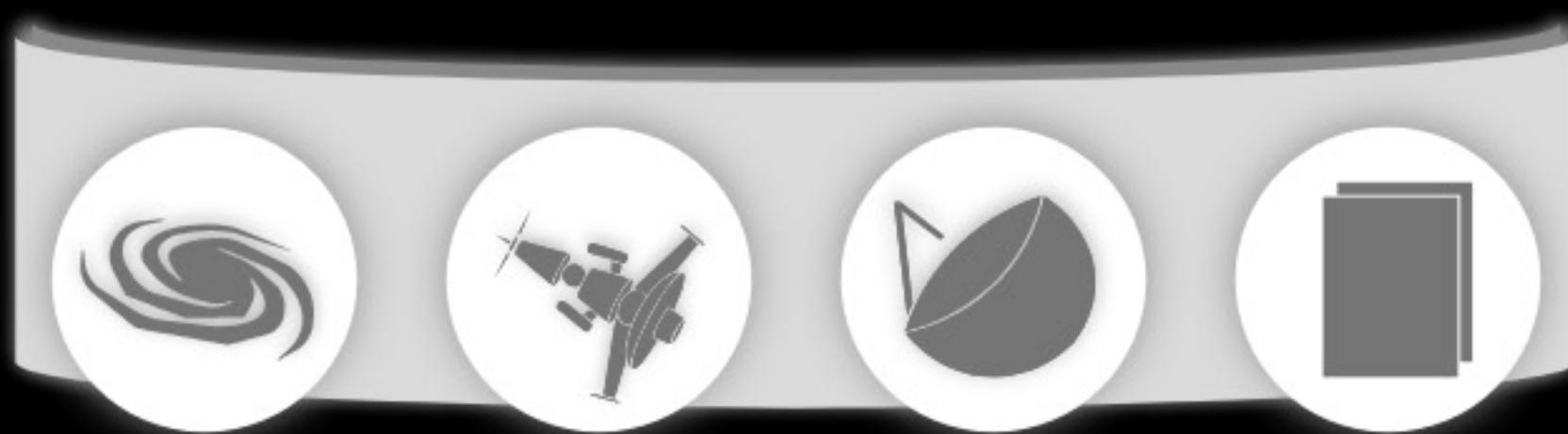
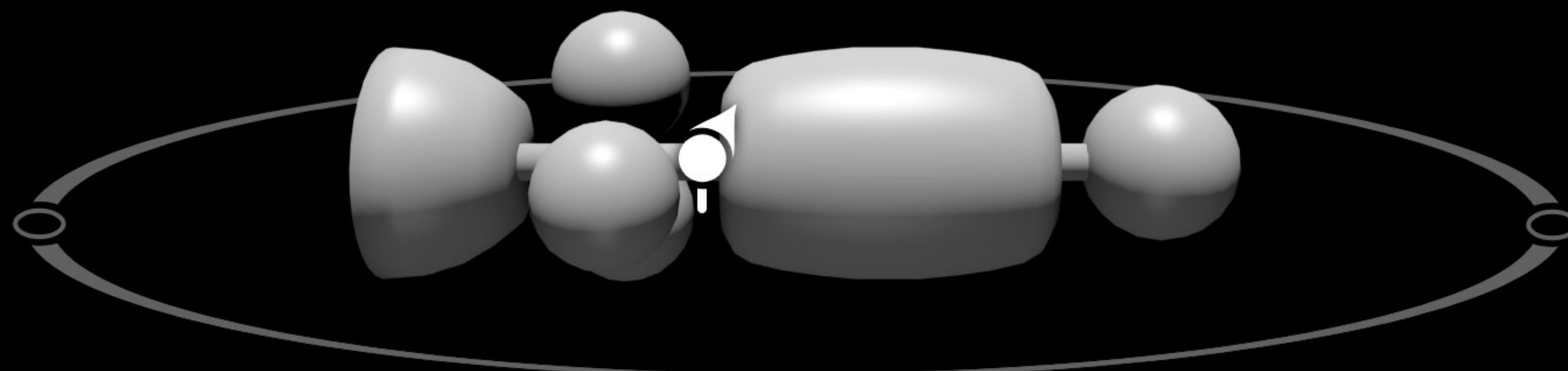
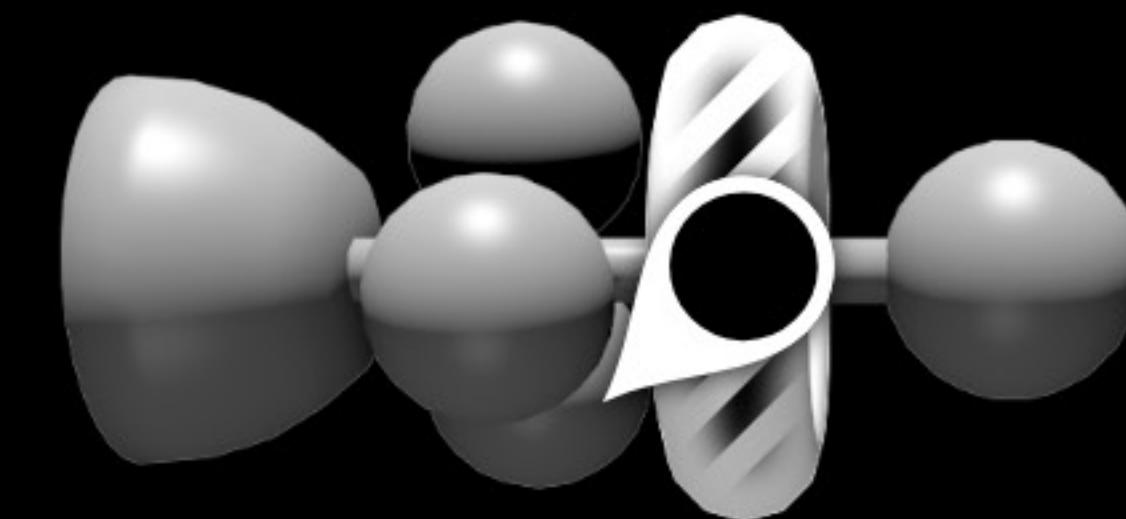
Ark Statistics

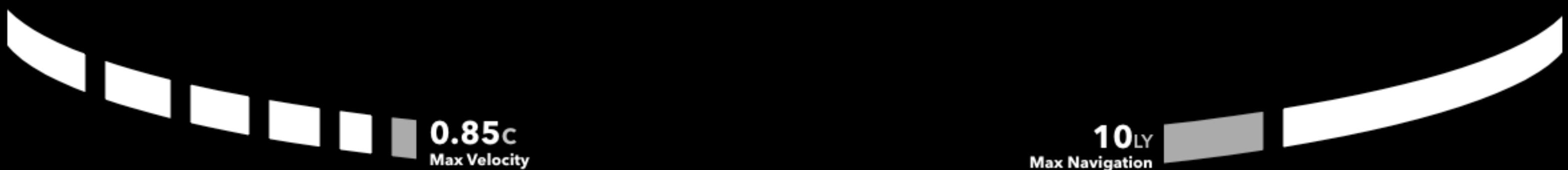
🔍 25
🔧 2
🔗 7/12
🌙 2/4 ① •
📦 30/50 ② ••
🌐 4/10 ④ •••

Module Details

Wallis - Interstellar Ark

Discarded





Ark Statistics

Q	25
🔧	2
📍	7/12
🌙	2/4
📝	30/50
👤	4/10

Module Details

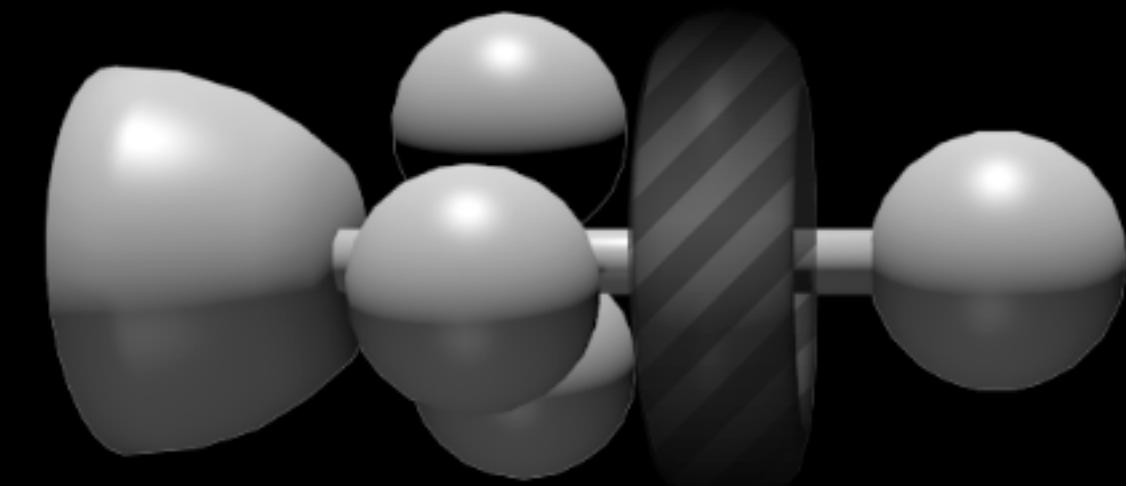
1

2

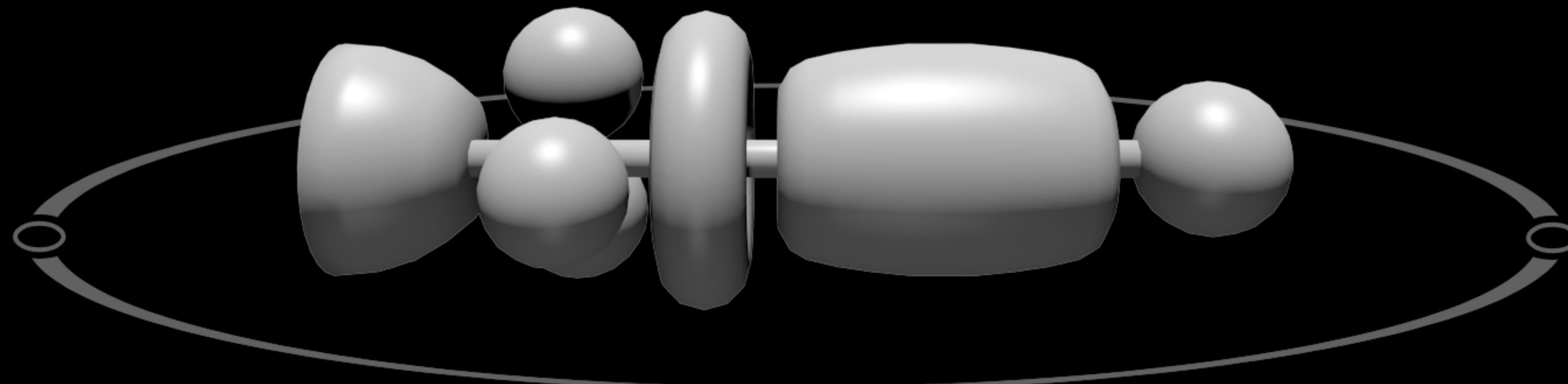
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4

Wallis - Interstellar Ark



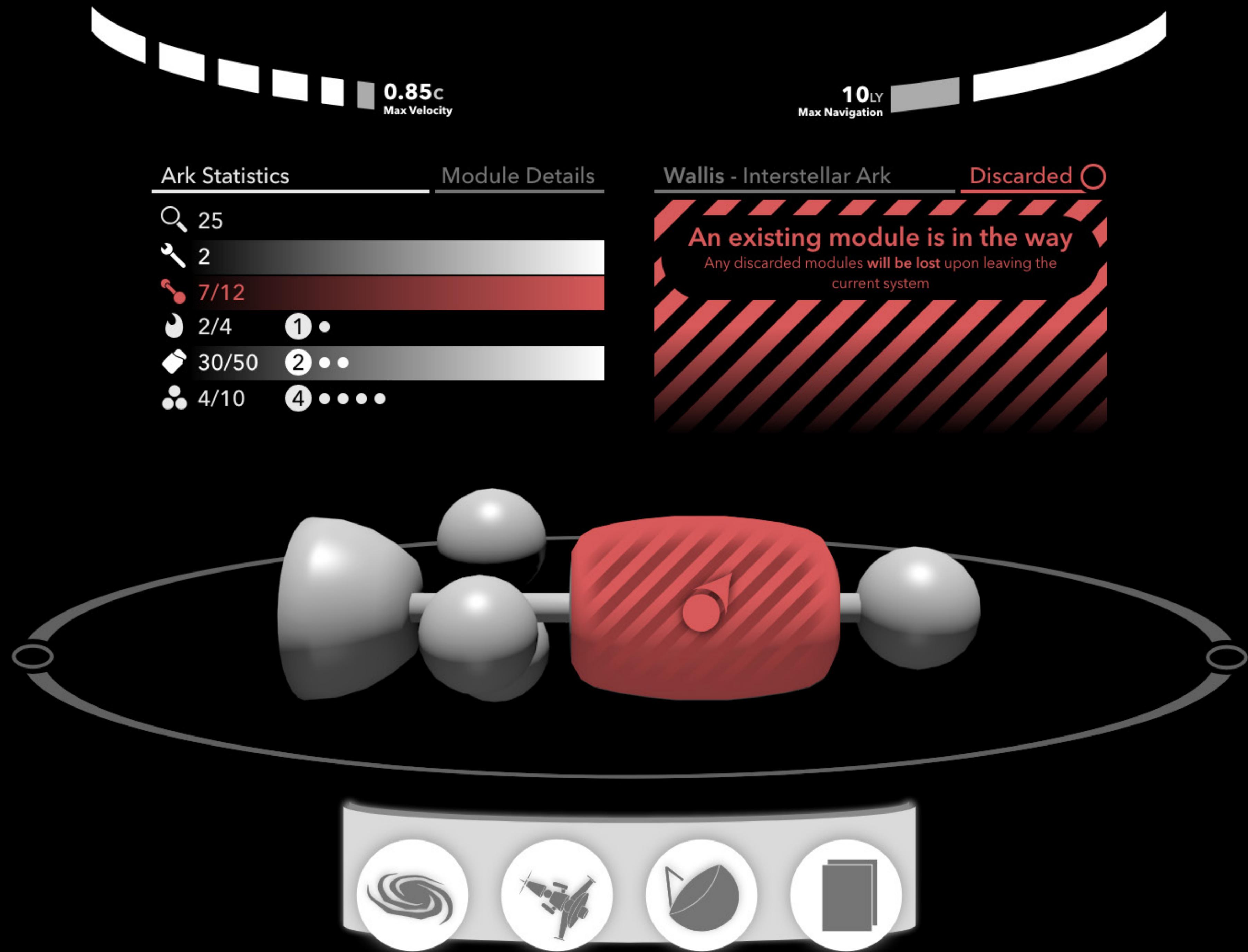
Discarded



Salvage Over a Module

A warning appears when trying to replace an existing module with a salvaged one

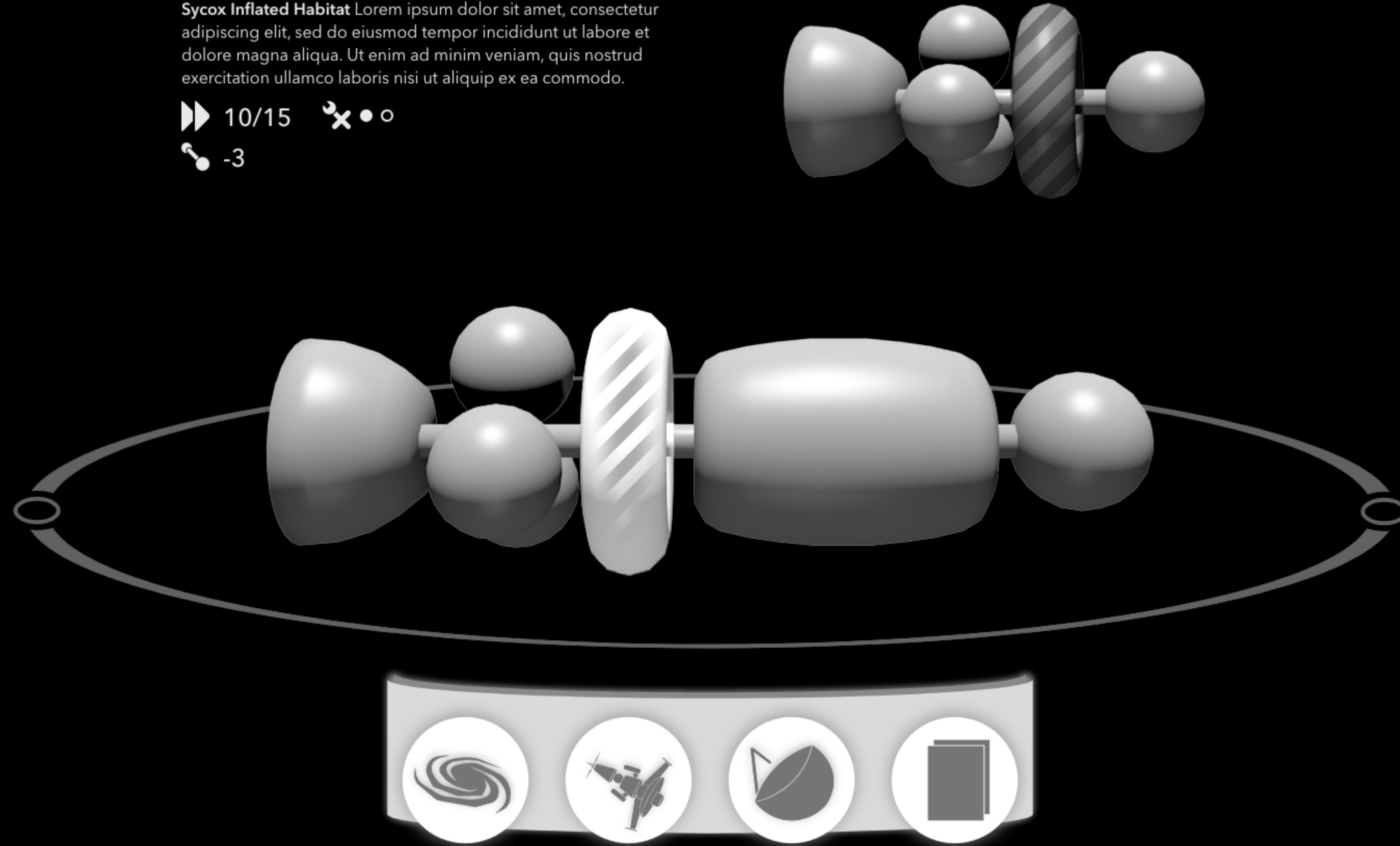
Game Ship

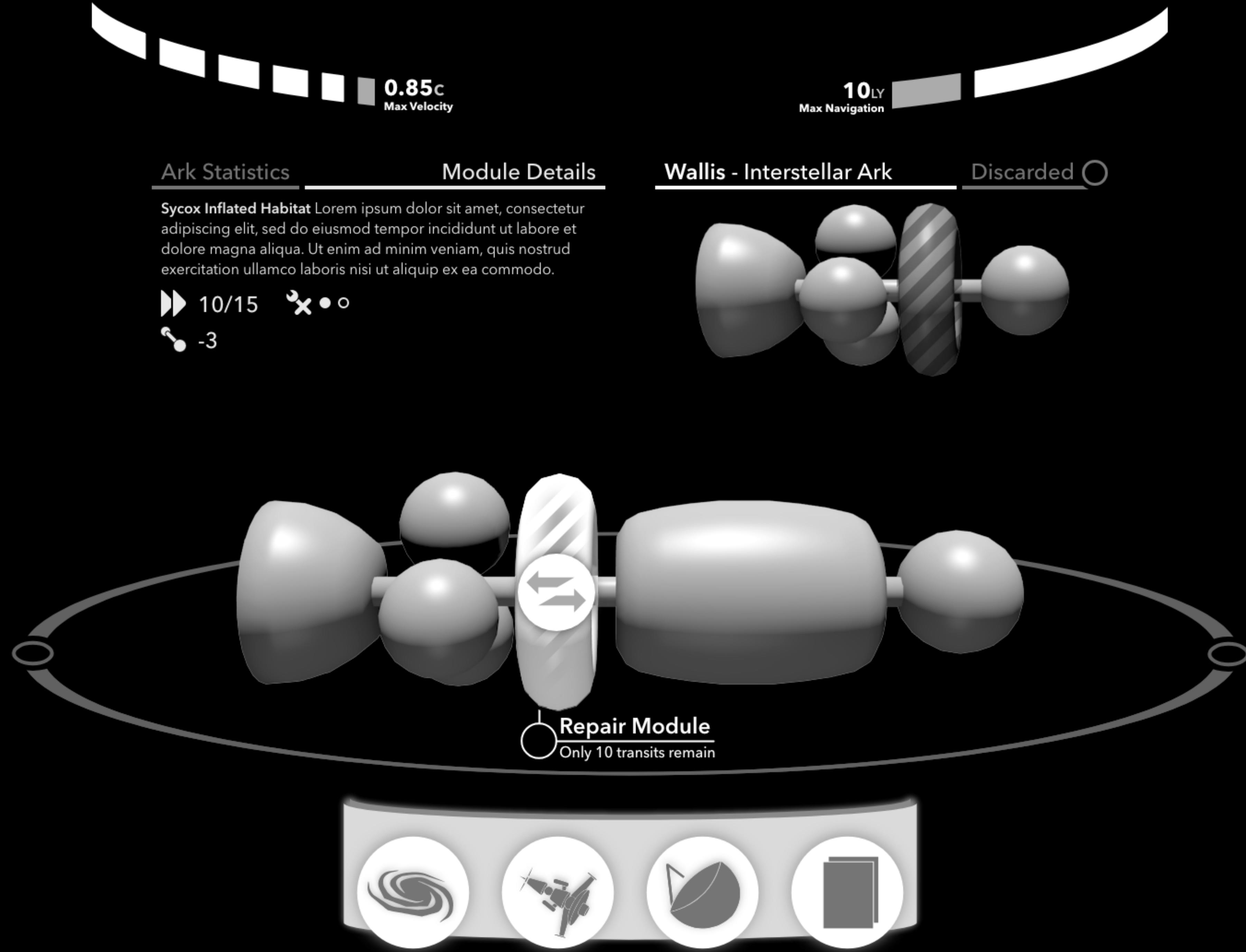


Highlighting Salvages

Highlighting an already salvaged module on the derelict ark, then highlighting the salvaged module on your own ark

Game Ship





Salvaging a Propulsion Module

Propulsion modules are the backbone of the entire
ark

Game Ship

0.85c
Max Velocity

10 LY
Tax Navigation

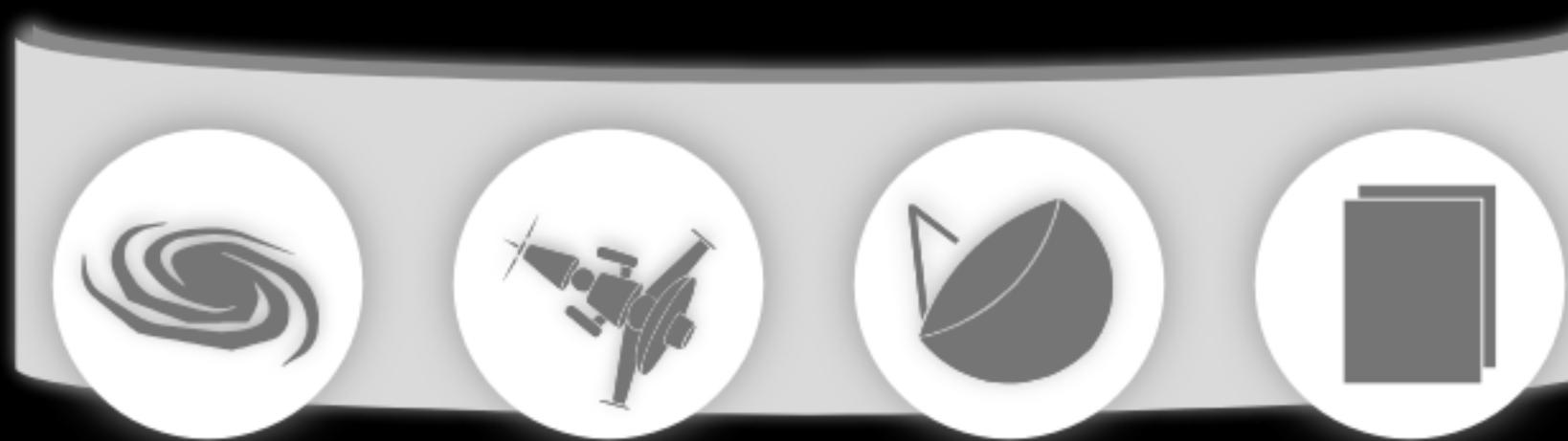
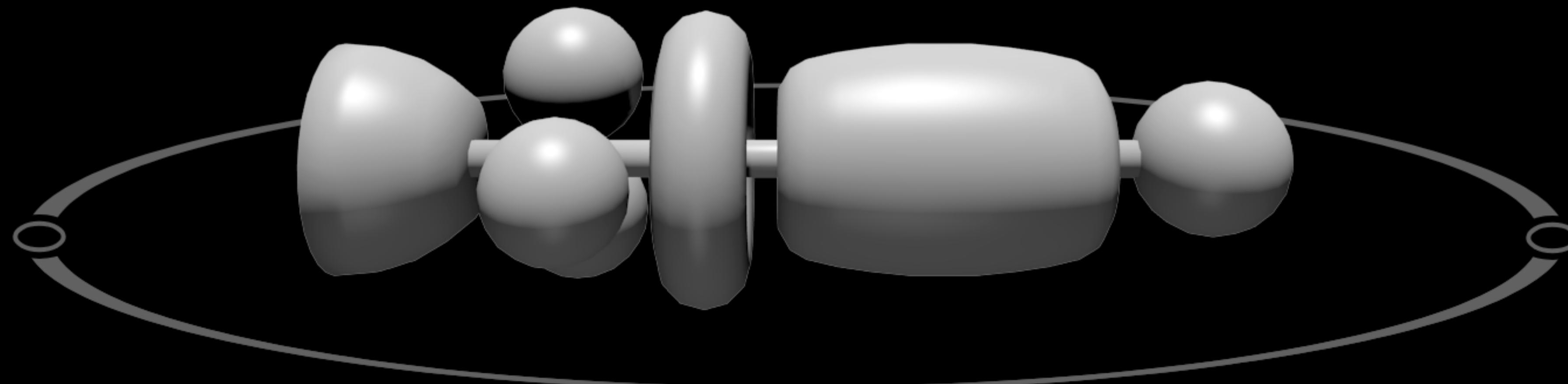
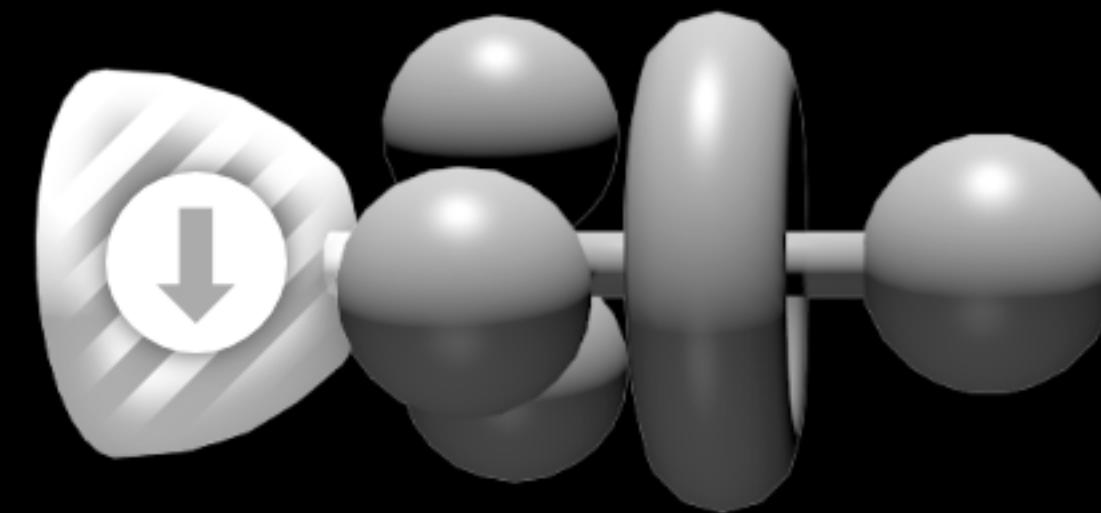
Ark Statistics

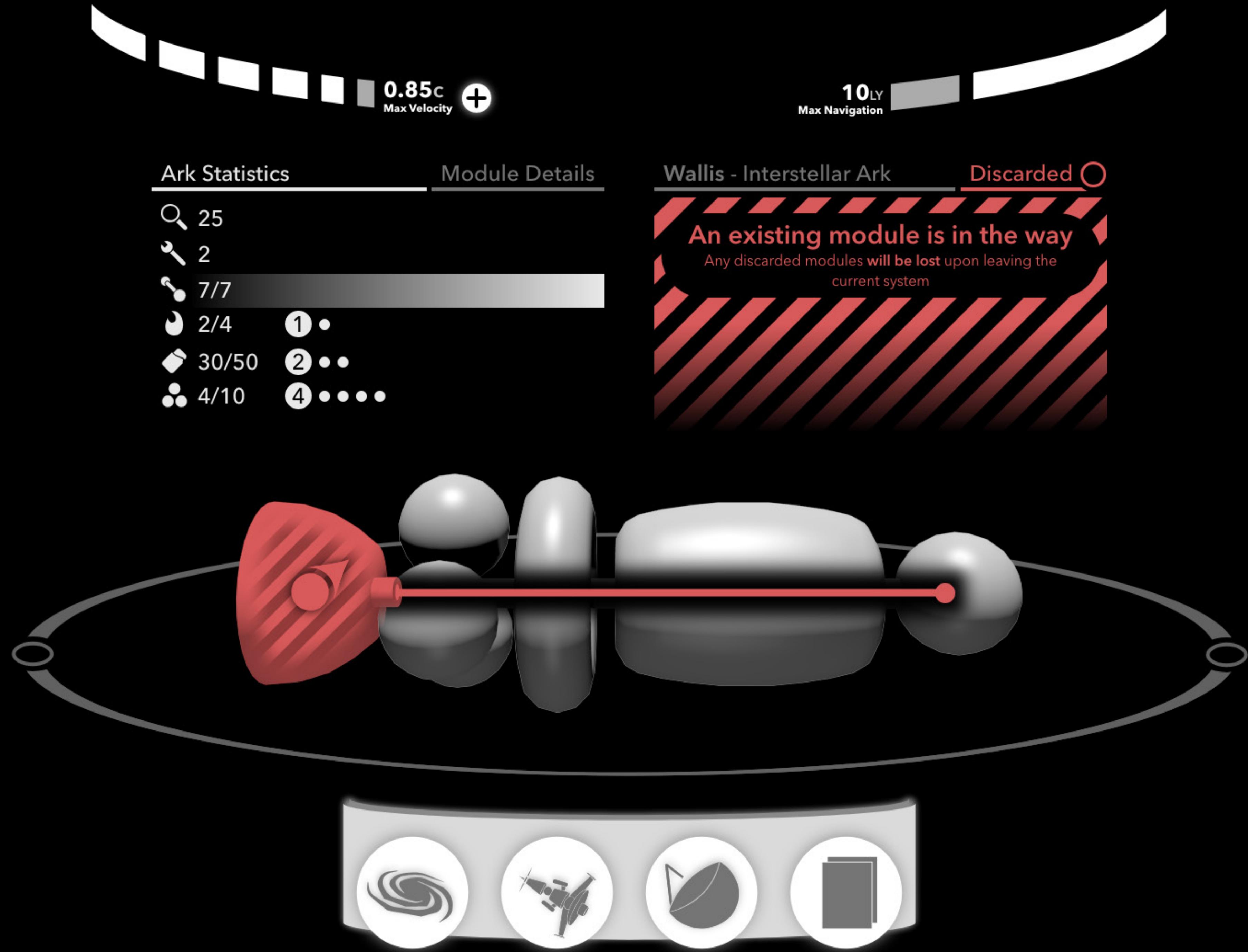
Module Details

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Wallis - Interstellar Ark

Discarded

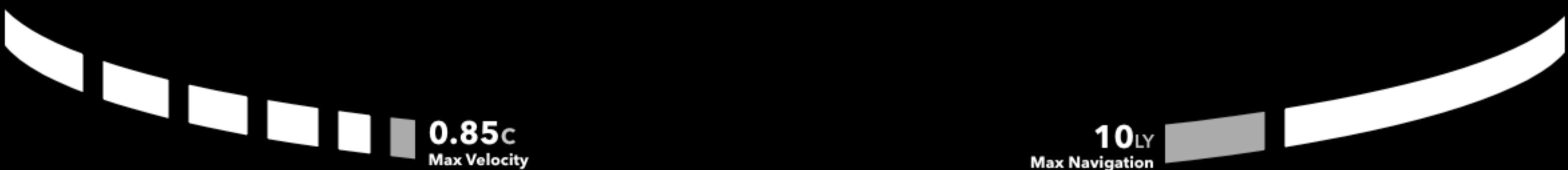




Over Capacity Warning

If a propulsion module is replaced with one of a lower propulsion limit, a warning appears and the player will not be able to move away from the salvage operation until the issue is resolved

Game Ship



Ark Statistics

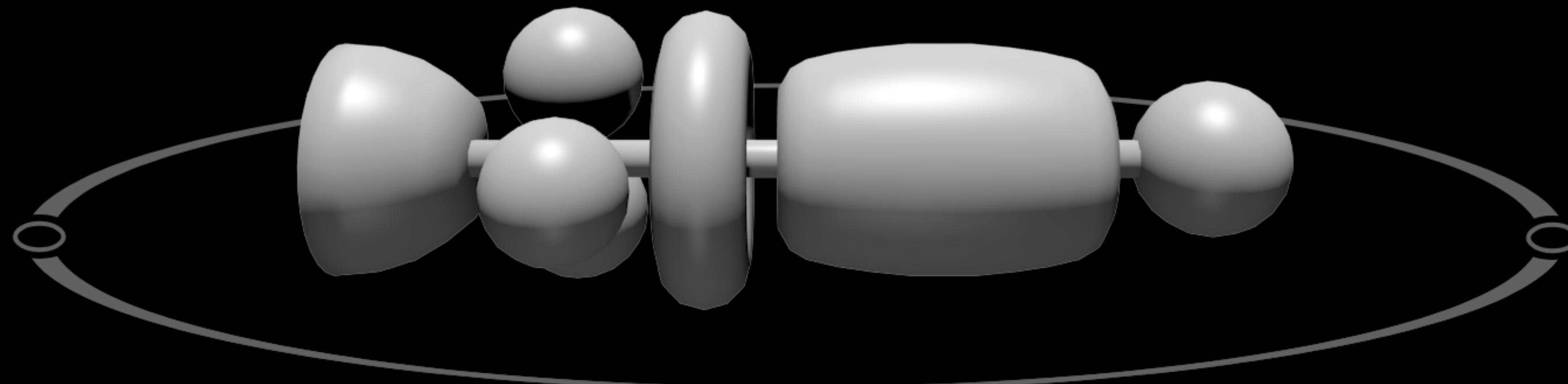
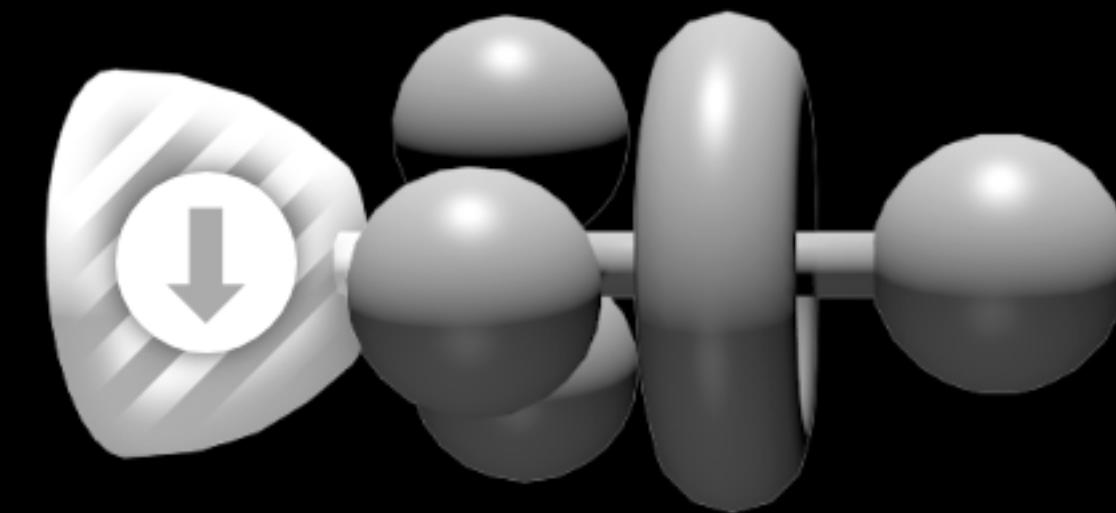
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D/ 0.2c

Module Details

Wallis - Interstellar Ark

Discarded



0.85c
Max Velocity



10LY
Max Navigation

Ark Statistics

Q	25
W	2
S	7/5
E	2/4
P	30/50
M	4/10

Module Details

1 •

2 ••

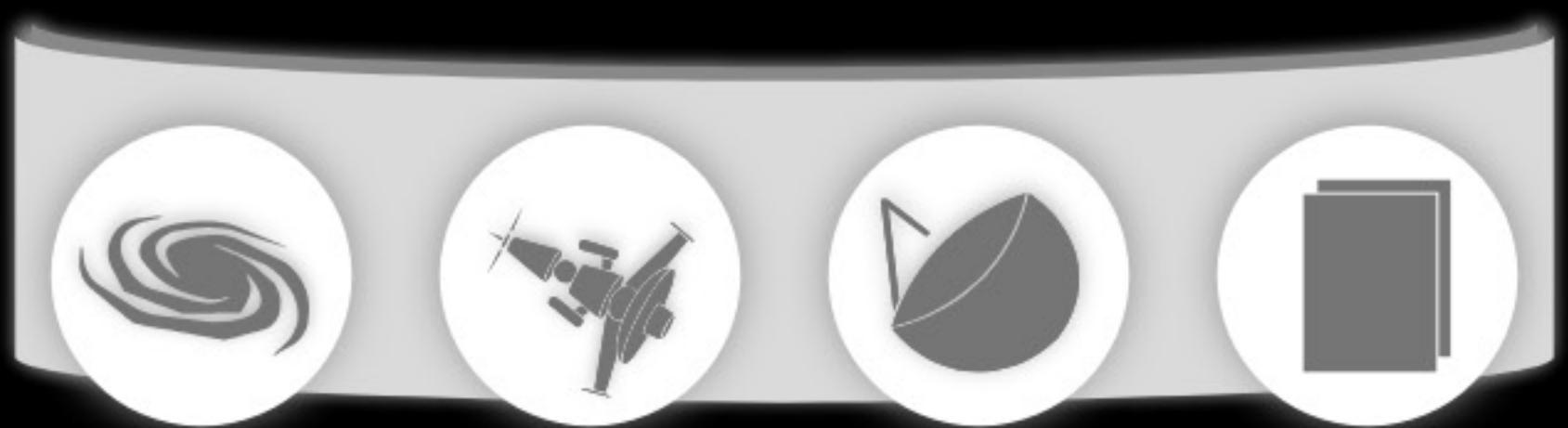
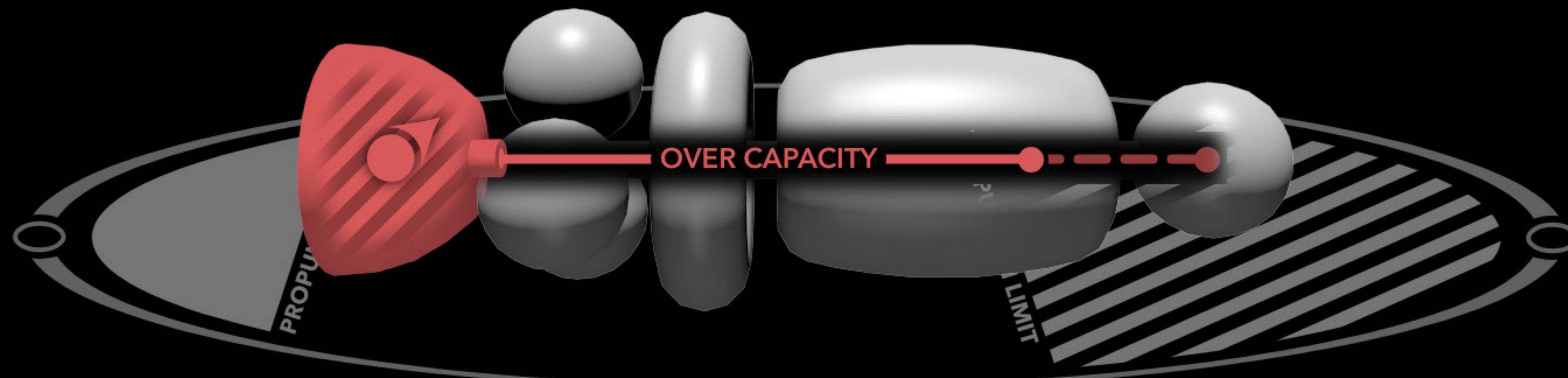
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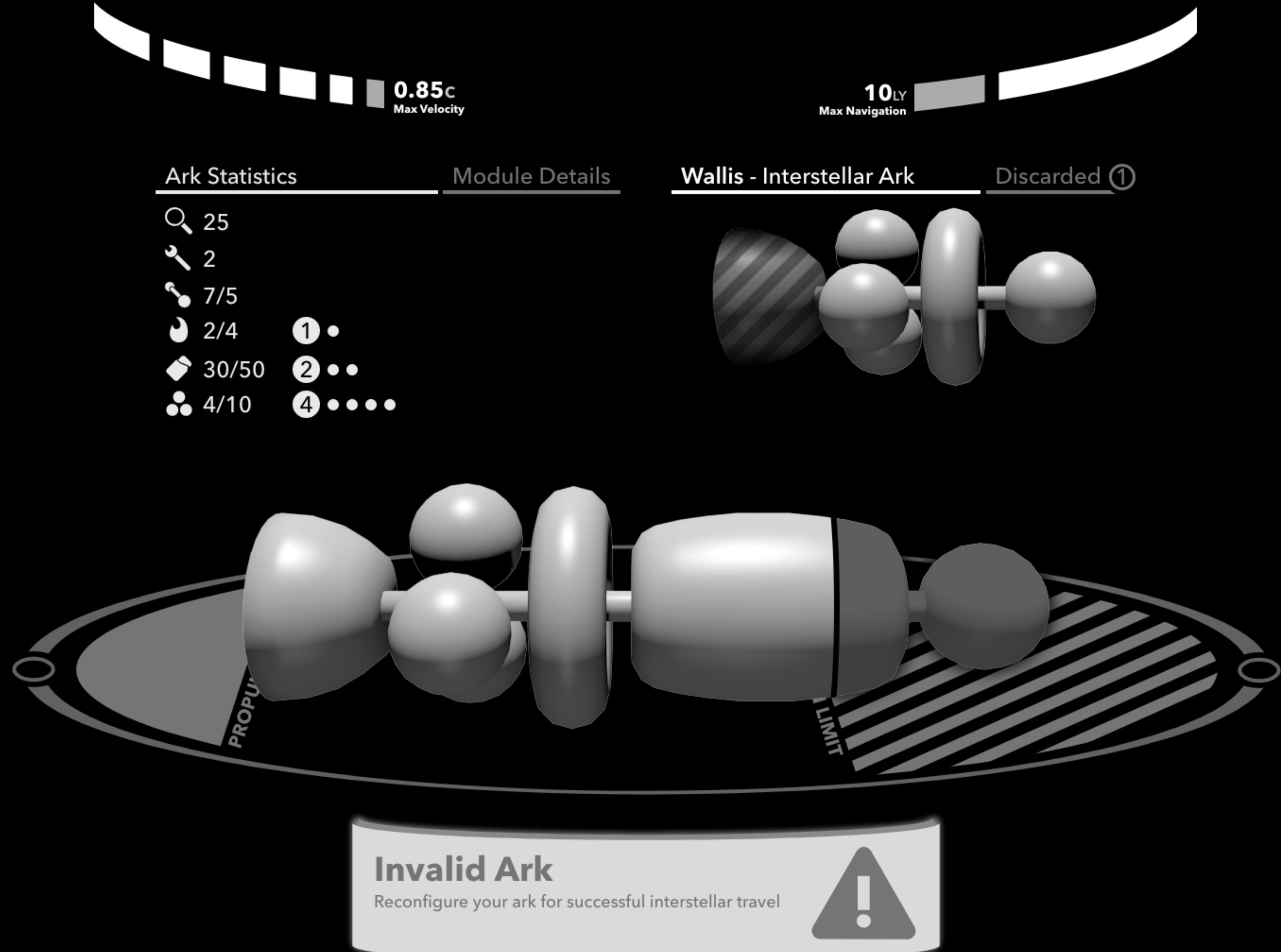
Wallis - Interstellar Ark

Discarded

An existing module is in the way

Any discarded modules will be lost upon leaving the current system





Game

Encyclopedia

First User Experience

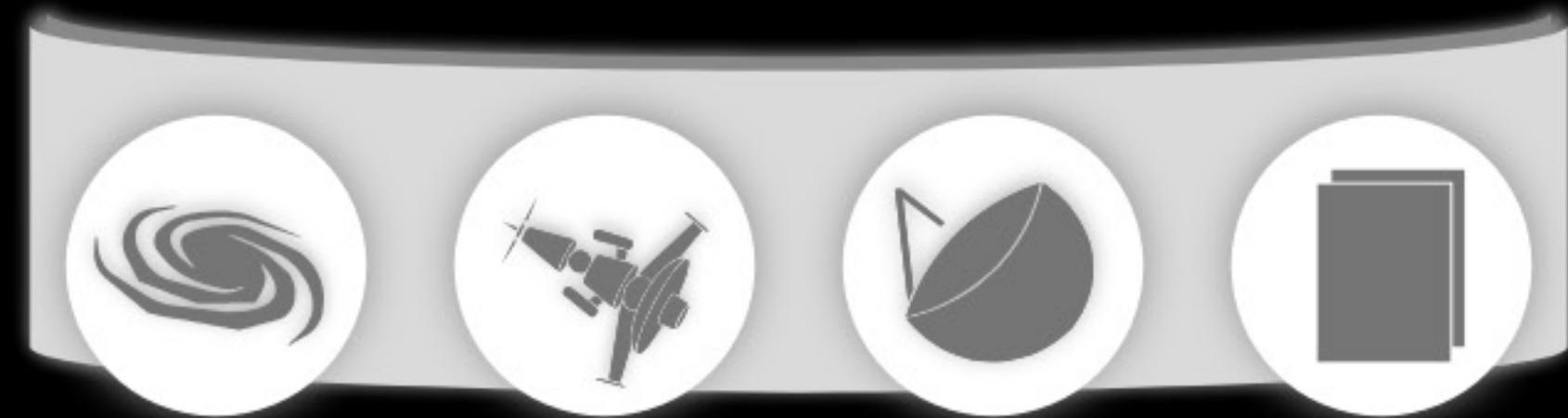
When the Encyclopedia Universalis is first seen, an elaborate loading screen is displayed before the welcome page

Game Encyclopedia



Loading...

RETRIEVING MIXED DATABASE RESULTS
MAXIMIZING SEARCH RESULTS
REWRITING CACHED DATA
ABORTING PREVIOUS DATA REQUESTS





- Basics of Ark Operation
- Andromeda Transit
- Celestial Bodies
- Encounters
- Glossary

Welcome

The **Encyclopedia Universalis** is waiting for you!

SOL-SYNC HAS BEEN DISABLED

NO CONNECTION FOUND - LOCAL FILES ONLY



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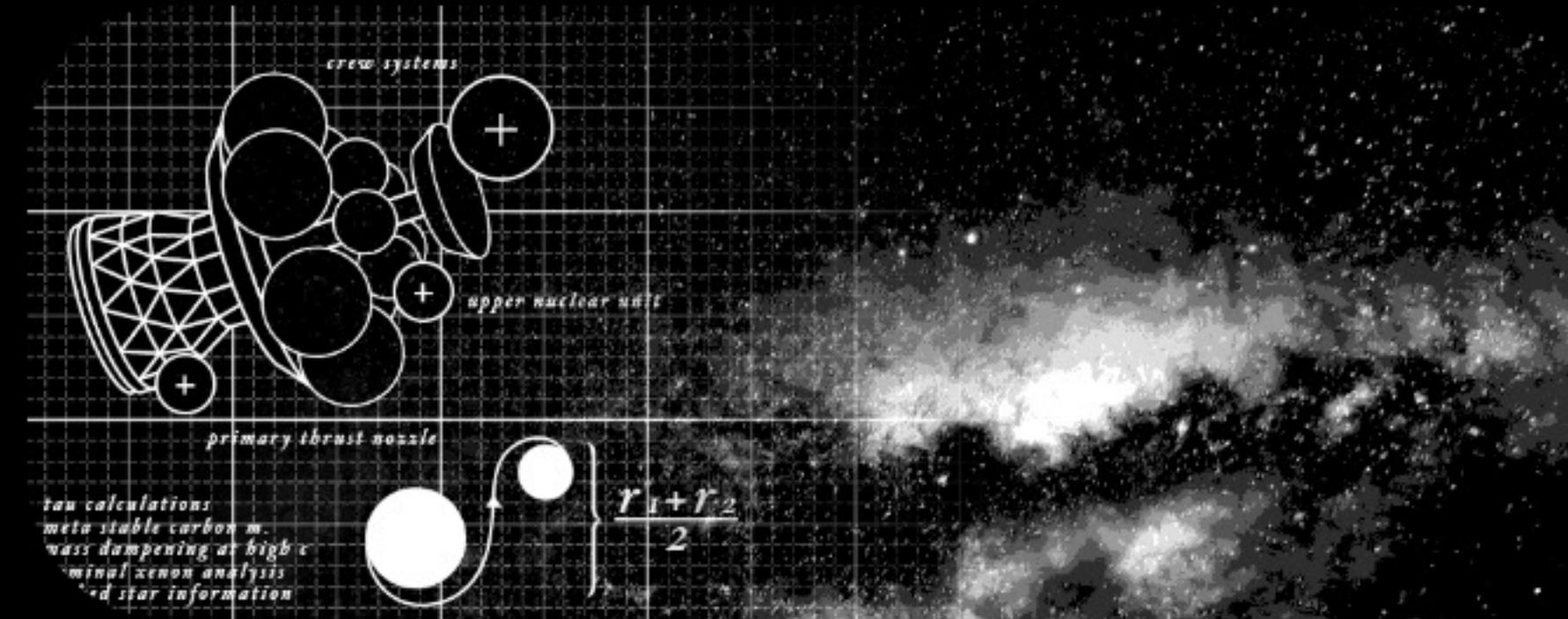
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- Basics of Ark Operation
- Andromeda Transit
- Celestial Bodies
- Encounters
- Glossary

EU095: BASICS OF ARK OPERATION



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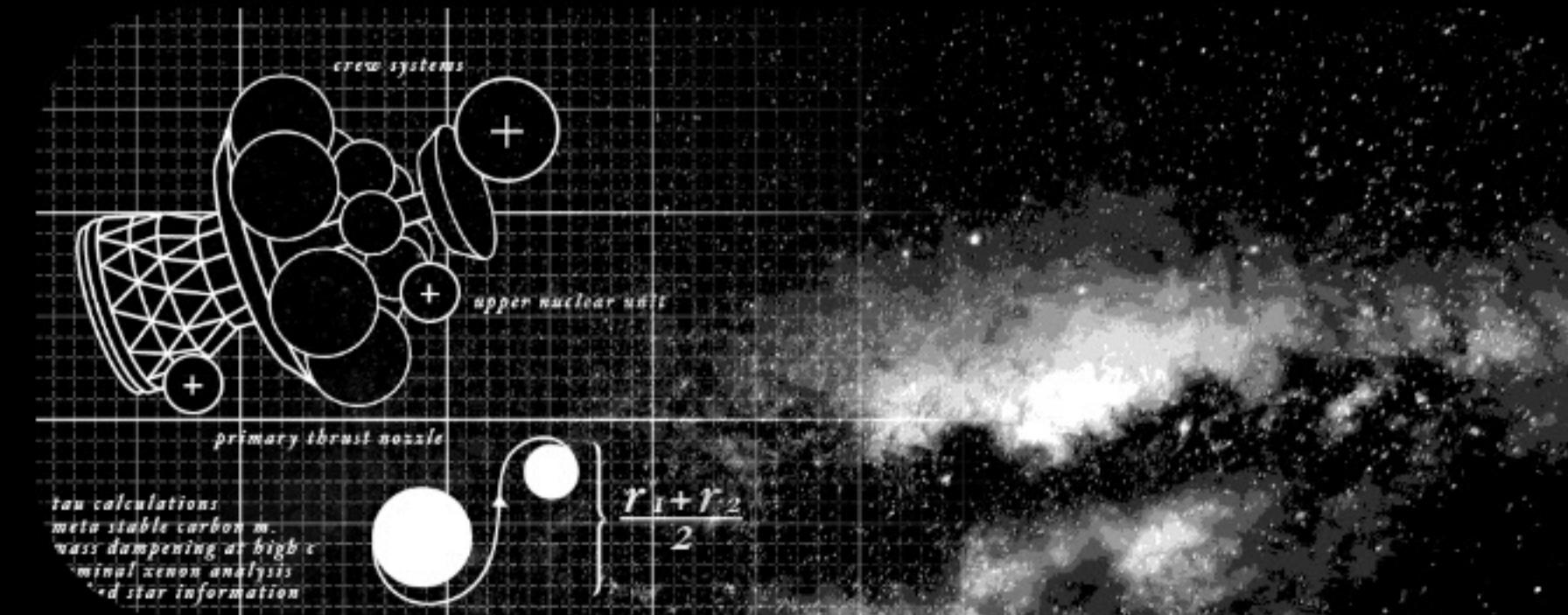




Basics of Ark Operation

- o Navigation
- o Repair
- o Communications
- o Andromeda Transit
- o Celestial Bodies
- o Encounters
- o Glossary

EU095: BASICS OF ARK OPERATION



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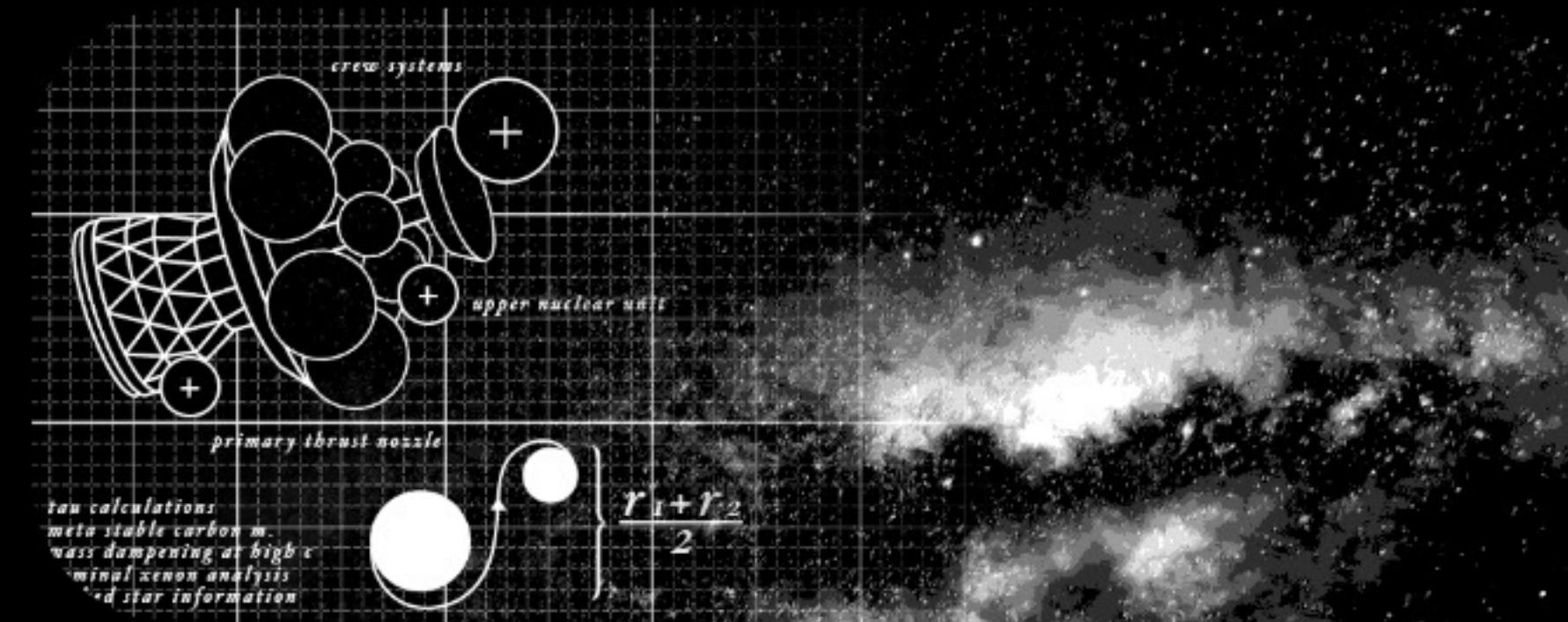




[Basics of Ark Operation](#)

- [Navigation](#)
- [Repair](#)
- [Communications](#)
- [Andromeda Transit](#)
- [Celestial Bodies](#)
- [Encounters](#)
- [Glossary](#)

EU095: BASICS OF ARK OPERATION



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Basics of Ark Operation

- Navigation
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- Celestial Bodies
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EUA08: NAVIGATION

Introduction

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Stellar Transfers

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Navigation Limits

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Hazards

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Basics of Ark Operation

- Navigation
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EUA08: NAVIGATION

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Collapsing Topic

Hiding a topic closes out the currently focused entry

Game Encyclopedia



Basics of Ark Operation

- Navigation
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EUA08: NAVIGATION

Introduction

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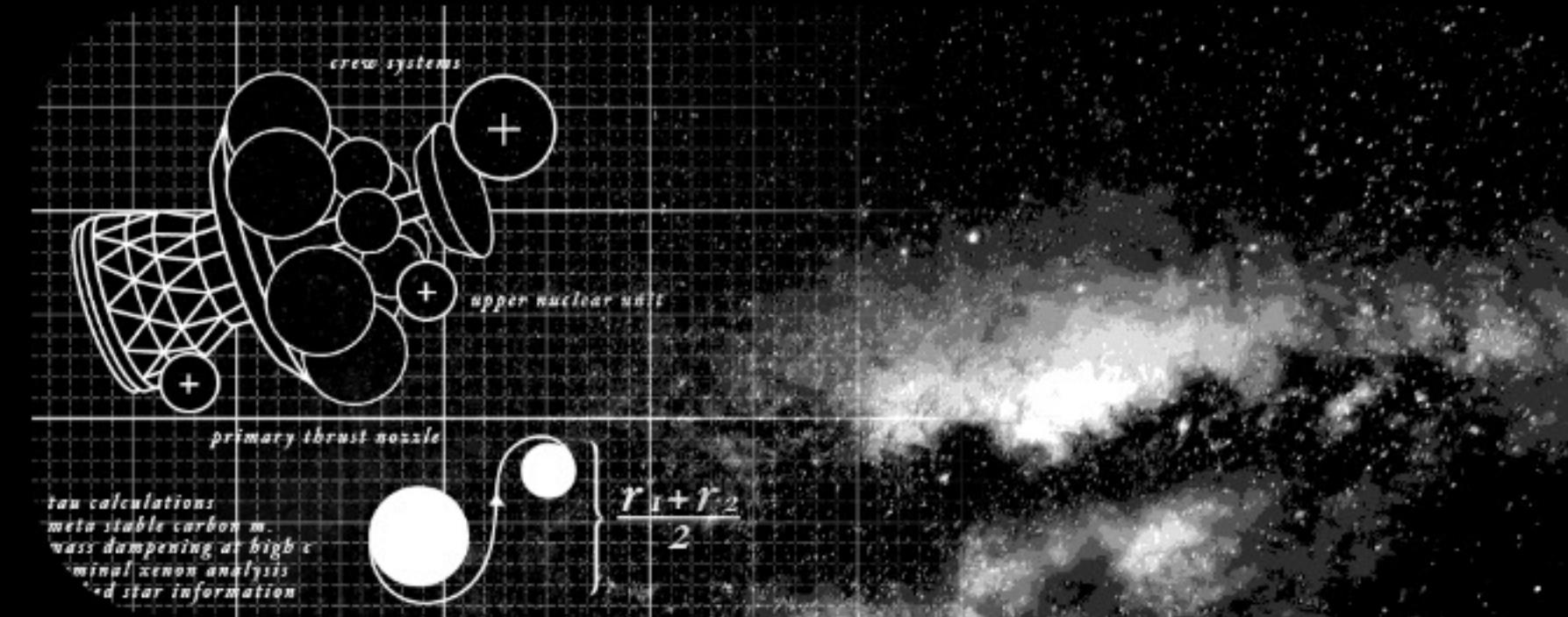




⊖ Basics of Ark Operation

- Navigation
- Repair
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- Andromeda Transit
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EU095: BASICS OF ARK OPERATION



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- Basics of Ark Operation
- Andromeda Transit
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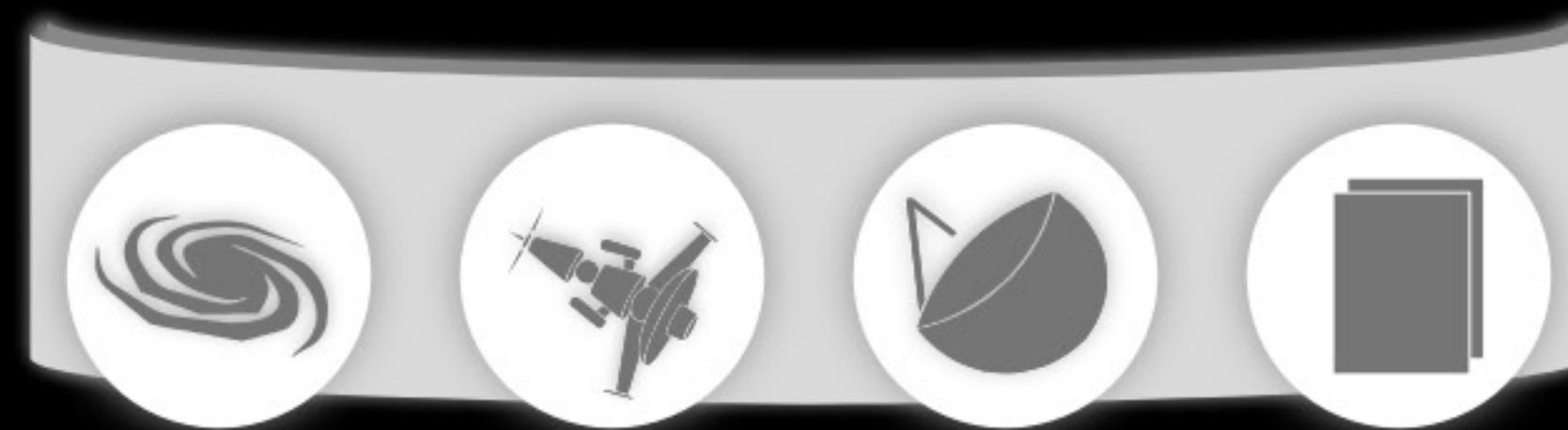
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Searching for Entries

Searching for entries with the relevant keywords

Game Encyclopedia



- Basics of Ark Operation
- Andromeda Transit
- Celestial Bodies
- Encounters
- Glossary

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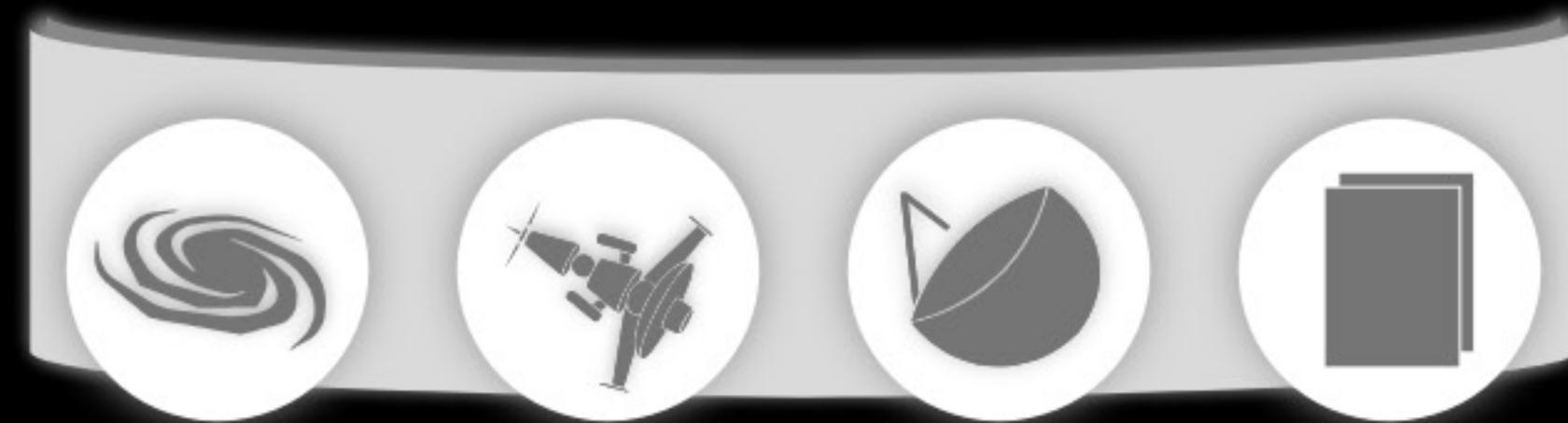
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- o Basics of Ark Operation / Navigation
- o Basics of Ark Operation / Repair
- o Celestial Bodies / Black Holes
- o Glossary / Anomalies

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Welcome

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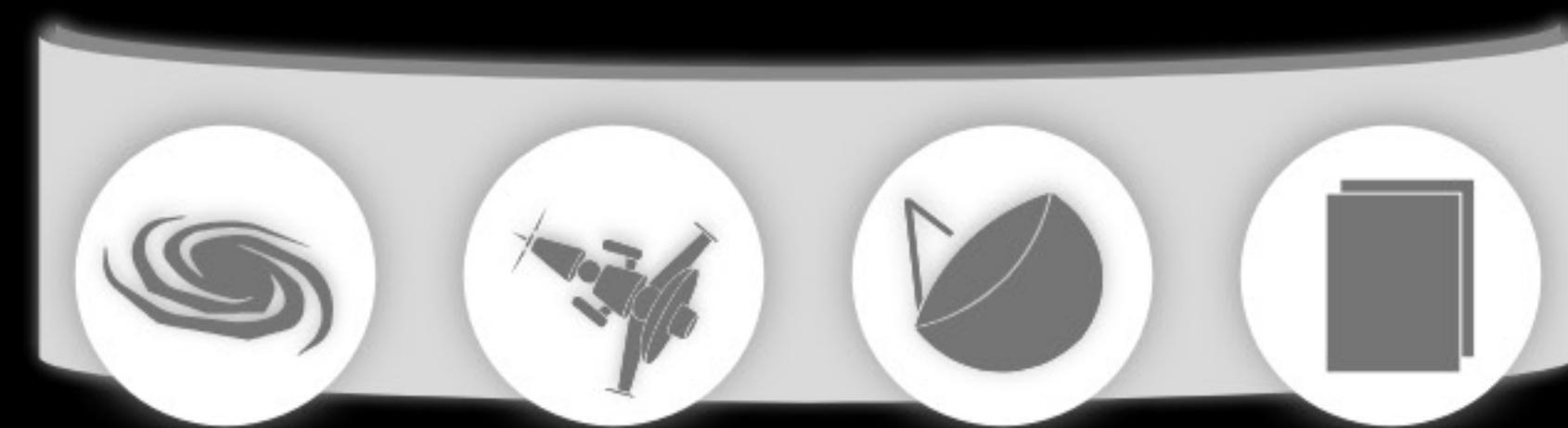
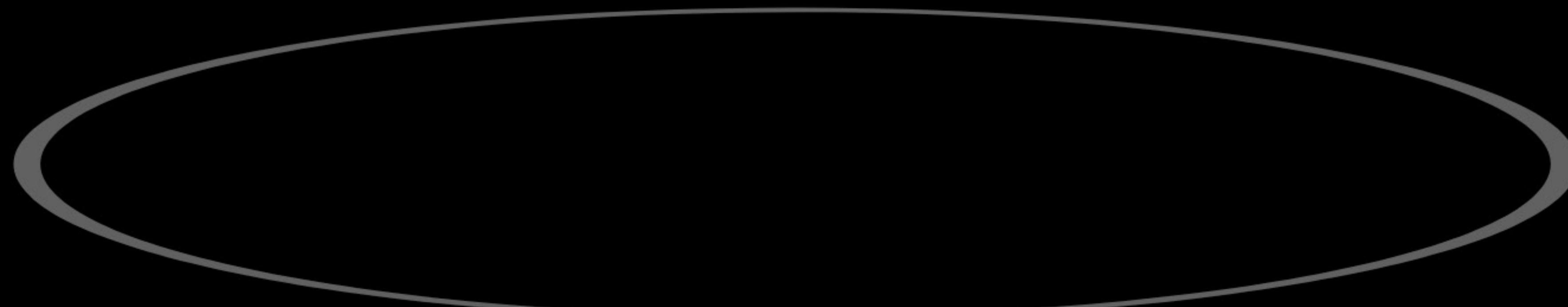
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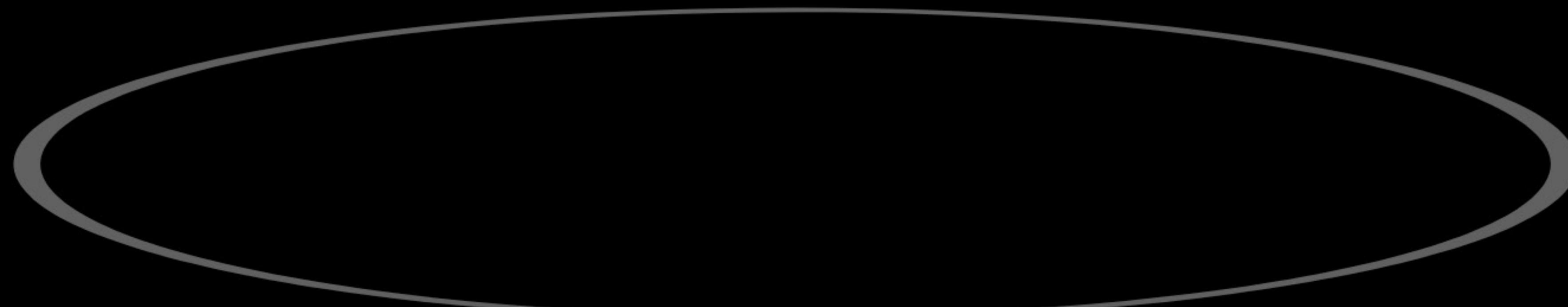
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Basics of Ark Operation

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EUA08: NAVIGATION

Introduction

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Stellar Transfers

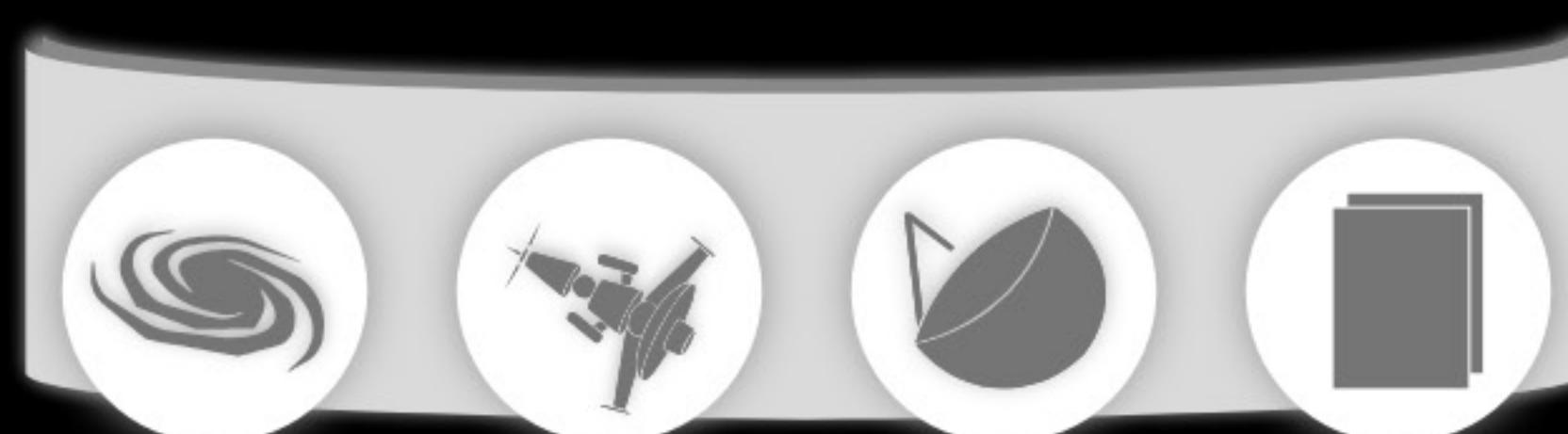
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Navigation Limits

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Game

Miscellaneous

Tooltips & Dialogues

Various highlight states for elements in previous chapters and dialogues

Game Miscellaneous

System Analysis

Normal

System Analysis

- + Velocity - Molecular Sails
- + Navigation - Advanced Astrogation
- Propellant - Deferred Ion Scoop

Tooltip

System Analysis

Every system possesses unique traits that affect your ark based on its current configuration

Highlight

System Analysis

- + Velocity - Molecular Sails
- + Navigation - Advanced Astrogation
- Your interstellar ark's navigation radius is increased in Red Dwarf systems

Chronometer

Normal

Chronometer Ark
Reference Frame Galactic
15,000 : 10 : 03

Tooltip

Chronometer

Elapsed time since leaving Sol, see the encyclopedia for additional info

Transit Time

Normal

Transit Time Ship
Reference Frame Galactic
12,500 : 02 : 00

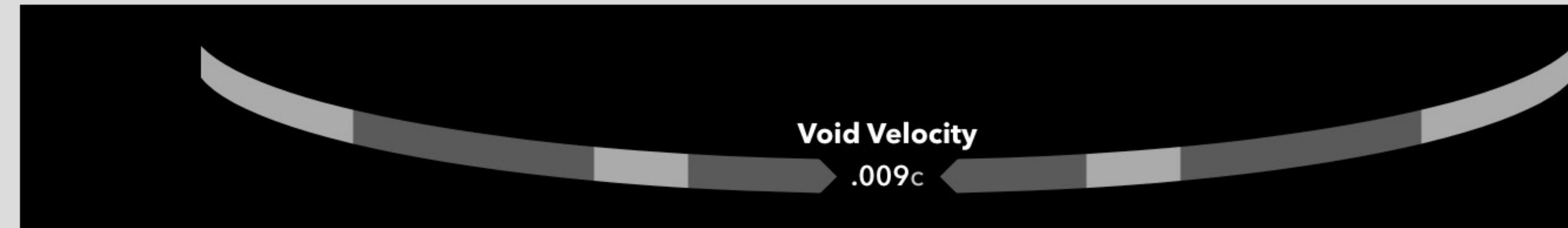
Tooltip

Transit Time

Duration of the arks voyage to the specified system, see the encyclopedia for additional info

Void Velocity

Normal



Tooltip

Void Velocity

The current and future velocities of the Void's expansion, see the encyclopedia for additional info

Primary



Analysis

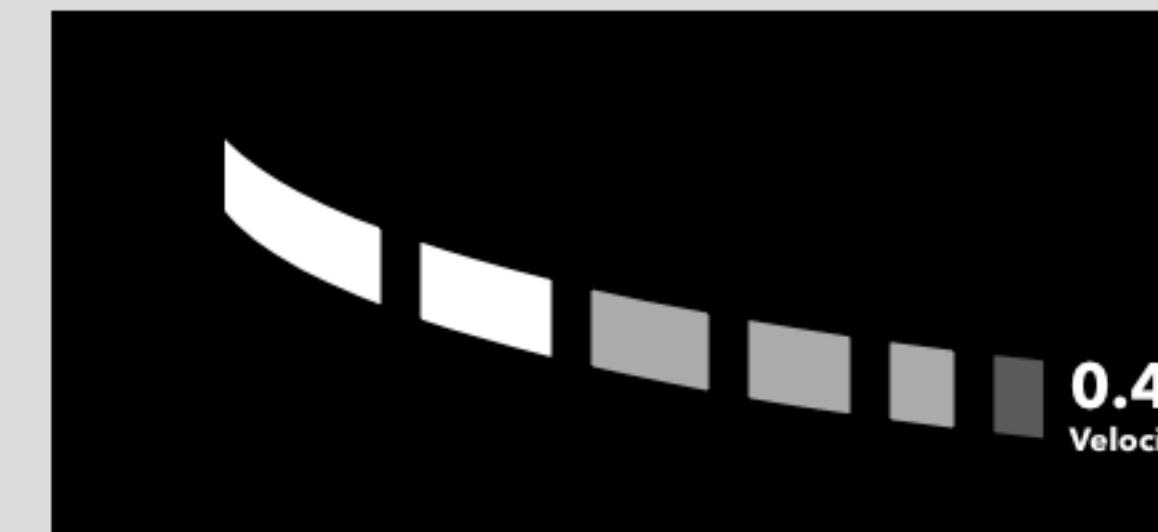


System Highlight

If **System Analysis** is available, indicators appear, showing if any maluses or bonuses are available. If there are more bonuses than maluses, the plus sign takes the large, primary, position. Vice versa if there are more maluses than bonuses.

Normal

Velocity



Selecting



Done



Confirm



Are you sure you want to quit without saving?

NO

YES

